## Writing clean Java code

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7 october 2019





## Writing re-usable code

## Java By Comparison

https://www.amazon.com/Java-Comparison-Become-Craftsman-Examples/dp/1680502875/ https://github.com/GMTSE/ProjetsJavaMaterial/blob/master/JavaByComparisonSumUp.md

- Rule#5: always check for null args
- Rule#8/#14: **group** code / **indent**
- Rule#72: log in file not console
- Rule#11: favor for-each
- Rule#15: use string format
- Rule#68: 1 **code style** for the team
- Rule#21: template for **comments**
- Rule#29: select good names
- Rule#34: catch most specific Exception
- Rule#39: close resources
- Rule#42: template for Unit Tests
- Rule#50: treat edge test cases
- Rule#54: favor immutable
- Rule#64: use optionals rather than nulls

