

# Emerging Technologies for the Circular Economy

## Lecture 5a: Internet of Things Communications

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- Updated versions of these slides will be available in our [Github repository](#).

## Updated Bonus Task Registration

- 2 projects registered
  - The project “Value-Based Recovery Design for End of Life Products” is still looking for team members → please get in touch with us and we will establish contact with the team

## Updated Bonus Task Registration

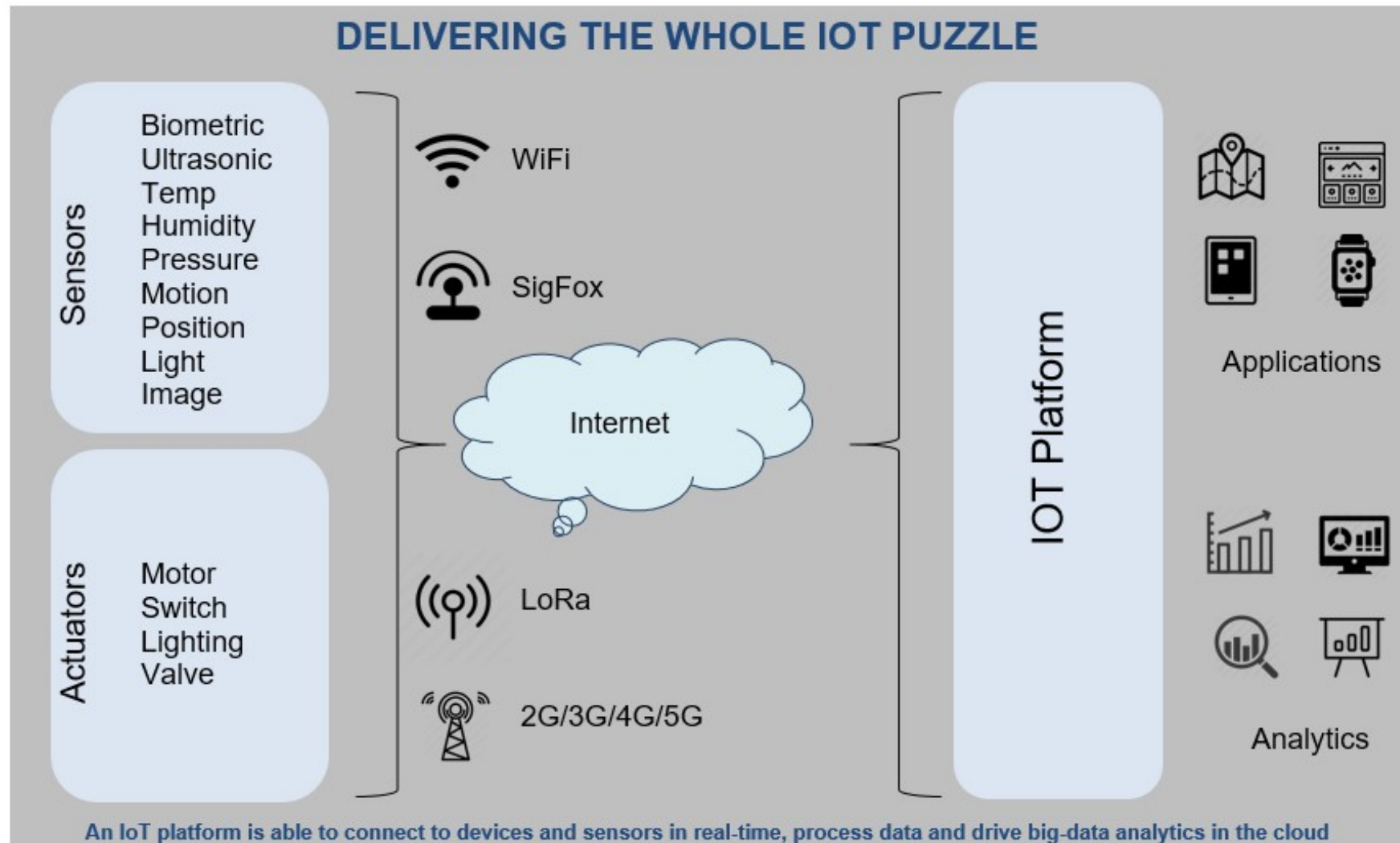
- 2 projects registered
  - The project “Value-Based Recovery Design for End of Life Products” is still looking for team members → please get in touch with us and we will establish contact with the team
- What stopped everyone else from proposing projects?
  - a) no team
  - b) no project
  - c) no time
  - d) not interested

## Updated Lecture Plan

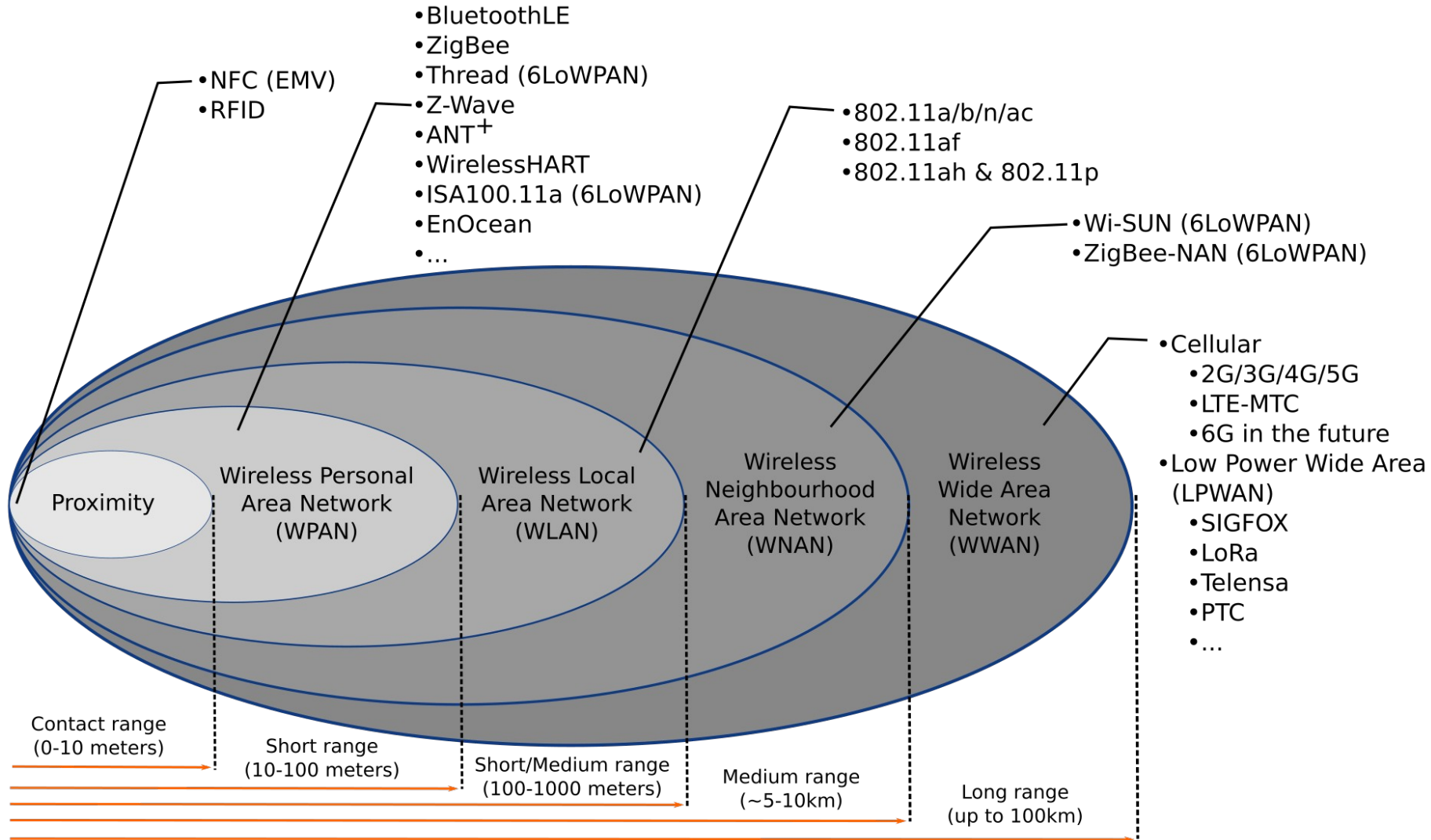
- 20.04.2022 → Organization + Introduction
- 27.04.2022 → Emerging Technologies for the Circular Economy I
- 04.05.2022 → Emerging Technologies for the Circular Economy II
- 11.05.2022 → Introduction to the Internet of Things
- 18.05.2022 → Internet of Things – Communication + Privacy and Security
- 25.05.2022 → Internet of Things – Cloud and BigData
- 01.06.2022 → Introduction to Blockchain Technology
- 15.06.2022 → Blockchain Technology – Consensus
- 22.06.2022 → Blockchain Technology – Ethereum and Smart Contracts Part 1
- 29.06.2022 → Blockchain Technology – Ethereum and Smart Contracts Part 2
- 06.07.2022 → Invited speaker → Dr. Uli Gellersdörfer (TU Munich)
- 13.07.2022 → Invited speaker → Prof. Dr. Steffen Herbold (TU Clausthal)
- 20.07.2022 → Blockchain Technology and Sustainability
- 27.07.2022 → The Machine-to-Everything Economy – A step towards the CE 2.0?

# COMMUNICATIONS

## Overview



# Different ranges, different standards





# WPAN

# Wireless Personal Area Network

IP based

- 6LoWPAN (IPv6 over Low-Power Wireless Personal Area Networks)
- IEEE 802.11p (V2V)
- RuBee (IEEE standard 1902.1)

■ Not IP based

- Bluetooth
- ZigBee (IEEE 802.15.4-based)
- IrDA (Infrared Data Association)
- Z-Wave

And more.

# Bluetooth

## Pros

- Low power requirements
- Resilient against interference

## Cons

- Low bandwidth
- Limited range
- Limited number of participants in network

## Applications

- Beacons
- Fitness trackers, smart watches
- Medical applications
- Smart homes
- Smart cars
- Earbuds, headsets etc.

Classes for different applications with different ranges/power usages.

# Zigbee

## Pros

- Low power requirements
- Scales to large network sizes (~6500 nodes)

## Cons

- Low range
- Low bandwidth
- Security issues (fixed, known fallback keys in at least one profile)

## Applications

- Wireless sensor networks (WSN)
- Industrial automation
- Smart homes

## 6LoWPAN

### Pros

- IPv6 based
- Built-in security
- Scalability
- Interoperability

### Cons

- Higher minimum requirements due to IPv6 minimum complexity
- Not as popular as ZigBee

### Applications

- Wireless sensor networks (WSN)
- Internet of Things
- Industrial Internet of Things

## IEEE 802.11p

Vehicular network optimized

- Vehicle to vehicle (V2V)
- Vehicle to infrastructure (V2I) such as road side units (RSU)
- Built in time synchronization

Applications

- Vehicular networks

**WAN**

## Wide Area Network

- ⌘ Service/subscription model based
- ⌘ Service provider runs infrastructure such as base stations and radio towers

Examples:

- ⌘ Cellular networks (UMTS/LTE/5G)
- ⌘ LoRa (**L**ong **R**ange, physical layer), LoRaWAN (MAC layer)
- ⌘ Sigfox



# Cellular network architecture

- ⌘ Grid of cell towers
- ⌘ Overlapping cells
- ⌘ Requires handover for mobile stations between cells

## Network planning

- ⌘ Space division multiple access
- ⌘ Minimize interference
- ⌘ Avoid allocating overlapping spectrum on nearby cells

## 5G

- New radio communication techniques and spectrum
- Support for device to device communications (D2D)
- Improved performance
  - Theoretical latency in single digit ms
  - Bandwidth in gbps range
  - Ability to provide connectivity in fast moving vehicles
  - Enables more dense connectivity and scalability (more devices)

## LoRa/LoRaWAN

- Uses unlicensed spectrum
- Low number of base stations (Gateways) covers wide area
  - 7 are enough to cover Belgium
- Only produced by a single company (Semtech)
- High latency, no realtime applications
- Subscription based
- Misses some common features from LTE networks
  - Only physical and MAC layers are covered => Higher OSI layers have to be implemented on top

## Sigfox

- Uses unlicensed spectrum
- Uplink
  - 100bps
  - 12B payloads
  - Maximum of 6 messages per device and hour (140 per day)
- Downlink
  - 600bps
  - 8B payloads
  - Maximum of 4 messages per day
- Open hardware
- Network subscription based



# ROUTER AND GATEWAYS

# Router and Gateways

## Router

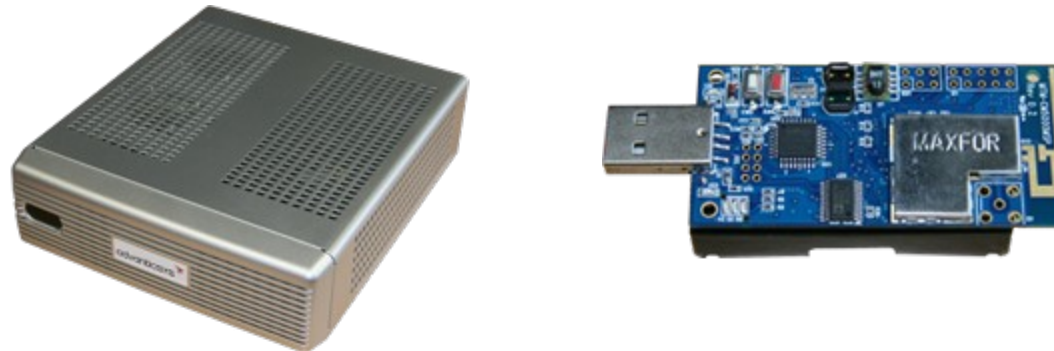
- Bridges two networks
- Can translate between protocols
- Routes data
- Port forwarding and network address translation (mainly end user or carrier grade)
- VNETs

## Gateways (not in the routing sense)

- Bridges wireless network and internet
- Can translate between protocols
- Edge/Fog computing capabilities (see next lecture)
- Routers can be gateways

## Gateway example

- ⌘ Wireless sensor nodes running Contiki RPL with IPv6
- ⌘ Node attached to gateway over USB acts as gateway
- ⌘ IPv6 connectivity between networks provided through SLIP (Serial Line Internet Protocol)



# Questions?