_	_

1. 00.		2
2. 000	100	3
3. 🗆	1000	3
3.1	. title	3
3.2	z. size	3
3.3	3. backdrop	4
4. 000	100	4
4.1	. across	4
4.2	2. below	5
4.3	3. return	5
4.4	l. space	5
4.5	S. origin	5
4.6	S. at	6
4.7	'. pad	6
4.8	3. do	6
5. 000	10000	6
5.1	. h1	6
5.2	2. h2	7
5.3	3. h3	7
5.4	l. h4	7
5.5	5. h5	7
5.6	S. box	7
5.7	'. image	7
6. 🗆	10000	7
6.1	. 00000	8
	6.1.1. left	8
	6.1.2. center	8
	6.1.3. right	8
	6.1.4. top	8
	6.1.5. middle	9
	6.1.6. bottom	9
	6.1.7. bold	9
	6.1.8. italic	9
	6.1.9. underline	9
	6.1.10. extra	.0
	6.1.11. data	.0

6.1.12. draw			10
6.1.14. para			11
1			
•			
•			
0 1			
1			
1. [] [] VID[] Visual	Interface	Dialect□□□□□VID□Red□	000
000000000000000000000000000000000000000	000000000000000000000000000000000000000	00000000000DSL0000	
VIDOOOOOOOOOO	000000000000000000000000000000000000000		
• 0000000000000000000000000000000000000			
• 000000000			
• 00000000000		00000000000000000000000000000000000000	
VID	layout		view
	000000000000000000000000000000000000000		

9	П	П	П	П	П
4.	Ш	Ш	Ш	Ш	Ш

3. 000000

NOTE

3.1. title

```
title <text>
<text> : 000000000string!0
```

3.2. size

```
size <value>
<value> : 0000000000pair!0
```

3.3. backdrop

backdrop <color>
<color> : colorDDDDDDDDword! tuple! issue!D

4. 00000

- 00000 10x10
- 00000 10x10
- DDD across
- 0000000 top

[across] | across.png

[below] | below.png

4.1. across

across <alignment>

<alignment> : 00000000000 top | middle | bottom

4.2. below

```
below <alignment>
<alignment> : 00000000000 left | center | right
```

4.3. return

```
return <alignment>
<alignment> : 000000000000 left | center | right | top | middle | bottom
```

4.4. space

```
space <offset>
<offset> : DDDDDDDDDDDDpair!D
```

4.5. origin

```
origin <offset>
<offset> : DDDDDDDDDpair!D
```

4.6. at

```
at <offset>
<offset> : 00000000pair!0
```

4.7. pad

```
pad <offset>
<offset> : 0000000pair!0
```

4.8. do

```
do <body>
<body> : code to evaluate (block!).
```

5. 0000000

 $\verb| Dodd | Dod$

5.1. h1

H1 0000000000000032000000 text 000

5.2. h2

H2 00000000000000026000000 text 000

5.3. h3

H3 000000000000022000000 text 000

5.4. h4

H4 000000000000017000000 text 000

5.5. h5

H5 000000000000013000000 text 000

5.6. box

5.7. image

6. 000000

<name>: <type> <options>

<name> : 00000000000000000set-word!0 <type> : 0000000000000000word!0

- 00000
- 0000
- 0000

NOTE **6.1. 00000** 6.1.1. left left 6.1.2. center center 6.1.3. right right 6.1.4. top top

6.1.5. middle middle 6.1.6. bottom bottom 6.1.7. bold bold 6.1.8. italic italic 6.1.9. underline underline

6.1.10. extra

```
extra <value>
<value> : DDDDDany-type!D
```

6.1.11. data

```
data <list>
clist> : 00000000block!0
```

6.1.12. draw

```
draw <commands>
<commands> : DDDDDDDDDDblock!D
```

6.1.13. font

00000 font 00000000 font! 0000000000font!0000000 000 00000000

NOTE

6.1.14. para

para <spec>

<spec> : DDDparaDDDblock! object! word!D

00000 para 00000000 para! 00000000000para!000000 000 00000000

NOTE

6.1.15. wrap

wrap

6.1.16. no-wrap

no-wrap

6.1.17. font-size

font-size <pt>

6.1.18. font-color

font-color <value>
<value> : 0000000tuple! word! issue!0

6.1.19. font-name

font-name <name>

<name> : 000000000000000string! word!0

6.1.20. react

react [<body>]
react later [<body>]

<body> : DDDRedDDDDblock!D

NOTE:

6.1.21. loose

loose

6.1.22. all-over

all-over

6.1.23. hidden

hidden

6.1.24. disabled

disabled

6.1.25. select

select <index>

<index> : 0000000000000integer!0

6.1.26. focus

focus

focus

6.1.27. hint

hint <message> <message> : hint text (string!).

ПП

field face/text

6.1.28. rate

rate <value> rate <value> now

<value>: 000000000integer! time!0

now

6.1.29. default

default <value>

<value>: 'data' 000000000000000ny-type!0

NOTE

6.2. DDDD

0000	
integer!	
pair!	
tuple!	
issue!	160000000000000000000#rgb, #rrggbb, #rrggbbaa0
string!	
percent!	data DDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDD
logic!	data DDDDDDDDDDcheck D radio DDDDDDD
image!	
url!	URL000000000000000000000000000000000000
block!	
get-word!	
char!	

6.3. DDDD

<actor>

on-<event> <actor>

<actor> : 0000000000000000block! get-word!0

<event> : 0000000word!0

actor

```
func [face [object!] event [event! none!]][...body...]
```

7. 000

7.1. panel

7.2. group-box

NOTE

7.3. tab-panel

8. 000000

8.1. style