

Here is the discussion forum for this part of the course. You can post your comments and share your creations here, and of course ask questions.

Let us suggest some topics of discussion and optional projects:

SUGGESTED TOPICS

- The last example showed a contact manager that can work without a server. There are frameworks such as Firebase that help synchronizing local data and remote data. A bit like Google photos... Did you hear about them? Did you already try to address such problems?
- Did you try browser extensions for managing localStorage and sessionStorage?

OPTIONAL PROJECTS

Here are a few project ideas. Your classmates and the team who prepared the course will all be glad to try them and give some feedback. Please post URLs in this discussion forum. These projects are optional, meaning that they won't be graded.

- **Project 1 (easy):** Try to save / load the current state of a form you used. Or maybe, if you added a GUI to a canvas animation, try to reproduce what has been done in an example of the course: save/restore the GUI state and preferences (color, speed, etc., of the animation).
- **Project 2 (harder):** Try to complete the last example presented in the course - the contact manager - with features such as: possibility to delete entries in the table (and also on the localStorage), add a picture (and save it as dataURL in localStorage. Data URLs are strings, so it's possible to save/restore them in localStorage), etc.