## The Web Storage API

(localStorage, sessionStorage)

#### INTRODUCTION

The Web storage API (see therelated W3C specification) introduces "two related mechanisms, similar to HTTP session cookies, for storing structured data on the client side".



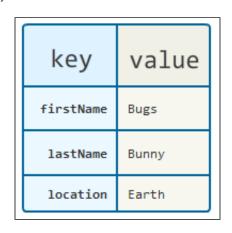
Indeed, Web Storage provides two interfaces -sessionStorage and localStoragewhose main difference is data longevity. This specification defines an API for persistent data storage of key-value pair data in Web clients.

With localStorage the data will remain until it is deleted, whereas with sessionStorage the data is erased when the tab/browser is closed.

For convenience, we will mainly illustrate the localStorageobject. Just change "local" to "session" and it should work (this time with a session lifetime).

# SIMPLE KEY-VALUE STORES, ONE PER DOMAIN (FOLLOWING THE SAME ORIGIN POLICY)!

localStorage is a simple key-value store, in which the keys and values are strings. There is only one store per domain. This functionality is exposed through the globally availablelocalStorage object. The same applies to sessionStorage.

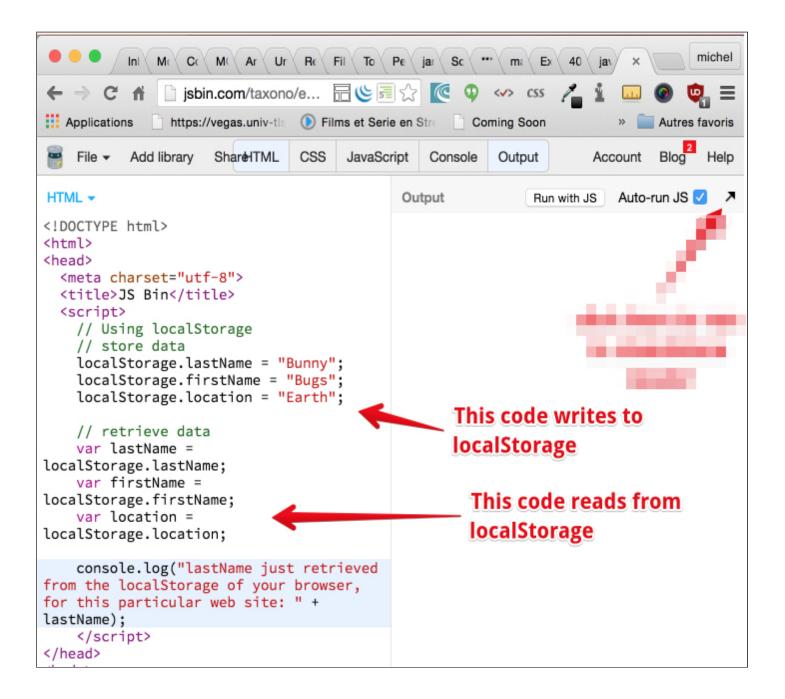


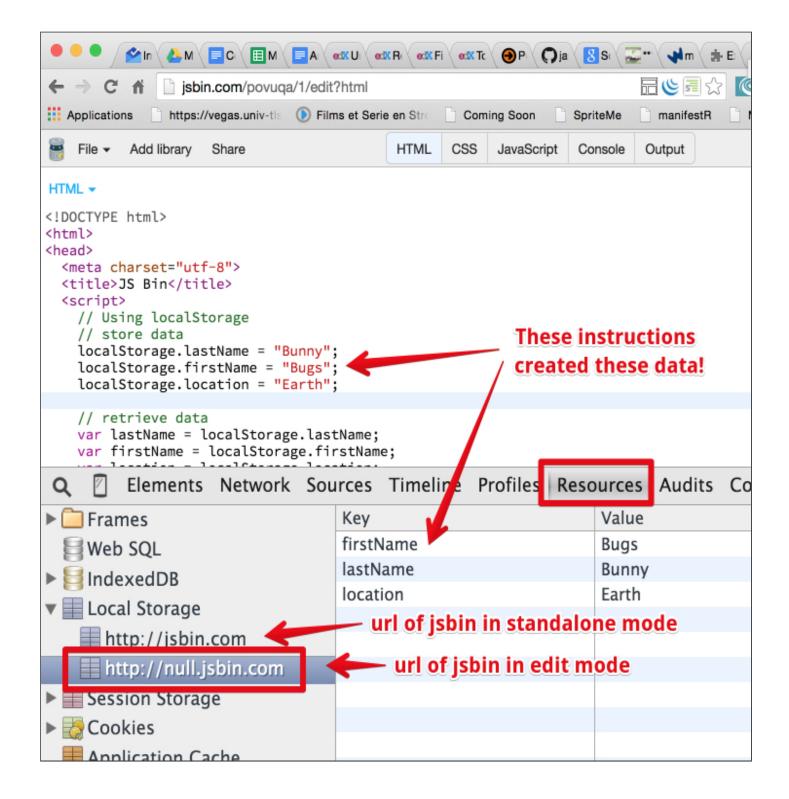
#### Example:

```
// Using localStorage
// store data
localStorage.lastName = "Bunny";
localStorage.firstName = "Bugs";
localStorage.location = "Earth";
// retrieve data
var lastName = localStorage.lastName;
var firstName = localStorage.firstName;
var location = localStorage.location;
```

This data is located in a store attached to the origin of the page. We created a JS Bin example in which we included the above code.

Once opened in your browser, the JavaScript code is executed. With the browser dev. tools, we can check what has been stored in the localStorage for this domain:





#### DIFFERENCES WITH COOKIES?

Cookies are also a popular way to store key-value pairs. Web Storage, however, is a more powerful technique than cookies. The latter are limited in size (a few KBytes for cookies (compared to several MBytes for Web Storage) and they generate HTTP traffic for each additional request (whether to request a Web page, an image, a stylesheet, a JavaScript

file, etc.).

Objects managed by Web Storage are no longer carried on the network and HTTP, and are easily accessible (read, change and delete) from JavaScript, using the Web Storage API.

### **EXTERNAL RESOURCES**

- The W3C Web Storage API recommendation (published on 9 June 2015)
- Interesting article on html5rocks that compares the different ways of doing client side persistence with HTML5, including Web Storage.