GOKUL VASUDEVA

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EDUCATION

Bachelor of Engineering in Computer Science and Engineering GPA: 8.3/10

Aug 2020

PES University, VTU, Bengaluru, India

• Courses: Design and Analysis of Algorithms, Data Structures, File Structures, Computer Networks, OOPs, Design Patterns, Operating Systems, DBMS, Data Mining, Big Data Analytics, Machine Learning, Artificial Intelligence, Web Development, Information and Network Security.

Pre University, ISC Percentage: 92%

May 2016

Bethany Junior College, Indian School Certificate (ISC), Bengaluru, India

• Courses: Physics, Chemistry, Mathematics, Computer Science, English

SKILLS

Domains: Full Stack Software Development, Software Engineering, Deep Learning/Machine Learning, Distributed Systems.

Languages & Frameworks: C, C++, Java, Python, Go, JavaScript, TypeScript, Express JS, Node JS, React JS, Flask, Git, Bash, Groovy.

Libraries & Technologies: Keras, Tensorflow, Numpy, Pandas, Scikit-learn, MLPack, OpenCV, GraphQL, PostgreSQL, MySQL, Redis, Cassandra, MongoDB, Kafka, AWS, Grafana, Prometheus, Elastic Search, Kibana, Jenkins, Bazel, Gradle.

PROFESSIONAL EXPERIENCE

Member of Technical Staff II | ThoughtSpot, Bengaluru, India

May 2021 - Present

SpotIQ | Backend Developer

- SpotIQ is ThoughtSpot's AI driven analytics engine built in C++, where I worked towards improving relevancy of in-memory AI generated insights by statistically modelling salient metrics and writing optimisation algorithms to improve querying efficiency over cloud-connected data stores. Introduced a machine learning library to replace handwritten statistical modelling logic.
- Spearheaded and took ownership of migrating SpotIQ to v2, which involved building a robust set of high throughput APIs to merge complex functionality by interfacing with multiple services, unlocking new features and improving ROI.
- Drastically improved SpotIQ codebase and testing, improved query efficiency and error tolerance, caught and fixed a large number of critical bugs, all of which allowed for new use cases and massive improvement to SpotIQ reliability.
- Took ownership and was the POC for SpotIQ Comparative Analysis, significantly improving comparative analysis in the progress. Worked on improving a scheduler built using Go. Built Jenkins pipelines for performing ETL on testing statistics from Gradle.
- Incubated and developed SpotIQ Cortex, which is an all-in-one machine learning and deep learning data modelling and sampling system with model repository management including model invalidation and resampling on new data ingress. Cortex allowed us to forecast and predict customer KPIs unlike anything else on the market, allowing for threshold based alerts and better insights.

Software Engineer | Societe Generale, Bengaluru, India

Nov 2020 - Apr 2021

Digital Workplace Services | Fullstack Developer

• Built a **proactive data analytics platform** for performance reports and scrubbing support tickets, orchestrating **self-healing scripts** and **automations** through **Azure Cloud Services**. Designed and developed a fully **RESTful** universal Quiz and Anonymous Survey Platform using the **MERN stack**, with robust anti-cheat measures and asynchronous session persistence. Collaborated on augmenting the internal asset management platform with a task verification queue microservice using **Kafka**.

PROJECTS AND CONTRIBUTIONS

- Crypticket Designed and built a fully offline capable Cryptographic ticket and password generation and management and verification platform by using Service Workers and Local Storage caching. Built as a Responsive Progressive Web App from the ground up using React, utilising EdDSA Elliptic Curve Cryptography for digital signature generation and verification.
- MonoDAC- Developed a Monocular Image Depth Estimation system by training a modified DeepLabv3+ encoder decoder network, utilising a Fully Convolutional Deep Neural Network (FCDNN), employing Atrous Convolutions and Atrous Spatial Pyramid Pooling (ASPP) and a modified XCeption feature extraction network, with 3D Point Cloud Visualisation. Achieved an ARD of 0.1271 and an RMS Log of 0.072. Developed an accompanying web platform supporting real-time wireless image capture and depth inference.
- Wuasta Built a Predictive Alarm Assistant as an Android app, which pragmatically wakes you up at just the right time, taking into account real-time traffic conditions and historical data. It utilises Google Maps Distance Matrix API and a recursive optimisation algorithm to find the optimal time at which a user needs to depart from a location to arrive at another location at a predefined time.
- YTrendNet Analysed a YouTube video interaction dataset and trained an Artificial Neural Network to infer how long a YouTube video stays trending by pre-processing and converting relevant features into latent space, and one hot encoding the result.

Technical Blog and Open Source

- Authored several technical and philosophical posts on programming, designs, concepts, and challenging problems I've faced.
- Open sourced the **implementations** of **novel algorithms**, **scripts**, and **solutions** to competitive problems.

ACHIEVEMENTS AND AWARDS

HP Code Wars | Honorary Award

Dec 2015

• For solving the **most difficult** coding problems in the **shortest time vs 300 teams**. Received an on the spot job offer post-graduation.

InGenius Hackathon | 1st Place Award

Sep 2017

• For Triangle, a geo location distance vector based Android app, a precursor to Wuasta, in the 1st year Category. It utilised Google Maps Places API to triangulate an ideal meet up location based on the locations of a group of users, and finding the centroid, weighted according to real-time traffic conditions.