

Implementing the finite element method with libfemtools

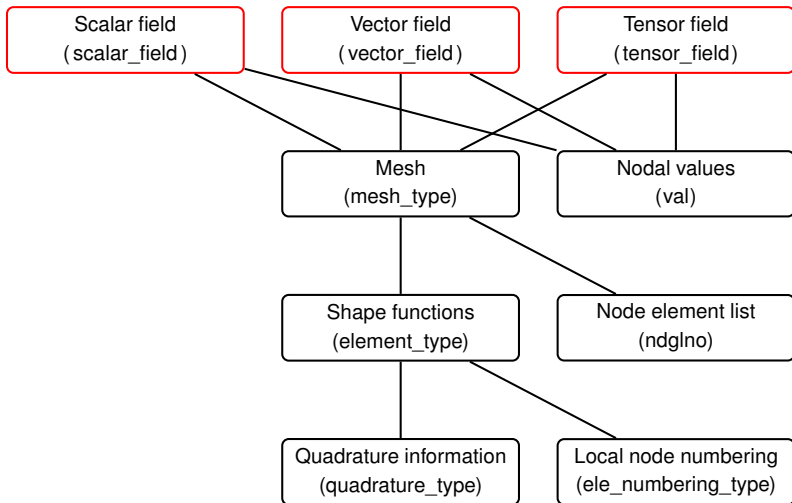
Computer techniques for modellers

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Field type heirarchy



Field objects

An abbreviated version of the scalar field definition:

```
type scalar_field
  !! Field value at points.
  real, dimension(:), pointer :: val
  !! Flag for whether val is allocated
  logical :: wrapped=.true.
  type(scalar_boundary_condition), dimension(:), pointer :: &
    boundary_condition => null()
  character(len=FIELD_NAME_LEN) :: name=""
  !! path to options in the options tree
  character(len=OPTION_PATH_LEN) :: option_path=""
  type(mesh_type) :: mesh
  !! Reference count for field
  type(refcount_type), pointer :: refcount=>null()
  !! Indicator for whether this is an alias to another field.
  logical :: aliased=.false.
end type scalar_field
```

Note that for most purposes fields are *opaque* types.

Field methods

```
use fields
type(scalar_field) :: temperature
type(mesh_type) :: model_mesh
real, dimension(:), pointer :: t_ele
```

```
call allocate(temperature, model_mesh)
```

```
! Set the whole field to 0.0
```

```
call zero(temperature)
```

```
! Find the nodes of the third element.
```

```
t_ele=>ele_nodes(temperature, 3)
```

```
! Values at nodes of third element:
```

```
print *, ele_val(temperature, 3)
```

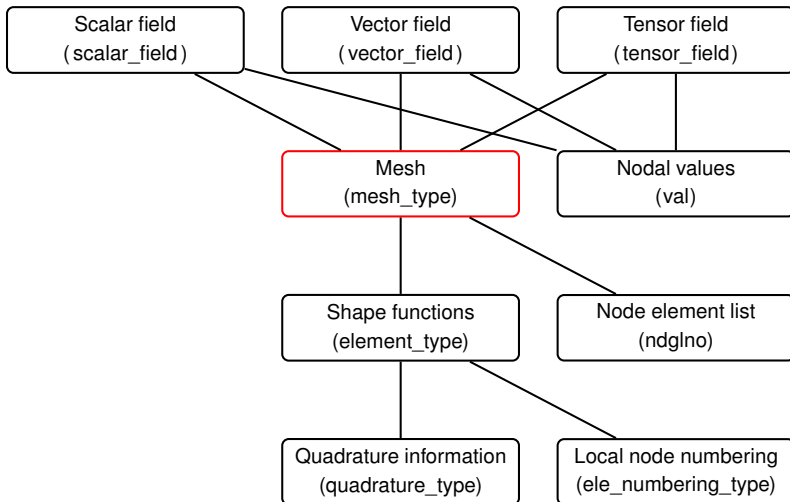
```
! Values at quadrature points in third element:
```

```
print *, ele_val_at_quad(temperature, 3)
```

```
! Number of nodes in third element:
```

```
print *, ele_loc(temperature, 3)
```

Field type heirarchy

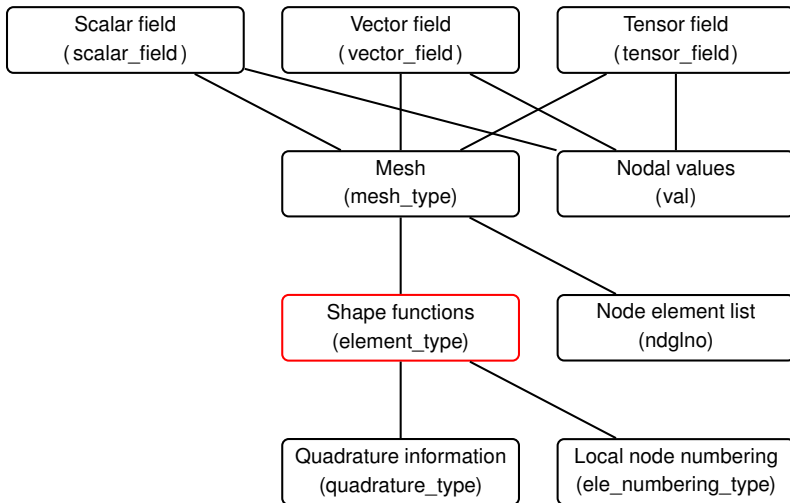


Mesh objects

Many fields can share one mesh if they have the same finite element space.

```
type mesh_type
  !!< Mesh information for (among other things) fields.
  integer, dimension (:), pointer :: ndglno
  !! Flag for whether ndglno is allocated
  logical :: wrapped=.true.
  type(element_type), pointer :: shape
  integer :: elements ! Number of elements
  integer :: nodes ! Number of nodes
  character(len=FIELD_NAME_LEN) :: name
  ! Degree of continuity of the field. 0 is for the conventional
  ! C0 discretisation. -1 for DG.
  integer :: continuity=0
  ! Mesh face information when needed (eg DG).
  type(mesh_faces), pointer :: faces=>null()
end type mesh_type
```

Field type heirarchy



Element shape functions

```
type element_type
  integer :: dim !! 2d or 3d?
  integer :: loc !! Number of nodes.
  integer :: ngi !! Number of gauss points.
  integer :: degree !! Polynomial degree of element.
  !! Shape functions: n is for the primitive function,
  !! dn is for partial derivatives.
  !! n is loc x ngi, dn is loc x ngi x dim
  real, pointer :: n(:, :) => null(), dn(:, :, :) => null()
  !! Polynomials defining shape functions and their derivatives.
  type(polynomial), dimension(:, :), pointer :: spoly=>null(), &
    & dspoly=>null()
  !! Link back to the node numbering used for this element.
  type(ele_numbering_type), pointer :: numbering=>null()
  !! Link back to the quadrature used for this element.
  type(quadrature_type), pointer :: quadrature=>null()
end type element_type
```


Making quadrature and elements

```
type(quadrature_type) :: quad
```

```
type(element_type) :: shape
```

```
! Make a triangular element.
```

```
quad=make_quadrature(loc=3, dimension=2, degree=3)
```

```
shape=make_element_shape(loc=3, dimension=2, degree=1, quad=quad)
```

```
! Quadrature and elements are dynamically sized and must be  
! deallocated when no longer needed.
```

```
call deallocate(quad)
```

```
call deallocate(shape)
```

State objects

A state object stores fields and meshes by *name*:

```
use state_module
```

```
use fields
```

```
type(vector_field) :: position
```

```
type(scalar_field) :: temperature
```

```
type(tensor_field) :: temp_diffusivity
```

```
type(state_type) :: state
```

```
call insert(state, position, 'Coordinate')
```

```
call insert(state, temperature, 'Temperature')
```

```
call insert(state, temp_diffusivity, 'TemperatureDiffusivity')
```

```
call insert(state, position%mesh, 'Coordinate Mesh')
```

Any number of fields can be stored in this way.

State objects

Retrieval functions from state objects return *pointers* not copies:

```
subroutine state_operation( state )  
  use state_module  
  use fields  
  type( scalar_field ), pointer :: temperature  
  type( tensor_field ), pointer :: temp_diffusivity  
  type( mesh_type ), pointer :: X_mesh  
  integer :: stat  
  
  temperature=>extract_scalar_field( state , 'Temperature' , &  
    &                                stat=stat )  
  ! If no temperature then do nothing.  
  if ( stat /= 0 ) return  
  ...  
  
end subroutine state_operation
```

An equation!

$$\nabla^2 \psi = f(\mathbf{x})$$

on some domain Ω with boundary condition $\nabla \psi \cdot \mathbf{n} = 0$.

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$$- \int_{\Omega} \nabla N \nabla \psi dV + \int_{\Gamma} N \nabla \psi \cdot \mathbf{n} dA = \int_{\Omega} N f(\mathbf{x}) dV$$

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A test case

As a simple test case we take:

$$f(x, y) = -4.0\pi^2 \dim \prod_{i=1}^{\dim} \cos(2\pi \mathbf{x}_i)$$

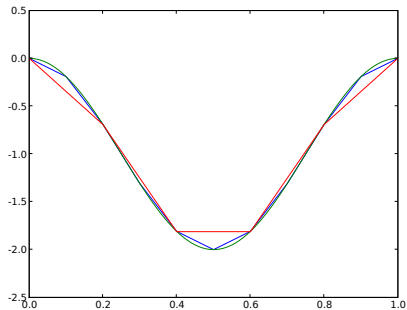
Which has analytic solution:

$$\Psi(x, y) = \prod_{i=1}^{\dim} \cos(2\pi \mathbf{x}_i) + C$$

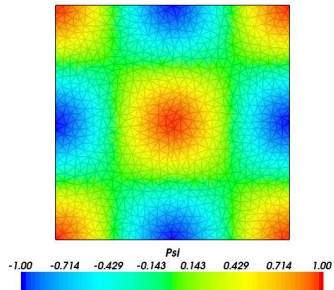
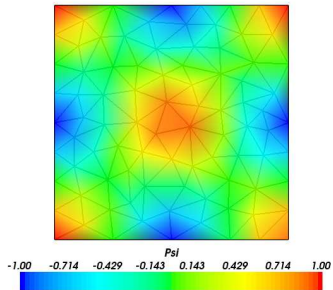
for an arbitrary constant C .

Go read some source

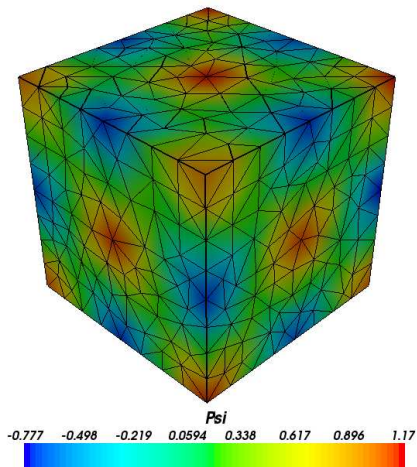
1D results



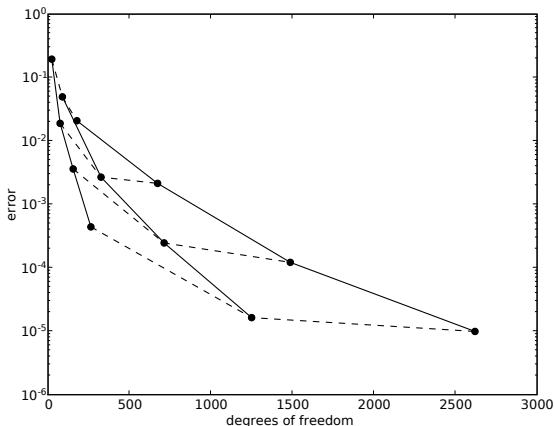
2D results



3D results



Error for h and p refinement



Error against degrees of freedom. Solid lines link results on the same mesh, broken lines link results with the same degree elements