# **FBLA Trivia Tester**

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Welcome to FBLA Trivia Tester! This game is designed to improve the studying experience for competitors in the seven written Introduction competitions by gamifying the process of answering questions and learning from one's mistakes. More will be explained in the "Structure" section of this document.

## **Documentation**

#### **Event:**

Computer Game and Simulation Programming

### Language:

ava SE 8, Processing 3

#### **IDE**:

Eclipse (Photon)

#### **Photo Credits:**

https://longfordpc.com/images/moon-clipart-face-5.png

https://unixtitan.net/images/astronaut-clipart-7.png

http://cdn.desktopwallpapers4.me/wallpapers/digital-

art/1920x1200/2/14858-grass-under-the-night-sky-1920x1200-digital-

art-wallpaper.jpg

http://clipart-library.com/newimages/bird-clip-art-18.png

https://encrypted-tbn0.gstatic.com/images?

 $q = tbn: ANd 9GcSNTl 6mqv 5b1CsGJpL 0guJI 91vxnToWzVoThIcfX 9ZJ\_01YKqr$ 

https://www.clipartmax.com/png/middle/112-1124331 fuel-mileage-

tuners-gas-station-icon.png

http://4vector.com/i/free-vector-kuba-arrow-button-set-clip-

art 117492 Kuba Arrow Button Set clip art hight.png

https://www.clipartmax.com/png/small/212-2124512 cones-png-clipart-

safety-cone-png.png

https://www.ebuyer.com/blog/wp-content/uploads/2018/01/earth-from-

space.jpg

http://www.fbla-pbl.org/media/FBLA-Logo-Color.png

#### **Additional Resources:**

https://processing.org/reference/

https://docs.oracle.com/javase/7/docs/api/

https://stackoverflow.com

\*All icons and resources free for non-commercial use

## **Structure**

Upon opening the program, the user will see a welcome screen, leading to the introduction and instructions. After choosing the 5 competitions, the main menu will appear. This menu has seven options: go to each of the five conferences (each one with a different competition), proceeding to nationals, and guitting.

Inside each conference, the player must win a total of 4 minigames,

from the selection of 4 types of games. By completing 4 minigames in a conference, the conference is completed, and by completing all 5 of the conferences the player may proceed to nationals.

Nationals will consist of up to 10 questions the player got wrong in any of the conferences. The difficulty of each game in nationals is increased significantly, which presents a greater challenge due to the player's second time seeing the question in each game.

After completing all of the games in nationals, the player wins.

## **Miscellaneous Tips**

Each game features a "QUIT" button at any given time, and a "PAUSE" button when the game itself is running. However, at any point during the program, the player may press the **escape key (ESC)** to instantly exit the entire program.

## **Credits/Division of Workload**

### Eylam Tagor:

- Space and Driving minigames
- Fine-tuning the menu
- General bug-fixing

### Ayush Satyavarpu:

• Bird and Flashlight minigames

- Fine-tuning the menu
- General bug-fixing

## Sohil Nadarajan:

• Base skeleton for menu