

Smooth function fitting: GPs vs Multivariate Adaptive Regression Splines (MARS)

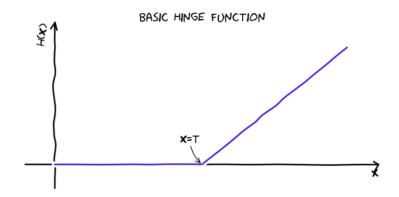
- Introduction: overview of GPs and MARS, description of test, metrics. Scaling splines cheap O(N); GP O(N³).
- Smooth functions
- Smooth functions with noise
- Conclusion
- Additional:
 - Nektar++ slot convection
 - Smallab

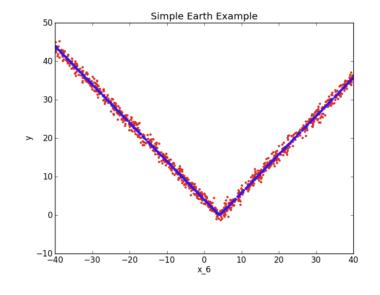


MARS

- Multivariate Adaptive Regression Splines
 - Hinge functions used in fit can handle discontinuous derivative.
 - Fit is linear combination of global basis functions; each term is product of constant, linear function, hinge functions. (Num terms, product size are params.)

$$\mathrm{h}\left(x-t
ight)=\left[x-t
ight]_{+}=\left\{egin{array}{ll} x-t, & x>t\ 0, & x\leq t \end{array}
ight.$$





• See https://contrib.scikit-learn.org/py-earth/index.html (is source of these figures).



Fitting a smooth function with MARS

• $f(x) = x \sin(x)$, random sampling points

MARS on noise-free dataset, n = 12

- *n* < 10: pretty bad
- 10 ≤ n: reasonable fits, but requires many more points for good fit
- Can be dubious when there are gaps in data (see $x \approx 2$, n = 50)

 $f(x) = x\sin(x)$

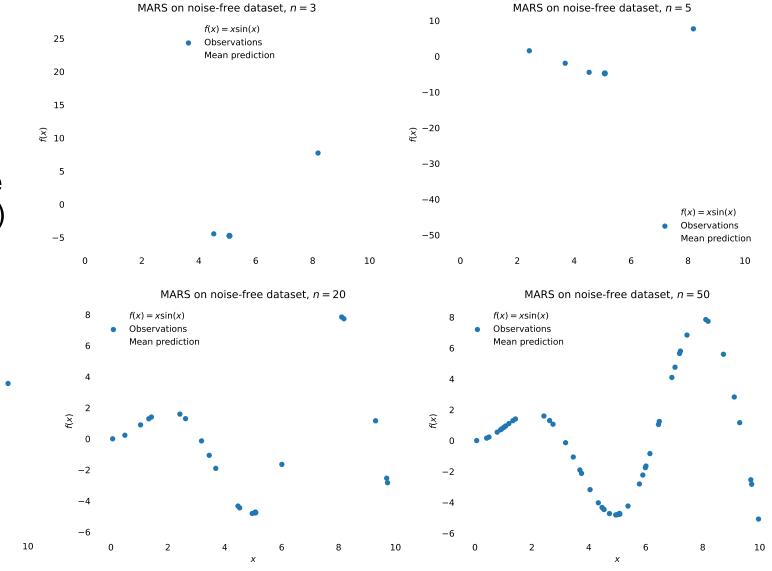
Observations

-5

-10

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Mean prediction

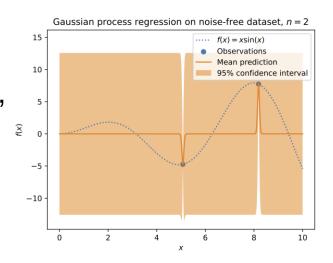


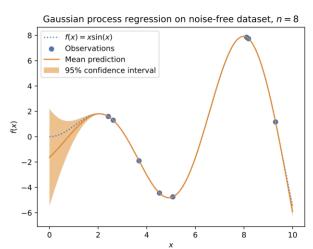
Fitting a smooth function with GPs

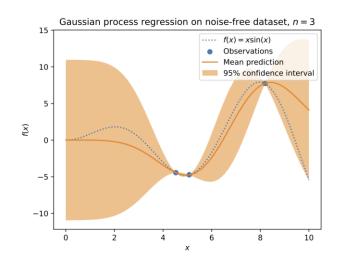
- $f(x) = x \sin(x)$, random sampling points*
- n < 2: meaningless...
- $3 \le n \le 7$: poor but meaningful, bad when extrapolating
- $8 \le n \le 9$: good within training range
- $10 \le n$: near-perfect by eye

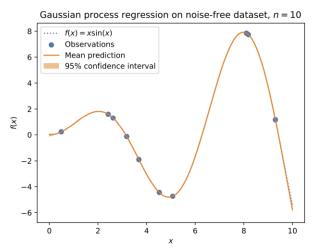
GP has info about own uncertainty
... MARS is able to do, but less
clear; may be only implemented in R
version of package.

Cheap to do perturbed ensemble ...









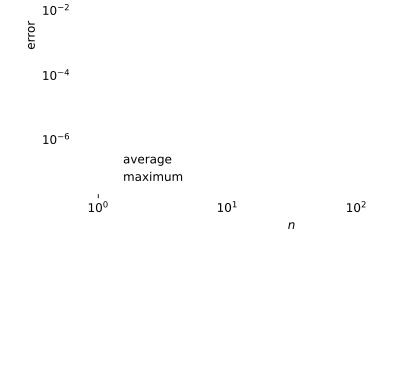




Comparative error: GPs vs MARS

10

- $f(x) = x \sin(x)$, random sampling points*
- GPs have smaller error and converge more quickly than MARS
- Jumps in convergence correspond to making the training set wider (more interpolation, less extrapolation)
- Can we make convergence quicker by choosing training points adaptively?



 10^{2}

 10^{0}

*Test cases adapted from SKLearn examples:



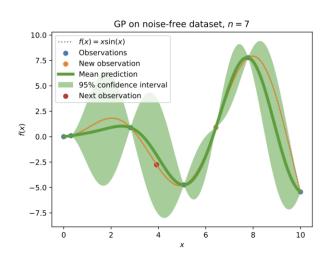
mars GP

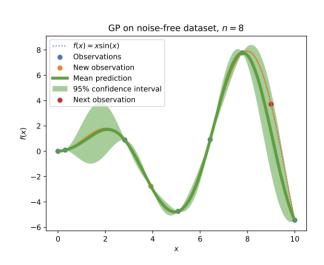
 10^{3}

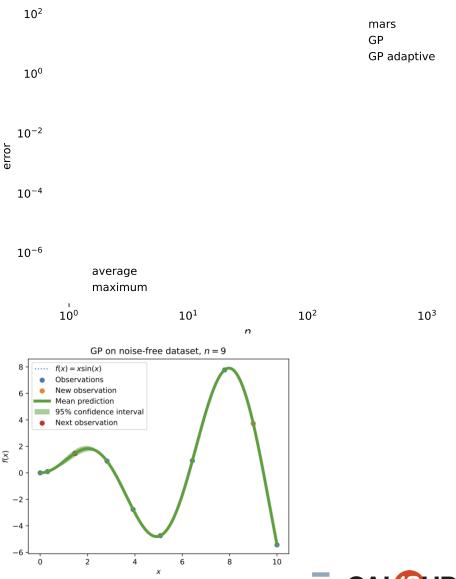
10²

GPs with adaptive sampling

- $f(x) = x \sin(x)$, adaptive sampling
- GPs give confidence intervals of fit, choose sampling point where CI is largest
- Speeds convergence, though effect not very large with smooth functions
- Lower bound of error ⇒ no point using more than ~20 points

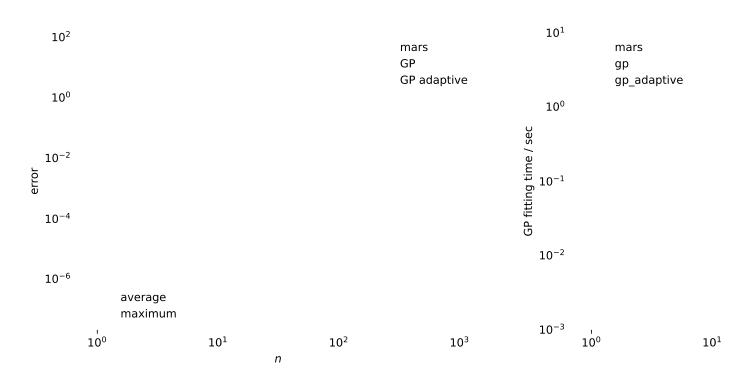






Comparative run times

- $f(x) = x \sin(x)$, adaptive sampling
- GPs converge very quickly, but take longer to run
- This is not a concern when GP requires few points
- How does noisy data change this picture?





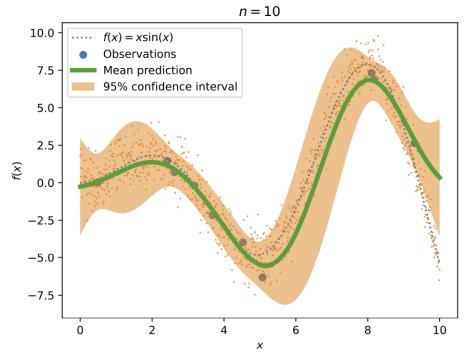
 10^{3}

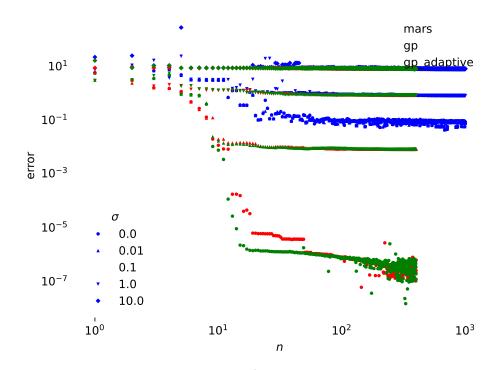
 10^{2}

n

Fitting a smooth function with noise

- $f(x) = x \sin(x) + X$, where $X \sim N(0, \sigma^2)$, random sampling points
- Do NOT allow GPs to interpolate! Set kernel parameter $\alpha = \sigma^2$, i.e. generally need to approximate variance of data's random noise.
- No change to MARS (it doesn't interpolate)





- Noise level sets a lower bound for achievable error
- For noise $\sigma \gtrsim 0.1$ achieves good fit... use MARS as cheaper
- Caveat: single performance metric studied. xCALIBUR

Conclusion

Gaussian Processes vs. MARS

GPs:

- Work: $O(N_{samples}^3)$
- Excellent fit to smooth functions
- Noise and bad fits around jumps
- Provides error estimates for fit, makes adaptive sampling easy
- Handle discontinuities with manual detection of jumps and one GP for each continuous section
- With adaptive sampling and jump detection, get very fast convergence

MARS:

- Work: $O(N_{samples})$
- Reasonable fit to smooth functions, but has an error floor, never converges to zero error
- No error estimate for fit, no adaptive sampling studied

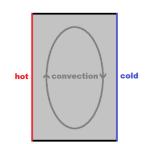
Noise:

- Imposes an error floor, $E \sim \sigma$
- Neither GPs nor MARS can converge
- ... but MARS is much faster
- See UKAEA report Selection of Techniques for Uncertainty Quantification, (<u>Documents/CD-EXCALIBUR-FMS0063-M5.2.pdf at main · ExCALIBUR-NEPTUNE/Documents</u> (github.com)).



Nektar++ slot convection (reprise)

2D heat transfer problem:

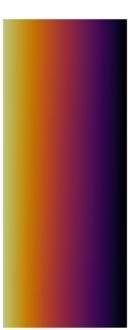


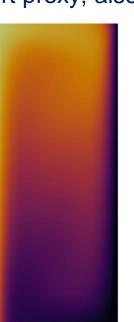
$$\frac{1}{Pr} \left(\frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} \right) = -\nabla p + Ra \ T \ \hat{\mathbf{y}} + \nabla^2 \mathbf{u}$$
$$\left(\frac{\partial T}{\partial t} + \mathbf{u} \cdot \nabla T \right) = \nabla^2 T$$
$$\nabla \cdot \mathbf{u} = 0.$$

- Parameter: Rayleigh number Ra: strength of buoyancy force. (Pr = 0.71; air.)
- Phenomenology: increased Ra gives increased heat transfer rate ... diffusion, then steady convection, then 2D turbulence driven by large intermittent boundary fluctuations (cf. tokamak plasma edge).
- Goals: study of system as turbulent heat transport proxy; also investigate capability of Nektar++.

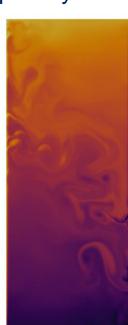
heat flux results vs. literature

Ra	Barletta et al (2005)	Lo et al (2005)	Nektar++ (2021)
10^{3}	1.118	1.118	1.118
10^{4}	2.245	2.243	2.245
10^{5}	4.520/4.522	4.519	4.522
10^{6}	_	8.823	8.826
10^{7}	_	16.641	16.532







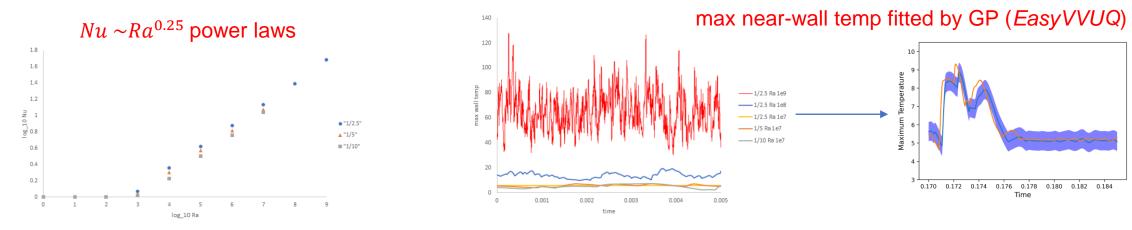


temperature fields for $Ra = 10^2, 10^5, 10^8, 10^9$



Nektar++ slot convection (reprise)

- Small modifications to Nektar++ to compute heat flux, and properties of wall-wave instability.
- Heat flux (Nusselt number): power laws (three different cavity aspect ratios)...

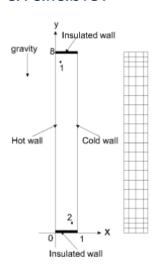


- Wall-wave instability: time series for maximum local temperature and position of hottest point (these were used with EasyVVUQ constructed GP surrogate during hackathons).
- Main conclusions: *p*-refinement advised in preference to *h*-refinement (more efficient). Large-*Ra* dynamics mandates small time step in solver (also tried out different schemes for SpectralVanishingViscosity solver option did not see a big improvement).



Smallab

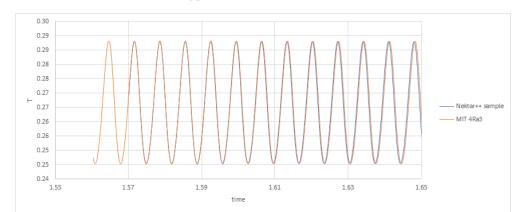
- Interesting problem for DA, GP-ROM surrogate ...
- Nektar++ convection problems are relevant (interesting features e.g. transition from time-periodic behaviour to turbulent chaos).
- MIT benchmark problem (2D 8:1 ratio cavity, Rayleigh numbers close to turbulent transition), then move on to 3D examples based on Smallab experiments (Dom Buta, Wayne Arter) - implemented in FabNEPTUNE. 2D case easy as accessible to single PC – turbulent 3D not. Video of Dom Buta initial results presentation available.



(Qols) 2D MIT benchmark

- 1. The x-velocity at point 1
- 2. The temperature at point 1
- 3. The Nusselt number along both sides of the wall in an integral valued function,

$$Nu(t) = \frac{1}{H} \int_{0}^{H} \left| \frac{\partial \Theta}{\partial x} \right|_{x=0,W} dx$$



Smallab apparatus

(Buta)



From Elder, Laminar free convection in a vertical slot, J. Fluid Mech (1965) vol.23, pt.1

