

A300-600ST_Beluga

For

Flightgear



Since mid 2007 til now I was surprised by the number of messages posted in Flightgear forums by a lot of people looking for this airplane and asking why it is available for almost all the other flight simulators and not for Flightgear !?

I'm interested in this kind of weird planes, so I decided to stop seeking answers and to start building it .

It took me a lot of time to gather the needed informations(schemas,images and articles etc...)to start with Blender .

I do not pretend it is as perfect as it should be but I think it would temporary fill the gap til a Flightgear developer decides to build something better . Many liveries are available including a fictitious one.

Note :

1-The A300 and the A300-600ST Beluga real main panels are not the same. The Beluga one has been subject to many changes: Some instruments have been added and some others have been removed.

2-There are only Inner ailerons in the real Beluga(I'm not able to put some Images here because they are copyrighted but you can check them easily by typing "A300-600ST Beluga images " on your browser). For example you can find both outer and inner ailerons in B-747.

History :

The A300-600ST Super Transporter was the best alternative for Airbus Industrie to replace its aging fleet of B-337SGT_Super Guppies which the company had bought from Aerospacelines in the 70's of the last century.

A more spacious airplane was needed to ferry oversize subassemblies (wings, fuselages) between the partners' factories throughout Europe.

Therefore, Airbus decided to use the same concept used for building the Super Guppy : Modifying an existing airplane(A300-600R).

The first A300-600ST was built in Toulouse, France, and rolled out in June 1994. Four Belugas had been delivered by 1998 followed by the fifth in 2001 which allowed the smooth retirement of the Super Guppies in 1997.

enjoy

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