

# Eliise Seling

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OBJECTIVE	Experienced Software Developer with an affinity for coding standards, architecture and best practices. Skilled in C#, .NET, Visual Studio, VSTS, agile and object-oriented development.	
EDUCATION	Software Development Professional Bachelor Computer Science Academy Profession KEA - Københavns Erhvervsakademi	January 2017 - June 2018 August 2014 - January 2017
EXPERIENCE	<p><u>.NET Backend Developer   OrderYOYO</u> November 2017 - Present <i>C#, Visual Studio, .NET Core, ASP.NET, Azure, VSTS</i></p> <ul style="list-style-type: none"><li>• Lead Developer of a takeaway ordering platform in .NET Core for over 2000 restaurants,</li><li>• Continuous production deployment on over 8 projects with VSTS,</li><li>• Maintain, refactor and add new features to CMS's and all restaurant websites,</li><li>• Developed a custom login/registration authentication with an existing API,</li><li>• Automated moderating of Google locations using Google My Business API for over a 1000 restaurants.</li></ul> <p><u>Software Developer   MakeItWork ApS</u> May 2017 - November 2017 <i>C#, Visual Studio, .NET Core, Azure, SOLID principles.</i></p> <ul style="list-style-type: none"><li>• Developed generics views, controllers, repositories, managers and API search queries,</li><li>• Developed object based search queries for API's,</li><li>• Implemented system wide extensive logging with NLog and MediatR,</li><li>• Implemented login, registering with Identity</li></ul> <p><u>Software Developer   Hugo Games A/S</u> May 2016 - May 2017 <i>C#, Visual Studio, JavaScript, ASP.NET, MSSQL, HTML/CSS, Scrum, Unity3D, MSSQL, SSMS, SmartSVN.</i></p> <ul style="list-style-type: none"><li>• Developed over 100 unit tests using C#,</li><li>• Developed a statistics component for tracking player progress with CSV export,</li><li>• Developed an entity reference tracking component. For tracking how entities are inter-connected</li></ul>	
SKILLS	<p><i>Languages &amp; Frameworks:</i> C#, .NET Core, Entity Framework, ASP.NET, MSSQL, Razor, Java, JavaScript, LINQ, LaTeX, PHP, Node.js, AngularJS 1, CSS/HTML, MySQL.</p> <p><i>Software:</i> Visual Studio, VSTS, Azure, AWS, Microsoft SQL Server, Postman.</p>	
PROJECTS	<p><u>Takeaway Ordering Platform Template   OrderYOYO</u> February 2018 - Present <i>.NET Core, Visual Studio, Razor, VSTS, Solid Principles, Moq.</i></p> <p>Leading the development of recreating an existing project in .NET Core with full test coverage, continuous integration, N-Layered architecture and SOLID Principles.</p> <p><u>Billing System   MakeItWork ApS</u> May 2017 - November 2017 <i>.NET Core, Visual Studio, Razor, Entity Framework Core, Azure, IoC, Moq.</i></p> <p>Established the foundations of a microservice orientated ISP billing system with N-Layered architecture. Developed features include logging, registration, roles and search queries.</p> <p><u>Analytics to Statistics conversion module   Hugo Games A/S</u> December 2016 <i>ASP.NET, Visual Studio, JavaScript, MSSQL, HTML/CSS, SOLID principles.</i></p> <p>Developed and designed the solution for converting statistics to analytics.</p>	