# Numerical Modeling

Unit 1: Solution of Equations in One Variable

### Numerical Modeling

#### Intro

Series:  $X_n$ ,  $n \rightarrow \infty$ 

Limits:  $\lim(X_n)$ ,  $n \rightarrow \infty$ 

Continuity on [a, b]:  $f \in C[a, b]$ 

Derivability on [a, b]:  $\lim (f(x_n)-f(x_0)/(x_n-x_0)); f \in C^1[a, b], f \in C^2[a, b]$ 

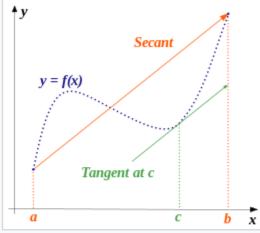
Integrals:  $\lim \sum f(X_n) \Delta X_n$ 

#### Taylor's Theorem: if

- $> x_0 \in [a, b]; f \in C^n[a, b] \text{ and } f^{(n+1)}$
- For every  $x \in [a, b]$  we can find a value  $g(x) \in [a, b]$  so that

$$f(x) = \sum_{k=0}^{n} \frac{f^{(k)}(x_0)}{k!} (x - x_0)^k + \frac{f^{(n+1)}(g(x))}{(n+1)!} (x - x_0)^{n+1}$$

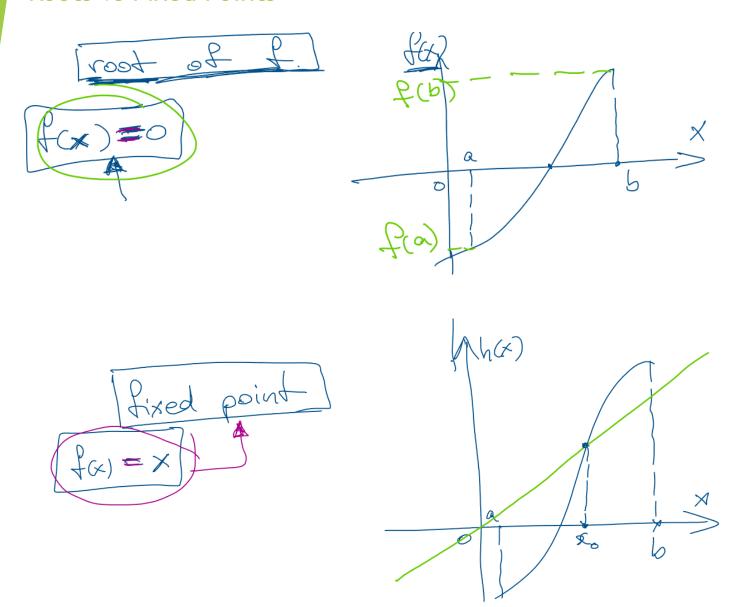
#### Mean Value Theorem



For any function that is continuous on [a,b] and differentiable on (a,b) there exists some c in the interval (a,b) such that the secant joining the endpoints of the interval [a,b] is parallel to the tangent at c.

source: wikipedia

**Roots vs Fixed Points** 

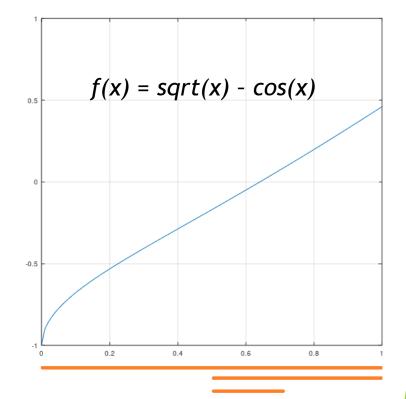


Bisection Method: finding the root of f [find x such that f(x) = 0]

```
> f continuous on the full interval
\rightarrow f(a) * f(b) < 0
Based on Intermediate Value Theorem \Rightarrow there is a x \in [a, b] so that f(x) = 0
err very small number .. precision
Step 1: sol_min = a; sol_max = b;
Step 2: mid = sol_min/2 + sol_max/2;
Step 3: if
           abs( f(mid) ) < err
                  return mid;
Step 4: if
             f(sol_min) * f(mid) < 0
                  sol max = mid;
                  jump [Step 2]
Step 5: sol_min = mid;
Step 6: jump [Step 2]
Attention should be given to limit number of steps
```

> f defined on the interval [a, b]

If:



Fixed Point Iteration Methods: find x so that f(x) = x

- Method 1: (Bisection) Convert the problem to g(x) = f(x) x = 0 and solve using bisection method If bisection conditions verified => method will always find a solution Bisection method can be slow

  Method 2: (Iteration) use a sequence  $x_n = g(x_{n-1})$  starting from a good approximation for  $x_0$  this method can diverge
  - can converge faster than bisection method

```
⇒ the iteration method converges for any starting point in [a,b]

Prof: Assume p \in [a, b] is the fixed-point solution:

|x_n - p| = |f(x_{n-1}) - f(p)| = [MeanValueTheorem] = |f'(c)| |x_{n-1} - p| < |x_{n-1} - p|
```

```
Step 1: x = x0;

Step 2: x = f(x); step = step + 1;

Step 3: if (abs(x - f(x) < err ) return x;

Step 4: if(step > MaxSteps) return FAIL;

Step 5: jump [Step 2]
```

Theorem: If  $f \in C[a,b]$ ;  $f(x) \in [a,b]$ , 0 < abs(f'(x)) < 1 for any  $x \in [a,b]$ 

Attention should be given to limit number of steps

Newton Method: find x so that f(x) = 0

Taylor's Theorem: if

- $> x_0 \in [a, b]; f \in C^n[a, b] \text{ and } f^{(n+1)}$
- For every  $x \in [a, b]$  we can find a value  $g(x) \in [a, b]$  so that

$$f(x) = \sum_{k=0}^{n} \frac{f^{(k)}(x_0)}{k!} (x - x_0)^k + \frac{f^{(n+1)}(g(x))}{(n+1)!} (x - x_0)^{n+1}$$

For n = 1 we get:  $f(x) = f(x_0) + (x - x_0)f'(x_0) + (1/2)(x - x_0)^2 f''(g(x))$ 

Simplification 1: We try to find a root so f(x) = 0Simplification 2: The Newton method works for small  $(x-x_0)$ . In this case  $(x-x_0)^2$  is very small and can be ignored

With these simplifications we get  $f(x_0)+(x-x_0)f'(x_0)=\sim 0$ or:  $x=\sim x_0-f(x_0)/f'(x_0)$ 

$$x_{k+1} = x_k - f(x_k)/f'(x_k)$$

Newton Method: find x so that f(x) = 0

```
x = x_0 - f(x_0) / f'(x_0)

Step 1: Set x_n = x_{n-1} - f(x_{n-1}) / f'(x_{n-1})

Step 2: If (abs( f(x_n-1) - f(x_n)) < err) return x

Step 3: x_{n-1} = x_n;

Step 4: Jump to Step 1
```

Attention should be given to limit number of steps

Secant Method: find x so that f(x) = 0

```
Approximate f' s derivative in (x_n) using f(X_n) - f(X_{n-1})/(Xn - Xn-1)
```

```
Newton: x_n = x_{n-1} - f(x_{n-1}) / f'(x_{n-1})
Secant: x_n = x_{n-1} - f(x_{n-1}) / [ (f(x_{n-1}) - f(x_{n-2})) / (x_{n-1} - x_{n-2}) ]
```

```
Step 1: Set x_n = x_{n-1} - f(x_{n-1}) / [ (f(x_{n-1}) - f(x_{n-2})) / (x_{n-1} - x_{n-2}) ]
Step 2: If (abs(f(x_n)) < err) return x
Step 3: x_{n-2} = x_{n-1}; x_{n-1} = x_n;
Step 4: Jump to Step 1
```

Attention should be given to limit number of steps

Seminar using Octave/Matlab

Implement bisection method Implement fixed point method Implement Newton Method

Example solutions using bisection method (demo) Example solutions using fixed point method Example solutions using Newton Method