## Summary

- 1. Red/Core Language
  - a. Datatypes
  - b. Typesets
- 2. GUI System
  - a. View Engine
  - b. VID Dialect
  - c. Draw Dialect
  - d. Rich-Text Dialect

## **Other Docs**

- 1. Parse
- 2. Lexer
- 3. Reactive Programming
- 4. Interpreter Events / Debugging tools
- 5. LibRed API
- 6. Preprocessor
- 7. Redbin Format Specification
- 8. Coding Style Guide

## **Datatype Listing**

- a. action!
- b. binary!
- c. bitset!
- d. block!
- e. char!
- f. datatype!
- g. date!
- h. email!
- i. error!
- j. event!
- k. file!
- l. float!

- m. function!
- n. get-path!
- o. get-word!
- p. handle!
- q. hash!
- r. image!
- s. integer!
- t. issue!
- u. lit-path!
- v. lit-word!
- w. logic!
- x. map!
- y. money!
- z. native!
- aa. none!
- ab. object!
- ac. op!
- ad. pair!
- ae. paren!
- af. path!
- ag. percent!
- ah. ref!
- ai. refinement!
- aj. routine!
- ak. set-path!
- al. set-word!
- am. string!
- an. tag!
- ao. time!
- ap. tuple!
- aq. typeset!
- ar. unset!
- as. url!
- at. vector!
- au. word!