

# Předdefinované hodnoty native!

Poznámka překladatele:

Tuto kapitolu prozatím nepřekládám, neboť v ní převládají nepřeložitelné termíny programovacího jazyka.

## all

### USAGE:

ALL conds

### DESCRIPTION:

Evaluates and returns the last value if all are truthy; else NONE.  
ALL is a native! value.

### ARGUMENTS:

conds            [block!]

>> help all

### USAGE:

ALL conds

### DESCRIPTION:

Evaluates and returns the last value if all are truthy; else NONE.  
ALL is a native! value.

### ARGUMENTS:

conds            [block!]

## any

### USAGE:

ANY conds

### DESCRIPTION:

Evaluates and returns the first truthy value, if any; else NONE.  
ANY is a native! value.

### ARGUMENTS:

conds            [block!]

## arccosine

**USAGE:**

ARCCOSINE cosine

**DESCRIPTION:**

Returns the trigonometric arccosine (in degrees by default in range  $[0,180]$ ).  
ARCCOSINE is a native! value.

**ARGUMENTS:**

cosine            [number!] "in range  $[-1,1]$ ."

**REFINEMENTS:**

/radians        => Angle is returned in radians  $[0,\pi]$ .

**RETURNS:**

[float!]

## arcsine

**USAGE:**

ARCSINE sine

**DESCRIPTION:**

Returns the trigonometric arcsine (in degrees by default in range  $[-90,90]$ ).  
ARCSINE is a native! value.

**ARGUMENTS:**

sine            [number!] "in range  $[-1,1]$ ."

**REFINEMENTS:**

/radians        => Angle is returned in radians  $[-\pi/2,\pi/2]$ .

**RETURNS:**

[float!]

## arctangent

**USAGE:**

ARCTANGENT tangent

**DESCRIPTION:**

Returns the trigonometric arctangent (in degrees by default in range  $[-90,90]$ ).  
ARCTANGENT is a native! value.

**ARGUMENTS:**

tangent      [number!] "in range  $[-\text{inf},+\text{inf}]$ ."

**REFINEMENTS:**

/radians      => Angle is returned in radians  $[-\pi/2,\pi/2]$ .

**RETURNS:**

[float!]

## arctangent2

**USAGE:**

ARCTANGENT2 y x

**DESCRIPTION:**

Returns the smallest angle between the vectors  $(1,0)$  and  $(x,y)$  in degrees by default  $(-180,180]$ .  
ARCTANGENT2 is a native! value.

**ARGUMENTS:**

y              [number!]  
x              [number!]

**REFINEMENTS:**

/radians      => Angle is returned in radians  $(-\pi,\pi]$ .

**RETURNS:**

[float!]

## as

**USAGE:**

AS type spec

**DESCRIPTION:**

Coerce a series into a compatible datatype without copying it.

AS is a native! value.

**ARGUMENTS:**

type	[datatype! block! paren! any-path! any-string!]	"The datatype or example value."
spec	[block! paren! any-path! any-string!]	"The series to coerce."

## as-money

**USAGE:**

AS-MONEY currency amount

**DESCRIPTION:**

Combine currency code and amount into a monetary value.

AS-MONEY is a native! value.

**ARGUMENTS:**

currency	[word!]
amount	[integer! float!]

**RETURNS:**

[money!]

## as-pair

**USAGE:**

AS-PAIR x y

**DESCRIPTION:**

Combine X and Y values into a pair.

AS-PAIR is a native! value.

**ARGUMENTS:**

x	[integer! float!]
y	[integer! float!]

## bind

**USAGE:**

`BIND word context`

**DESCRIPTION:**

Bind words to a context; returns rebound words.  
`BIND` is a native! value.

**ARGUMENTS:**

<code>word</code>	<code>[block! any-word!]</code>
<code>context</code>	<code>[any-word! any-object! function!]</code>

**REFINEMENTS:**

`/copy`           => Deep copy blocks before binding.

**RETURNS:**

`[block! any-word!]`

## break

**USAGE:**

`BREAK`

**DESCRIPTION:**

Breaks out of a loop, while, until, repeat, foreach, etc.  
`BREAK` is a native! value.

**REFINEMENTS:**

<code>/return</code>	=> Forces the loop function to return a value.
<code>value</code>	<code>[any-type!]</code>

## browse

**USAGE:**

`BROWSE url`

**DESCRIPTION:**

Open web browser to a URL or file manager to a local file.  
`BROWSE` is a native! value.

**ARGUMENTS:**

<code>url</code>	<code>[url! file!]</code>
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## call

**USAGE:**

CALL cmd

**DESCRIPTION:**

Executes a shell command to run another process.

CALL is a native! value.

**ARGUMENTS:**

cmd [string! file!] "A shell command or an executable file."

**REFINEMENTS:**

/wait => Runs command and waits for exit.

/show => Force the display of system's shell window (Windows only).

/console => Runs command with I/O redirected to console (CLI console only at present).

/shell => Forces command to be run from shell.

/input =>

in [string! file! binary!] "Redirects in to stdin."

/output =>

out [string! file! binary!] "Redirects stdout to out."

/error =>

err [string! file! binary!] "Redirects stderr to err."

**RETURNS:**

0 if success, -1 if error, or a process ID.

[integer!]

## case

**USAGE:**

CASE cases

**DESCRIPTION:**

Evaluates the block following the first truthy condition.

CASE is a native! value.

**ARGUMENTS:**

cases [block!] "Block of condition-block pairs."

**REFINEMENTS:**

/all => Test all conditions, evaluating the block following each truthy condition.

## catch

**USAGE:**

CATCH block

**DESCRIPTION:**

Catches a throw from a block and returns its value.

CATCH is a native! value.

**ARGUMENTS:**

block            [block!] "Block to evaluate."

**REFINEMENTS:**

/name            => Catches a named throw.

word            [word! block!] "One or more names."

## checksum

**USAGE:**

CHECKSUM data method

**DESCRIPTION:**

Computes a checksum, CRC, hash, or HMAC.

CHECKSUM is a native! value.

**ARGUMENTS:**

data            [binary! string! file!]

method          [word!] {MD5 SHA1 SHA256 SHA384 SHA512 CRC32 TCP ADLER32 hash.}

**REFINEMENTS:**

/with            => Extra value for HMAC key or hash table size; not compatible with TCP/CRC32/ADLER32 methods.

spec            [any-string! binary! integer!] {String or binary for MD5/SHA\* HMAC key, integer for hash table size.}

**RETURNS:**

[integer! binary!]

## compliment?

**USAGE:**

COMPLEMENT? bits

**DESCRIPTION:**

Returns TRUE if the bitset is complemented.

COMPLEMENT? is a native! value.

**ARGUMENTS:**

bits            [bitset!]

## compose

**USAGE:**

COMPOSE value

**DESCRIPTION:**

Returns a copy of a block, evaluating only parens.

COMPOSE is a native! value.

**ARGUMENTS:**

value            [block!]

**REFINEMENTS:**

/deep            => Compose nested blocks.

/only            => Compose nested blocks as blocks containing their values.

/into            => Put results in out block, instead of creating a new block.

out              [any-block!] "Target block for results, when /into is used."

## compress

**USAGE:**

COMPRESS data

**DESCRIPTION:**

compresses data. return GZIP format (RFC 1952) by default.

COMPRESS is a native! value.

**ARGUMENTS:**

data            [any-string! binary!]

**REFINEMENTS:**

/zlib            => Return ZLIB format (RFC 1950).

/deflate        => Return DEFLATE format (RFC 1951).



## construct

### USAGE:

CONSTRUCT block

### DESCRIPTION:

Makes a new object from an unevaluated spec; standard logic words are evaluated.  
CONSTRUCT is a native! value.

### ARGUMENTS:

block            [block!]

### REFINEMENTS:

/with            => Use a prototype object.  
    object        [object!] "Prototype object."  
/only            => Don't evaluate standard logic words.

## context?

### USAGE:

CONTEXT? word

### DESCRIPTION:

Returns the context to which a word is bound.  
CONTEXT? is a native! value.

### ARGUMENTS:

word            [any-word!] "Word to check."

### RETURNS:

[object! function! none!]

## continue

### USAGE:

CONTINUE

### DESCRIPTION:

Throws control back to top of loop.  
CONTINUE is a native! value.

## cosine

**USAGE:**

`COSINE angle`

**DESCRIPTION:**

Returns the trigonometric cosine.

`COSINE` is a native! value.

**ARGUMENTS:**

`angle`            `[number!]`

**REFINEMENTS:**

`/radians`        => Angle is specified in radians.

**RETURNS:**

`[float!]`

## debase

**USAGE:**

`DEBASE value`

**DESCRIPTION:**

Decodes binary-coded string (BASE-64 default) to binary value.

`DEBASE` is a native! value.

**ARGUMENTS:**

`value`            `[string!]` "The string to decode."

**REFINEMENTS:**

`/base`            => Binary base to use.

`base-value`      `[integer!]` "The base to convert from: 64, 58, 16, or 2."

## decompress

**USAGE:**

DECOMPRESS data

**DESCRIPTION:**

Decompresses data. Data in GZIP format (RFC 1952) by default.  
DECOMPRESS is a native! value.

**ARGUMENTS:**

data [binary!]

**REFINEMENTS:**

/zlib => Data in ZLIB format (RFC 1950).  
size [integer!] "Uncompressed data size. Use 0 if don't know."  
/deflate => Data in DEFLATE format (RFC 1951).  
size [integer!] "Uncompressed data size. Use 0 if don't know."

## dehex

**USAGE:**

DEHEX value

**DESCRIPTION:**

Converts URL-style hex encoded (%xx) strings.  
DEHEX is a native! value.

**ARGUMENTS:**

value [any-string!]

**RETURNS:**

Always return a string.  
[string!]

## difference

**USAGE:**

```
DIFFERENCE set1 set2
```

**DESCRIPTION:**

Returns the special difference of two data sets.  
DIFFERENCE is a native! value.

**ARGUMENTS:**

set1	[block! hash! string! bitset! typeset! date!]
set2	[block! hash! string! bitset! typeset! date!]

**REFINEMENTS:**

/case	=> Use case-sensitive comparison.
/skip	=> Treat the series as fixed size records.
size	[integer!]

**RETURNS:**

```
[block! hash! string! bitset! typeset! time!]
```

## do

**USAGE:**

```
DO value
```

**DESCRIPTION:**

Evaluates a value, returning the last evaluation result.  
DO is a native! value.

**ARGUMENTS:**

value	[any-type!]
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**REFINEMENTS:**

/expand	=> Expand directives before evaluation.
/args	=> If value is a script, this will set its system/script/args.
arg	"Args passed to a script (normally a string)."
/next	=> Do next expression only, return it, update block word.
position	[word!] "Word updated with new block position."

## does

**USAGE:**

DOES body

**DESCRIPTION:**

Defines a function with no arguments or local variables.

DOES is a native! value.

**ARGUMENTS:**

body [block!]

## either

**USAGE:**

EITHER cond true-blk false-blk

**DESCRIPTION:**

If conditional expression is truthy, evaluate the first branch; else evaluate the alternative.

EITHER is a native! value.

**ARGUMENTS:**

cond [any-type!]

true-blk [block!]

false-blk [block!]

## enbase

**USAGE:**

ENBASE value

**DESCRIPTION:**

Encodes a string into a binary-coded string (BASE-64 default).

ENBASE is a native! value.

**ARGUMENTS:**

value [binary! string!] "If string, will be UTF8 encoded."

**REFINEMENTS:**

/base => Binary base to use.

base-value [integer!] "The base to convert from: 64, 58, 16, or 2."

## enhex

**USAGE:**

ENHEX value

**DESCRIPTION:**

Encode URL-style hex encoded (%xx) strings.

ENHEX is a native! value.

**ARGUMENTS:**

value [any-string!]

**RETURNS:**

Always return a string.

[string!]

## equal?

**USAGE:**

EQUAL? value1 value2

**DESCRIPTION:**

Returns TRUE if two values are equal.

EQUAL? is a native! value.

**ARGUMENTS:**

value1 [any-type!]

value2 [any-type!]

## exclude

**USAGE:**

EXCLUDE set1 set2

**DESCRIPTION:**

Returns the first data set less the second data set.

EXCLUDE is a native! value.

**ARGUMENTS:**

set1 [block! hash! string! bitset! typeset!]

set2 [block! hash! string! bitset! typeset!]

**REFINEMENTS:**

/case => Use case-sensitive comparison.

/skip => Treat the series as fixed size records.

size [integer!]

**RETURNS:**

[block! hash! string! bitset! typeset!]

## exit

**USAGE:**

EXIT

**DESCRIPTION:**

Exits a function, returning no value.

EXIT is a native! value.

## exp

**USAGE:**

EXP value

**DESCRIPTION:**

Raises E (the base of natural logarithm) to the power specified.

EXP is a native! value.

**ARGUMENTS:**

value [number!]

**RETURNS:**

[float!]

## extend

### USAGE:

```
EXTEND obj spec
```

### DESCRIPTION:

Extend an object or map value with list of key and value pairs.  
EXTEND is a native! value.

### ARGUMENTS:

obj	[object! map!]
spec	[block! hash! map!]

### REFINEMENTS:

/case	=> Use case-sensitive comparison.
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## forall

### USAGE:

```
FORALL 'word body
```

### DESCRIPTION:

Evaluates body for all values in a series.  
FORALL is a native! value.

### ARGUMENTS:

'word	[word!] "Word referring to series to iterate over."
body	[block!]

## foreach

### USAGE:

```
FOREACH 'word series body
```

### DESCRIPTION:

Evaluates body for each value in a series.  
FOREACH is a native! value.

### ARGUMENTS:

'word	[word! block!] "Word, or words, to set on each iteration."
series	[series! map!]
body	[block!]



## forever

### USAGE:

FOREVER body

### DESCRIPTION:

Evaluates body repeatedly forever.  
FOREVER is a native! value.

### ARGUMENTS:

body            [block!]

## func

### USAGE:

FUNC spec body

### DESCRIPTION:

Defines a function with a given spec and body.  
FUNC is a native! value.

### ARGUMENTS:

spec            [block!]  
body            [block!]

## function

### USAGE:

FUNCTION spec body

### DESCRIPTION:

Defines a function, making all set-words found in body, local.  
FUNCTION is a native! value.

### ARGUMENTS:

spec            [block!]  
body            [block!]

### REFINEMENTS:

/extern        => Exclude words that follow this refinement.

## get

**USAGE:**

GET word

**DESCRIPTION:**

Returns the value a word refers to.

GET is a native! value.

**ARGUMENTS:**

word            [any-word! any-path! object!]

**REFINEMENTS:**

/any            => If word has no value, return UNSET rather than causing an error.

/case           => Use case-sensitive comparison (path only).

**RETURNS:**

[any-type!]

## get-env

**USAGE:**

GET-ENV var

**DESCRIPTION:**

Returns the value of an OS environment variable (for current process).

GET-ENV is a native! value.

**ARGUMENTS:**

var            [any-string! any-word!] "Variable to get."

**RETURNS:**

[string! none!]

## greater-or-equal?

**USAGE:**

GREATER-OR-EQUAL? value1 value2

**DESCRIPTION:**

Returns TRUE if the first value is greater than or equal to the second.

GREATER-OR-EQUAL? is a native! value.

**ARGUMENTS:**

value1        [any-type!]

value2        [any-type!]

## greater

### USAGE:

GREATER? value1 value2

### DESCRIPTION:

Returns TRUE if the first value is greater than the second.

GREATER? is a native! value.

### ARGUMENTS:

value1            [any-type!]

value2            [any-type!]

## has

### USAGE:

HAS vars body

### DESCRIPTION:

Defines a function with local variables, but no arguments.

HAS is a native! value.

### ARGUMENTS:

vars              [block!]

body              [block!]

## if

### USAGE:

IF cond then-blk

### DESCRIPTION:

If conditional expression is truthy, evaluate block; else return NONE.

IF is a native! value.

### ARGUMENTS:

cond              [any-type!]

then-blk          [block!]

## in

**USAGE:**

IN object word

**DESCRIPTION:**

Returns the given word bound to the object's context.  
IN is a native! value.

**ARGUMENTS:**

object	[any-object!]
word	[any-word!]

## intersect

**USAGE:**

INTERSECT set1 set2

**DESCRIPTION:**

Returns the intersection of two data sets.  
INTERSECT is a native! value.

**ARGUMENTS:**

set1	[block! hash! string! bitset! typeset!]
set2	[block! hash! string! bitset! typeset!]

**REFINEMENTS:**

/case	=> Use case-sensitive comparison.
/skip	=> Treat the series as fixed size records.
size	[integer!]

**RETURNS:**

[block! hash! string! bitset! typeset!]

## lesser-or-equal?

**USAGE:**

LESSER-OR-EQUAL? value1 value2

**DESCRIPTION:**

Returns TRUE if the first value is less than or equal to the second.  
LESSER-OR-EQUAL? is a native! value.

**ARGUMENTS:**

value1	[any-type!]
value2	[any-type!]

## lesser?

### USAGE:

LESSER? value1 value2

### DESCRIPTION:

Returns TRUE if the first value is less than the second.

LESSER? is a native! value.

### ARGUMENTS:

value1           [any-type!]

value2           [any-type!]

## list-env

### USAGE:

LIST-ENV

### DESCRIPTION:

Returns a map of OS environment variables (for current process).

LIST-ENV is a native! value.

### RETURNS:

[map!]

## log-10

### USAGE:

LOG-10 value

### DESCRIPTION:

Returns the base-10 logarithm.

LOG-10 is a native! value.

### ARGUMENTS:

value           [number!]

### RETURNS:

[float!]

## log-2

**USAGE:**

LOG-2 value

**DESCRIPTION:**

Return the base-2 logarithm.

LOG-2 is a native! value.

**ARGUMENTS:**

value           [number!]

**RETURNS:**

[float!]

## log-e

**USAGE:**

LOG-E value

**DESCRIPTION:**

Returns the natural (base-E) logarithm of the given value.

LOG-E is a native! value.

**ARGUMENTS:**

value           [number!]

**RETURNS:**

[float!]

## loop

**USAGE:**

LOOP count body

**DESCRIPTION:**

Evaluates body a number of times.

LOOP is a native! value.

**ARGUMENTS:**

count           [integer! float!]

body           [block!]

## lowercase

**USAGE:**

LOWERCASE string

**DESCRIPTION:**

Converts string of characters to lowercase.  
LOWERCASE is a native! value.

**ARGUMENTS:**

string            [any-string! char!] "Value to convert (modified when series)."

**REFINEMENTS:**

/part            => Limits to a given length or position.  
limit            [number! any-string!]

**RETURNS:**

[any-string! char!]

## max

**USAGE:**

MAX value1 value2

**DESCRIPTION:**

Returns the greater of the two values.  
MAX is a native! value.

**ARGUMENTS:**

value1           [scalar! series!]  
value2           [scalar! series!]

## min

**USAGE:**

MIN value1 value2

**DESCRIPTION:**

Returns the lesser of the two values.  
MIN is a native! value.

**ARGUMENTS:**

value1           [scalar! series!]  
value2           [scalar! series!]

## NaN?

### USAGE:

NAN? value

### DESCRIPTION:

Returns TRUE if the number is Not-a-Number.

NAN? is a native! value.

### ARGUMENTS:

value            [number!]

### RETURNS:

[logic!]

## negative?

### USAGE:

NEGATIVE? number

### DESCRIPTION:

Returns TRUE if the number is negative.

NEGATIVE? is a native! value.

### ARGUMENTS:

number            [number! money! time!]

### RETURNS:

[logic!]

## new-line



**USAGE:**

NEW-LINE position value

**DESCRIPTION:**

Sets or clears the new-line marker within a list series.

NEW-LINE is a native! value.

**ARGUMENTS:**

position	[any-list!] "Position to change marker (modified)."
value	[logic!] "Set TRUE for newline."

**REFINEMENTS:**

/all	=> Set/clear marker to end of series.
/skip	=> Set/clear marker periodically to the end of the series.
size	[integer!]

**RETURNS:**

[any-list!]

## new-line?

**USAGE:**

NEW-LINE? position

**DESCRIPTION:**

Returns the state of the new-line marker within a list series.

NEW-LINE? is a native! value.

**ARGUMENTS:**

position	[any-list!] "Position to change marker."
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**RETURNS:**

[any-list!]

## not

**USAGE:**

NOT value

**DESCRIPTION:**

Returns the logical complement of a value (truthy or falsy).

NOT is a native! value.

**ARGUMENTS:**

value	[any-type!]
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## not-equal?

### USAGE:

NOT-EQUAL? value1 value2

### DESCRIPTION:

Returns TRUE if two values are not equal.

NOT-EQUAL? is a native! value.

### ARGUMENTS:

value1           [any-type!]

value2           [any-type!]

## now

### USAGE:

NOW

### DESCRIPTION:

Returns date and time.

NOW is a native! value.

### REFINEMENTS:

/year           => Returns year only.

/month          => Returns month only.

/day            => Returns day of the month only.

/time           => Returns time only.

/zone           => Returns time zone offset from UTC (GMT) only.

/date           => Returns date only.

/weekday        => Returns day of the week as integer (Monday is day 1).

/yearday        => Returns day of the year (Julian).

/precise        => High precision time.

/utc            => Universal time (no zone).

### RETURNS:

[date! time! integer!]

## parse

**USAGE:**

PARSE input rules

**DESCRIPTION:**

Process a series using dialected grammar rules.  
PARSE is a native! value.

**ARGUMENTS:**

input	[binary! any-block! any-string!]
rules	[block!]

**REFINEMENTS:**

/case	=> Uses case-sensitive comparison.
/part	=> Limit to a length or position.
length	[number! series!]
/trace	=>
callback	[function! [event [word!] match? [logic!] rule [block!] input [series!] stack [block!] return: [logic!]]]

**RETURNS:**

[logic! block!]

## positive?

**USAGE:**

POSITIVE? number

**DESCRIPTION:**

Returns TRUE if the number is positive.  
POSITIVE? is a native! value.

**ARGUMENTS:**

number	[number! money! time!]
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**RETURNS:**

[logic!]

## prin

**USAGE:**

PRIN value

**DESCRIPTION:**

Outputs a value.

PRIN is a native! value.

**ARGUMENTS:**

value           [any-type!]

## print

**USAGE:**

PRINT value

**DESCRIPTION:**

Outputs a value followed by a newline.

PRINT is a native! value.

**ARGUMENTS:**

value           [any-type!]

## recycle

**USAGE:**

RECYCLE

**DESCRIPTION:**

Recycles unused memory.

RECYCLE is a native! value.

**REFINEMENTS:**

/on           => Turns on garbage collector.

/off          => Turns off garbage collector.

## reduce

**USAGE:**

REDUCE value

**DESCRIPTION:**

Returns a copy of a block, evaluating all expressions.

REDUCE is a native! value.

**ARGUMENTS:**

value            [any-type!]

**REFINEMENTS:**

/into            => Put results in out block, instead of creating a new block.  
out              [any-block!] "Target block for results, when /into is used."

## remove-each

**USAGE:**

REMOVE-EACH 'word data body

**DESCRIPTION:**

Removes values for each block that returns truthy value.

REMOVE-EACH is a native! value.

**ARGUMENTS:**

'word            [word! block!] "Word or block of words to set each time."  
data             [series!] "The series to traverse (modified)."  
body             [block!] {Block to evaluate (return truthy value to remove).}

## repeat

**USAGE:**

REPEAT 'word value body

**DESCRIPTION:**

Evaluates body a number of times, tracking iteration count.

REPEAT is a native! value.

**ARGUMENTS:**

'word            [word!] "Iteration counter; not local to loop."  
value            [integer! float!] "Number of times to evaluate body."  
body             [block!]

## return

**USAGE:**

RETURN value

**DESCRIPTION:**

Returns a value from a function.

RETURN is a native! value.

**ARGUMENTS:**

value [any-type!]

## same?

**USAGE:**

SAME? value1 value2

**DESCRIPTION:**

Returns TRUE if two values have the same identity.

SAME? is a native! value.

**ARGUMENTS:**

value1 [any-type!]

value2 [any-type!]

## set

**USAGE:**

SET word value

**DESCRIPTION:**

Sets the value(s) one or more words refer to.

SET is a native! value.

**ARGUMENTS:**

word [any-word! block! object! any-path!] "Word, object, map path or block of words to set."

value [any-type!] "Value or block of values to assign to words."

**REFINEMENTS:**

/any => Allow UNSET as a value rather than causing an error.

/case => Use case-sensitive comparison (path only).

/only => Block or object value argument is set as a single value.

/some => None values in a block or object value argument, are not set.

**RETURNS:**

[any-type!]

## set-env

### USAGE:

SET-ENV var value

### DESCRIPTION:

Sets the value of an operating system environment variable (for current process).  
SET-ENV is a native! value.

### ARGUMENTS:

var	[any-string! any-word!] "Variable to set."
value	[string! none!] "Value to set, or NONE to unset it."

## shift

### USAGE:

SHIFT data bits

### DESCRIPTION:

Perform a bit shift operation. Right shift (decreasing) by default.  
SHIFT is a native! value.

### ARGUMENTS:

data	[integer!]
bits	[integer!]

### REFINEMENTS:

/left	=> Shift bits to the left (increasing).
/logical	=> Use logical shift (unsigned, fill with zero).

### RETURNS:

[integer!]

## sign?

**USAGE:**

SIGN? number

**DESCRIPTION:**

Returns sign of N as 1, 0, or -1 (to use as a multiplier).  
SIGN? is a native! value.

**ARGUMENTS:**

number            [number! money! time!]

**RETURNS:**

[integer!]

## sine

**USAGE:**

SINE angle

**DESCRIPTION:**

Returns the trigonometric sine.  
SINE is a native! value.

**ARGUMENTS:**

angle            [number!]

**REFINEMENTS:**

/radians        => Angle is specified in radians.

**RETURNS:**

[float!]

## size?

**USAGE:**

SIZE? file

**DESCRIPTION:**

Returns the size of a file content.  
SIZE? is a native! value.

**ARGUMENTS:**

file            [file!]

**RETURNS:**

[integer! none!]



## square-root

### USAGE:

SQUARE-ROOT value

### DESCRIPTION:

Returns the square root of a number.  
SQUARE-ROOT is a native! value.

### ARGUMENTS:

value            [number!]

### RETURNS:

[float!]

## stats

### USAGE:

STATS

### DESCRIPTION:

Returns interpreter statistics.  
STATS is a native! value.

### REFINEMENTS:

/show            => TBD:.  
/info            => Output formatted results.

### RETURNS:

[integer! block!]

## strict-equal?

### USAGE:

STRICT-EQUAL? value1 value2

### DESCRIPTION:

Returns TRUE if two values are equal, and also the same datatype.  
STRICT-EQUAL? is a native! value.

### ARGUMENTS:

value1           [any-type!]  
value2           [any-type!]

## switch

### USAGE:

SWITCH value cases

### DESCRIPTION:

Evaluates the first block following the value found in cases.  
SWITCH is a native! value.

### ARGUMENTS:

value	[any-type!] "The value to match."
cases	[block!]

### REFINEMENTS:

/default	=> Specify a default block, if value is not found in cases.
case	[block!] "Default block to evaluate."

## tangent

### USAGE:

TANGENT angle

### DESCRIPTION:

Returns the trigonometric tangent.  
TANGENT is a native! value.

### ARGUMENTS:

angle	[number!]
-------	-----------

### REFINEMENTS:

/radians	=> Angle is specified in radians.
----------	-----------------------------------

### RETURNS:

[float!]

## throw

**USAGE:**

THROW value

**DESCRIPTION:**

Throws control back to a previous catch.

THROW is a native! value.

**ARGUMENTS:**

value [any-type!] "Value returned from catch."

**REFINEMENTS:**

/name => Throws to a named catch.

word [word!]

## to-hex

**USAGE:**

TO-HEX value

**DESCRIPTION:**

Converts numeric value to a hex issue! datatype (with leading # and 0's).

TO-HEX is a native! value.

**ARGUMENTS:**

value [integer!]

**REFINEMENTS:**

/size => Specify number of hex digits in result.

length [integer!]

**RETURNS:**

[issue!]

## to-local-file

**USAGE:**

TO-LOCAL-FILE path

**DESCRIPTION:**

Converts a Red file path to the local system file path.

TO-LOCAL-FILE is a native! value.

**ARGUMENTS:**

path [file! string!]

**REFINEMENTS:**

/full => Prepends current dir for full path (for relative paths only).

**RETURNS:**

[string!]

## transcode

**USAGE:**

TRANSCODE src

**DESCRIPTION:**

Translates UTF-8 binary source to values. Returns one or several values in a block.

TRANSCODE is a native! value.

**ARGUMENTS:**

src [binary! string!] {UTF-8 input buffer; string argument will be UTF-8 encoded.}

**REFINEMENTS:**

/next => Translate next complete value (blocks as single value).

/one => Translate next complete value, returns the value only.

/prescan => Prescans only, do not load values. Returns guessed type.

/scan => Scans only, do not load values. Returns recognized type.

/part => Translates only part of the input buffer.

length [integer! binary!] "Length in bytes or tail position."

/into => Optionally provides an output block.

dst [block!]

/trace =>

callback [function! [event [word!] input [binary! string!] type [word! datatype!] line [integer!] token return: [logic!]]]

**RETURNS:**

[block!]

## try

### USAGE:

TRY block

### DESCRIPTION:

Tries to DO a block and returns its value or an error.

TRY is a native! value.

### ARGUMENTS:

block            [block!]

### REFINEMENTS:

/all            => Catch also BREAK, CONTINUE, RETURN, EXIT and THROW exceptions.

## type?

### USAGE:

TYPE? value

### DESCRIPTION:

Returns the datatype of a value.

TYPE? is a native! value.

### ARGUMENTS:

value            [any-type!]

### REFINEMENTS:

/word            => Return a word value, rather than a datatype value.

## union

**USAGE:**

```
UNION set1 set2
```

**DESCRIPTION:**

Returns the union of two data sets.

UNION is a native! value.

**ARGUMENTS:**

set1 [block! hash! string! bitset! typeset!]

set2 [block! hash! string! bitset! typeset!]

**REFINEMENTS:**

/case => Use case-sensitive comparison.

/skip => Treat the series as fixed size records.

size [integer!]

**RETURNS:**

[block! hash! string! bitset! typeset!]

## unique

**USAGE:**

```
UNIQUE set
```

**DESCRIPTION:**

Returns the data set with duplicates removed.

UNIQUE is a native! value.

**ARGUMENTS:**

set [block! hash! string!]

**REFINEMENTS:**

/case => Use case-sensitive comparison.

/skip => Treat the series as fixed size records.

size [integer!]

**RETURNS:**

[block! hash! string!]

## unless

**USAGE:**

UNLESS cond then-blk

**DESCRIPTION:**

If conditional expression is falsy, evaluate block; else return NONE.  
UNLESS is a native! value.

**ARGUMENTS:**

cond	[any-type!]
then-blk	[block!]

## unset

**USAGE:**

UNSET word

**DESCRIPTION:**

Unsets the value of a word in its current context.  
UNSET is a native! value.

**ARGUMENTS:**

word	[word! block!] "Word or block of words."
------	--

## until

**USAGE:**

UNTIL body

**DESCRIPTION:**

Evaluates body until it is truthy.  
UNTIL is a native! value.

**ARGUMENTS:**

body	[block!]
------	----------

## uppercase

**USAGE:**

UPPERCASE string

**DESCRIPTION:**

Converts string of characters to uppercase.  
UPPERCASE is a native! value.

**ARGUMENTS:**

string            [any-string! char!] "Value to convert (modified when series)."

**REFINEMENTS:**

/part            => Limits to a given length or position.  
  limit           [number! any-string!]

**RETURNS:**

[any-string! char!]

## value?

**USAGE:**

VALUE? value

**DESCRIPTION:**

Returns TRUE if the word has a value.  
VALUE? is a native! value.

**ARGUMENTS:**

value

**RETURNS:**

[logic!]

## wait



**USAGE:**

WAIT value

**DESCRIPTION:**

Waits for a duration in seconds or specified time.

WAIT is a native! value.

**ARGUMENTS:**

value            [number! time! block! none!]

**REFINEMENTS:**

/all            => Returns all events in a block.

## while

**USAGE:**

WHILE cond body

**DESCRIPTION:**

Evaluates body as long as condition block evaluates to truthy value.

WHILE is a native! value.

**ARGUMENTS:**

cond            [block!] "Condition block to evaluate on each iteration."

body            [block!] "Block to evaluate on each iteration."

## while

**USAGE:**

WHILE cond body

**DESCRIPTION:**

Evaluates body as long as condition block evaluates to truthy value.

WHILE is a native! value.

**ARGUMENTS:**

cond            [block!] "Condition block to evaluate on each iteration."

body            [block!] "Block to evaluate on each iteration."

## zero?

**USAGE:**

ZERO? value

**DESCRIPTION:**

Returns TRUE if the value is zero.

ZERO? is a native! value.

**ARGUMENTS:**

value            [number! money! pair! time! char! tuple!]

**RETURNS:**

[logic!]