

# The Limits to Growth: Sustainability and the Circular Economy

## Lecture 5: Limits to Growth and Planetary Boundaries

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- Updated versions of these slides will be available in our [Github repository](#).

# INTRODUCTION

# Introduction

## Finite Systems - Sandbox / Playground



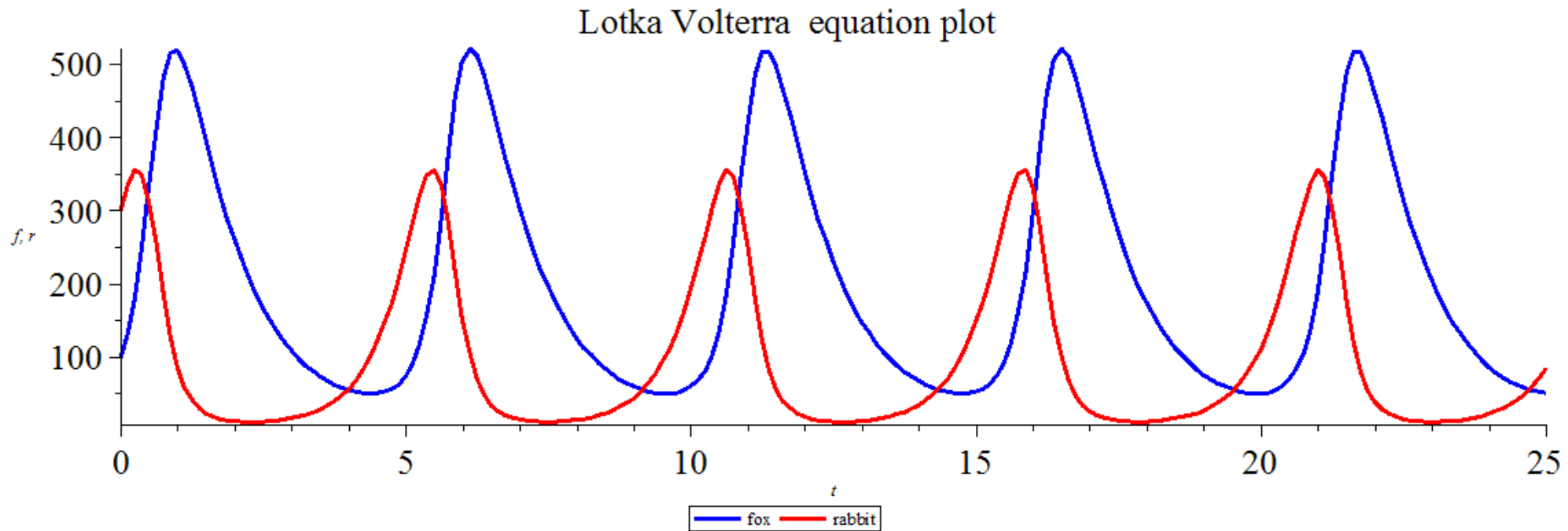


# Introduction

## Lotka-Volterra Equations (Predator-Prey Equations)

# Introduction

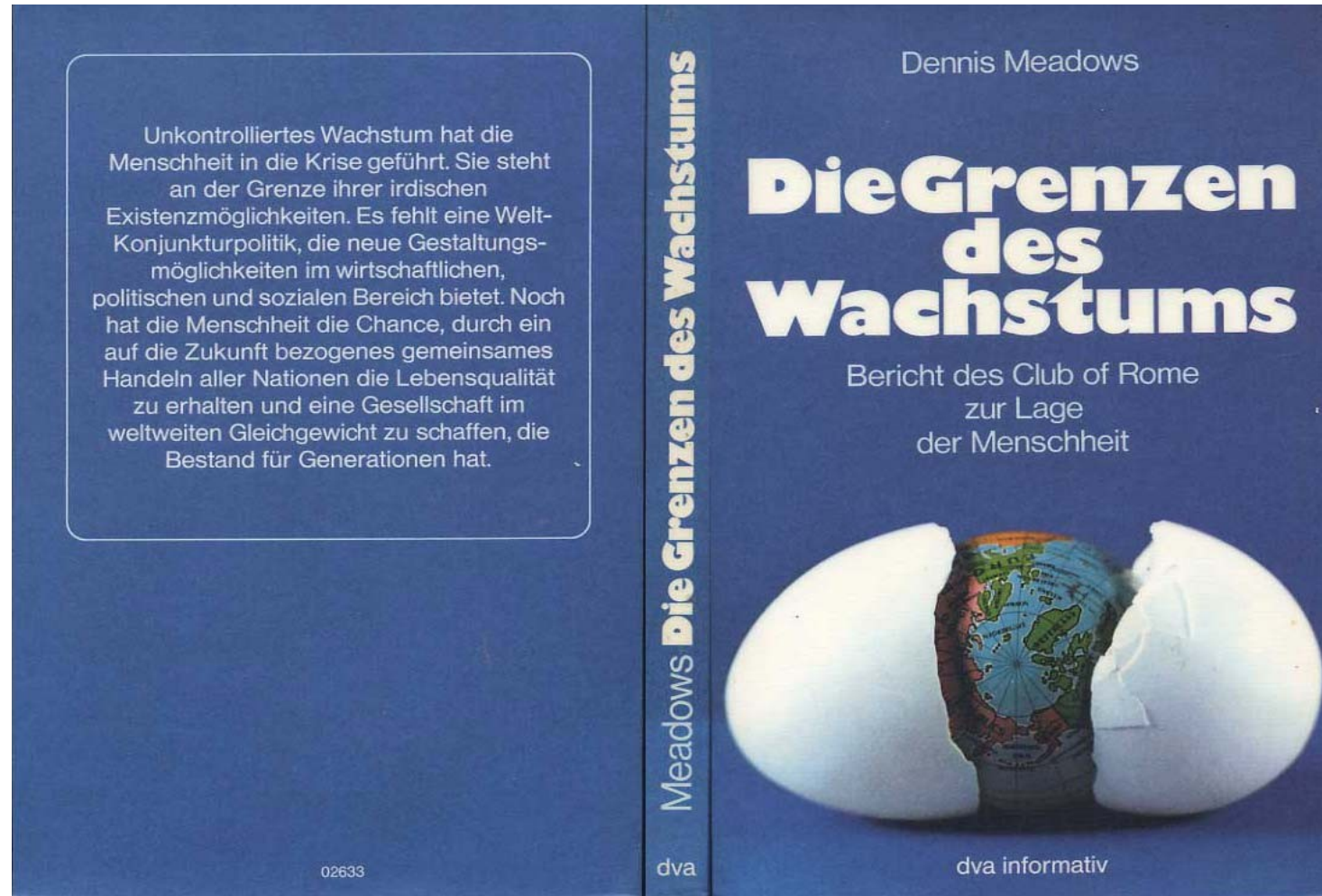
## Lotka-Volterra Equations (Predator-Prey Equations)





## Introduction

### The Limits to Growth - 1972



# Introduction

## The Limits to Growth

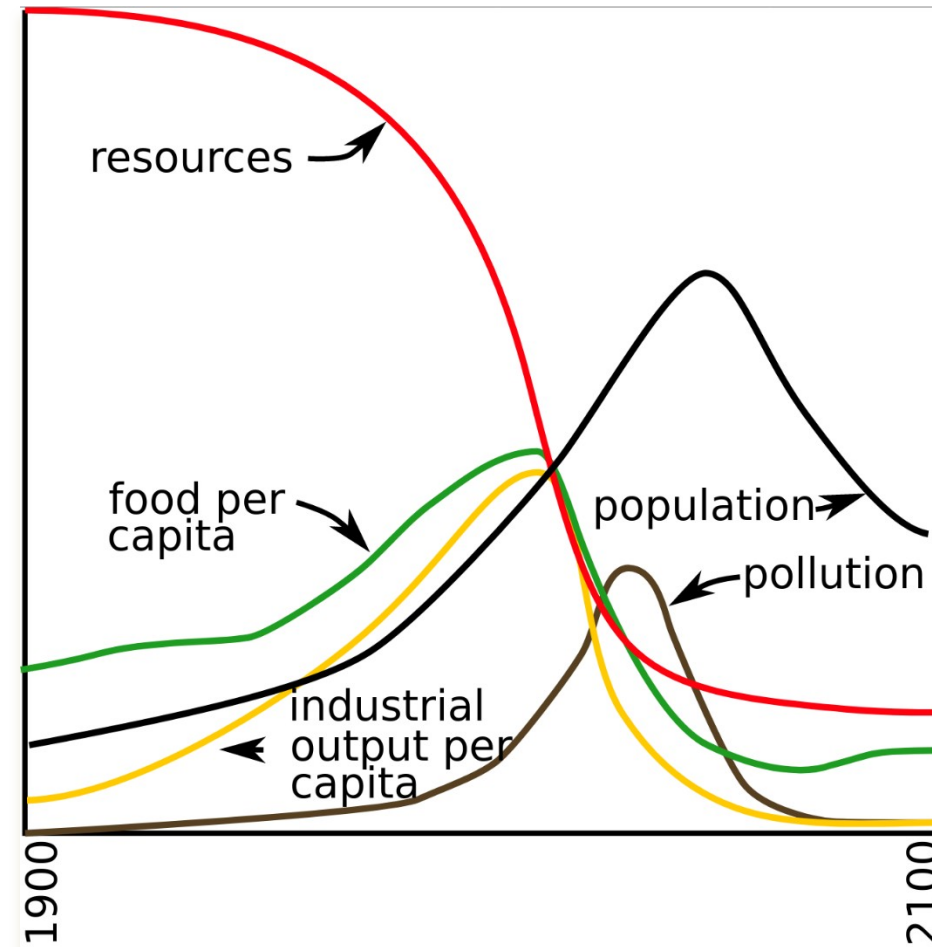
*“If the present growth trends in world population, industrialization, pollution, food production, and resource depletion continue unchanged, **the limits to growth on this planet will be reached sometime within the next one hundred years.***

*The most probable result will be a rather **sudden and uncontrollable decline in both population and industrial capacity.**”*



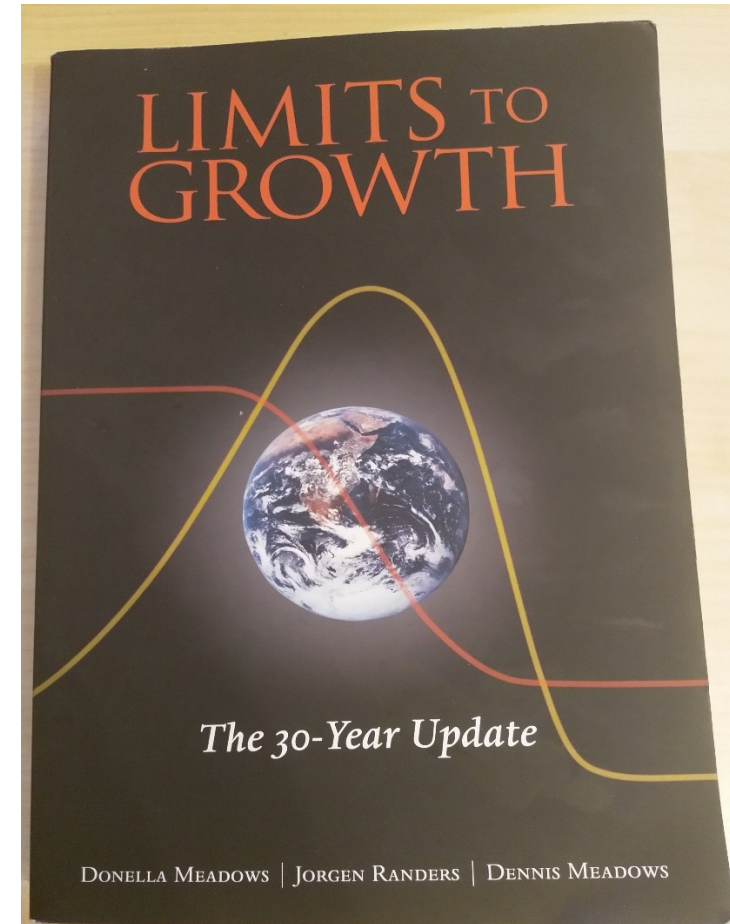
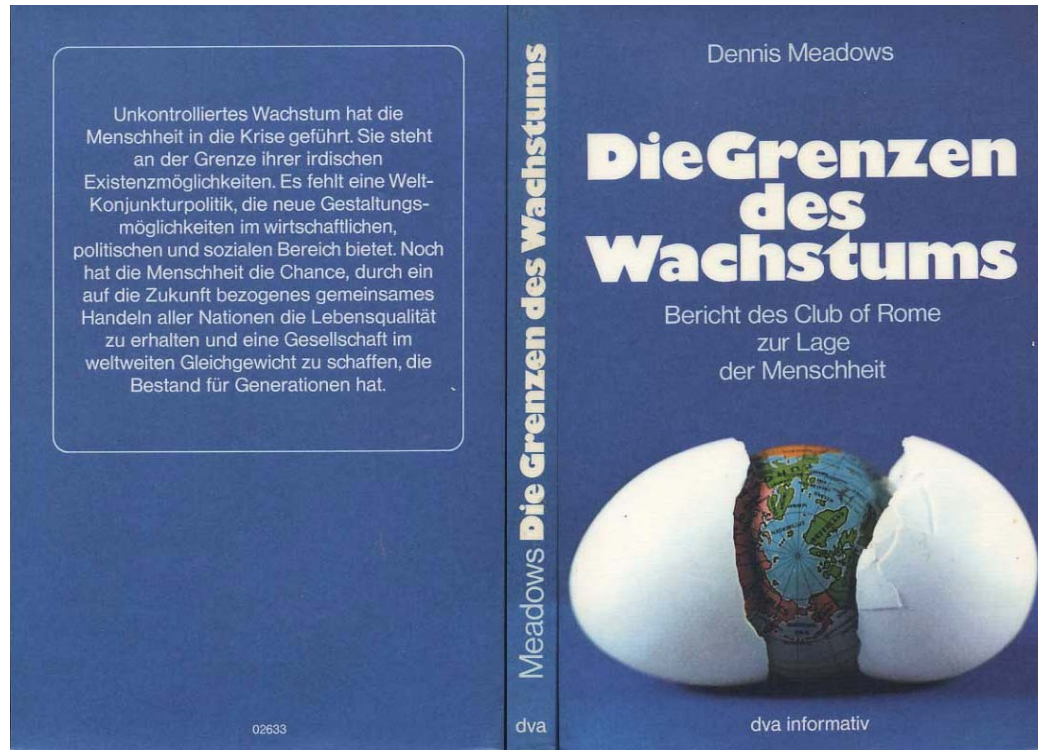
# Introduction

## The Limits to Growth - World3 Standard Run



## Introduction

### The Limits to Growth - 1972 / 2004





# Introduction

## The Limits to Growth - World3 Model

[Click Me](#)

[Click Me](#)

# PLANETARY BOUNDARIES

# Planetary Boundaries Concept

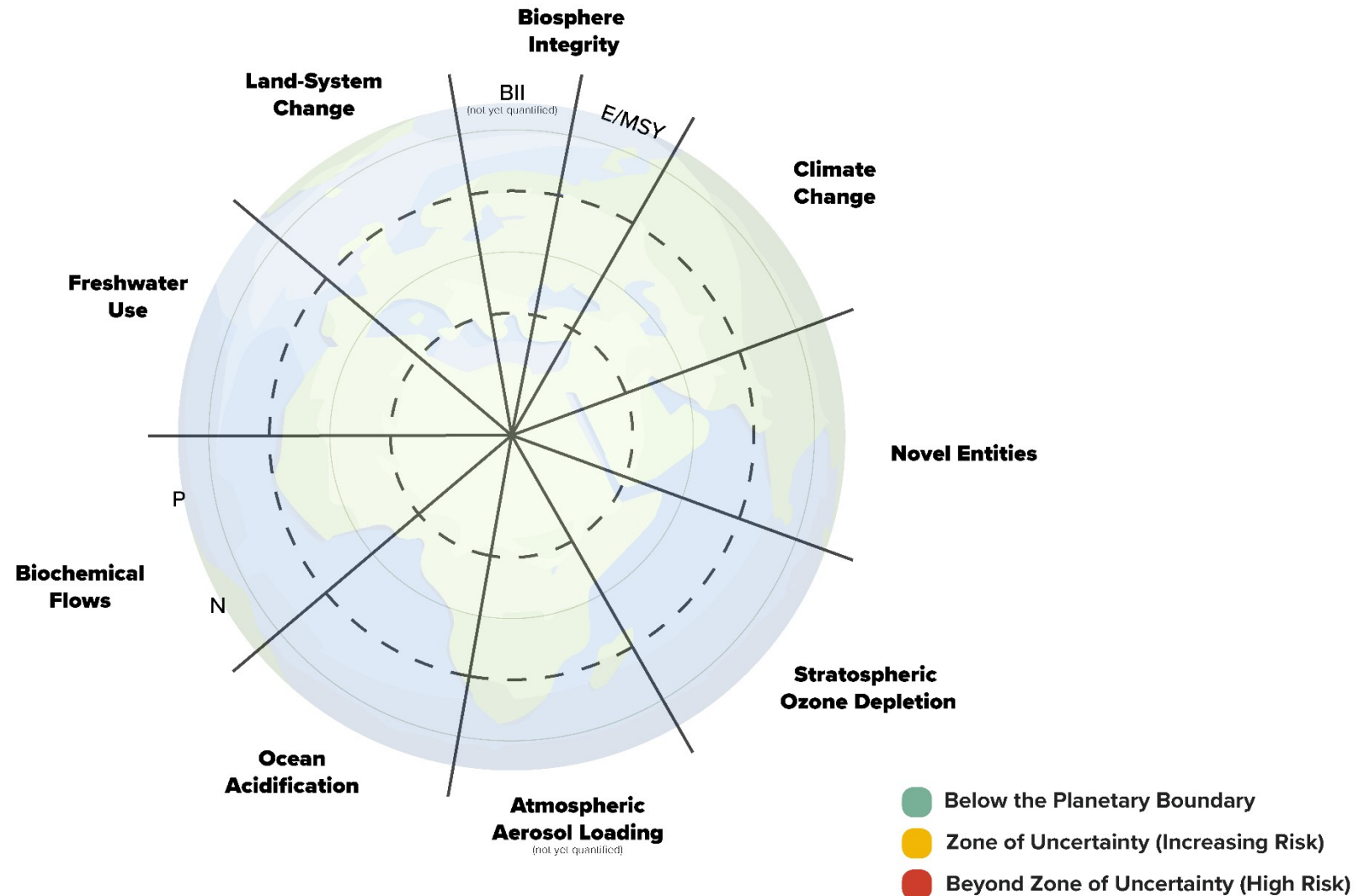
- First proposed by researchers led by Johan Rockström from the Stockholm Resilience Centre in 2009
- Quantitative planetary boundaries within which future generations can continue to exist
  - Based on nine indicators that are of high importance for the stability and resilience of the Earth system

# Planetary Boundaries Concept

- First proposed by researchers led by Johan Rockström from the Stockholm Resilience Centre in 2009
- Quantitative planetary boundaries within which future generations can continue to exist
  - Based on nine indicators that are of high importance for the stability and resilience of the Earth system
- Crossing these boundaries increases uncertainties about humanity's future and the risk of severe or irreversible environmental changes

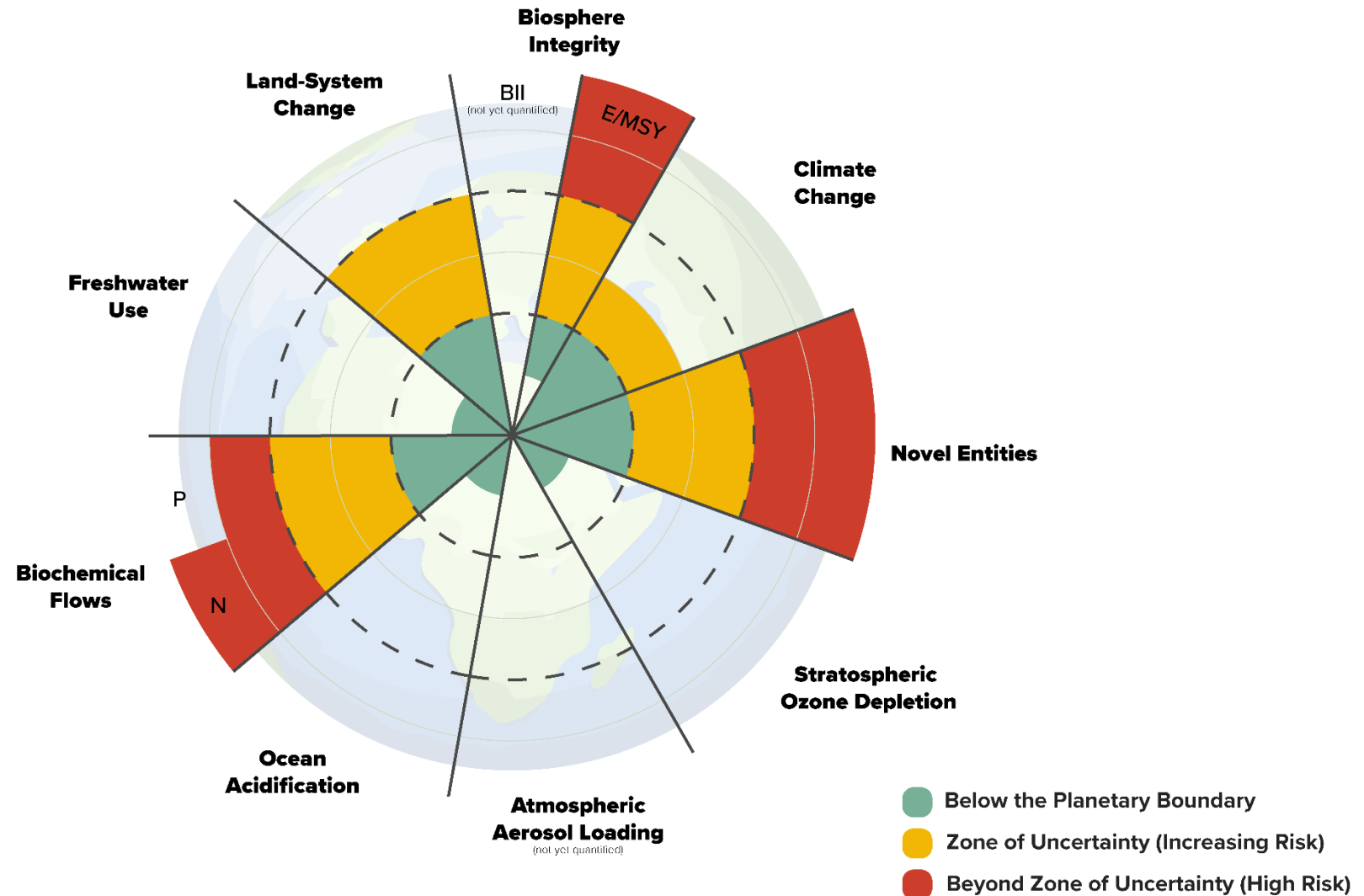


# Planetary Boundaries Concept



Source: Stockholm Resilience Centre, based on analysis in Persson et al. 2022 and Steffen et al. 2015.

# Planetary Boundaries 2022



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# WORLD3 MODEL

# World3

## History - System Dynamics

- Developed in the 1960s at MIT by Jay Forrester
- Methodology and mathematical modeling technique
- Used to understand the nonlinear behaviour of complex systems over time
  - e.g., Forrester created a model called World2

# World3

## History - System Dynamics

- System Dynamics modeling starts with defining *levels* (stocks) and their *rates* (flows)
- “*Laundry lists*” specify the set of influencing factors for each of the rate variables

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  - Population (Inflows: Birth rate | Outflows: Death rate)
  - Money (Inflows: Income | Outflows: Expenses)



# World3

## History - System Dynamics

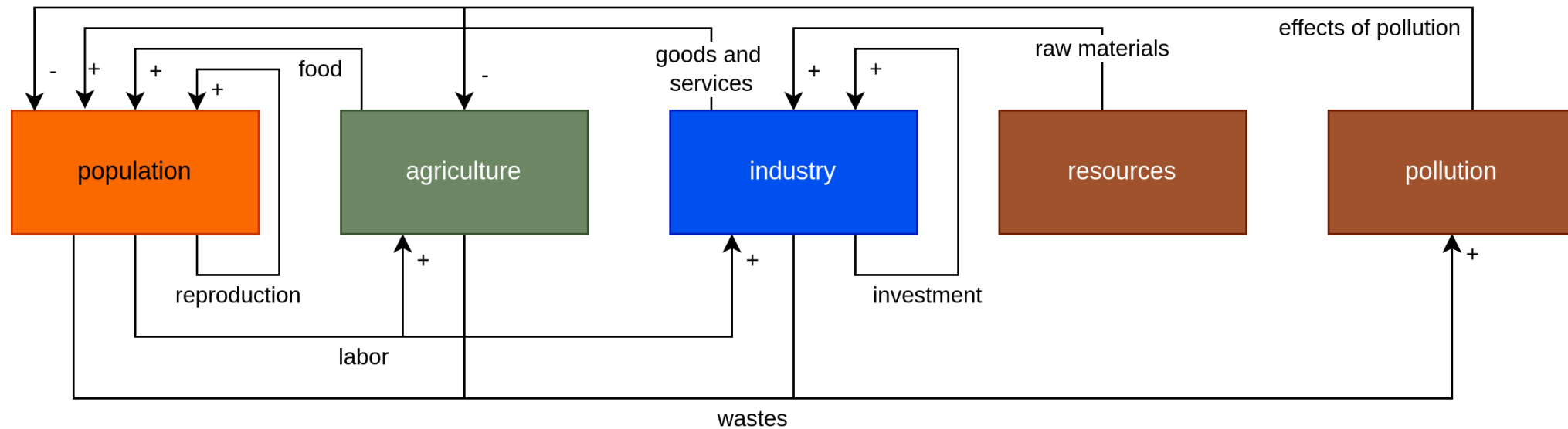
- System Dynamics modeling starts with defining *levels* (stocks) and their *rates* (flows)
- “*Laundry lists*” specify the set of influencing factors for each of the rate variables
- Levels:
  - Population (Inflows: Birth rate | Outflows: Death rate)
  - Money (Inflows: Income | Outflows: Expenses)
- Laundry list for “Birth rate”:
  - Population
  - Standard of living
  - Food Quality
  - Food Quantity
  - Education
  - Contraceptives

# World3

## History - World2 to World3

- The Club of Rome (non-governmental organization – NGO) invites Forrester to apply his ideas to the global economy and ecosystem → declines and proceeds with the project without the Club of Rome.
- Dennis Meadows (colleague and former student of Forrester) organizes the project for The Club of Rome.
- 17 researchers spend a year refining and enlarging the Forrester World2 model → World3.
- World3 is considerably more complex and more powerful

## World3 Model Components



# World3

## Overview

- ca. 150 equations that govern the model
- 5 main sectors
  - Population
  - Agriculture
  - Industry
  - Resources
  - Pollution
- Covers the period from 1900 to 2100
- Written in a language called DYNAMO

# World3

## Population

- People
- Control mechanisms:
  - Birth rates
  - Death rates
  - Maturation → carrying people from one age category to the next

# World3

## Agriculture

- Arable land
- Control mechanisms:
  - Cultivation of new land
  - Farmland lost due to, e.g., erosion and urban development

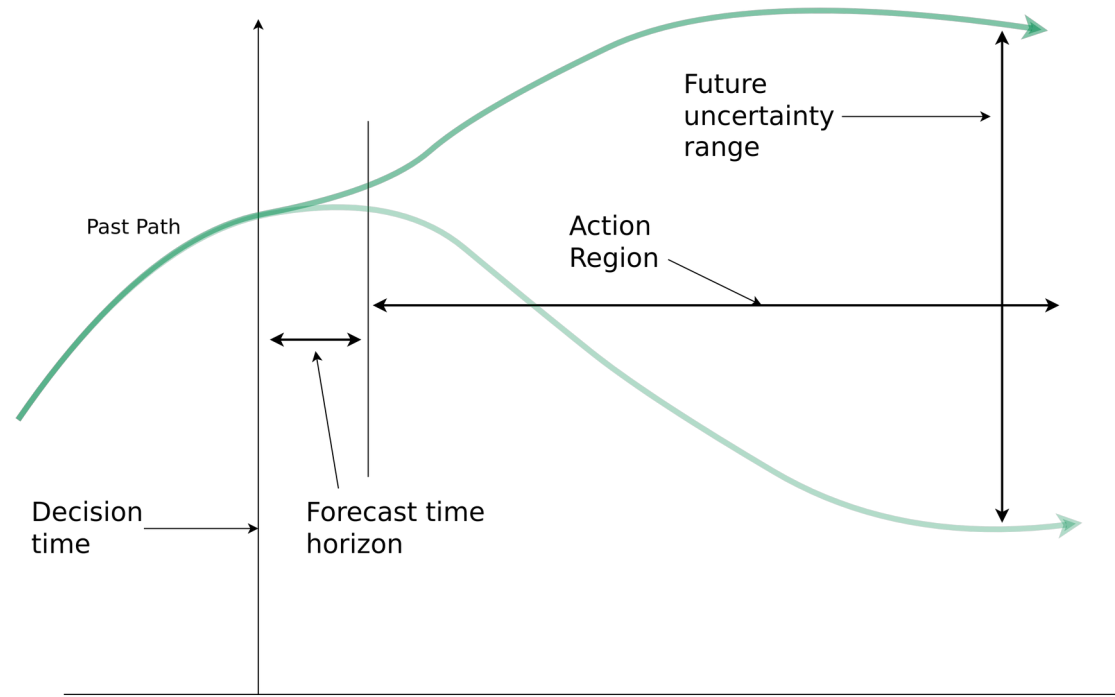


## World3 Industry

- Capital (in USD) representing factories or other productive facilities
- Control mechanisms:
  - Investment input / inflow
  - Investment outflow / depreciation

## World3

### Forrester's Dilemma



*“One can forecast future conditions in the region where action is not effective, and one can have influence in the region where forecasting is not reliable.” – Forrester, 2007*

# World3

## Simulation Results

- Varies scenarios based on different assumptions
- 4 popular scenarios:

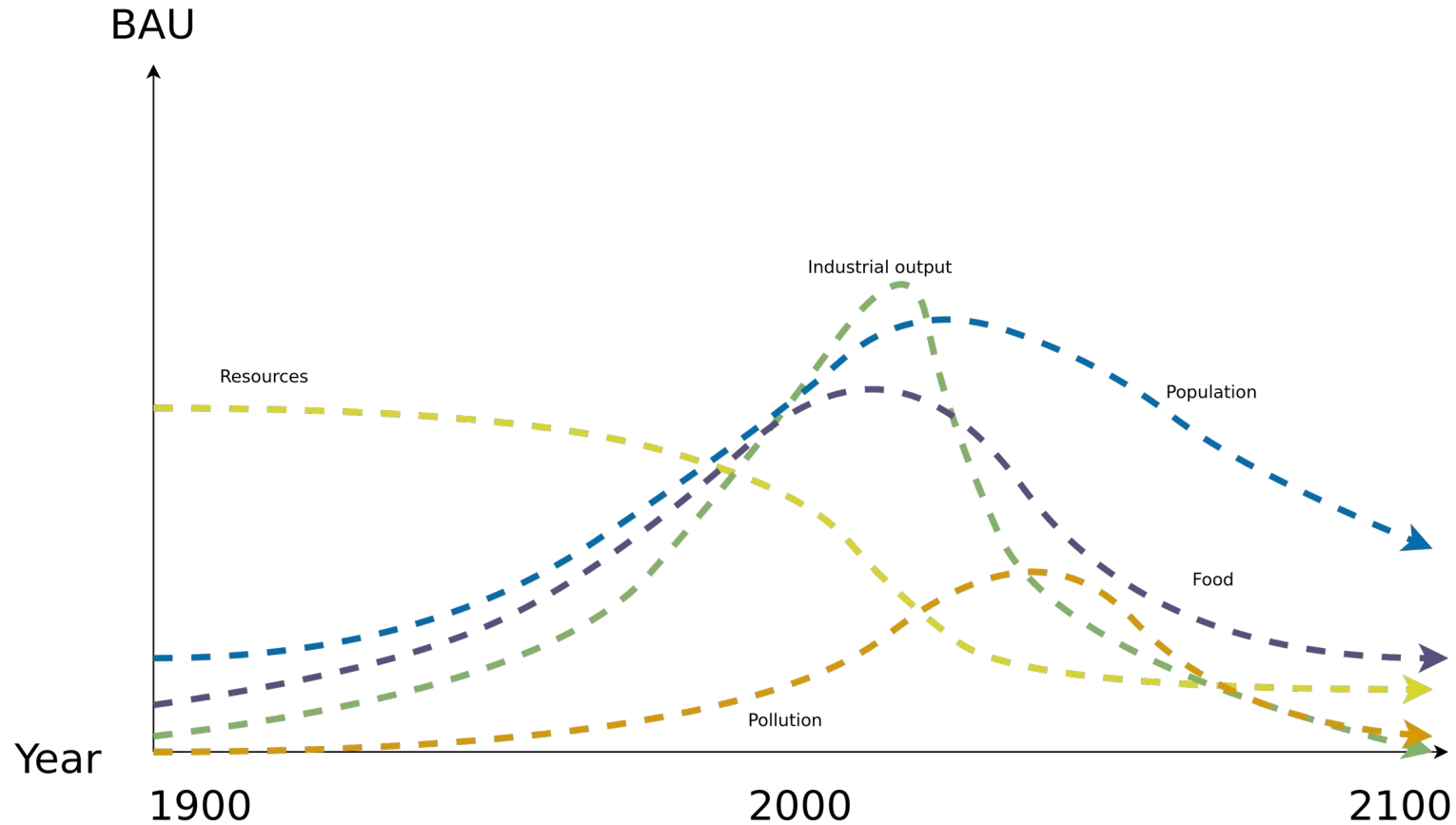
# World3

## Simulation Results

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  - Business-as-usual (BAU)

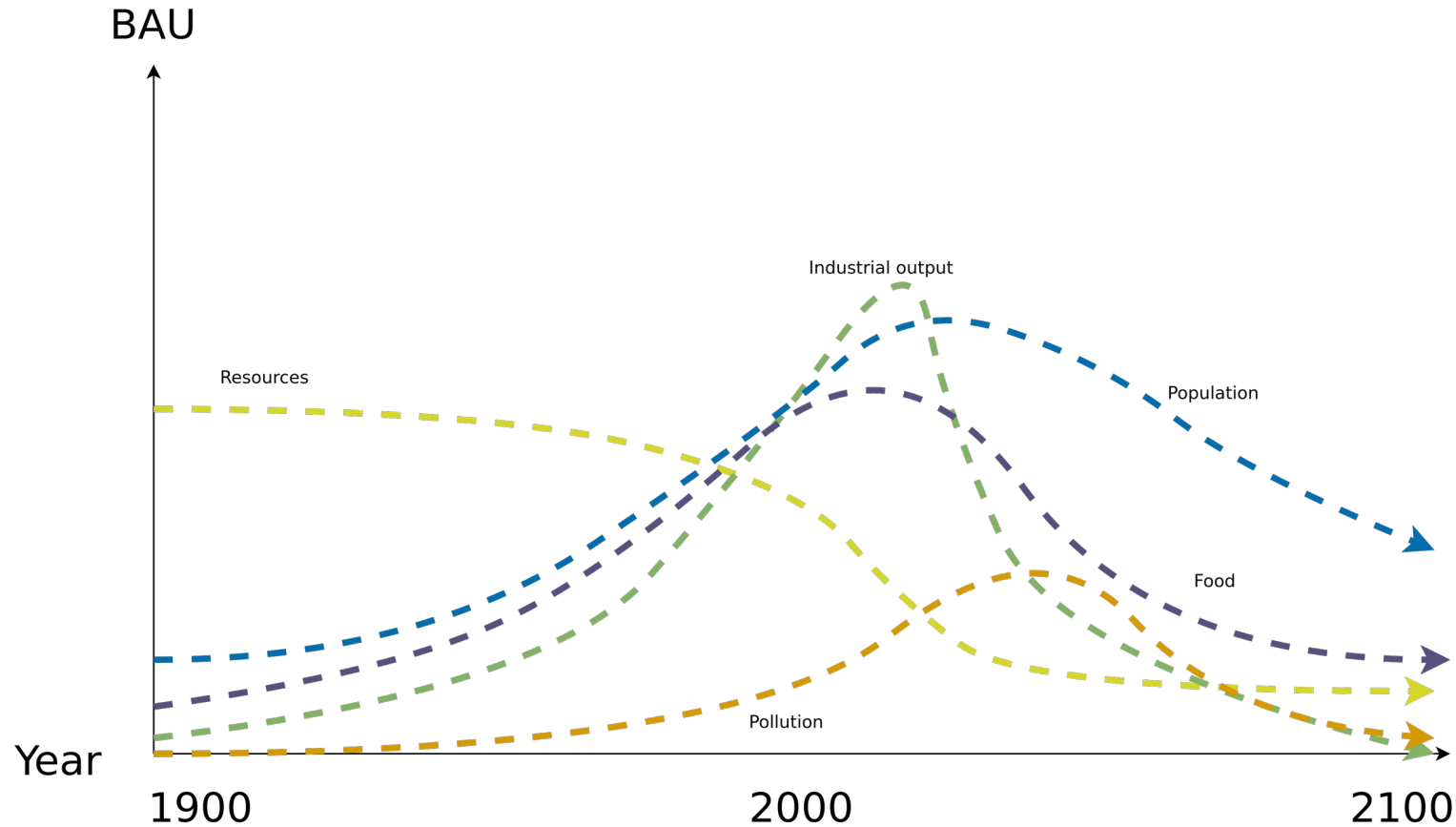
## World3

### Standard Run - Business-as-Usual (BAU)



# World3

## Standard Run - Business-as-Usual (BAU)



→ Collapse due to natural resource depletion



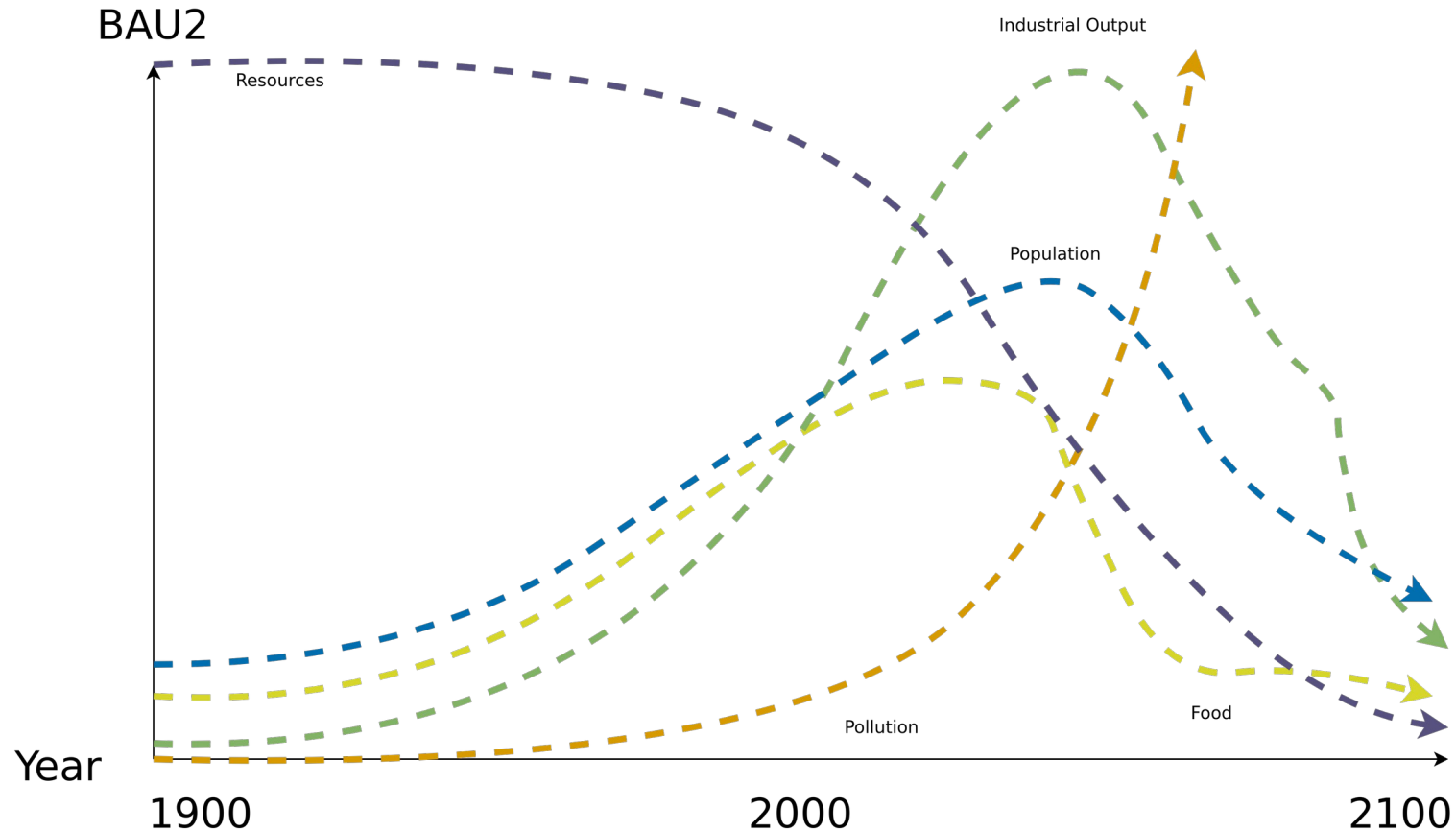
# World3

## Simulation Results

- Varies scenarios based on different assumptions
- 4 popular scenarios:
  - Business-as-usual (BAU)
  - Business-as-usual2 (BAU2) → double the natural resources of BAU

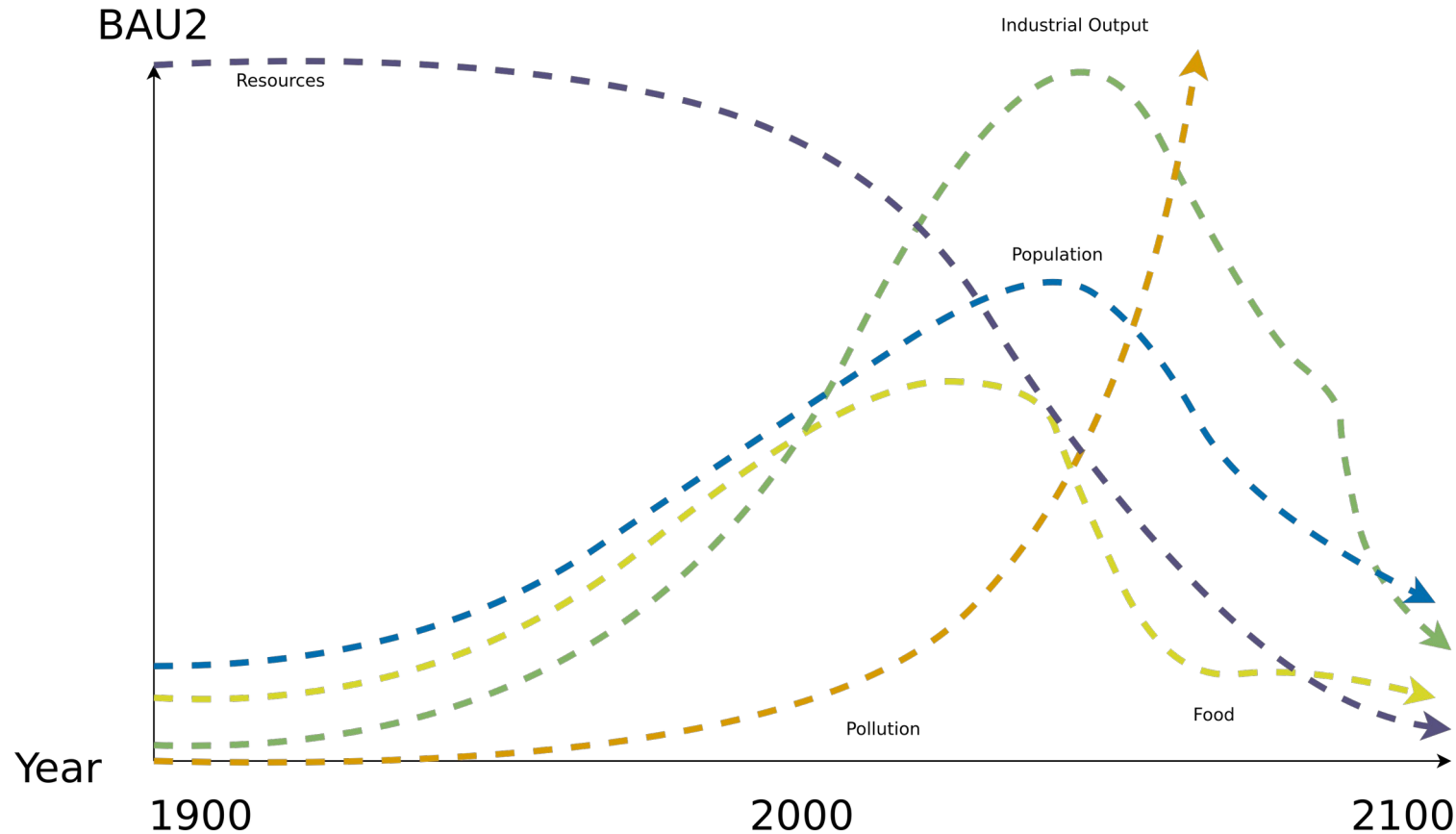
# World3

## Standard Run - Business-as-Usual<sup>2</sup> (BAU2)



# World3

## Standard Run - Business-as-Usual2 (BAU2)



→ Collapse due to pollution (climate change equivalent)

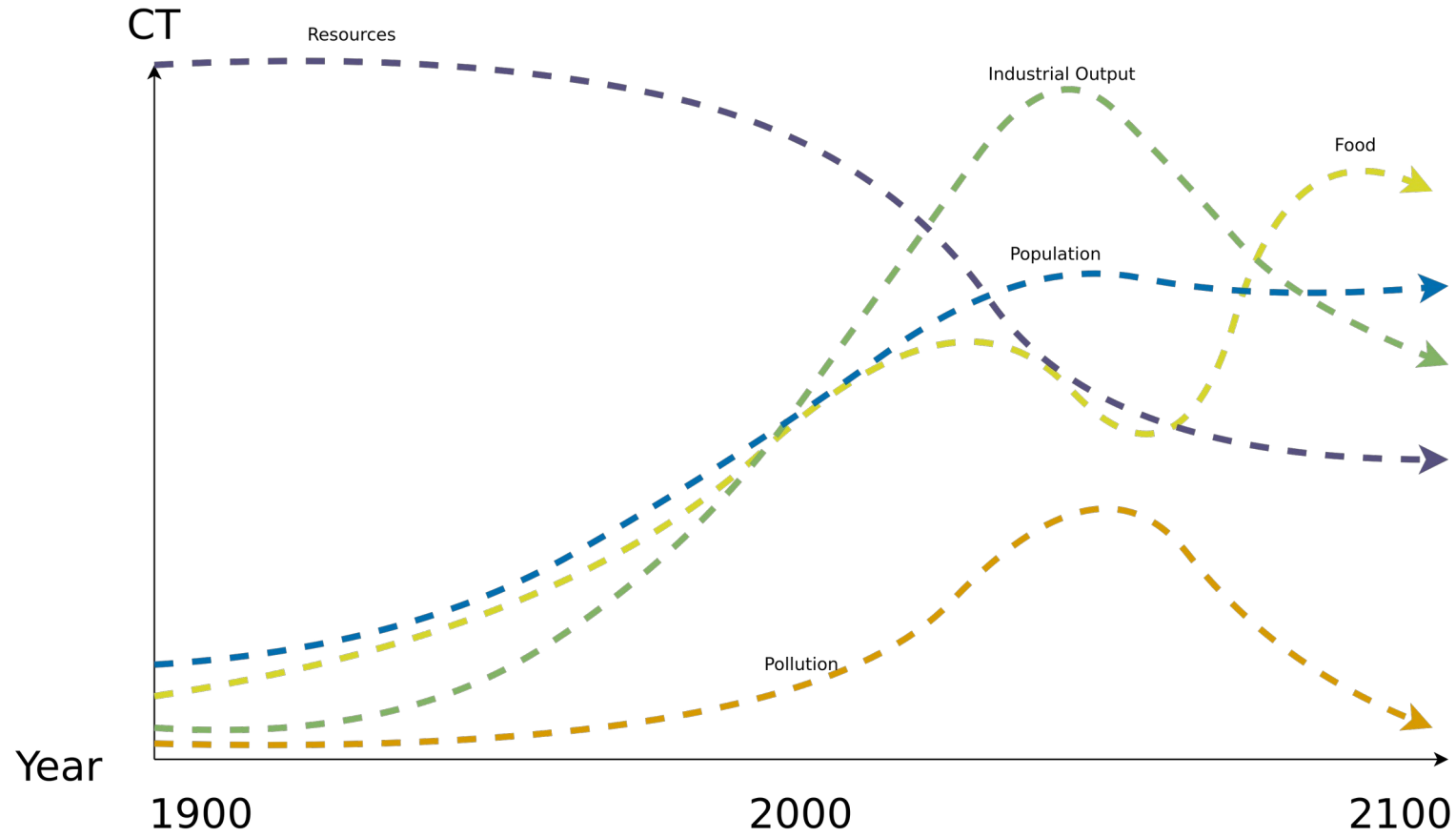
# World3

## Simulation Results

- Varies scenarios based on different assumptions
- 4 popular scenarios:
  - Business-as-usual (BAU)
  - Business-as-usual2 (BAU2) → double the natural resources of BAU
  - Comprehensive Technology (CT) → BAU2 + exceptionally high technological development and adoption rates

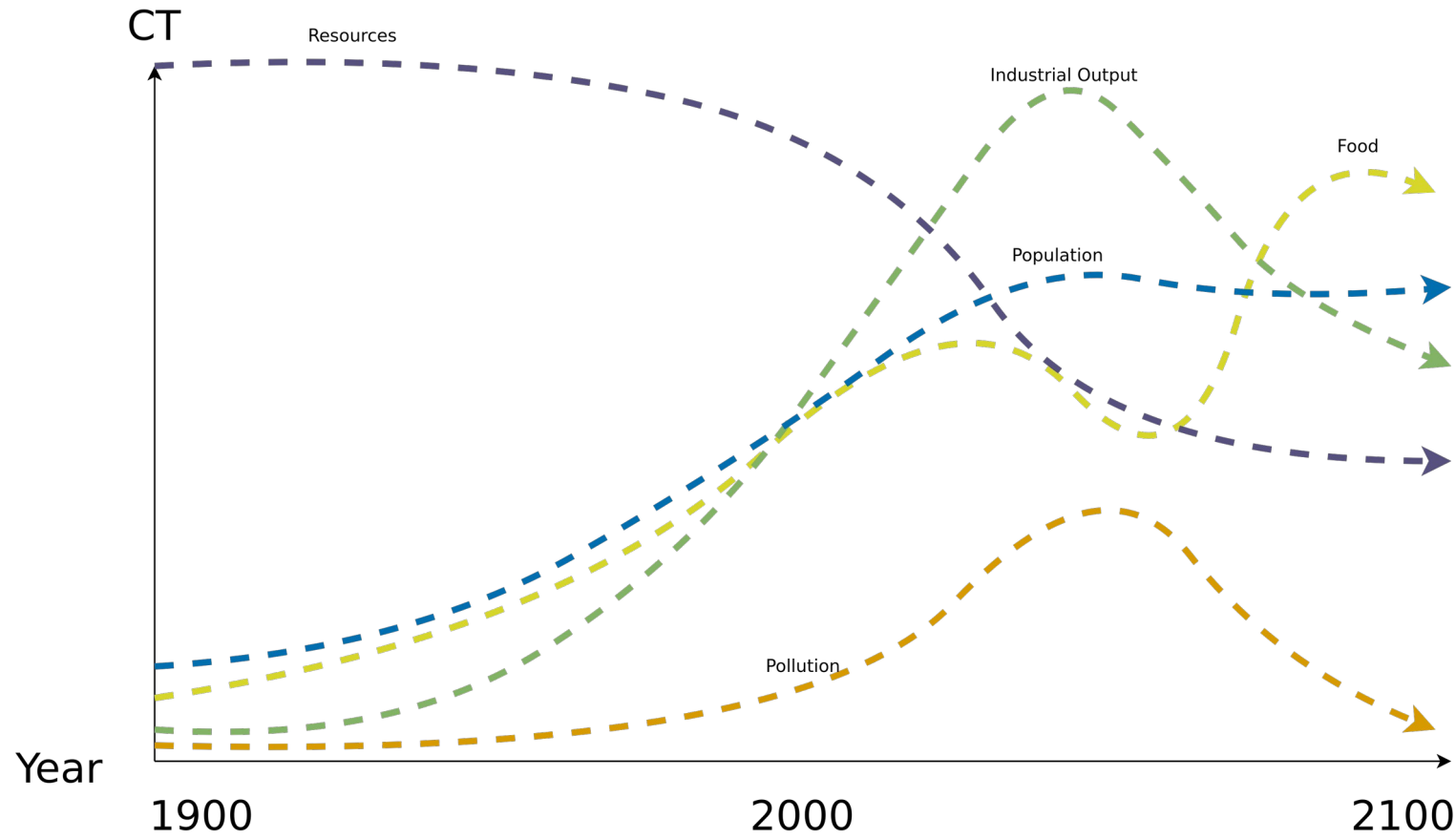
# World3

## Comprehensive Technology (CT)



## World3

### Comprehensive Technology (CT)



→ Rising costs for technology eventually causes declines, but no collapse

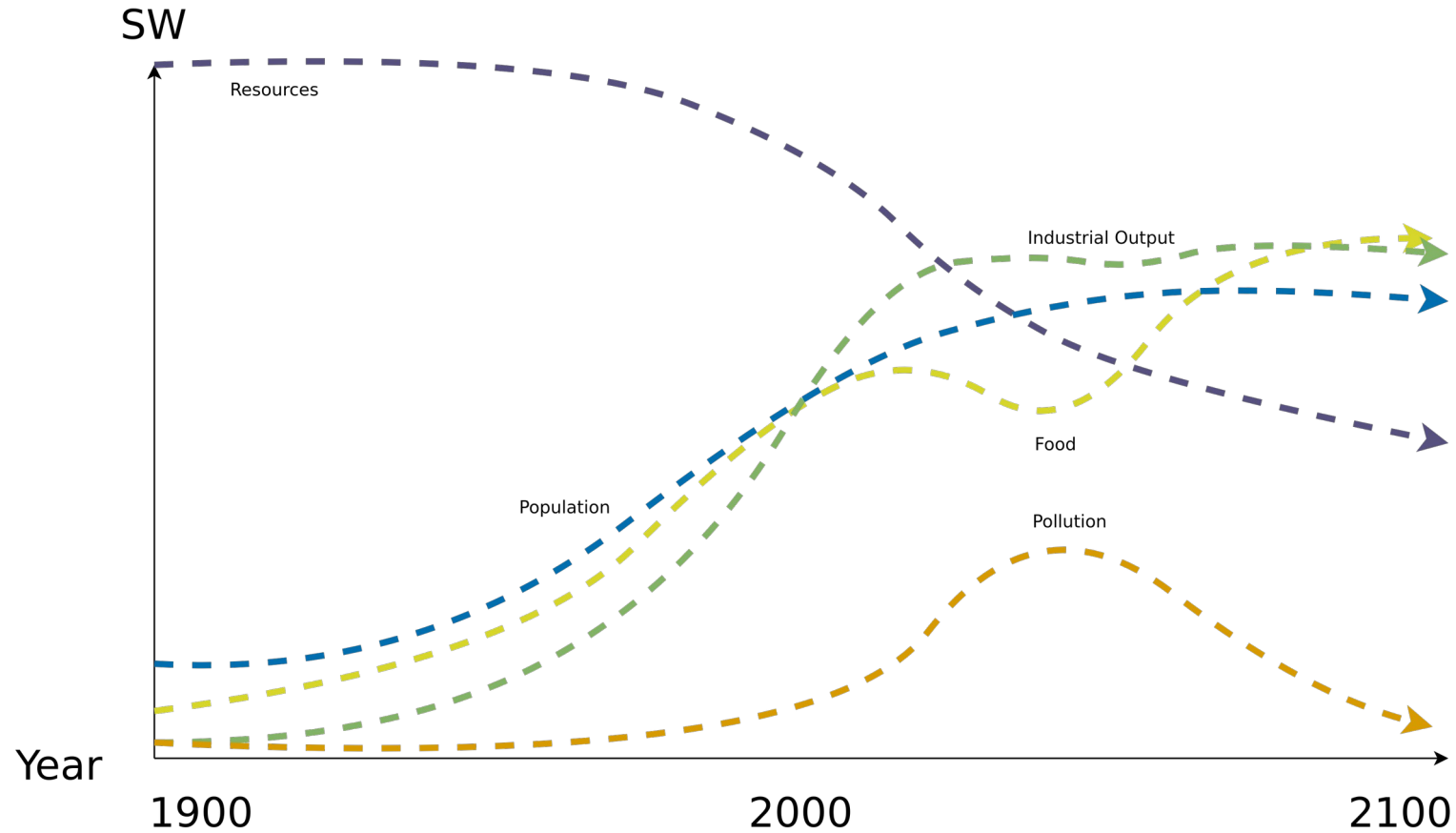
# World3

## Simulation Results

- Varies scenarios based on different assumptions
- 4 popular scenarios:
  - Business-as-usual (BAU)
  - Business-as-usual2 (BAU2) → double the natural resources of BAU
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  - Stabilized World (SW) → CT + changes in societal values and priorities

## World3

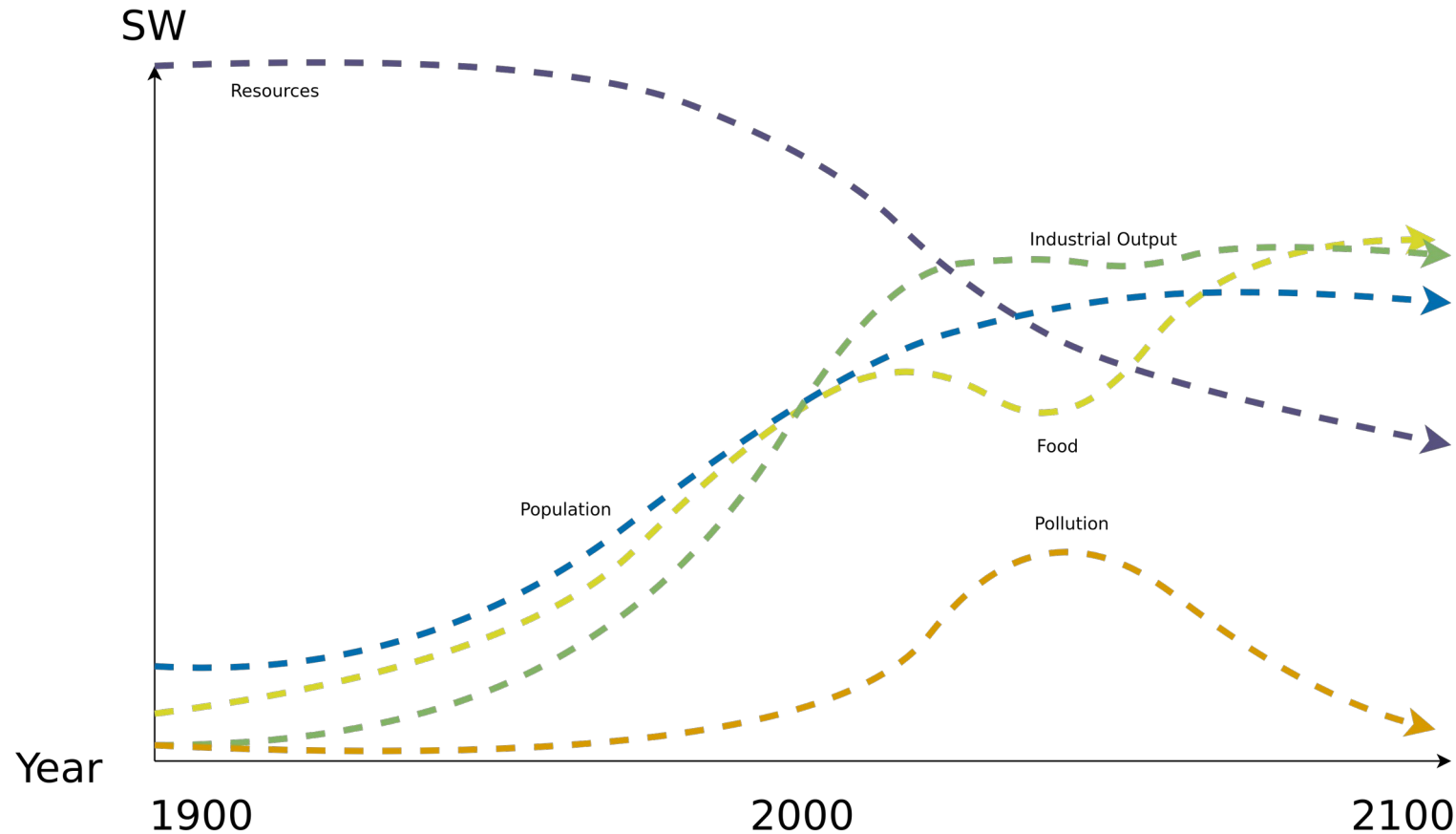
### Stabilized World (SW)





# World3

## Stabilized World (SW)



→ Population stabilizes in the twenty-first century, as does human welfare on a high level

# World3

## Simulation Results

- Varies scenarios based on different assumptions
- 4 popular scenarios:
  - Business-as-usual (BAU)
  - Business-as-usual2 (BAU2) → double the natural resources of BAU
  - Comprehensive Technology (CT) → BAU2 + exceptionally high technological development and adoption rates
  - **Stabilized World (SW) → CT + changes in societal values and priorities**

## World3

### Where are we now?

- So which of the 4 scenarios is closest to our current situation?
  - a) BAU
  - b) BAU2
  - c) CT
  - d) SW

# World3

## Sustainability

- World3 indicates that we are already consuming resources at a faster pace than the planet is able to re-grow/generate them
- Standard of living is not sustainable
- Relieving limiting factors is not a solution → Instead, it is an accelerator towards disaster
- Preventing the worst-case scenario by reducing consumption

**CRITICISM**

## Criticism

- Model criticized by its creators and others
- There is even a complete book dedicated to criticize the model → *Models of Doom: A Critique of the Limits to Growth*.
  - Fun fact: *Models of Doom* is longer than the book it criticizes (*Limits to Growth*)
- 1972 book did not contain the equations governing the World3 model
- Subsequently released in a further book in 1974 → *Dynamics of Growth in a Finite World*

## Criticism

- Heavily criticized by economists → The model questions the fairytale of eternal economic growth
- Aggregated variables → one resource, one food, one pollutant, one population
- No geographic structure, no social distinctions. "Average food per capita."
- Lack of statistical analysis – no error bars
- Accused of being too complex and oversimplification

# CONCLUSION



## Conclusion

- Planetary Boundaries
- World3 (1972) → Modeling the world using System Dynamics
- 4 commonly used scenarios → BAU, BAU2, CT and SW
- SW → Goal
- Widespread criticism but the overall message of the World3 model still holds → unsustainable behavior of humans will lead to a collapse of society

# EXERCISE E05

## Exercise E05

### World3

- Have a look at the 4 World3 scenarios that we discussed in the lecture (BAU, BAU2, CT, SW) → Note: Have a look at the links to World3 web version and play around with the model and learn about it in more detail.
- What actions (which policies) could we (humans/politicians) act upon to move the simulation results of the World3 model towards the SW scenario.
- Identify **3 proposals** and describe each of them in 3 or more sentences.
- Submit the exercise according to the instructions in the [exercise sheet](#).

## Additional Resources

- Meadows (1972) – *The Limits to Growth*.
- Meadows, Randers and Meadows (2004) – *Limits to Growth – The 30-Year Update*.
- D. L. Meadows, W. W. Behrens (1974) – *Dynamics of Growth in a Finite World*.
- H. S. D. Cole, Christopher Freeman (1973). *Models of Doom: A Critique of the Limits to Growth*.
- Brian Hayes (2012) – Computation and the Human Condition (Harvard SEAS) – [Link](#)

# Questions?