Gilbert Cherrie

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EDUCATION

Bachelor of Engineering, Software Engineering (Co-op)

Hamilton, Canada Sept. 2018 - 2023

McMaster University

- Cumulative GPA of 3.5/4
- Achieved the Dean's Honour List (2018/2019, 2020/2021)
- Graduated with distinction

TECHNICAL SKILLS

Languages: Javascript, Python, Java, Ruby, C, SQL, HTML, CSS

Frameworks/Tools: React, Git, Google Cloud, Tensorflow Machine Learning, Postman, Node.js, Android Studio,

Cypress

EXPERIENCE

Software Developer

IBM

May 2023 - Present

Markham, Canada

- Used **JavaScript** and the **React** library to develop **front-end** enhancements and add new UI features to improve user experience
- Worked on Ruby back-end code to add API endpoints to support front-end enhancements
- Fixed bugs in both the front-end and back-end code bases
- Worked with customer cases to resolve bugs and add requested enhancements to the product
- Created front-end testing framework using Cypress and wrote over 25 end to end tests
- Utilized **GitHub** to submit pull requests, review and merge team member pull requests, and to track issues for open source and private IBM repos

Software Developer Intern

IBM

May 2021 – September 2022 Markham, Canada

- Used JavaScript and the React library in the front-end and Ruby code on the back-end to develop UI enhancements
- Fixed bugs in both the front-end and back-end code bases
- Utilized **GitHub** to submit pull requests and review team member pull requests for open source and private IBM repos
- Continued as a **Student On Call Developer** from September 2022 until May 2023 while attending University

Projects

NFL Score Predictor AI | Python, TensorFlow Machine Learning, Google Cloud,

- Used Python scripts and an NFL API to collect NFL game data and store on a Google Cloud server
- Created **TensorFlow Machine Learning Models** based on this game data to predict various stats and scores for any NFL game

Pro Basketball Stats App 🖸 | Java, Android Sutdio, Python, Google Cloud

- Built and published an **Android** app to the **Google Play Store** that allows users to easily search and sort through all active NBA players and their season stats
- App was created using Java and Android Studio
- Player data was collected using Python scripts and a NBA API and stored on both a Google Cloud server and SQL server