



# **Requirement Engineering**

# Lecture 9: Requirements Documentation Formal Requirements Specification

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# **General Requirements Engineering Process**

## **Overview**

		Requirements	Engineering		
Requirements Analysis				Requirements Management	
Elicitation	Negotiation	Documentation	Validation	Change Management	Tracing





# **Lecture 9: Requirements Documentation Content**

1. Formal Specification Techniques





# FORMAL REQUIREMENTS SPECIFICATION





# Lecture 4: Requirements Documentation Content

- 1. Model-based Requirements Documentation Techniques
- 2. Formal Specification Techniques
  - 1. Coloured Petri Nets (CPNs)
  - 2. AOM → CPN Mapping
  - 3. Four Variable Model
  - 4. NRL / SCR





**Coloured Petri Nets - Motivation: Why CPNs?** 

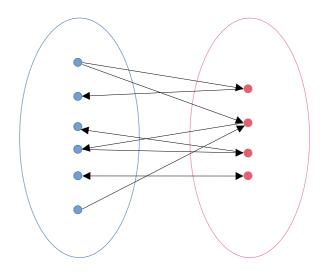
- They can model concurrency and communication in complex systems very well.
- They combine concepts from Petri Nets and programming languages (CPN ML).
- They are Formal (syntatically and mathematically defined)
- They are executable.
- They can be derived from other models, such as AOM.
- Allows for easy manual or automatic system verification and evaluation.



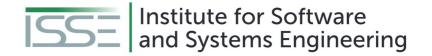


### **Coloured Petri Nets - What are CPNs?**

- Directed bipartite graphs:
- Bipartite graphs divide the vertices of the graph into:
- two disjoint and independent sets.
- Edges in the graph ONLY connect vertices from one set to the other.







# Formal Specification Techniques Coloured Petri Nets - What are CPNs?

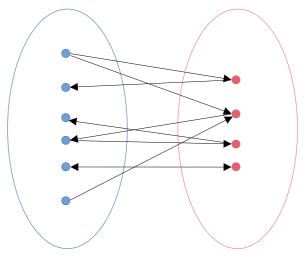
## Directed bipartite graphs:

• CPNs divide the vertices of the graph into:



**Transitions** 

 Arcs in the graph ONLY connect <u>Places</u> with <u>Transitions</u>.



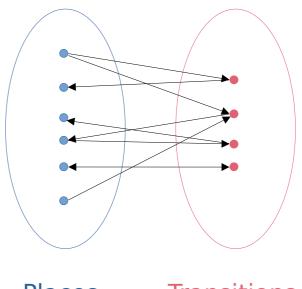
Places Transitions





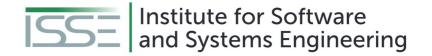
## **Coloured Petri Nets - What are CPNs?**

- CPNs simulate the *change of state* in the system with the exchange of <u>Tokens</u>.
- Tokens reside in, and flow between <u>Places</u> though transitions.
- Tokens never stay in <u>Transitions</u>.



Places Transitions





## Formal Specification Techniques Coloured Petri Nets - Core Concepts : ColorSets, Tokens and Variables

- Places can hold tokens of only one type(= ColorSet ).
- <u>Tokens</u> are *instances* of <u>ColorSets</u>.
- <u>Variables</u> are used to distinguish <u>tokens</u> while in transit.

```
var a: INT;
var a2:
INT;
```



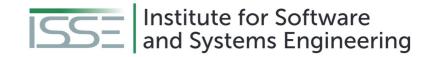


## Formal Specification Techniques Coloured Petri Nets - Core Concepts : Markings, Arc Inscriptions and Guards

- Markings specify the tokens held by a <u>Place</u>.
- Arc Inscriptions are expressions that can modify the tokens when the transition occurs.
- Guards are a comma-separated list of conditions that must be satisfied for a <u>Transition</u>.

```
var a: INT;
var a2:
INT;
```





## **Coloured Petri Nets - Core Concepts: Flow of Tokens**

- A <u>Transition</u> is enabled if and only if:
  - All it's incoming arcs have at least one token.
  - All <u>quard</u> conditions are satisfied.
  - No <u>place</u> that is connected with an <u>inhibhitor arc</u> has any tokens.

```
var a: INT;
var a2:
INT;
```





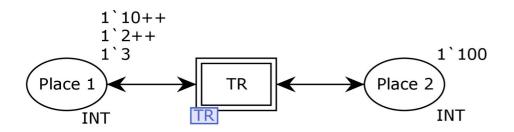
## **Coloured Petri Nets - Core Concepts: Flow of Tokens**

- When a <u>Transition</u> is fired:
  - Any one suitable <u>token</u> is consumed from each input <u>place</u>, according to outgoing arc inscriptions.
  - The <u>tokens</u> are transferred to the output <u>places</u> according to outgoing arc inscriptions.
- IMP: Only one transition can be fired at a time.

```
var a: INT;
var a2:
INT;
```



## **Coloured Petri Nets - Core Concepts: Hierarchical CPNs**



```
var a: INT;
var a2:
INT;
```

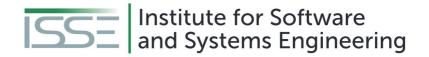


## **Coloured Petri Nets - Evaluation using state-space simulations**

#### **Basic Idea**

- Compute all the reachable states and the state changes of the CPN model
- Represent these as a directed graph where nodes represent states and arcs represent occurring events
- Pros
- From a constructed state-space, it is possible to verify various aspects of the behaviour of the system:
  - Absence of deadlocks
  - Possibility of always being able to reach a given state
  - Guaranteed delivery of a given service
- Cons
  - State-space graph size (and computation time) increases exponentially! → requires independent computation in some cases.





**Coloured Petri Nets - CPN Tools** 

"A tool for editing, simulating, and analysing Coloured Petri Nets"



cpntools.org





# **Lecture 4: Requirements Documentation Content**

- 1. Model-based Requirements Documentation Techniques
- 2. Formal Specification Techniques
  - 1. Coloured Petri Nets (CPNs)
  - 2. AOM → CPN Mapping
  - 3. Four Variable Model
  - 4. NRL / SCR



# **Motivation and Methodology**

- CPN models are powerful, BUT can be arbitrarily complex. Where to start?
- It is important to ensure inter-model consistancy.
- Mapping AOM → CPN models leverages the advantages of both, and also creates a feedback loop using the simulation and evaluation capabilities of CPNs.

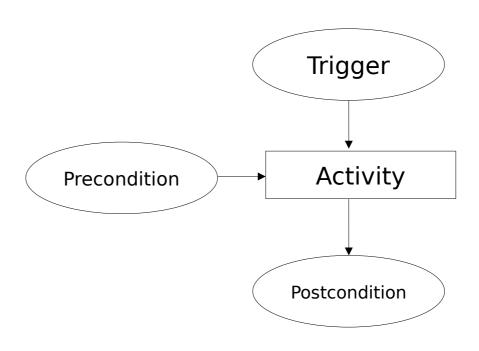
 Heuristics for Designing and Evaluating
 Socio-Technical Agent-Oriented Behaviour Models with Coloured Petri Nets (2014).
 Msury Mahunnah, Alex Norta, Lixin Ma, Kuldar Taveter





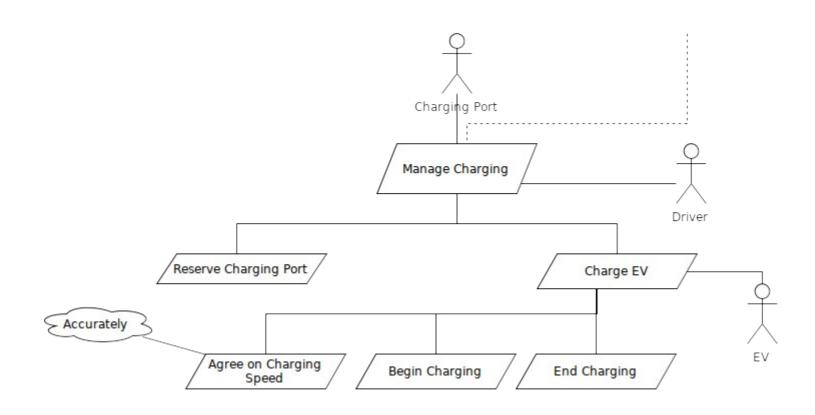
# **AOM** → **CPN Mapping Mapping Methodology**

Notation	Name	
	Connecting arc	
	Sub-goal or activity	
	Trigger/ precondition	
	Postcondition	
	Goal	
[ <condition(s)>]</condition(s)>	Precondition(s)	





# **Example: Automated EV Charging Station (Manage Charging)**





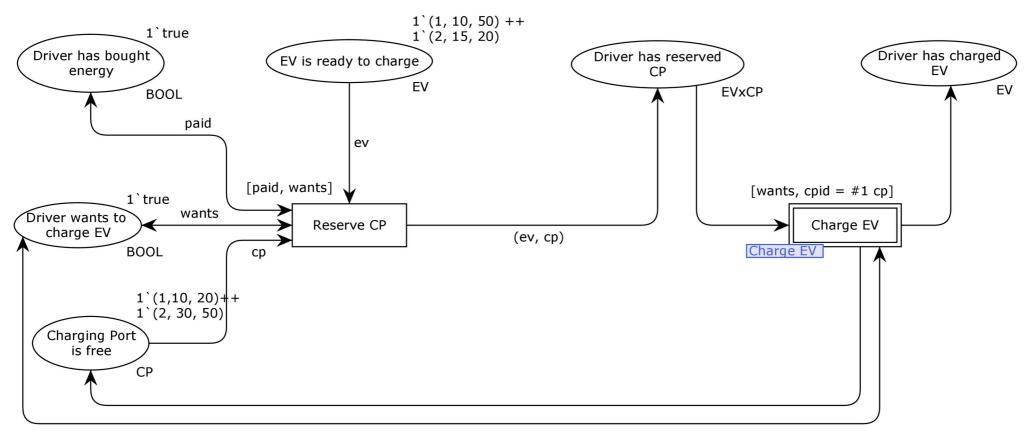
# **Example: Automated EV Charging Station (Manage Charging)**

Activity	Trigger(s)	Precondition(s)	Postcondition(s)
Reserve Charging Port(CP)	Driver wants to charge EV	Driver has bought energy, CP is free, EV is ready to charge	Driver has reserved CP
Charge EV	"	Driver has reserved CP	Driver has charged EV
Agree on charging speed	<i>''</i>	Driver has reserved CP, Max CP speed ≥ Min EV speed, Max EV speed ≥ Min CP speed	Charging speed is agreed upon
Begin Charging	<i>''</i>	Charging speed is agreed upon	EV has begun charging
End Charging	None	EV has competed charging	Driver has charged EV, CP is free



## **Example: Automated EV Charging Station (Manage Charging)**

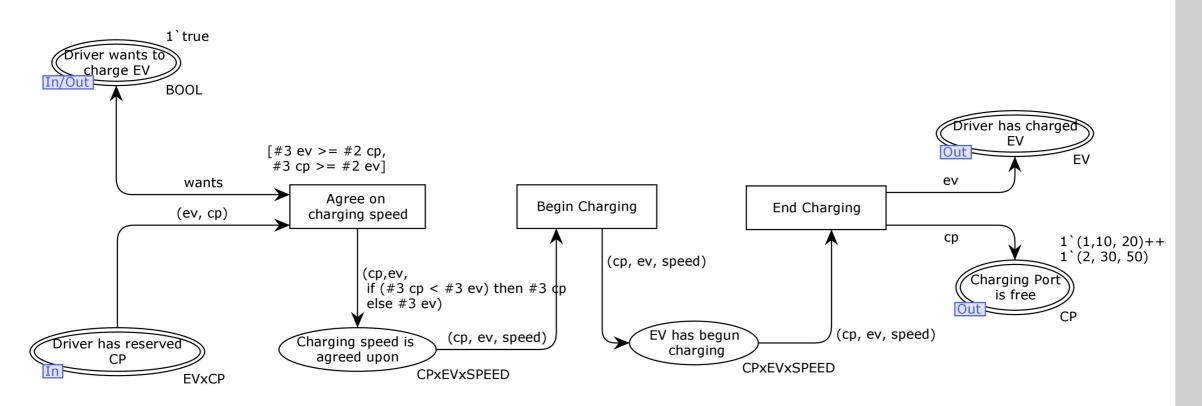
Here we assume some connection to the Buy Energy Sub-Goal that gives a true/false response indicating whether a driver has paid or not.







## **Example: Automated EV Charging Station (Charge EV)**





## **State-space Simulations**

#### Basic Idea

- Compute all the reachable states and the state changes of the CPN model
- Represent these as a directed graph where nodes represent states and arcs represent occurring events

#### Pros

- From a constructed state-space, it is possible to verify various aspects of the behaviour of the system:
  - Absence of deadlocks
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#### Cons

State-space graph size (and computation time) increases exponentially! → requires independent computation in some cases.





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## Four Variable Model - Basic Elements



## Four Variables

- Input variables → Physical variables measured by input devices
- Output variables → Physical variables controlled by output devices
- Monitored environmental variables
- Controlled environmental variables

## Relations

- NAT, REQ, IN/OUT, SOF, SOFREQ
- Are used as basis for requirements documentation





### Four Variable Model - Documents



## System Requirements Document

- Models the complete system as a black-box
- Includes a description of the environment
- Identifies a set of quantities and associates each one with a mathematical variable
- Describes constraints of the environment like physical laws
- Describes constraints related to the new system





### Four Variable Model - Documents



## System Design Document

- Describes relevant properties of peripheral devices
- Identifies input- and output registers, modeled as mathematical variables
- Describes relation between input registers and associated environmental quantities
- Describes relation between output registers and associated environmental quantities





## **Four Variable Model - Documents**



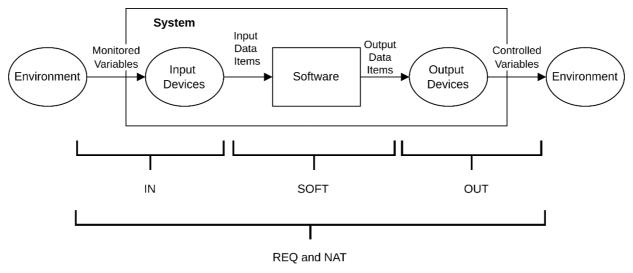
- Software Requirements Document
  - Combination of system requirements document and system design document
- Software Behavior Specification
  - Records additional design decisions
  - Provides a description of the actual software behavior



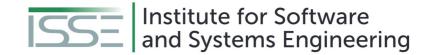
# $\Rightarrow$

## Four Variable Model - Relations

- NAT: expresses constraints due to restrictions imposed by nature
- REQ: expresses the requirements of the system
- IN, OUT: input and output relations
- SOF: behavior of a particular software implementation
- SOFREQ: software requirements relation, all acceptable software behavior



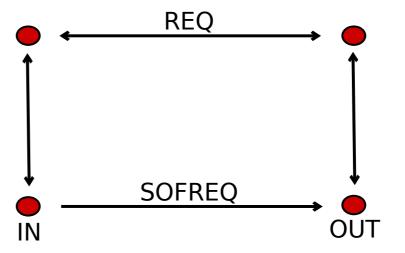




## Four Variable Model - Basic Relations



- Basic Relations
- SOFREQ ⊆ SOF
- IN, OUT, REQ  $\xrightarrow{\text{w.r.t. NAT}}$  SOFREQ
- OUT SOFREQ IN = REQ







### Four Variable Model - Variables



## Monitored variables

- Mathematical function whose domain consists of real numbers
- Environmental function  $m^t: \mathbb{R} \rightarrow Value$
- Value at time s: m<sup>t</sup>(s)
- Vector of monitored variables:  $m^t = (m_1^t, m_2^t, \dots, m_p^t)$

## Controlled variables

- Mathematical function whose domain consists of real numbers
- Environmental function  $c^t : \mathbb{R} \rightarrow Value$
- Vector of monitored variables:  $c^t = (c_1^t, c_2^t, \dots, c_q^t)$





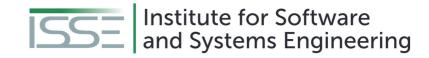
### Four Variable Model - Relations



## REQ

- Expresses the requirements of the system
- domain(REQ): set of vectors containing exactly the instances of  $m^t$  allowed by the environmental constraints
- range(REQ): set of vectors containing only those instances of  $c^t$  considered permissible
- $-(m^t, c^t) \in REQ$  if environmental constraints allow the controlled variables to take the values given by  $c^t$ , if the values of the monitored variables are given by  $m^t$
- REQ may tolerate 'small' errors in the values of controlled variables





## Four Variable Model - Relations



- IN
  - Describes the behavior of the input devices
  - Is a relation due to imprecision in the measurement
- OUT
  - Describes the behavior of output devices
  - Is a relation due to device imperfections





### Four Variable Model - Relations



#### SOF

- Describes behavior of a particular software implementation
- domain(SOF): set of vectors containing all possible instances of i<sup>t</sup>
- range(SOF): set of vectors containing all possible instances of o<sup>t</sup>
- $-(i^t, o^t) \in SOF$  iff the software could produce values described by  $o^t$
- Verification condition: SOF implements a subset of REQ
  - $SOF \subseteq IN^{-1} \bigcirc REQ \bigcirc OUT^{-1}$
  - (where denotes the composition of binary relations)
  - Often:  $SOF = IN^{-1} \bigcirc REQ \bigcirc OUT^{-1}$





## Four Variable Model - Relations



## SOFREQ

- Characterizes all acceptable software behavior
- SOFREQ corresponds on the software level to REQ on the system level
- It consists of all tuples ( $i^t$ ,  $o^t$ ) satisfying for all  $m^t$ ,  $c^t$ :
  - $(IN(m^t, i^t) \land OUT(o^t, c^t) \land NAT(m^t, c^t)) \rightarrow REQ(m^t, c^t)$





#### **Formal Specification Techniques**



#### Four Variable Model - Feasibility and Acceptability

- Feasibility of REQ w.r.t. NAT
  - Requirements should specify behavior for all cases that can arise
  - domain(NAT)  $\subseteq$  domain(REQ)
  - $domain(NAT \cap REQ) = domain(NAT) \cap domain(REQ) = domain(NAT)$

#### Acceptability

- Describes the behavior that the software must exhibit to be acceptable for use and for the requirements to be satisfied
- NAT  $\cap$  (IN  $\bigcirc$  SOF  $\bigcirc$  OUT)  $\subseteq$  REQ





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#### **Formal Specification Techniques**

#### **NRL / SCR - Motivation**



- Tabular notations → precise and compact notation for requirements
- Applications → avionics systems, controlling nuclear power plants, telephone networks
- Can be used for automatic analysis
- History
  - 1978: flight program of the A-7 aircraft
  - Real-time, embedded system
  - Organizations: Bell Laboratories, Ontario Hydro, Naval Research Laboratory, Lockheed
  - Applications: submarine communication system, shutdown system for the Darlington nuclear power plant, flight program for Lockheed's C130J aircraft.





#### **Formal Specification Techniques**

#### NRL / SCR - SCR Formal Model



- Behavior
  - Non-deterministic system environment
  - Deterministic system behavior
- 4VM → Monitored and controlled variables, NAT, REQ
- Model: System is represented as labeled transition system (LTS), responds to each monitored event
- Synchronous behavior: The system completely processes one set of inputs before processing the next state
- One input assumption: At most one monitored variable is allowed to change from one state to the next





## $\Rightarrow$

- NRL / SCR SCR Formal Model
- Auxiliary variables: (specification of REQ)
  - Mode classes: values are called modes
  - Modes: equivalence class of system states
  - Terms: internal variables
- System: labeled transition system (S, I,  $E^m$ ,  $\rightarrow$ ) consisting of
  - States S, initial states I
  - Labels E<sup>m</sup> (set of monitored events)
  - Transition relation  $\rightarrow$  realized as a function that maps a monitored event  $e \in E^m$  and the current state  $s \in S$  to the next state  $s' \in S$





## Formal Specification Techniques / NRL / SCR NRL / SCR - SCR Formal Model



- Condition → Predicate defined on a single system state
- Event → Predicate defined on two system states
- Occurrence → An event occurs if a condition changes
- @T(c): c becomes true
- @F(c): c becomes false
- Conditioned event  $\rightarrow @T(c_1)$  WHEN  $c_2$

Special form: @T(c) WHEN d iff  $\neg c \land c' \land d$ 





## $\Rightarrow$

#### NRL / SCR - SCR Tables

#### Mode transition table:

- Associates a source mode and an event with a destination mode.
- Each table should describe a total function
- Should exhibit disjointness and coverage properties

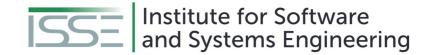
#### • Event table:

- An event table defines how a term or controlled variable changes in response to input events
- Defines a (partial) function from modes and events to variable values

#### Condition table:

- A condition table defines the value of a term or controlled variable under every possible condition
- Defines a total function from modes and conditions to variable values

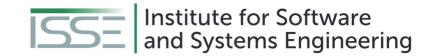




#### NRL / SCR - SCR Tables



Current Mode	Powered on	Too Cold	Temp OK	Too Hot	New Mode
Off	@T	-	t	-	Inactive
	@T	t	-	-	Heat
	@T	-	-	t	AC
Inactive	@F	-	-	-	Off
	-	@T	-	-	Heat
	-	-	-	@	AC
Heat	@F -	-	- @T	-	Off Inactive
AC	@F	-	-	<del>-</del>	Off
	-	-	@T	-	Inactive



#### NRL / SCR - SCR Tables



#### **Event table**

Modes		
NoFailure	@T(INMODE)	Never
ACFailure, HeatFailure	Never	@T(INMODE)
Warning light =	Off	On

#### **Condition table**

Modes	Events	
NoFailure	true	false
ACFailure	temp > temp0	temp <= temp0
HeatFailure	false	waterlevel = low
Warning light =	Off	On





# Formal Specification Techniques / NRL / SCR NRL / SCR - Tool Support: SCR Toolset



- Specification editor for creating the tabular specification
- Simulator for validation
- Dependency graph browser for understanding the relationship between different parts of the specification
- Consistency checker for analyzing syntax, type correctness, determinism, case coverage, ...
- Model checker for checking linear temporal properties of finite state systems
- Theorem prover for checking properties deductively, avoiding the state explosion problem, often user interaction necessary





# Formal Specification Techniques / NRL / SCR NRL / SCR - SCR Toolset: Construction of Requirements Specifications



- Specification
  - Specification editor
  - Function tables: define the value of dependent variables
  - Dictionaries: variable declarations, environmental assumptions, type definitions
- Analysis
  - Consistency checker, property checker, dependency graph browser
  - Well-formedness errors
  - Disjointness and coverage: no nondeterminism, no missing cases



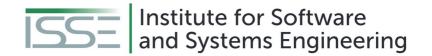


# Formal Specification Techniques / NRL / SCR NRL / SCR - SCR Toolset: Construction of Requirements Specifications



- Validation
  - Check inconsistencies between the intended and the specified behavior
  - Simulator: the user can run scenarios (sequences of monitored events)
  - Invariant generator: the user can generate state invariants
- Application analysis
  - Check application properties
  - Model checker
  - Property checker
  - Theorem prover (TAME, PVS)





#### **SUMMARY**





#### **Summary**

- Formal specification techniques
  - Coloured Petri Nets (incl. mapping from AOM), four variable model, NRL/SCR
  - More exist and might be better suited for your project





## **Questions?**