

1. 00000. 3 1.1. 000. 3 1.2. 00000000000 3 1.3. 00000000000 3
2. API 2.1. react 2.1. react 2.2. is 2.3. react? 2.3. react? 2.4. clear-reactions 2.5. dump-reactions 3. DDDDDDDDDDDD 6.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0
1. DDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDD
[react-simple] react-simple.png UUUAUBUUUUUUUUUUUUUUUUUUUUUUUUUUUUUUU
000 <i>C</i> 0 <i>D</i> 0 <i>E</i> 0000000000000000000000000000000
OOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOO
NOTE:

1.1. DDD

000	
000000000000	
000000	
00000000000000	
0000000000	
00000000	00000000000000000000000000000000000000
0000000000	
0000000000	
00000	

1.2. 0000000000000

```
view [
    s: slider return
    b: base react [b/color/1: to integer! 255 * s/data]
]
```

```
vec: make reactor! [x: 0 y: 10]
box: object [length: is [square-root (vec/x ** 2) + (vec/y ** 2)]]
```

 ${\tt odd}{\tt odd}$

```
a: make reactor! [x: 1 y: 2 total: is [x + y]]
```

DDDDtotalDDDDwordDDx

```
a: make reactor! [x: 1 y: 2]
total: is [a/x + a/y]
```

1.3. 0000000000000

2. API

2.1. react

 $\label{local_path} \begin{aligned} & \exists \mathbf{react} \\ & \exists \mathbf{react}$

0000000/unlink00000000000000000</br>

2.2. is

```
<word>: is <code>
```

```
a: make reactor! [x: 1 y: 2 total: is [x + y]]

a/total
== 3
a/x: 100
a/total
== 102
```

2.3. react?

```
react? <obj> <field>
react?/target <obj> <field>

<obj> : @@@@@@@@@@object!@
 <field> : @@@@@@@oblock!@@function!@ none! @@
```

2.4. clear-reactions

```
clear-reactions
```

2.5. dump-reactions

dump-reactions

3.1. reactor!

ПП

3.2. deep-reactor!

make deep-reactor! <body>

<body> : 00000000000block!0


```
r: make deep-reactor! [
    x: [1 2 3]
    y: [[a b] [c d]]
    total: is [append copy x copy y]
]
append r/y/2 'e
print mold r/total
```