

EVAN STEGALL

6350 Main St, Houston, TX 77005

☎ 662-687-3597 ✉ evanstegall123@gmail.com [in linkedin.com/in/evan-stegall](https://www.linkedin.com/in/evan-stegall) github.com/EvanSeven007

Education

Rice University

Expected May 2024

Bachelor of Science in Computer Science, Minors in Data Science/Applied Math

Houston, TX

Technical Skills

Languages: Python, Java, Rust, C, SQL/NoSQL, Javascript, HTML/CSS

Technologies/Frameworks: React, Node.js, Git, GraphQL, Azure, MongoDB, Apollo

Relevant Experience

Chevron Corporation

May 2022 – August 2022

Software Engineering Intern

Houston, TX

- Created various internal database scrapers for large-scale data aggregation and inference for use by Chevron business units in making operational decisions.
- Wrote scripts in **Python/Pandas** and **Java** to extract and aggregate information from technical engineering documents in order to uncover data about document life cycles, relations, and history, using **PostgreSQL** to pull data.
- Leveraged the use of **Databricks** and **Apache Spark** in order to maintain performance when scaling to analyzing millions of files.

Rice Apps

June 2022 -

Full Stack Developer

Rice University

- Created backend for an e-commerce web app by implementing an Apollo **GraphQL** server, using **Google Cloud** for additional data storage, deploying it via **heroku**.
- Created front-end **React** components to help build front-end.
- Collaborated with a team using **Agile** methodologies developing in one week sprints.

Rice University Computer Science Department

January 2022 -

Teaching Assistant

Rice University

- Served as a teaching assistant for Rice's upper and lower level algorithms courses: COMP 182/COMP 382.
- Supported 200+ students through holding twice-weekly office hours and through providing online help.

Projects

Chess Bot | *Rust*

May 2022 - July 2022

- Created a chess game with full support for FIDE ruleset, FEN string notation, and a CLI interface in pure **Rust**.
- Implemented an engine using a minimax search algorithm with alpha-beta pruning and quiescence search to be used in play and for analysis.

Personal Website | *JavaScript*

June 2022

- Created a linux shell themed personal website in React, hosted and deployed via **netlify**.

The Missing Link | *Python*

January 2022

- Worked on a team of four to develop a link prediction model for a given social network, winning second place for best undergraduate team in the 2021 Rice Datathon.
- Implemented and trained a random forest classifier using **tensorflow** and **pandas**, resulting in 70.1% precision despite highly sparse network

FEAT | *Java*

August 2021 - December 2021

- Utilized object-oriented programming principles to create an automatic test suite generator Python programs.
- Took in an input of "buggy implementations" and used a greedy algorithm to find an approximately minimal set of test cases that hit every implementation.
- Created internal data structures that mimic Python data structures to ensure that behavior would be constant when switching between the two languages.

Additional Experience

Rice Remix CS

March 2022 - May 2022

Student Mentor

Rice University

- Taught a seven-week long intro to Python course to high school students in the greater Houston Area.
- Worked with another student to create engaging and effective lesson plans.