



## **Requirement Engineering**

**Lecture 1: Introduction** 

Prof. Dr. Benjamin Leiding M.Sc. Anant Sujatanagarjuna



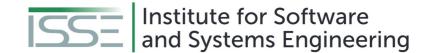


#### **Lecture 1: Introduction**

#### **Content**

- 1. Motivation for Requirements Engineering
- 2. Requirements Engineering Overview
- 3. Requirements Engineering Process





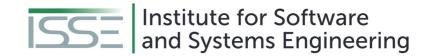
## MOTIVATION OF REQUIREMENTS ENGINEERING





#### **Why Requirements Engineering**

- Someone needs software for a professional activity or as part of a product
  - Most people cannot create this software!
- Option 1: Buy a fitting software product
- Option 2: Pay for the development of a new software
- For both options the requirements must be known!



#### **Requirements Vital for Project Success**

		% of Responses
1.	Incomplete Requirements	13.1%
2.	Lack of User Involvement	12.4%
3.	Lack of Ressources	10.6%
4.	Unrealistic Expectations	9.9%
5.	Lack of Executive Support	9.3%
6.	<b>Changing Requirements &amp; Specifications</b>	8.7%
7.	Lack of Planning	8.1%
8.	Didn't Need It Any Longer	7.5%
9.	Lack of IT Management	6.2%
10.	Technology Illiteracy	4.3%
	Other	9.9%

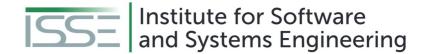




#### **Effects of Inadequate RE - Airbus**

- Requirement: "Reverse thrust may only be used, when the airplane is landed."
- <u>Translation:</u> "Reverse thrust may only be used while the wheels are rotating."
- Implementation: "Reverse thrust may only be used while the wheels are rotating fast enough."
- Situation: Rainstorm aquaplaning
- Result: Crash due to overshooting the runway!
- <u>Problem:</u> Erroneous modeling in the requirement phase





### **Effects of Inadequate RE - General Examples**

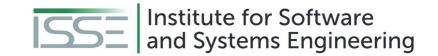
- Missing requirements
  - "Of course, we need to print reports..."
- Inadequate requirements
  - "Provide an optimal delivery route for each truck within 1 msec"
- Implicit requirements which are not explicitly available
  - "Only one train may be in a specific railway segment at the same time"
- Inconsistent requirements
  - "only approved personal may be allowed to menu level 2" but

- "in order to get approval one needs to use level-2 function request approval"
- Ambiguous requirements
  - "After inserting the card and the PIN provide access to the menu within 2 sec."

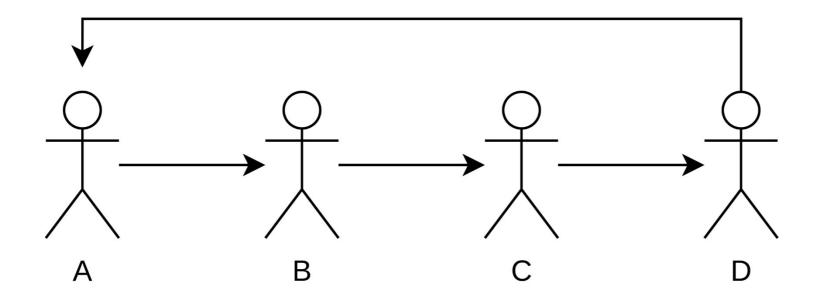


#### **Tasks of Requirements**

- Show what results the stakeholders want
  - A stakeholder of a system is a person or organization that has an (direct or indirect) influence on the requirements of a system.
- Represent different viewpoints
- Accept products against precise criteria
  - Requests for proposals and contract structuring
- Communication between stakeholders and developers
- Common understanding of desired product

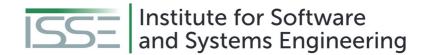


#### **Getting the Right Information is Tricky - Telephone Game**



Youtube → Link

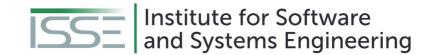




#### **Challenges for the System Analysis**

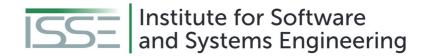
- Unclear objectives
  - Often multiple stakeholders
  - Bad coordination between stakeholders
  - Low imagination
- High complexity
  - No individual knows every detail of the desired product
  - Complex business processes, boundaries, rules, and wishes
- Language barriers
  - Native speakers vs. foreign language
  - Professional jargon vs. computer science jargon





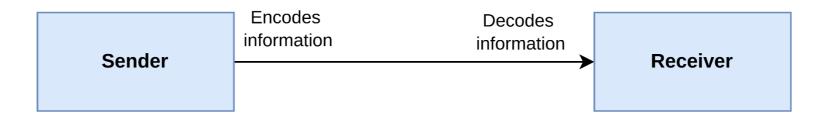
#### **Challenges for the System Analysis**

- Changing requirements
  - Vague requirements get more detailed during the development
  - Business process changes
- Bad quality of the requirements
  - Imprecise, ambiguous, inconsistent
- Unnecessary features
  - Gold plating: functions and features that are not required are part of the system definition
- Imprecise planning
  - Results from the problems above



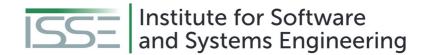
#### **Fundamentals of Communication Theory**

Requirements must be communicated



- Mostly natural language
  - What a person (sender) says or writes (encodes) is not necessarily the same as what another person (receiver) understands (decodes)



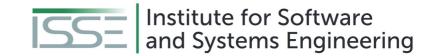


#### **Fundamentals of Communication Theory**

- Communication in natural language depends on several factors
  - Cultural background
  - Educational background
  - Area of expertise
  - Everyday work life
  - Communication medium

\_ ...

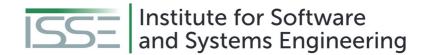




#### **Fundamentals of Communication Theory**

- Different communication media have different properties
  - Verbal communication
    - Relies heavily on redundancy, e.g., language, gestures or intonation
    - Immediate feedback possible
  - Written communication
    - Minimum of redundancy and feedback





#### **Fundamentals of Communication Theory**

- Sometimes required information is not transferred at all
  - Focusing
    - Certain information is left out due to a wrong/misguided focus
  - Simplification
    - Complex parts of the information are excluded
    - Oversimplified language use
    - Wrong expectation of existing knowledge
- Agreed upon common language usage improves communication
  - Usually achieved through a glossary



### Why are Software Requirements Special?

- Software is different than hardware/materials!
  - Universal: almost no restrictions of the area of application
    - Requirements also have almost no bounds
    - Same means for many areas of application
    - Many things are taken for granted
  - Amorphous: software has no shape, cannot be visualized
  - Not monotone: Problems can always occur
    - If 3 and 5 work, 4 can still fail
  - Users and customers think anything is possible
    - Partially true
    - More possibilities means that requirements need to be detailed!



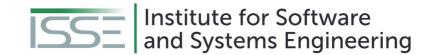


## REQUIREMENTS ENGINEERING OVERVIEW



**Definition - Software** 

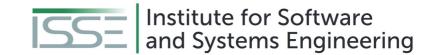
 Software is a collection of computer programs, procedures, directives, associated documentation and data.



#### **Definition - Requirements**

The IEEE defines requirements as follows (IEEE Std. 610.12-1990):

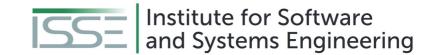
- 1 A condition or capability needed by a user to solve a problem or achieve an objective.
- 2 A condition or capability that must be met or possessed by a system or system component to satisfy a contract, standard, specification, or other formally imposed documents.
- 3 A documented representation of a condition or capability as in 1) or 2).



#### **Definition - Requirements Engineering**

"Requirements engineering is a systematic and disciplined approach to the specification and management of requirements with the following goals:

- 1 Knowing the relevant requirements, achieving a consensus among the stakeholders about these requirements, documenting them according to given standards, and managing them systematically.
- 2 Understanding and documenting the stakeholders' desires and needs, specifying and managing requirements to minimize the risk of delivering a system that does not meet the stakeholders' desires and needs."



### **Four Core Activities of Requirements Engineering**

#### 1 Elicitation

- Obtain requirements from stakeholders and other sources
- Refinement of the requirements

#### 2 Documentation

- Adequate descriptions of elicited requirements.
- Different techniques, e.g., natural language or conceptual models

#### 3 Validation and negotiation

- Validation of documented requirements and possibly their negotiation
- Happens as early as possible



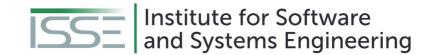


#### Four Core Activities of Requirements Engineering

#### 4 Management

- Orthogonal to the other activities
- Consists of measures for
  - structuring requirements
  - preparing them for use in different roles
  - maintaining consistency after changes
  - ensuring their implementation





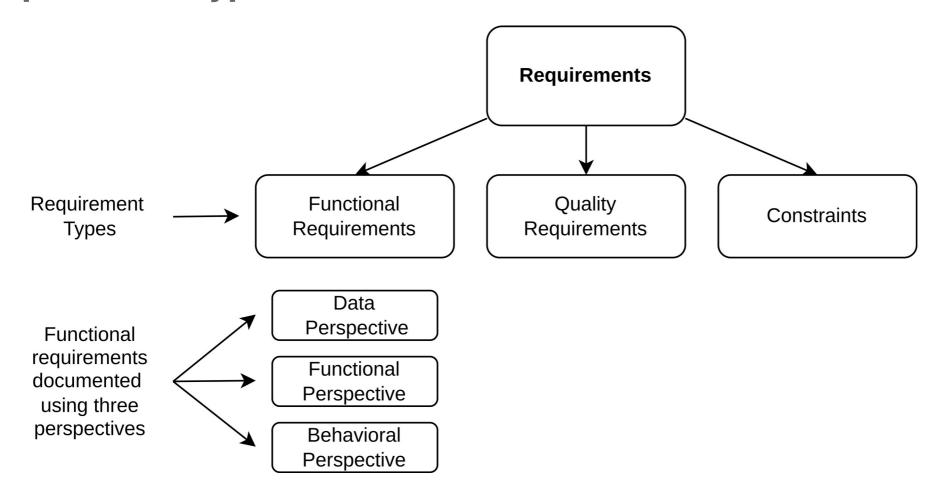
#### **Requirement Types**

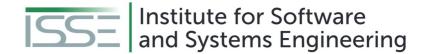
- Different types of requirements
- Example:
  - Consider a calculator that should be able to perform basic arithmetic operations.
    - Which operations should be supported (e.g., add, subtract, multiply)?
    - How fast should the calculations be (e.g., 10 milliseconds, 1 second)?
    - What kinds of numbers should be supported (e.g., integer, floats)?





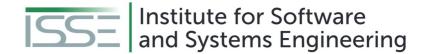
#### **Requirement Types**





#### **Requirement Types - Functional Requirements**

- Functional requirements
  - A functional requirement is a requirement concerning a result of behavior that shall be provided by a function of the system
  - Often has many perspectives
    - Functional perspectives
    - Behavioral perspectives
    - Data perspectives
  - Example:
    - The calculator must be able to read numbers as input.
    - The calculator must be able to add two numbers and display the result.



#### **Requirement Types - Quality Requirements**

- Quality requirements
  - A quality requirement is a requirement that pertains to a quality concern that is not covered by functional requirements
  - Typically about performance, availability, dependability, scalability, or portability of a system
  - Often called "non-functional requirements"
  - Example:
    - The result of any calculation must be provided within 10 milliseconds.
    - In average, the calculator must not crash more often than every 10,000 arithmetical operations.

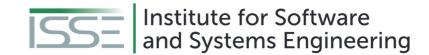




#### **Requirement Types - Quality Requirements**

- Further categorization of quality requirements
  - For example, ISO Standard 9126
- Quality of system functions
  - Appropriateness, security and safety, accurateness of calculations, interoperability, conformity to standards, ...
- Dependability of functionalities
  - Robustness, fault tolerance, recoverability, ...
- Usability of a system

- Understandability, learnability, ease of use, ...
- System efficiency
  - Time behavior, consumption behavior,
    ...



#### **Requirement Types - Quality Requirements**

- Changeability of a system
  - Analyzability, changeability, stability, testability, ...
- Portability of a system
  - Adaptability, installability, replaceability, ...
- Quality requirements often related to multiple functional requirements
  - Should not be mixed
  - Relationships should be well documented



### **Requirement Types - Constraints**

#### Constraints

- A constraint is a requirement that limits the solution space beyond what is necessary for meeting the given functional requirements and quality requirements.
- Cannot be influenced by the development team
- Constraints are not implemented; they are adhered to
  - The constraint is not part of the solution, it simply limits how the solution will look like.

#### - Example:

- The calculator shall be implemented on hardware that allows double-precision floating point operations.
- The calculator shall be available on the market in June 2023.





## REQUIREMENTS ENGINEERING PROCESS





#### **Overview**

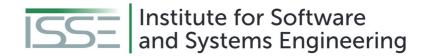
Requirements Engineering							
	Requireme	Requirements Management					
Elicitation	Negotiation	Documentation	Validation	Change Management	Tracing		



#### **Elicitation**

- Start of a project
  - Content roughly known
- Tasks:
  - Identification of stakeholders
  - Identification of additional sources of requirements
    - For example, existing systems, standards, etc.
  - Gathering of raw requirements
    - Need further refinement, but already capture the "core" of the requirements





#### **Elicitation**

- Approach:
  - Visit and interview customer
    - Only few people involved
    - Documents and important names are retrieved
  - Evaluate results and determine open questions
  - Ask targeted questions in interviews
    - Customer or other stakeholders are asked
    - Possibly in form of a workshop





#### **Analysis & Negotiation**

- Tasks:
  - Identification of the concrete requirements
  - Structuring of the requirements
    - Identification of relationships
    - Classification of requirements (e.g., functional requirement)
    - Merging of similar requirements
    - Grouping of requirements
      - Based on relationships
      - Based on requirement type (e.g., functional requirements, quality requirements)

- Refinement of the requirements
  - From raw requirements to detailed requirements sufficient that can be the basis of an acceptance test
- Identification of dependencies
- Detection of inconsistencies
- Resolution of inconsistencies
- Prioritization of requirements
  - For example, in must-have requirements and optional requirements

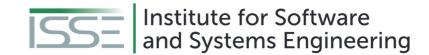


#### **Analysis & Negotiation**

- Approach:
  - Study records of meeting with customer and additional available material
  - Ask questions if needed (back to elicitation)
  - Resolve ambiguities off-line
    - For example, through a phone call
    - In case of contradictions → Negotiation
  - Parallel: Writing of the Specification (→ Documentation)
    - Called "Draft" while it is a work-in-progress
  - Distribution of specification draft

- Workshop with all "important" people
  - Stakeholders, project management, software architects
  - Often people who can actually make decisions absent
- Presentation of the obtained requirements
  - Slides, mock-ups
  - Interactive prioritization and concretization
    - In case of disagreement, direct mediation is possible
  - Intensive record keeping required





#### **Documentation**

- Tasks:
  - Specification of requirements
    - Through the documentation, the requirements are fixed
  - Documentation of intermediate results and assumptions
  - Documentation of reasoning for requirements
  - Assignment of attributes to requirements



#### **Documentation**

- Approach:
  - Writing driven by employees
    - Usually iterative and often incremental process
  - Multiple drafts, each with more information and details
  - A lot of copy-and-paste between drafts
    - Uses the results of the workshops and interviews with customers
    - In practice often a mix of natural language, tables, use cases and UML
    - Documents have long appendixes
  - Requirements Specification V1.0 a lot longer than the drafts
    - Better style, more technical
    - Reasoning behind requirements almost completely removed



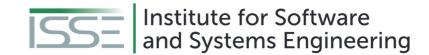


#### **Validation**

#### Tasks:

- Validation of the content of the specification documents
- If possible, a formal verification of the documents
- Verification and validation against previously existing documents (e.g., request for proposals, documentation of a legacy system) and customer wishes



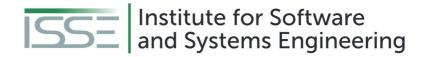


#### **Validation**

#### Approach:

- Documents are reviewed by experienced employees
  - Often less experienced people involved in writing the requirements
  - Checking of formal guidelines through templates
- Checking if the customers wishes are met by the document
  - Based on the memory of the participants in workshops/interviews
  - Especially check for wishes that seem very important
- Sometimes: Produce a prototype





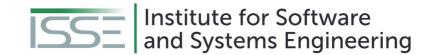
#### **Change Management**

- Tasks:
  - Management of change requests
  - Management of different versions of requirements
    - Each change to a requirement yields a new version
  - Well organized propagation of changes



#### **Change Management**

- Approach:
  - Informed and competent decision about change requests
    - Change request → Change Control Board → Decision → Assign change task (costs money)
    - Often, this is done rather informally
  - No change control board, no clear decision making process
  - In case a RE tool is used:
    - Change and version control automatically → the change requests and changes themselves become traceable objects within the system
    - Propagation depends on the organization
  - In case no RE tool is used:
    - Changes are introduced manually
  - Changes are usually no traceable objects themselves



#### **Tracing**

- Tasks:
  - Record assumptions
  - Record decisions
  - Record which assumptions lead to which decisions and how the requirements were influenced

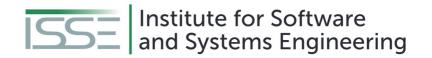




### **Tracing**

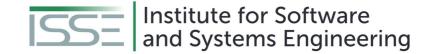
- Approach:
  - Requires RE tool to be effective
    - Usually not available!
  - Manual tracing is a lot of work
    - Requires searching in documents and protocols
    - "In the meeting XYZ, Mr. Smith said that we should ..."





## **SUMMARY**

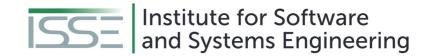




### **Summary**

- System analysis has many challenges
  - Requirements engineering is a complex task
- Requirements are the foundation of projects
  - Without good requirements, projects are in trouble
- Requirements engineering is more than just "getting the requirements and writing them down"
  - Tasks include elicitation, documentation, but also validation of requirements, change management and tracing of requirements





# **Questions?**