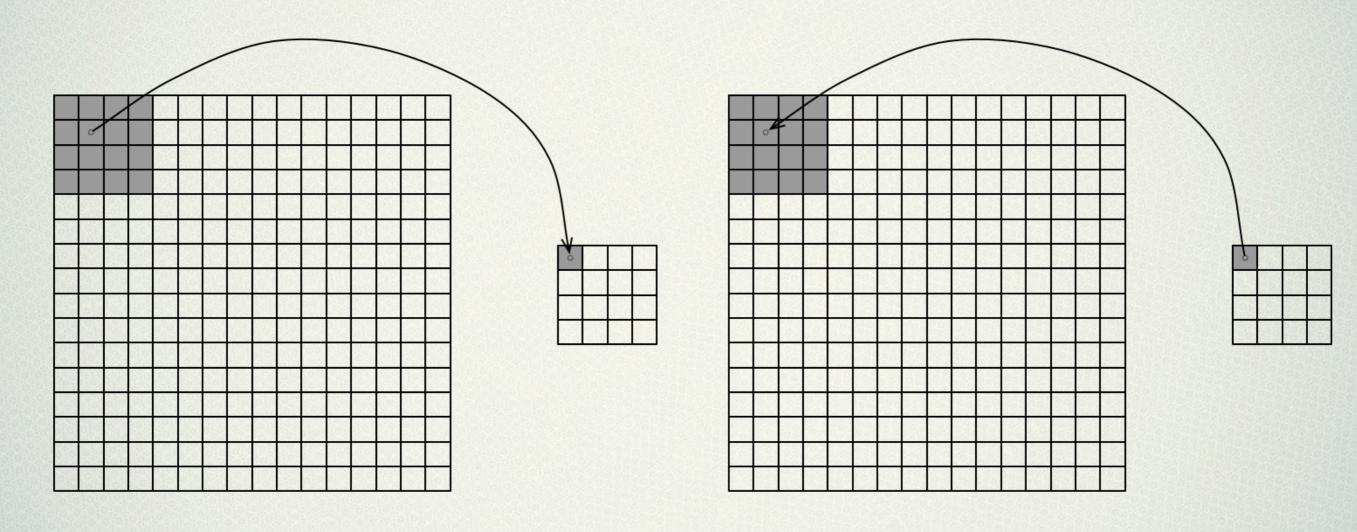
VSP Final Project Image Coding Contest

103061527 李豪韋 101061117 陳俐安

Coding System

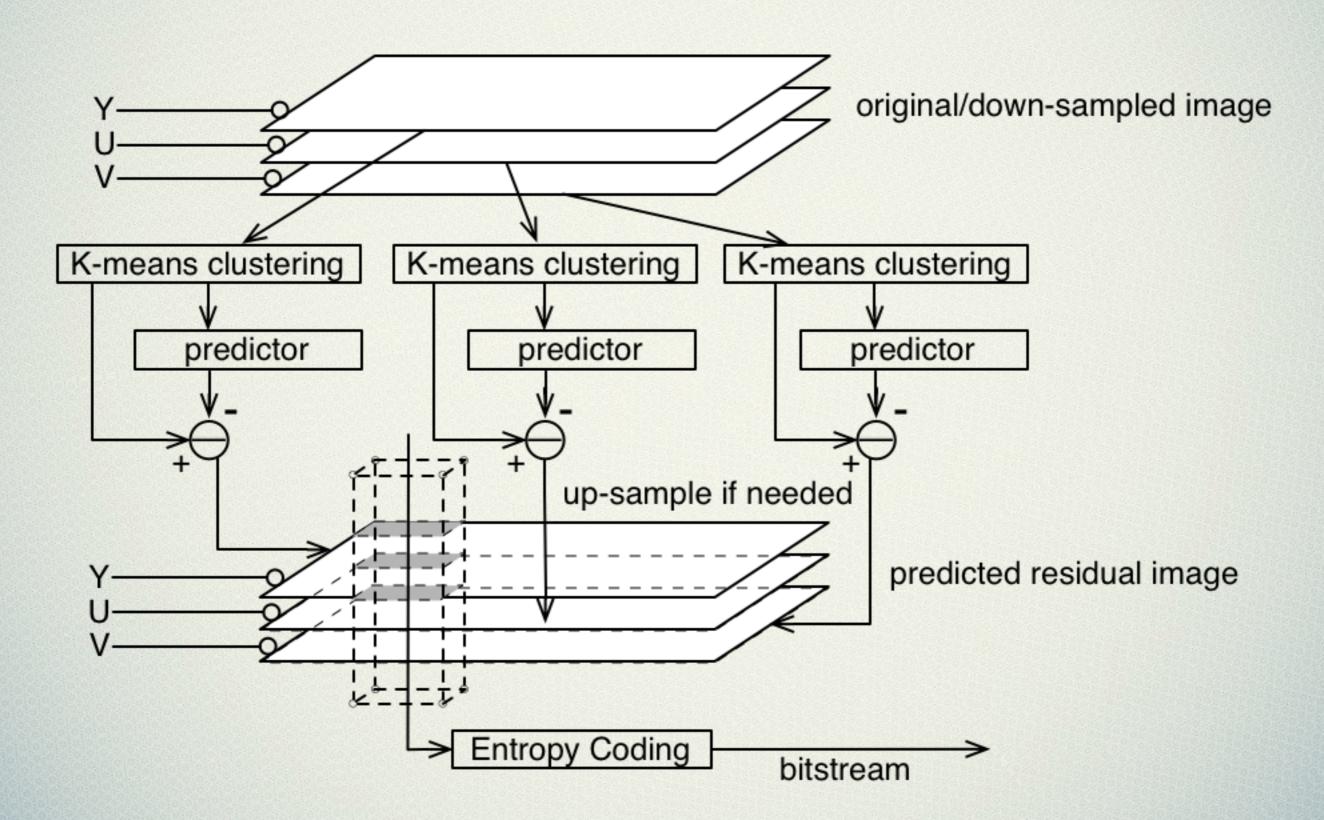
- Pre-down-sampling
 - For low-bitrate constraint coding.
- Level 1 coding
 - Main level: lower the entropy.
- Level 2 coding
 - Optional level: for PSNR compensation.

Down/Up Sampling

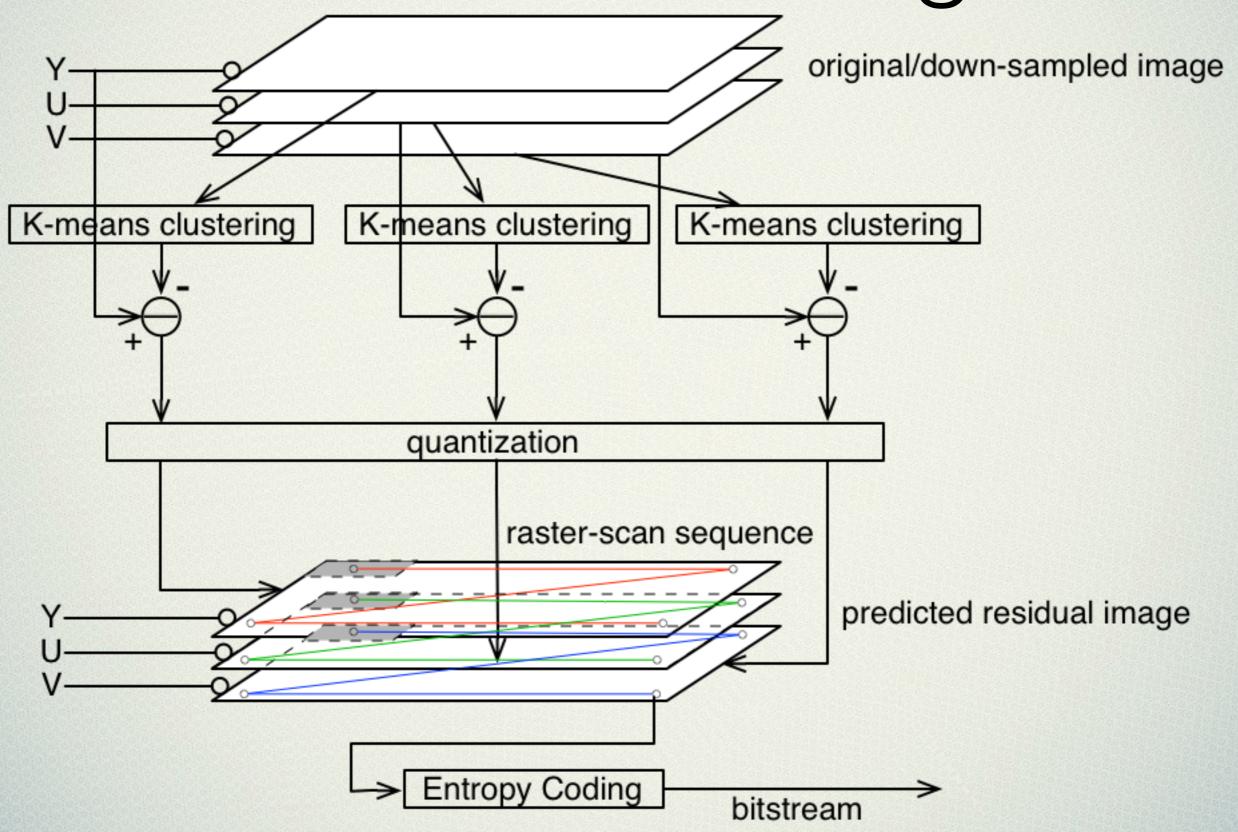


1	$\log_2(\mathrm{dsr})$	down-sample rate of width
1	$\log_2(\mathrm{dsr})$	down-sample rate of height

Level 1 Coding



Level 2 Coding

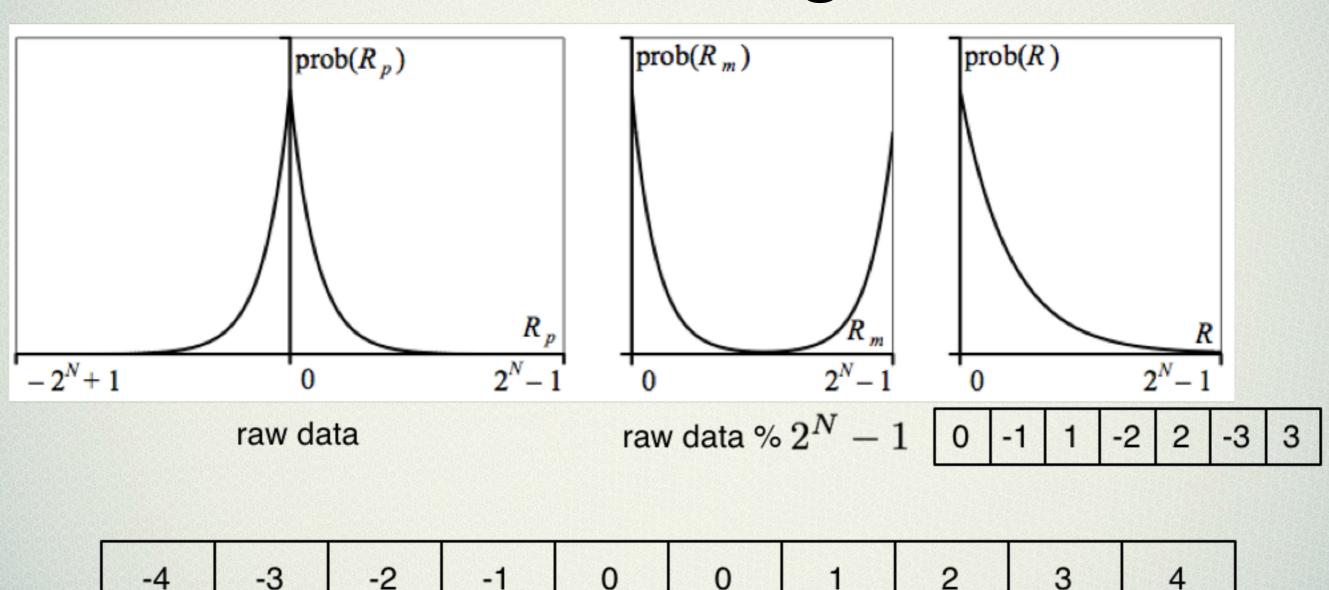


Predictors

С	В
Α	D

Pred0(X) = 0	Pred3(X) = C	Pred6(X) = B + (A - C)/2
Pred1(X) = A	Pred4(X) = A + B - C	Pred7(X) = (A + B)/2
Pred2(X) = B	Pred5(X) = A + (B - C)/2	Pred8(X) = (3A + 3B - 2C)/4

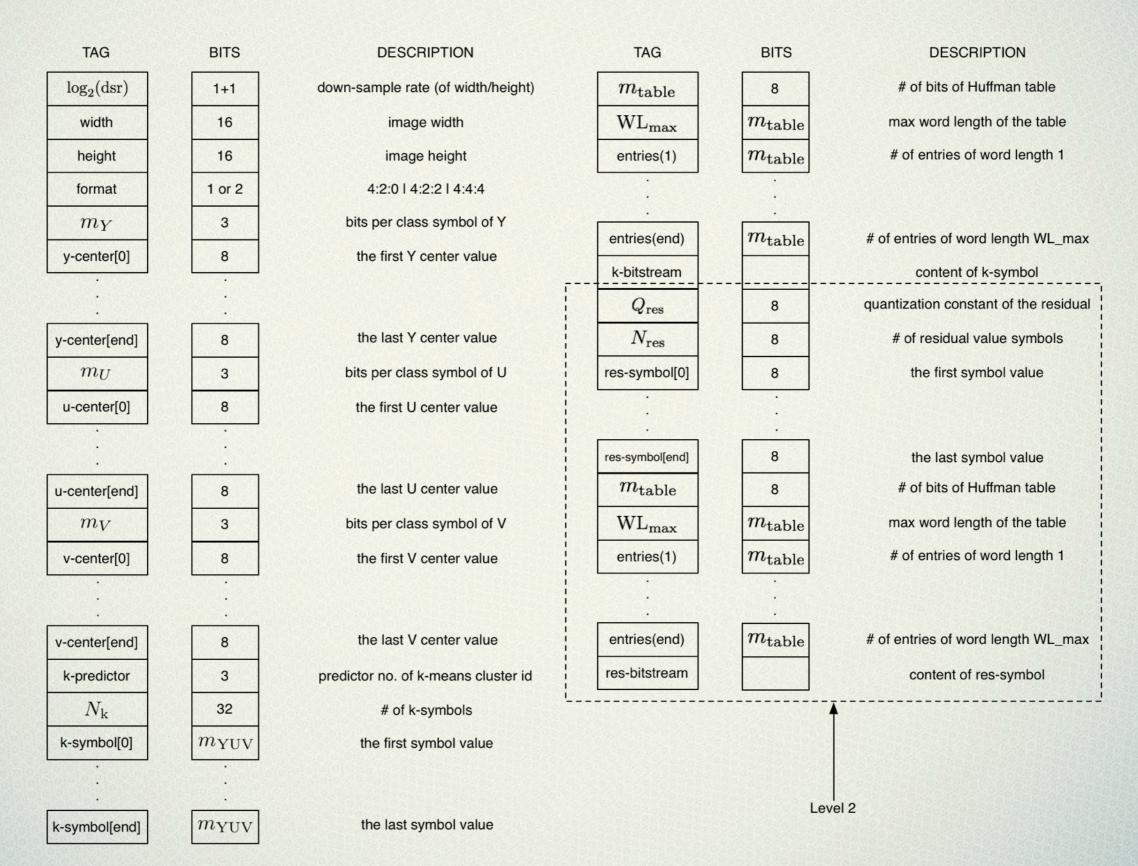
Negative Difference Handling



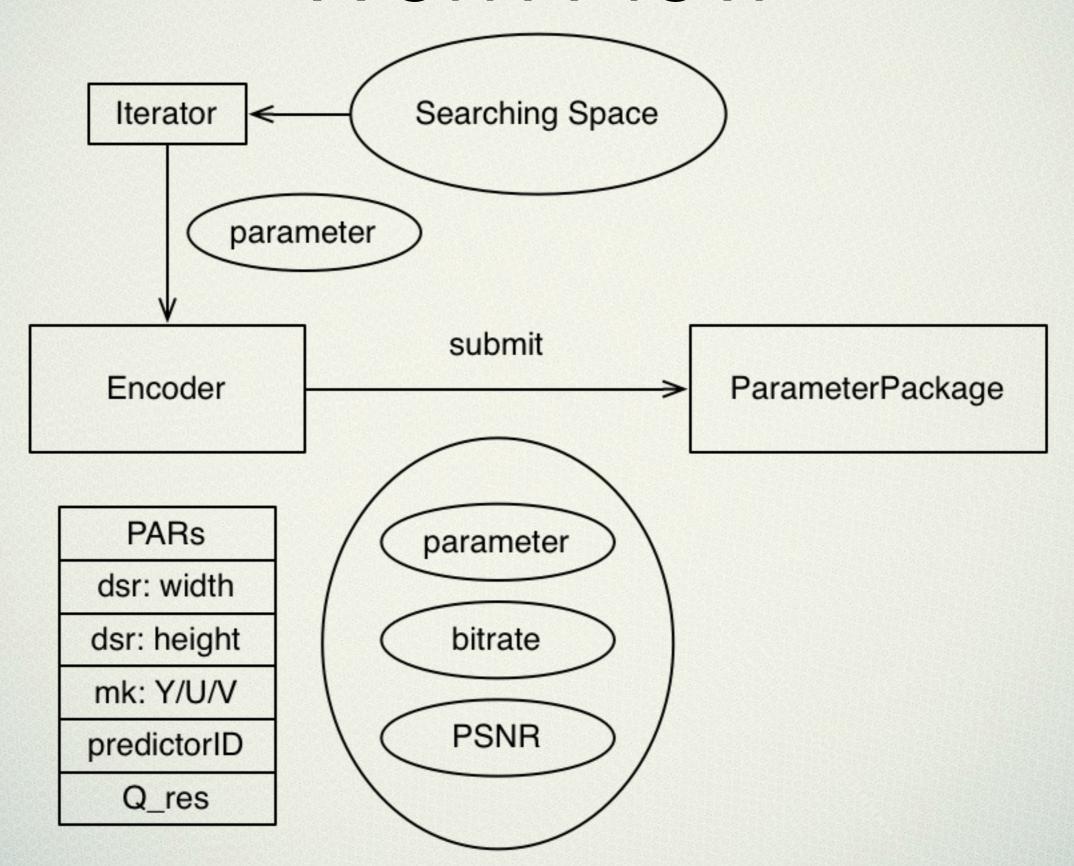
 $2Q_{res}$ $3Q_{res}$ $4Q_{res}$

 $-4Q_{res}-3Q_{res}-2Q_{res}-Q_{res}$

Bitstream Format



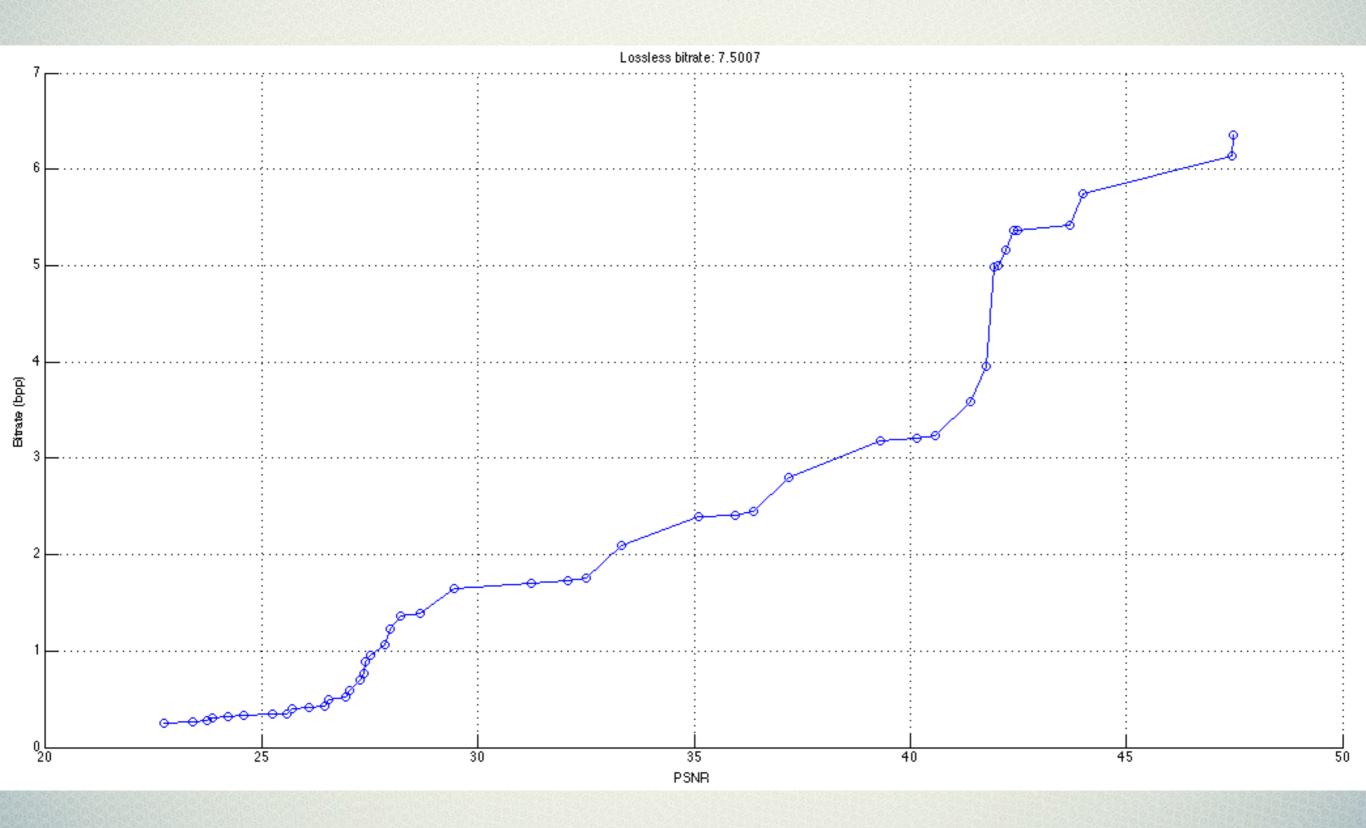
Work Flow



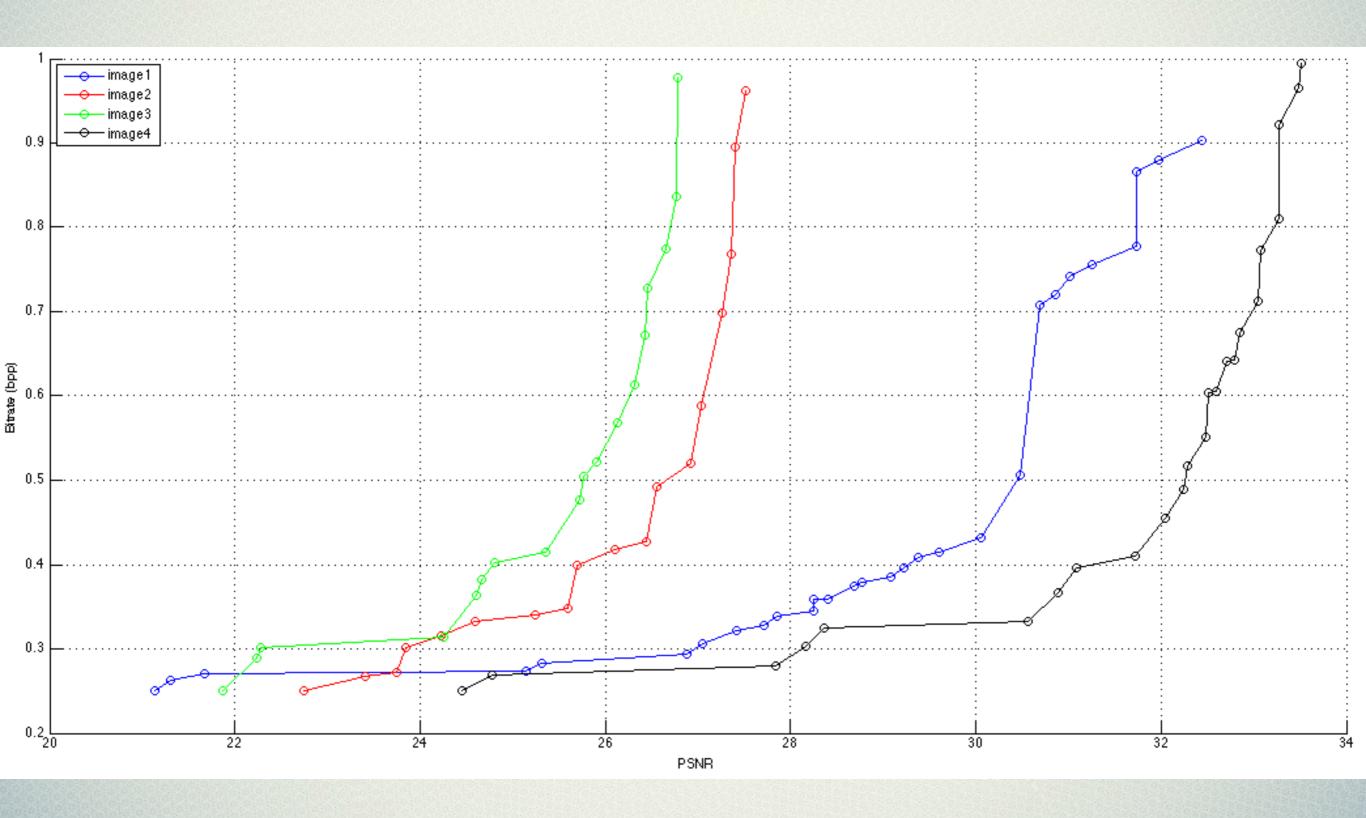
BD curve: sample image



BD curve: sample image



BD curve: overall



More Detailed

- GitHub: https://github.com/HW-Lee/ImageCodec
- Ref paper: Simple Fast and Adaptive Lossless Image Compression Algorithm, Roman Starosolski http://sun.aei.polsl.pl/~rstaros/papers/s2006-spesfalic.pdf