

Draw □□□□□□

□□

1. □□	2
2. Draw□□□□	2
2.1. Line	3
2.2. Triangle	3
2.3. Box	3
2.4. Polygon	4
2.5. Circle	4
2.6. Ellipse	4
2.7. Arc	4
2.8. Curve	5
2.9. Spline	5
2.10. Image	6
2.11. Text	6
2.12. Font	7
2.13. Pen	7
2.13.1. Color pen	7
2.13.2. Linear gradient pen	7
2.13.3. Radial gradient pen	8
2.13.4. Diamond gradient pen	8
2.13.5. Pattern pen	8
2.13.6. Bitmap pen	9
2.13.7. Turning off the pen	9
2.14. Fill-pen	9
2.14.1. Color fill	10
2.14.2. Linear gradient fill	10
2.14.3. Radial gradient fill	10
2.14.4. Diamond gradient fill	11
2.14.5. Pattern fill	11
2.14.6. Bitmap fill	11
2.14.7. Turning off the filling	12
2.15. Line-width	12
2.16. Line-join	12
2.17. Line-cap	13
2.18. Anti-alias	13
2.19. Matrix	13
2.20. Reset-matrix	14

2.21. Invert-matrix	14
2.22. Push	15
2.23. Rotate	15
2.24. Scale	15
2.25. Translate	16
2.26. Skew	16
2.27. Transform	16
2.28. Clip	17
3. Shape	17
3.1. Move	18
3.2. Line	18
3.3. Arc	19
3.4. Curve	19
3.5. Curv	19
3.6. Qcurve	20
3.7. Qcurv	20
3.8. Hline	20
3.9. Vline	20
3.10. Line-width	21
3.11. Line-join	21
3.12. Line-cap	21
3.13. Pen	21
3.14. Fill-pen	21
4.	21
5.	22
6.	22
7. Draw	22
8. API	22
9.	23

1.

DrawRedDSLDrawblock

Draw draw draw View

2. Draw

DrawDraw

- X座標を指定する
- Y座標を指定する

座標系を指定する

[Coord-system] | ../images/coord-system.png

2.1. Line

例

```
line <point> <point> ...
<point> : 座標 (pair!).
```

例

座標系を指定する

2.2. Triangle

例

```
triangle <point> <point> <point>
<point> : 座標 (pair!)
```

NOTE:座標系を指定する

例

座標系を指定する

2.3. Box

例

```
box <top-left> <bottom-right>
box <top-left> <bottom-right> <corner>

<top-left>      : box座標 (pair!)
<bottom-right> : box座標 (pair!)
<corner>       : (整数) 隅の半径 (integer!)
```

例

座標系を指定するtop-left座標1隅の半径bottom-right座標2隅の半径radius座標系を指定する

2.4. Polygon

11

polygon <point> <point> ...

<point> : 点 (pair!)

11

[illegible]

□ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □

2.5. Circle

11

```
circle <center> <radius>  
circle <center> <radius-x> <radius-y>
```

```
<center> : 0000000 (pair!)
<radius> : 0000 (integer! float!)
<radius-x> : (00000) X0000000000 (integer! float!)
<radius-y> : (00000) Y0000000000 (integer! float!)
```

11

center radius
2 3 X Y

2.6. Ellipse

11

```
ellipse <top-left> <size>
```

```
<top-left> : 0000000000000000(pair!)
<size>      : 0000000000000000 (pair!)
```

11

XXXXXXXXXXXXXXXXXXXXXXXXXXXX size XXXXYYXXXXXXXXXXXXXXXXXXXX NOTE: ellipse □ circle
XXXXXXXXXXXXXXXXXXXXXXXXXXXX

2.7. Arc

11

```
arc <center> <radius> <begin> <sweep>  
arc <center> <radius> <begin> <sweep> closed
```

```
<center> : 0000000 (pair!)
<radius> : 0000 (pair!)
<begin> : 000000000000 (integer!)
<sweep> : 000000000000 (integer!)
```

11

```

center radius
radius 2

```

closed

2.8. Curve

11

curve <end-A> <control-A> <end-B>
curve <end-A> <control-A> <control-B> <end-B>

```
<end-A>      :  A (pair!)
<control-A>   :  A (pair!)
<control-B>   :  B (pair!)
<end-B>       :  B (pair!)
```

11

[illegible]

- 3000020000100000000000
- 400000000000000000000000

4□□□□□□□□□□□□□□□□□□□□□□□□□□□□

2.9. Spline

00

```
spline <point> <point> ...  
spline <point> <point> ... closed
```

<point> : 点 (pair!)

11

[illegible]

NOTE: 2D image coordinates are normalized to the range [0, 1]

2.10. Image

□□

```
image <image>
image <image> <top-left>
image <image> <top-left> <bottom-right>
image <image> <top-left> <top-right> <bottom-left> <bottom-right>
image <image> <top-left> <top-right> <bottom-left> <bottom-right> <color>
image <image> <top-left> <top-right> <bottom-left> <bottom-right> <color> border
image <image> <top-left> <top-right> <bottom-left> <bottom-right> <color> crop
<offset> <size>
```

```
<image>      : image! word!
<top-left>   : pair!
<top-right>  : pair!
<bottom-left> : pair!
<bottom-right> : pair!
<color>      : tuple! word!
<offset>     : pair!
<size>       : pair!
```

□□

0x0 color

NOTE:

- 4
- border**

2.11. Text

□□

```
text <position> <string>

<position> : pair!
<string>   : string!
```

□□

NOTE | `none` pen color

2.12. Font

11

font

```
<font> : [] (object! word!)
```

11

font!

2.13. Pen

[illegible]

2.13.1. Color pen

11

```
pen <color>
```

```
<color> :  (tuple! word!)
```

11

pen off

2.13.2. Linear gradient pen

00

```
pen linear <color1> <offset> ... <colorN> <offset> <start> <end> <spread>
```

```
<color1/N> :  (tuple! word!)
```

```
<offset>      : 000000000000000000000000 (float!)
```

```
<start>      : 00000000 (pair!)
```

```
<end>      :  <start> (pair!)
```

<spread> : 単語 (word!)

00

```

#####pad#####repeat#####reflect#####Windows#####pa
d#####repeat#####

```

[illegible]

2.13.3. Radial gradient pen

□□

```
pen radial <color1> <offset> ... <colorN> <offset> <center> <radius> <focal> <spread>
```

```
<color1/N> :  (tuple! word!)
<offset>   :  (float!)
<center>   :  (pair!)
<radius>   :  <center>  (integer! float!)
<focal>    :  (pair!)
<spread>   :  (word!)
```

□□

spreadpadrepeatreflectWindowspadrepeat

focalcenterradius

2.13.4. Diamond gradient pen

□□

```
pen diamond <color1> <offset> ... <colorN> <offset> <upper> <lower> <focal> <spread>
```

```
<color1/N> :  (tuple! word!)
<offset>   :  (float!)
<upper>    :  (pair!)
<lower>    :  <upper>  (pair!)
<focal>    :  (pair!)
<spread>   :  (word!)
```

□□

spreadpadrepeatreflectWindowspadrepeat

focalupperlower

2.13.5. Pattern pen

11

```
pen pattern <size> <start> <end> <mode> [<commands>]
```

```
<size>      : <command>oooooooooooooooo (pair!)
<start>     : oooooooooooooooooooooooooo (pair!)
<end>       : oooooooooooooooooooooooooo (pair!)
<mode>      : oooooooooooooo (word!)
<commands>  : oooooooooDrawoooooooooooo
```

00

```

Shape mode tile flip-x flip-
y flip-xy clamp

```

```
start##### 0x0  end##### <size> #####
```

2.13.6. Bitmap pen

11

```
pen bitmap <image> <start> <end> <mode>
```

```
<image> : □□□□□□□□□□ (image!)
<start> : □□□□□□□□□□□□□□□□ (pair!)
<end>   : □□□□□□□□□□□□□□□□ (pair!)
<mode>  : □□□□□□□□ (word!)
```

11

```
mode tile flip-x flip-y flip-xy clamp
```

```
start[] 0x0 [] end[]
```

2.13.7. Turning off the pen

11

pen off

11

□ □

2.14. Fill-pen

Shape

2.14.1. Color fill

11

fill-pen <color>

```
<color>      :  (tuple! word!).
```

11

```

#####fill-pen#####off#####

```

2.14.2. Linear gradient fill

11

```
fill-pen linear <color1> <offset> ... <colorN> <offset> <start> <end> <spread>
```

```
<color1/N> :  (tuple! word!)
```

```
<offset>      : 000000000000000000000000 (float!)
```

<start> : 00000000 (pair!)

```
<end>      : []<start>[] (pair!)
```

<spread> : 単語 (word!)

11

```

spreadpadrepeatreflectWindow
wspadrepeat

```

```
start=end[0][0] + [0]*len([0])
```

2.14.3. Radial gradient fill

11

```
fill-pen radial <color1> <offset> ... <colorN> <offset> <center> <radius> <focal>  
<spread>
```

```
<color1/N> :  (tuple! word!)
```

```
<offset>      : 000000000000000000000000 (float!)
```

<center> : 00000000 (pair!)

```
<radius> : <center> (integer! float!)
```

<focal> : 対向 (pair!)

<spread> : 単語 (word!)

□ □

```

spreadpadrepeatreflectWindow
spreadpadrepeat

```

fill-pen diamond focal center radius spread pad repeat reflect Windows pad repeat

2.14.4. Diamond gradient fill

fill-pen diamond

```
fill-pen diamond <color1> <offset> ... <colorN> <offset> <upper> <lower> <focal>
<spread>
```

<color1/N> : list of colors for the gradient (tuple! word!)
<offset> : (float!)
<upper> : (pair!)
<lower> : [<upper> (pair!)
<focal> : (pair!)
<spread> : (word!)

fill-pen diamond

fill-pen diamond spread pad repeat reflect Windows pad repeat

fill-pen diamond focal upper lower spread pad repeat

2.14.5. Pattern fill

fill-pen pattern

```
fill-pen pattern <size> <start> <end> <mode> [<commands>]
```

<size> : <commands> (pair!)
<start> : (pair!)
<end> : (pair!)
<mode> : (word!)
<commands> : Draw

fill-pen pattern

fill-pen pattern mode tile flip-x flip-y clamp

start 0x0 end <size>

2.14.6. Bitmap fill

11

```
fill-pen bitmap <image> <start> <end> <mode>
```

```
<image> : ████████████████████ (image!)
<start>  : ████████████████████████████████ (pair!)
<end>    : ████████████████████████████████ (pair!)
<mode>   : ████████████████████ (word!)
```

11

```
mode=tileflip-xflip-yflip-xyclamp
```

```
start[] 0x0 []end[]
```

2.14.7. Turning off the filling

00

```
fill-pen off
```

00

□ □

2.15. Line-width

00

line-width <value>

```
<value> : [] (integer!)
```

11

□ □

2.16. Line-join

00

line-join <mode>

```
<mode> :  (word!)
```

11

[illegible]

- **miter** □□□□□□
- **round**
- **bevel**
- **miter-bevel**

[Line-join] | ../images/line-join.png

NOTE miter-bevel □□□□□□□□□□□□□□ □□□□ □□□□□□□□□□□□ miter □ bevel □□□□□□□□□□

2.17. Line-cap

11

line-cap <mode>

```
<mode> : □□□□□□□□□□ (word!).
```

□ □

□ □

- flat □□□□□□
- square
- round

[Line-cap] | ../images/line-cap.png

2.18. Anti-alias

11

anti-alias <mode>

```
<mode> : □□□□□□ 'on' □□□□□□ 'off'
```

00

Draw NOTE:

2.19. Matrix

11

```
matrix <matrix-setup>
matrix 'pen <matrix-setup>
matrix 'fill-pen <matrix-setup>

<matrix-setup> : pre/post-multiplied (block!)
```

11

[illegible]

matrix-setup 6number!

```
matrix [a b c d e f]
```

[illegible]
$$\begin{bmatrix} a & c & e \\ b & d & f \\ 0 & 0 & 1 \end{bmatrix}$$

2.20. Reset-matrix

11

reset-matrix

00

□ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □

$$\begin{vmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{vmatrix}$$

2.21. Invert-matrix

11

invert-matrix

00

□ □

2.22. Push

00

```
push <draw-block>
```

```
<draw-block> : Draw [ ] (block!).
```

11

PUSH

2.23. Rotate

11

```
rotate <angle> <center> [<commands>]
```

```
rotate pen <angle>
```

```
rotate fill-pen <angle>
```

```
<angle>      : 角度 (integer! float!)
```

<center> :□□□□□□ □□□□□□ (pair!)

```
<commands> : Draw
```

11

[illegible]

penfill-penwordpenfill-pen

2.24. Scale

00

```
scale <scale-x> <scale-y> [<commands>]
```

```
scale pen <scale-x> <scale-y>
```

```
scale fill-pen <scale-x> <scale-y>
```

<scale-x> : XXXXXXXXXX (number!)

`<scale-y>` : Y□□□□□□□□ (number!)

```
<commands> : Draw
```

[illegible]

2.25. Translate

```
<offset> : 0000 (pair!)
<commands> : 00000000Draw0000000000000000
```

[illegible]

2.26. Skew

```
skew <skew-x> <skew-y> [<commands>]
skew pen <skew-x> <skew-y>
skew fill-pen <skew-x> <skew-y>

<skew-x>      : Xxxxxxxxxx (integer! float!)
<skew-y>      : yyyyyyy Yxxxxxxxxx (integer! float!)
<commands>    : xxxxxxDrawxxxxxxxxxx
```

[illegible]

2.27. Transform

11

```
transform <angle> <center> <scale-x> <scale-y> <translation> [<commands>]
```

```
<angle>      : 角度 (integer! float!)
<center>     : 位置 (pair!)
<scale-x>    : X 方向のスケール (number!)
<scale-y>    : Y 方向のスケール (number!)
<translation> : 変位 (pair!)
<commands>   : 描画コマンド
```

11

[illegible]

2.28. Clip

□ □

```
clip <start> <end> <mode> [<commands>]
clip [<shape>] <mode> [<commands>]
```

```
<start>      : 0000000000000000 (pair!)
<end>        : 0000000000000000 (pair!)
<mode>       : 000000000000000000000000word!0
<commands>   : 000000Draw000000000000
<shape>      : Shape000000000000
```

11

```

startendShapeDraw

```

[illegible]

- **replace** □□□□□□□□
- **intersect**
- **union**
- **xor**
- **exclude**

3. Shape

11

```
shape [<commands>]
```

```
<commands> : shape[] [] [] [] [] []
```

11

```

shape()
Draw()
Shape()

```

- [illegible]

NOTE

```
000000000000000000000000lit-word000000000000000000000000
```

3.1. Move

00

```
move <position>          □□□□□□
'move <position>         □□□□□□

<position> : □□□□□□□□ (pair!)
```

11

□ □

3.2. Line

11

```
line <point> <point> ...   □□□□□□
'line <point> <point> ...   □□□□□□

<point> : □□□□ (pair!)
```

11

[illegible]

11

```
vline <end-y>      □□□□□□
'vline <length>    □□□□□□

<end-y> : Y□□□□□ (integer! float!)
<length> : □□□□□ (integer! float!)
```

11

□ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □

3.10. Line-width

Draw□□□□□□□□□□

3.11. Line-join

Draw□□□□□□□□□□

3.12. Line-cap

Draw□□□□□□□□□□

3.13. Pen

Draw□□□□□□□□□□

3.14. Fill-pen

Draw□□□□□□□□□□

4.

Draw

Property	Value
background	white
pen color	black
filling	off
anti-alias	on
font	none
line width	1

11

```
fill-pen linear <grad-offset> <grad-start-rng> <grad-stop-rng>
          <grad-angle> <grad-scale-x> <grad-scale-y> <grad-color> <offset>
          <grad-color> <offset> ...
```

```
fill-pen radial <grad-offset> <grad-focal> <grad-radius>
          <grad-angle> <grad-scale-x> <grad-scale-y> <grad-color> <offset>
          <grad-color> <offset> ...
```

```
fill-pen diamond <grad-offset> <grad-focal> <grad-radius>
    <grad-angle> <grad-scale-x> <grad-scale-y> <grad-color> <offset>
    <grad-color> <offset> ...
```

```
<grad-type>      : 文字列 (word!)
<grad-offset>    : 文字列 (pair!)
<grad-start-rng> : 文字列 (integer!)
<grad-stop-rng>  : 文字列 (integer!)
<grad-focal>     : 文字列 (pair!)
<grad-radius>    : 文字列 (integer!)
<grad-angle>     : 文字列 (integer! float!)
<grad-scale-x>   : 文字列 (integer! float!)
<grad-scale-y>   : 文字列 (integer! float!)
<qgrad-color>    : 文字列 (tuple! word!)
```

11

lenear radial diamond

11

```
fill-pen linear 0x100 0 400 red green blue box 0x100 400x300
```

[Grad-pen] | ../images/grad-pen.png

NOTE □□□□□□□□□□□□□□□□256□□□□□□

9. □□□□□□□□□□□□

Red Draw Red

```
Red [
  Title: "Graphics generator for Draw documentation"
  Author: "Nenad Rakocevic"
  File: %draw-graphics.red
  Needs: View
```

]

```
Arial: make font! [name: "Consolas" style: 'bold]  
small: make font! [size: 9 name: "Consolas" style: 'bold]
```

```
save %line-cap.png draw 240x240 [  
  font Arial  
  text 20x220 "Flat"  
  text 90x220 "Square"  
  text 180x220 "Round"  
  
  line-width 20 pen gray  
  line-cap flat line 40x40 40x200  
  line-cap square line 120x40 120x200  
  line-cap round line 200x40 200x200  
  
  line-width 1 pen black  
  line 20x40 220x40  
  line 20x200 220x200  
]
```

]

```
save %line-join.png draw 500x100 [  
  font Arial  
  text 10x20 "Miter"  
  text 170x20 "Round"  
  text 330x20 "Bevel"  
  
  line-width 20 pen gray  
  line-join miter line 140x20 40x80 140x80  
  line-join round line 300x20 200x80 300x80  
  line-join bevel line 460x20 360x80 460x80  
  
  line-join miter  
  line-width 1 pen black  
  line 140x20 40x80 140x80  
  line 300x20 200x80 300x80  
  line 460x20 360x80 460x80  
]
```

]

```
save %coord-system.png draw 240x240 [  
  font small  
  text 5x5 "0x0"  
  line-width 2  
  line 20x20 200x20 195x16  
  line 200x20 195x24  
  
  line 20x20 20x200 16x195  
  line 20x200 24x195  
  
  font Arial  
  text 205x12 "X"
```



```

    text 12x205 "Y"
]

save %grad-pen.png draw 400x400 [
    pen off
    fill-pen linear 0x100 0 400 red green blue box 0x100 400x300
]

save %grad-pen-more.png draw 600x400 [
    pen off
    fill-pen linear 0x0 0 200 red green blue box 0x0 200x200
    fill-pen linear 200x0 0 200 255.0.0 255.255.0 0.255.0 0.255.255 0.0.255 box 200x0
400x200
    fill-pen linear 400x0 0 200 255.0.0 0.1 255.255.0 0.2 0.255.0 0.4 0.255.255 0.8
0.0.255 .9 255.0.255 1.0 box 400x0 600x200
    fill-pen blue box 0x200 200x400 fill-pen radial 100x300 0 100 255.0.0 0.255.0
0.0.255 box 0x200 200x400
    fill-pen blue box 200x200 400x400 fill-pen diamond 300x300 0 100 30 255.0.0
0.255.0 0.0.255 box 200x200 400x400
    fill-pen diamond 500x300 0 100 30 3.0 1.5 255.0.0 0.255.0 0.0.255 box 400x200
600x400
]

```