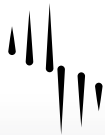


## Quick Reference.

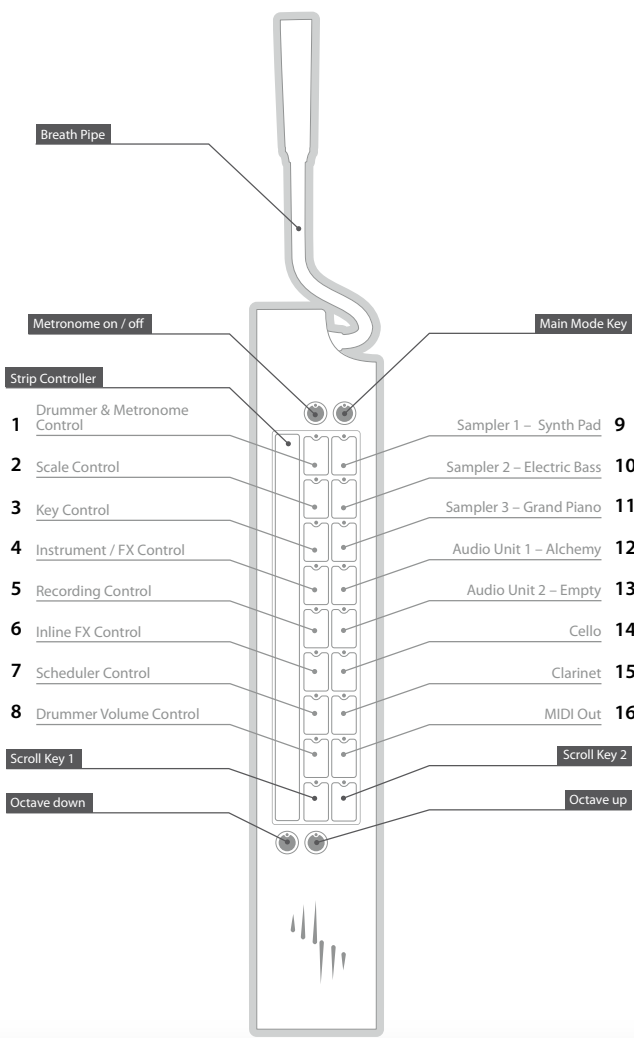
Find your way around Factory Setup 1



eigenlabs

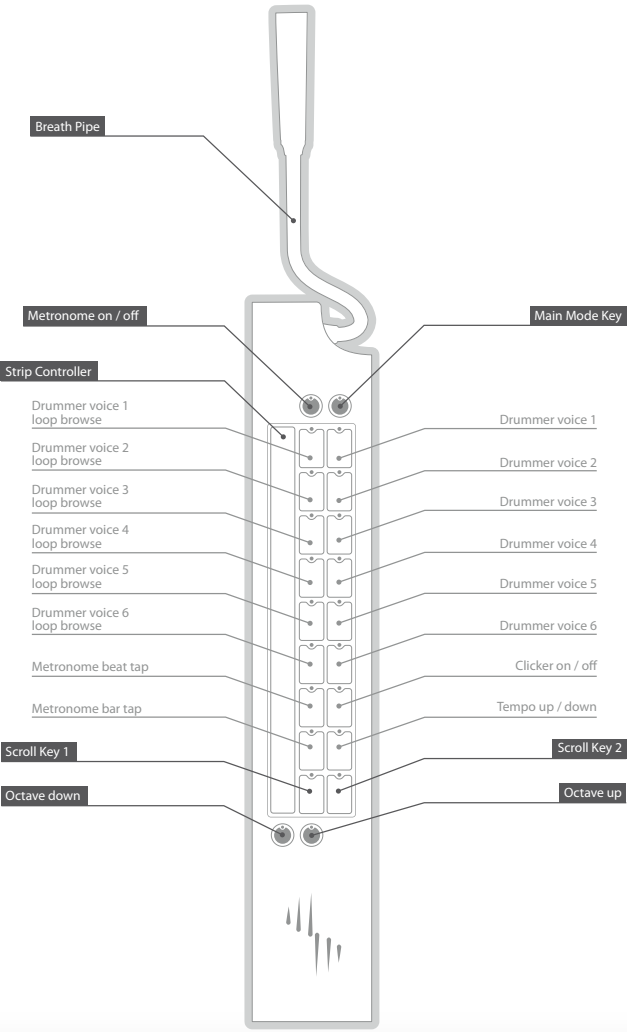
# Contents

The Eigenharp Pico setup has a number of modes, some of which allow you to play, and others which allow you to make changes to your playing setup. Each mode can be selected by holding down the Mode Key followed by the key which represents the mode you wish to enter, as detailed below:



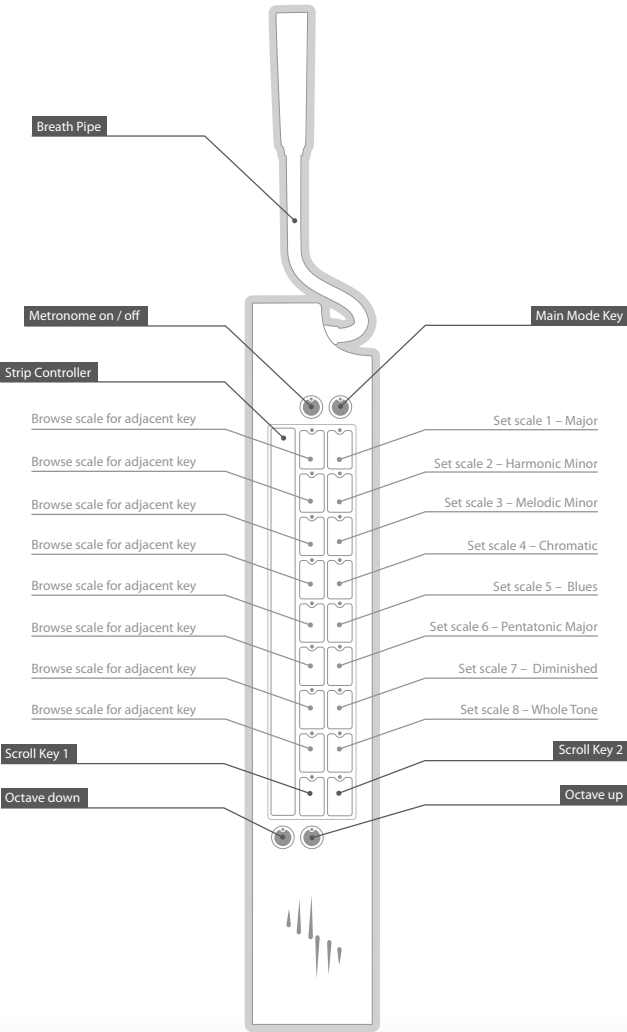
# 1. Drummer & Metronome Control

The loops within the Drummer voices will play when the metronome is started if the corresponding Drummer voice LED is green. If red, the loop within that voice will not play.



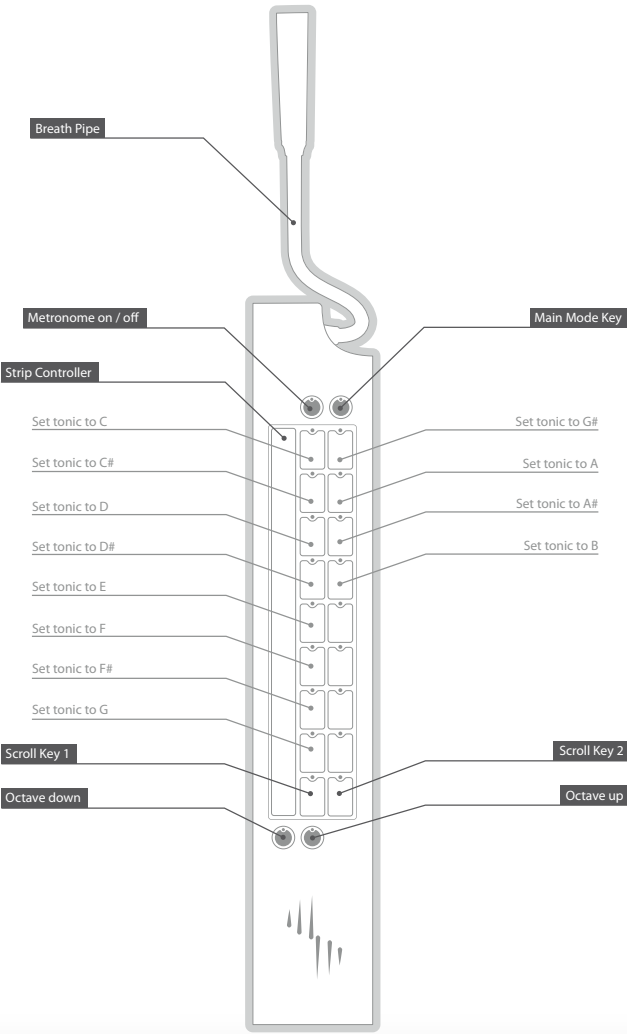
# 2. Scale Control

The LEDs of the keys that set the scale of your instrument are lit red, with the currently selected scale lit green. The LEDs of the keys that browse the scales for each key are lit amber, with the current selection lit green.



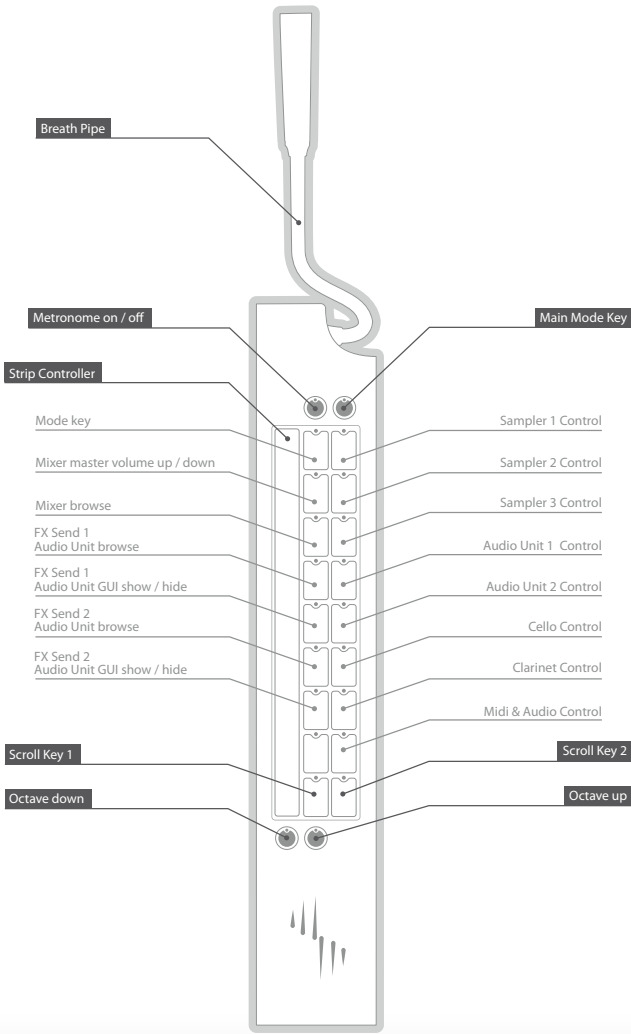
# 3. Key Control

The LED of the key that represents the currently selected tonic is lit green, with all other available keys lit red.



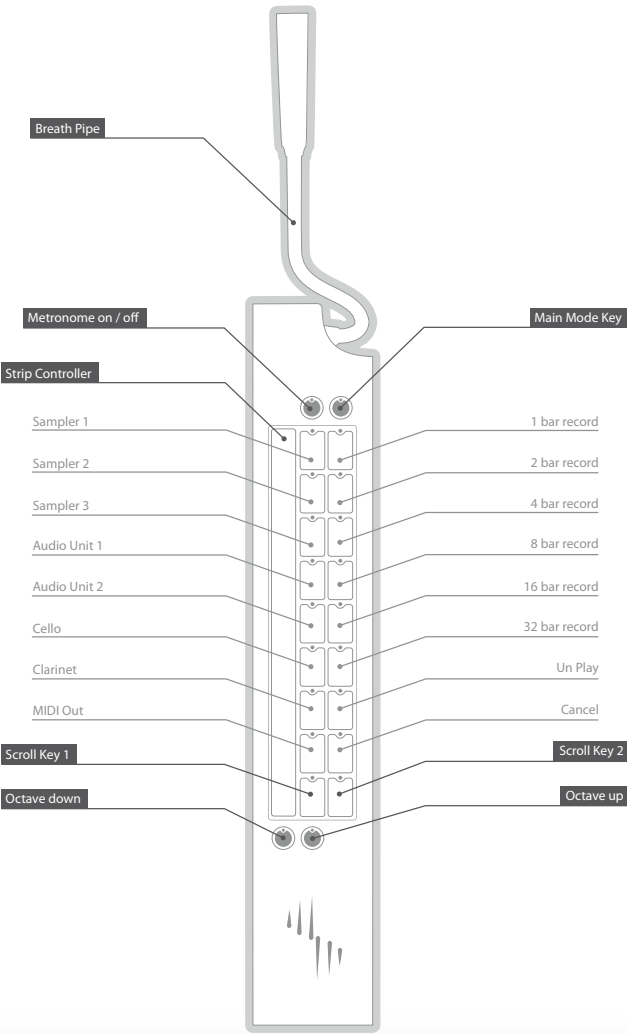
# 4. Instrument / FX Control

The instrument controller allows you to access controls such as volume, pan and FX for each instrument.



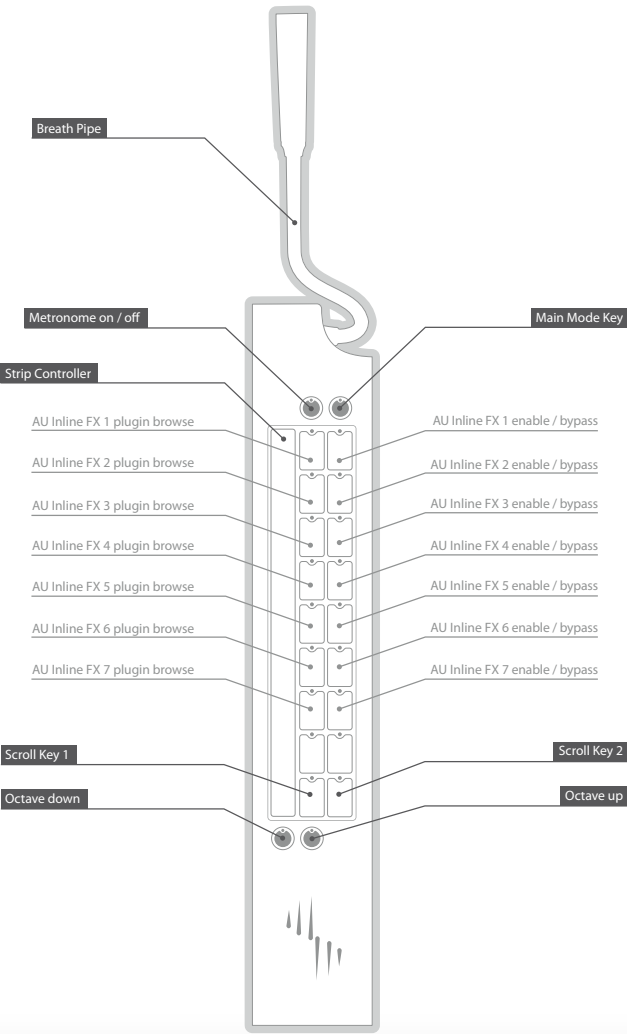
# 5. Recording Control

This controller allows you to choose which instrument(s) you would like to record and the duration of the recording. The number of bars that you can record for is 'latched' on – the LED lit green is the currently latched duration, the other durations are lit red. You can then choose which instrument you want to record.



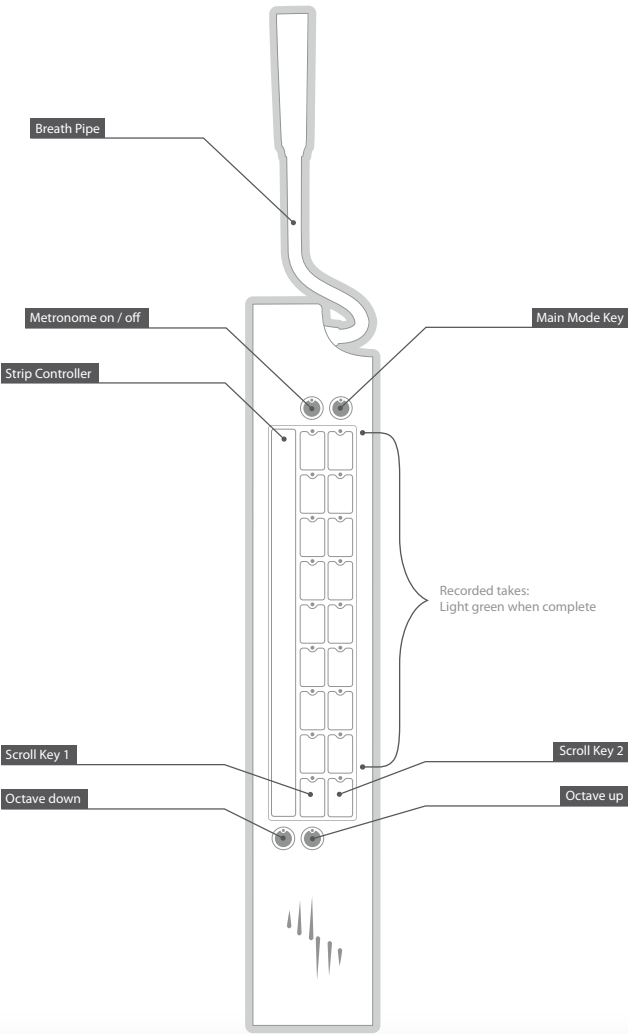
# 6. Inline FX Control

The keys with amber LEDs allow you to browse the Audio Unit FX plugins for each instrument. The other strip of keys allow you to bypass the effect – when the LED is red, the effect is bypassed.

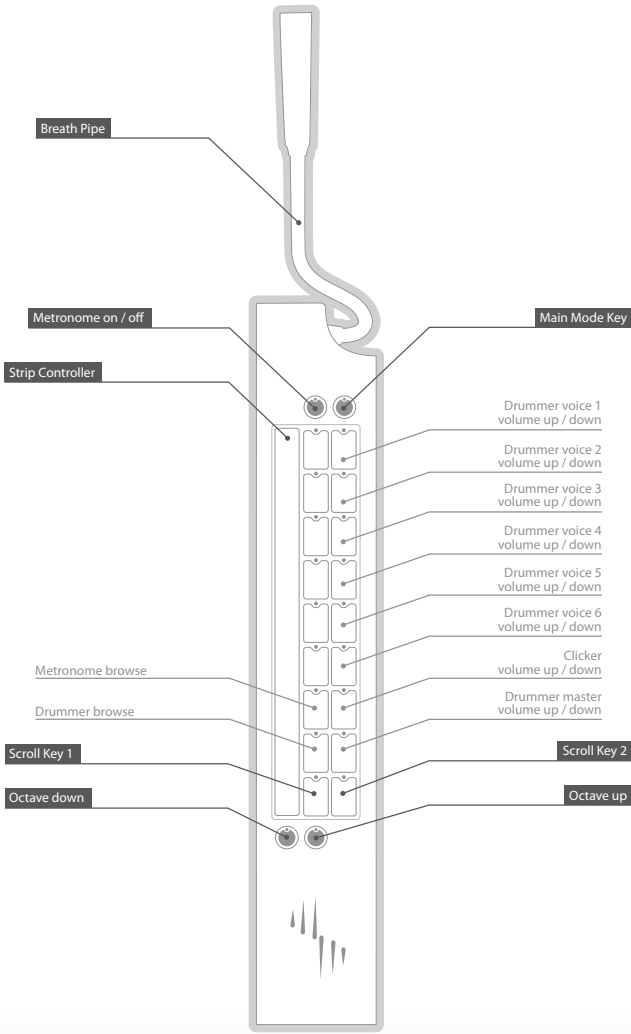


# 7. Scheduler Control

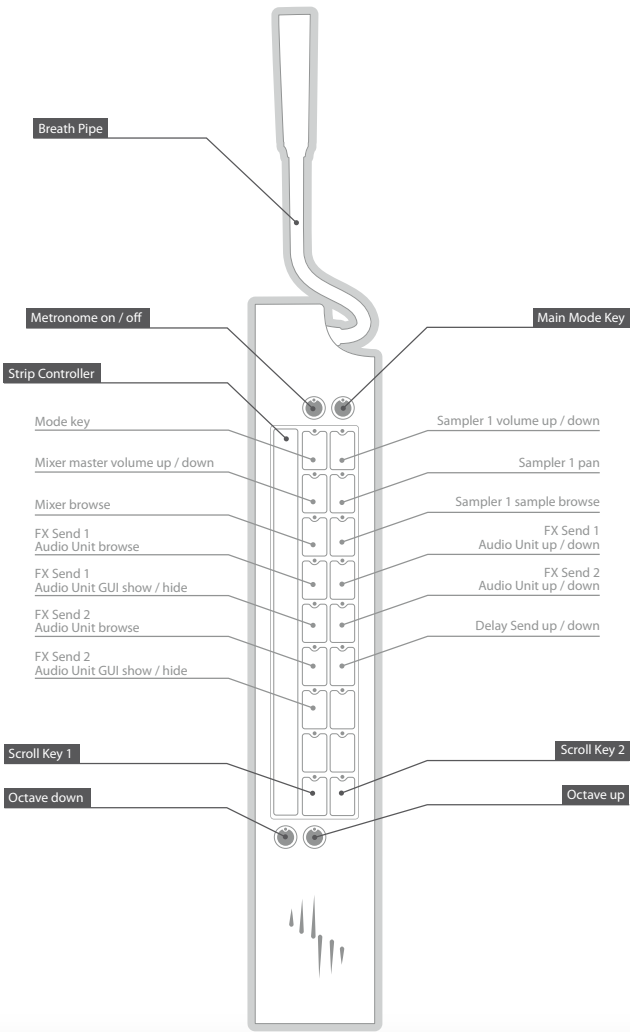
When you have made a recording, LEDs will appear green for each recording that is made. To stop recordings playing back at the end of the recording, press the corresponding key, and the LED will turn amber.



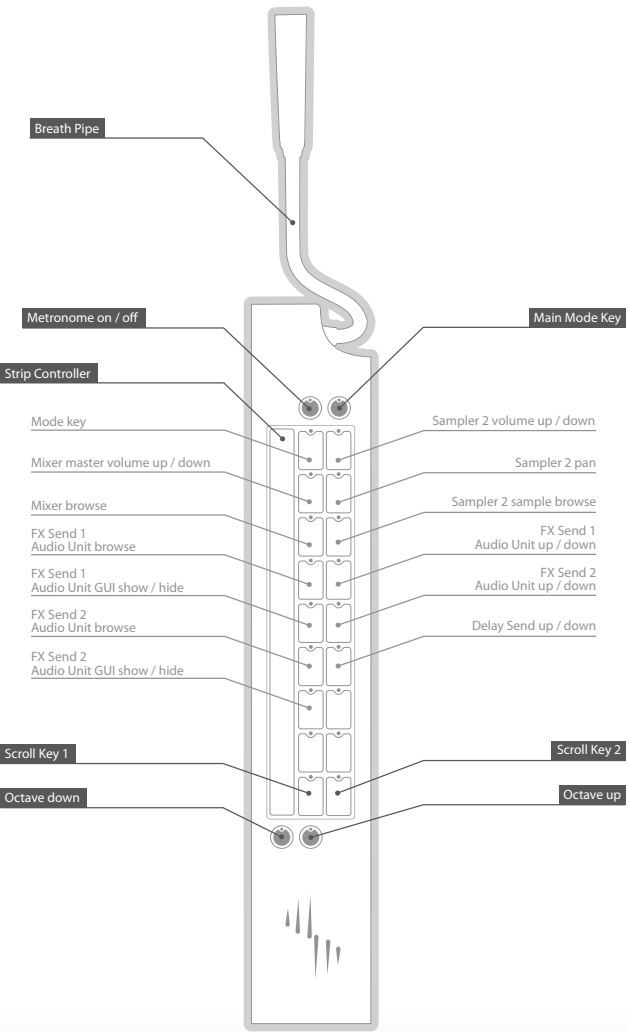
# 8. Drummer Volume Control



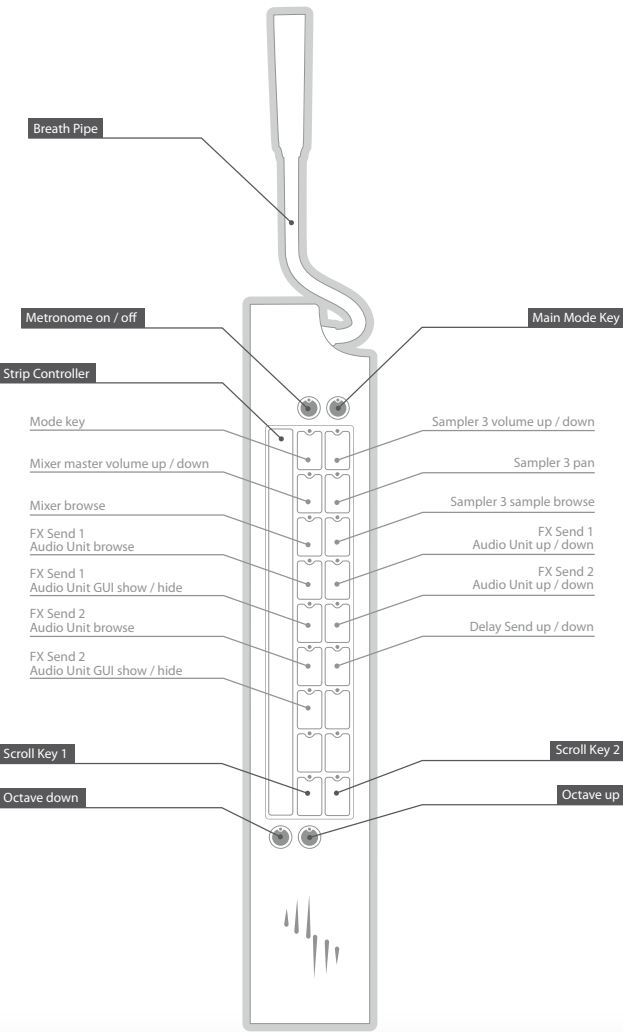
# 9. Sampler 1 Control



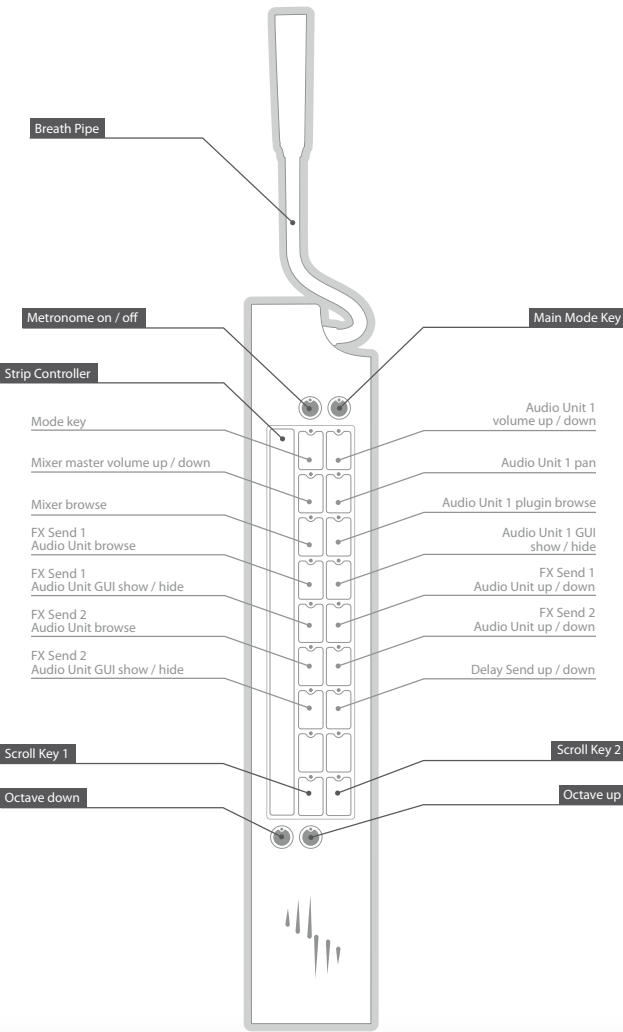
# 10. Sampler 2 Control



# 11. Sampler 3 Control

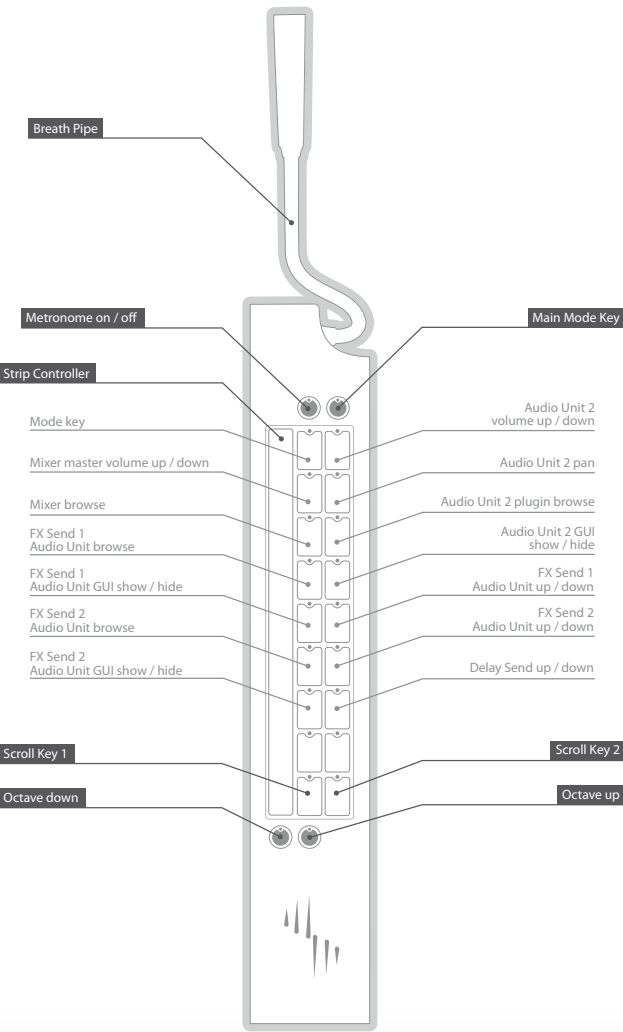


# 12. Audio Unit 1 Control

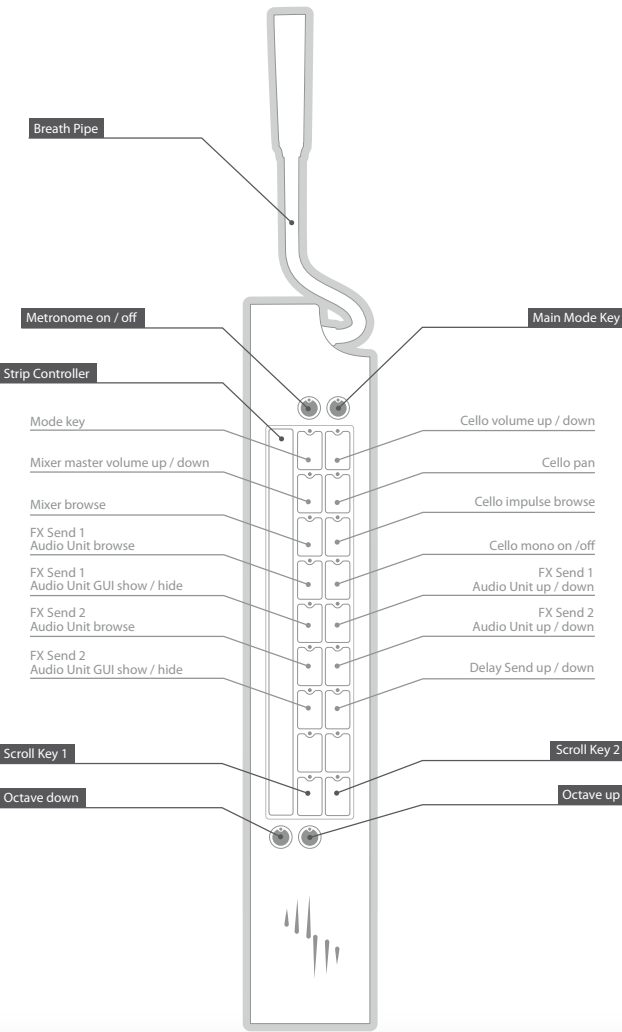




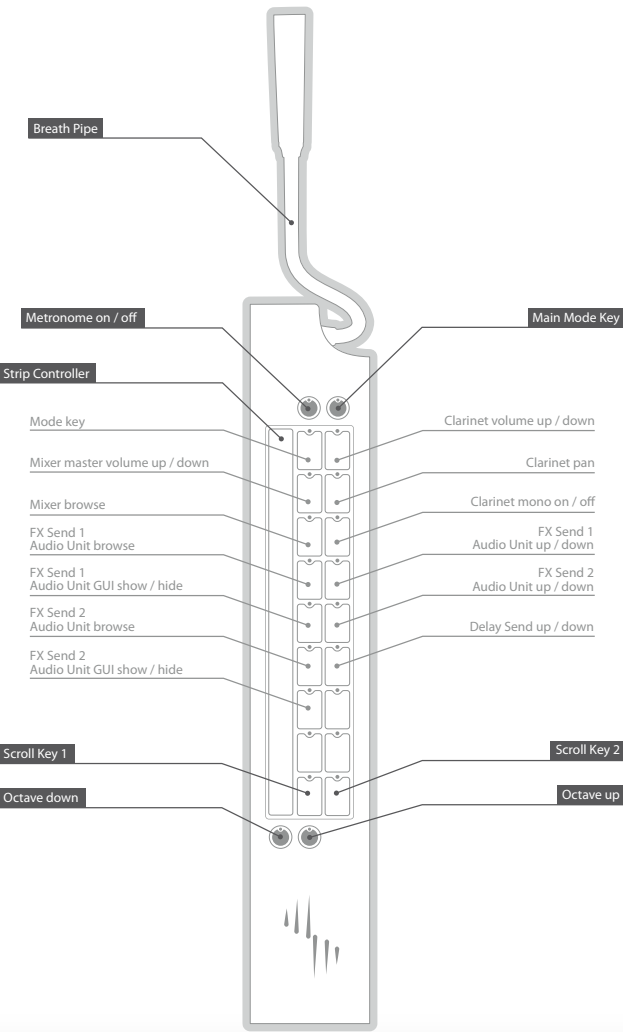
# 13. Audio Unit 2 Control



# 14. Cello Control



# 15. Clarinet Control



# 16. Midi Out Control

