

— Computer Aided Design Optimizer —

INSTALLATION GUIDE

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ABOUT

This document provides general information about using the CADO software. CADO is a fully CAD-integrated topology optimization tool under the open source BSD license. It resulted from a project as part of the Bavarian Graduate School of Engineering at TU München and was developed by Saumitra Joshi, Juan Carlos Medina, Friedrich Menhorn, Severin Reiz, Benjamin Rüth, Erik Wannerberg and Anna Yurova in 2015-2016.

1 TOPY

In our tool we use ToPy (https://github.com/williamhunter/topy) for topology optimization.

1.1 Prerequisites

In order to install ToPy, make sure that the following software is installed on your computer:

- Python (version 2.7)
- NumPy (Usually provided by Python distribution)
- PyVTK tool (https://pypi.python.org/pypi/PyVTK)
- Pysparse library (http://pysparse.sourceforge.net/)

Here are some recommendations for the installation of the tools/libraries mentioned above.

To install PyVTK tool, please run the following commands in your terminal:

```
> sudo apt-get install python-pip
> pip install pyvtk
```

> sudo python setup.py install

The installation of the Pysparse library is a bit more cumbersome, since the pip-installation (like in the previous case) fails most of the times. So, here we provide an alternative way of installing Pysparse from the *.git* repository.

To install Pysparse (assuming the pip installation fails), make sure that *git* (https://git-scm.com/) is installed on your computer and then run the following commands in your terminal:

```
> git clone git://pysparse.git.sourceforge.net/gitroot/
pysparse/pysparse/
> cd pysparse
```

1.2 Install ToPy

If all the tools specified in the section 1.1 are installed, we can now proceed to the installation of ToPy itself. For that download ToPy from https://github.com/williamhunter/topy.

Figure 1: Changing of the output type of ToPy to ascii

For CADO it is necessary to have an output in the *ascii* format. By default the output .vtk files from ToPy are binary, so we need to change them to *ascii*. In order to do that, please perform the following actions:

- Open the ToPy source file core/visualization.py
- Go to the method _write_legacy_vtu(x, fname) in line
 160
- Change 'binary' to 'ascii' in line 194 (see pic. 1)

After making the following edit, run the following command from the root directory of ToPy:

> sudo python setup.py install

1.3 Test ToPy

In order to test whether the installation of ToPy was completed successfully it is possible to run some test cases provided in *examples* folder. For that, do the following:

 Enter one of the folders in examples (e.g. examples/cantilever)

```
| Vol. | Change
```

Figure 2: ToPy test

Figure 3: Building OpenCascade

 Execute a ToPy test run by running the following command in your terminal:

```
> python optimize.py <example.tpd-file>
```

The output should look as showed in picture 2.

2 OPENCASCADE

OpenCascade (http://www.opencascade.com/) is an open-source CAD kernel. It is widely used in engineering and design for geometry construction and editing.

Install OpenCascade 2.1

For technical reasons, we do not use OpenCascade from the official webpage, but from the .git repository. To install Open-Cascade this way, make sure that git (https://git-scm.com/) is installed on your computer and then run the following commands in your terminal:

Clone the repository:

```
TestTopOpeTools:TestTopOpe:BRepTest:GeometrvTest:HLRTest:MeshTest:GeomliteTest:DrawFairC
                                  erTest)
SDRAW;XSDRAWIGES;XSDRAWSTEP;XSDRAWSTLVRML)
d;DNaming;DDataStd;DPrsStd;DrawDim)
have been written to
                                                                            git/oce-master/build
```

Figure 4: OpenCascade installation: cmake

```
> git clone git://github.com/tpaviot/oce.git
      > cd oce
      > mkdir build
      > cd build
Execute cmake:
      > cmake ..
 Sample output: see Pic. 4
• Build OpenCascade:
      > make ..
 To speed up the process, build can be done in parrallel:
      > make -j<number_of_processors>
 Sample output: see Pic. 3
• Install OpenCascade:
      > sudo make install ...
 Sample output: see Pic. 5
```

These steps are in accord with the installation guide on the Github page of OpenCascade itself. One can also use the CMake-GUI (see Pic. 6) to change some of the build configuration if need be (e.g. include OpenMP support).

```
. /usr/local/tib/oce-0.17-dev/ltbTkVlewerTest.so.
path of "iusr/local/tib/oce-0.17-dev/ltbTkVlewerTest.so.
path of "iusr/local/lib/oce-0.17-dev/ltbTkVlewerTest.so.10.0.0" to "/usr/local/lib/oce-0.17-dev:/usr/local/lib"
. /usr/local/lib/oce-0.17-dev/ltbTkXSDRAW.so.10.0.0
. /usr/local/lib/oce-0.17-dev/ltbTkXSDRAW.so.10.0.0
. /usr/local/lib/oce-0.17-dev/ltbTkXSDRAW.so.10
. /usr/local/lib/oce-0.17-dev/ltbTkXSDRAW.so.10
. /usr/local/lib/oce-0.17-dev/ltbTkXSDRAW.so.10
. /usr/local/lib/oce-0.17-dev/ltbTkXSDRAW.so.10
. /usr/local/lib/oce-0.17-dev/ltbTkXSDRAW.so.10
. /usr/local/include/oce/DDF_AttributeBrowser.hxx
. /usr/local/include/oce/DDF_AttributeBrowser.hxx
. /usr/local/include/oce/DDF_AttributeBrowser.hxx
. /usr/local/lib/oce-0.17-dev/ltbTkDCAF.so.10
. /usr/local/lib/oce-0.17-dev/ltbTkDCAF.so.10
. /usr/local/lib/oce-0.17-dev/ltbTkDCAF.so.10
. /usr/local/lib/oce-0.17-dev/ltbTkDCAF.so.10
. /usr/local/lib/oce-0.17-dev/ltbTkDCAF.so.10
. /usr/local/lib/oce-0.17-dev/ltbTkXDEDRAW.so.10.0.0
. /usr/local/lib/oce-0.17-dev/ltbTkXDEDRAW.so.10.0.0
. /usr/local/lib/oce-0.17-dev/ltbTkXDEDRAW.so.10
. /usr/local/lib/
```

Figure 5: OpenCascade installation

<u>F</u> ile <u>T</u> ools <u>O</u> ptions <u>H</u> elp				
Where is the source code: amme/OpenCa	ascade/git/oce-master Browse Source			
Where to build the binaries: $enCascade/git/oce-master/build \lor Browse \underline{\underline{B}}uild$				
Search: ☐ Grouped ☑ Advanced ☑ Add Entry ☐ ※ Remove Entry				
Name	Value			
BUILD_TESTING ✓				
BZRCOMMAND	BZRCOMMAND-NOTFOUND			
CMAKE_AR	/usr/bin/ar			
CMAKE_BUILD_TYPE	Release			
CMAKE_COLOR_MAKEFILE	☑			
CMAKE_CXX_COMPILER	/usr/bin/c++			
CMAKE_CXX_FLAGS				
CMAKE_CXX_FLAGS_DEBUG	-g			
CMAKE_CXX_FLAGS_MINSIZEREL	-Os -DNDEBUG			
CMAKE_CXX_FLAGS_RELEASE	-O3 -DNDEBUG			
CMAKE_CXX_FLAGS_RELWITHDEBINFO	-O2 -g -DNDEBUG			
CMAKE_C_COMPILER	/usr/bin/cc			
CMAKE_C_FLAGS				
CMAKE_C_FLAGS_DEBUG	-g v.			
Press Configure to update and display new values in red, then press Generate to generate selected build files.				
Configure Generate Current Generator: Unix Makefiles				

Figure 6: CMake graphical interface

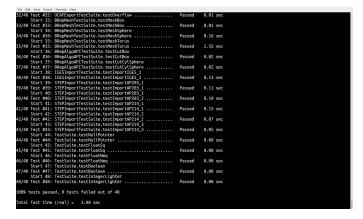


Figure 7: OpenCascade test

Test OpenCascade

In order to test whether the installation of OpenCascade was completed successfully it is possible to run a test provided by OpenCascade.

For that, run the following command from your terminal:

> make test

All performed tests should be successful (See Pic. 7)

MISCELLANEOUS 3

Qt & QtCreator

To install the the newest version of **Qt**, visit the page http://ftp.fau.de/qtproject/archive/qt/5.4/5.4.2/ and download the .run file suitable for your computer. After that, change the rights for the installer file and install Qt by following instructions of the installation manager:

```
> chmod +x qt-opensource-linux-x64-5.5.0-2.run
```

> sudo ./qt-opensource-linux-x64-5.5.0-2.run

FreeCAD3.2

Download and install FreeCAD following the instructions from the official FreeCAD webcite:

http://www.freecadweb.org/wiki/?title=Download.

It can also be installed directly from the command line as follows:

> sudo apt-get install freecad

4 CADO

4.1 Prerequisites

In order to install CADO the following tools should be installed on your computer:

- Topy (see Sec. 1)
- OpenCascade (see Sec. 2)
- QtCreator (see Sec. 3.1)
- FreeCAD

After having installed all the prerequisites, CADO is ready to install. To do that, perform the following command from the repository main folder:

> make

After the installation process has completed run the program from the command line:

> ./cado