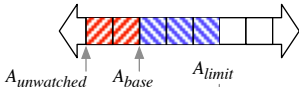
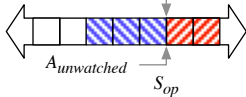


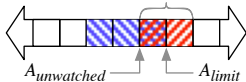
$$(1) \quad A_{base} > A_{unwatched}$$



$$(2) \quad A_{limit} \leq A_{unwatched}$$



$$(3) \quad A_{limit} < A_{unwatched} + S_{op}$$



Watched Object



Dereferenced Memory