

High Level Beach: Player Stat Report

Report Date: 2022-05-08

Number of Games: 131

About High Level Beach

High Level Beach (HLB) started as a small group of Austin-based players and has since grown into a small syndicate. Players in the group span a range of levels, but typically make appearances at BB leagues and tournaments.

The name is inspired by Devin Sears -- one of the original members. Devin insisted on player "High Level" 3s or 4s any time the group decided to play a round outside of the traditional 2s format. The term quickly became a joke amongst the group and rightly became the namesake of the organization.

The organization boasts a [YouTube](#) channel where they post videos from weekly pick-up sessions and the occasional tournament that members participate in. The YouTube channel is managed by Devin Sears and Hagen Fritz. Hagen -- a later addition to the group -- also generates reports (like this) from stats taken on the videos. More about this specific project can be found on [GitHub](#) including past reports and the source code.

Player Leaderboard

Win Rate

The percentage of games won, regardless of partner.

Top Players

1. Hagen: 74.0%
2. Nate: 66.7%
3. Bruno: 64.1%
4. Carlos: 57.1%
5. Devin: 55.0%

Greatest Improvement

1. Jason: 15.87%
2. Jake: 8.46%
3. Josh: 6.67%
4. Carlos: 3.29%
5. Bruno: 2.81%

Point Differential

The average amount of points a player wins by.

Top Players

1. Hagen: 1.2
2. Bruno: 1.2
3. Tommy: 1.1
4. True: 1.1
5. Devin: 1.1

Greatest Improvement

1. Jason: 0.15
2. Jake: 0.05
3. Josh: 0.03
4. Tommy: 0.03
5. Carlos: 0.03

Effectiveness

The net contribution a player provides to a game.

Top Players

1. Hagen: 5.0
2. Nate: 4.4
3. Robbie: 4.4
4. Josh: 3.5
5. Tommy: 3.5

Greatest Improvement

1. Jason: 0.96
2. Bruno: 0.24
3. Tommy: 0.1
4. Tyler: 0.0
5. Nate: 0.0

Errors

Unforced errors made during game

Top Players

1. Hagen: 2.2
2. Bruno: 2.2
3. Devin: 2.3
4. Brandon: 2.4
5. Nate: 2.6

Greatest Improvement

1. Jason: -0.64
2. Carlos: -0.1
3. Josh: -0.08
4. Bruno: -0.05
5. Jake: -0.04

Kills

The average number of kills a player gets per game from swings/pokies, blocks, and bumps.

Top Players

1. Cody: 7.0
2. Robbie: 6.5
3. Josh: 6.0
4. Hagen: 6.0
5. Jason: 6.0

Greatest Improvement

1. Jason: 0.57
2. Bruno: 0.05
3. Tommy: 0.03
4. Hagen: 0.0
5. Tyler: 0.0

Hitting Efficiency

The percentage of swings/pokies that are winners.

Top Players

1. Josh: 50.1%
2. Hagen: 47.2%
3. Jason: 45.0%
4. Cody: 44.4%
5. Nate: 42.9%

Greatest Improvement

1. Jason: 3.0%
2. Bruno: 0.35%
3. Tyler: 0.0%
4. Nate: 0.0%
5. Robbie: 0.0%

Serving Percentage

The percentage of a player's serves that land in or are played.

Top Players

1. Nate: 94.4%
2. Brandon: 93.7%
3. Robbie: 93.1%
4. True: 93.0%
5. Bruno: 92.1%

Greatest Improvement

1. Jason: 6.29%
2. Jake: 1.12%
3. Josh: 1.07%
4. Hagen: 0.26%
5. Tommy: 0.23%

Aces

Serves that land in untouched or are shanked to the point that the receiver's partner cannot set the ball.

Top Players

1. Nate: 1.5
2. Josh: 1.3
3. Jake: 1.2
4. German: 1.2
5. Hagen: 1.1

Greatest Improvement

1. Bruno: 0.14
2. Cody: 0.11
3. Tommy: 0.03
4. Tyler: 0.0
5. Devin: 0.0

Ace:Error

Ratio of a player's aces to their missed served. A ratio greater than 1 indicates a player serves more aces than they miss.

Top Players

1. Jake: 1.6
2. Brandon: 1.3
3. Hagen: 1.3
4. True: 1.3
5. Devin: 1.3

Greatest Improvement

1. Cody: 0.04
2. Brandon: 0.0
3. Carlos: 0.0
4. Tyler: 0.0
5. True: 0.0

Serve-Receive Rating

How well a player passes a serve on a 0 to 3 scale: 0 - shank, 1 - overpass or setter barely gets ball up, 2 - could be better, 3 - setter can easily get to/set ball

Top Players

1. Hagen: 2.1
2. Tyler: 2.1
3. Bruno: 2.1
4. Jake: 2.1
5. True: 2.0

Greatest Improvement

1. Carlos: 0.04
2. Cody: 0.03
3. True: 0.02
4. Tommy: 0.01
5. Brandon: 0.01

Blocks

Number of blocks or block touches that result in a kill or are playable after

Top Players

- 1. Robbie: 1.9
- 2. Cody: 1.7
- 3. Nate: 1.3
- 4. Josh: 1.2
- 5. True: 1.2

Greatest Improvement

- 1. Tyler: 0.0
- 2. Nate: 0.0
- 3. Robbie: 0.0
- 4. Hagen: -0.01
- 5. Brandon: -0.02

Block Efficiency

Percentage of blocks that result in a kill

Top Players

- 1. Tommy: 48.2%
- 2. Robbie: 43.1%
- 3. Cody: 41.7%
- 4. Josh: 37.5%
- 5. Carlos: 35.7%

Greatest Improvement

- 1. Josh: nan%
- 2. Tommy: nan%
- 3. Brandon: nan%
- 4. Hagen: nan%
- 5. Carlos: nan%

Winningest Teams

Best team combination that has played at least 5 games together.

- y
1. Hagen/Tommy: 100.0% (9)
 2. Bruno/Hagen: 83.3% (18)
 3. Carlos/Hagen: 83.3% (12)
 4. Devin/Hagen: 81.2% (16)
 5. Brandon/Hagen: 72.7% (11)

Individualized Reports

The following pages highlight the individual statistics for each of the core HLB players.

Brandon

Number of Games: 36

Serves: 8.7

Aces: 0.9

Missed Serves: 0.7

Received: 8.4

Swings: 8.4

Swing Kills: 3.3

Blocks: 0.6

Block Kills: 0.1

Bump Kills: 0.6

Hitting Errors: 1.1

Errors: 2.4

Serving Percentage: 93.7%

Kills: 3.9

Hitting Efficiency: 38.5%

Blocking Efficiency: 6.4

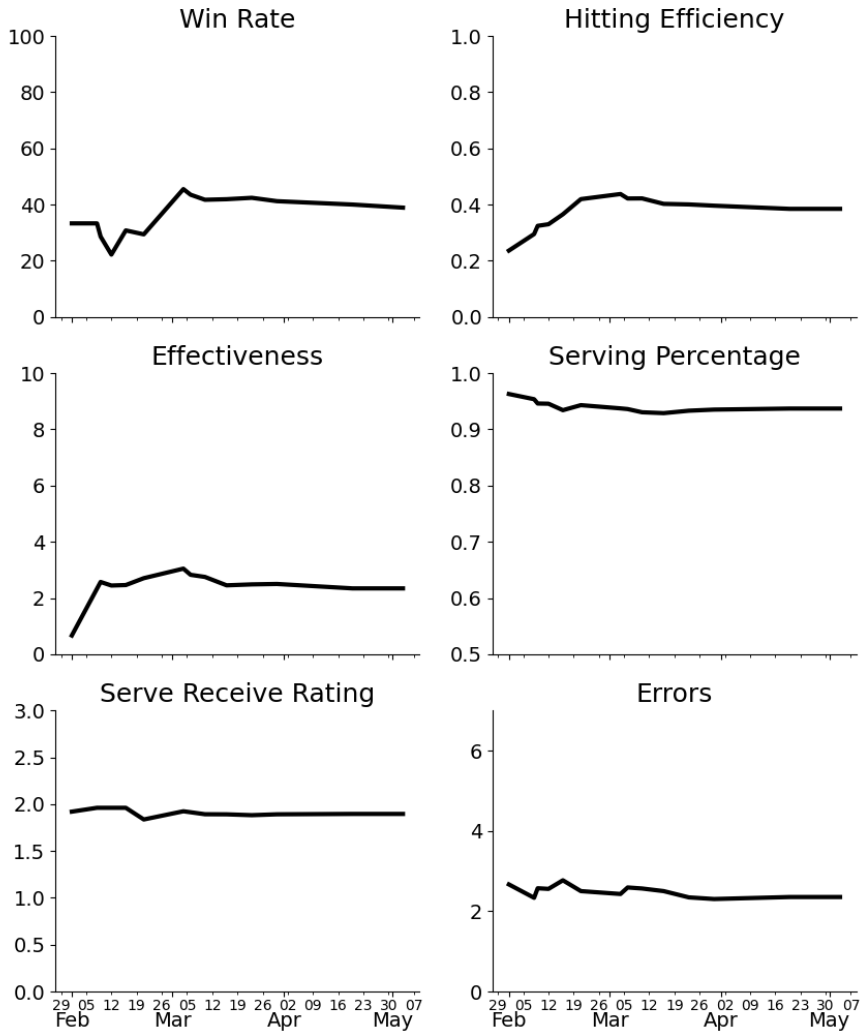
Serve Receive Rating: 1.9

Effectiveness: 2.3

Win Rate: 38.9%

Ace:Error: 1.3

Point Differential: 0.9



Bruno

Number of Games: 39

Serves: 9.6

Aces: 0.8

Missed Serves: 0.8

Received: 7.4

Swings: 9.6

Swing Kills: 3.2

Blocks: 0.5

Block Kills: 0.1

Bump Kills: 0.1

Hitting Errors: 1.0

Errors: 2.2

Serving Percentage: 92.1%

Kills: 3.5

Hitting Efficiency: 34.2%

Blocking Efficiency: 10.1

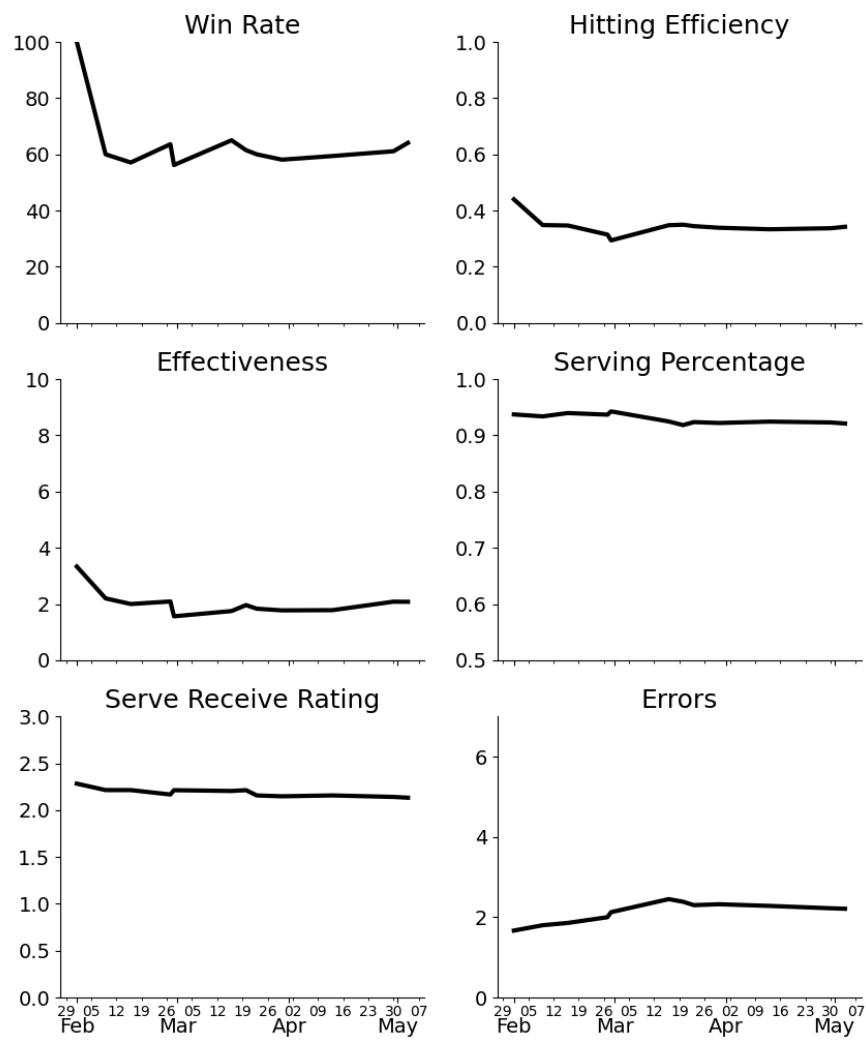
Serve Receive Rating: 2.1

Effectiveness: 2.1

Win Rate: 64.1%

Ace:Error: 0.9

Point Differential: 1.2



Carlos

Number of Games: 28

Serves: 8.3

Aces: 0.8

Missed Serves: 1.1

Received: 7.8

Swings: 10.2

Swing Kills: 3.8

Blocks: 1.0

Block Kills: 0.6

Bump Kills: 0.3

Hitting Errors: 1.2

Errors: 3.4

Serving Percentage: 87.8%

Kills: 4.6

Hitting Efficiency: 38.4%

Blocking Efficiency: 35.7

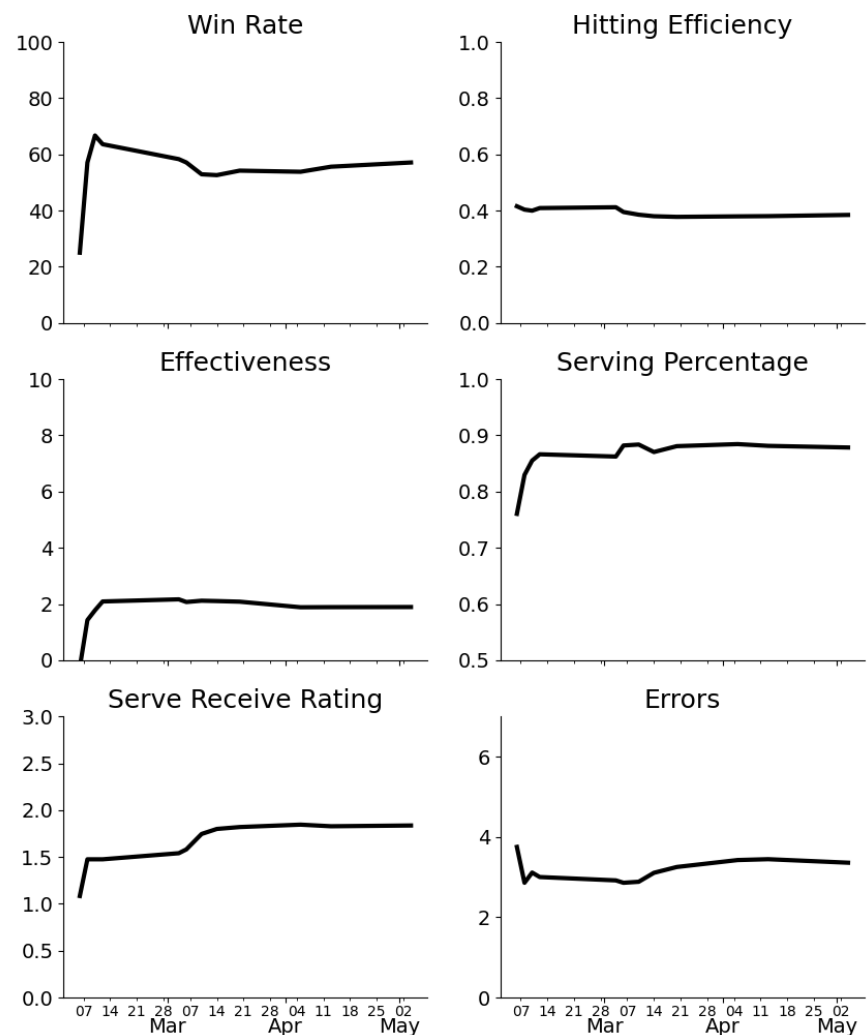
Serve Receive Rating: 1.8

Effectiveness: 1.9

Win Rate: 57.1%

Ace:Error: 0.9

Point Differential: 1.0



Cody

Number of Games: 39

Serves: 8.5

Aces: 0.6

Missed Serves: 1.3

Received: 8.4

Swings: 12.7

Swing Kills: 5.5

Blocks: 1.7

Block Kills: 0.9

Bump Kills: 0.6

Hitting Errors: 2.1

Errors: 4.2

Serving Percentage: 84.2%

Kills: 7.0

Hitting Efficiency: 44.4%

Blocking Efficiency: 41.7

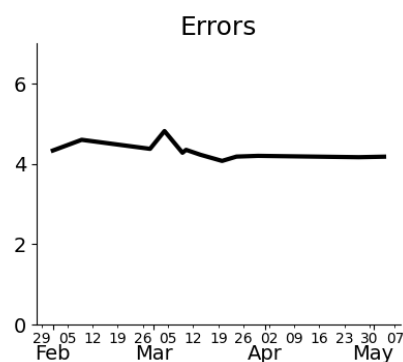
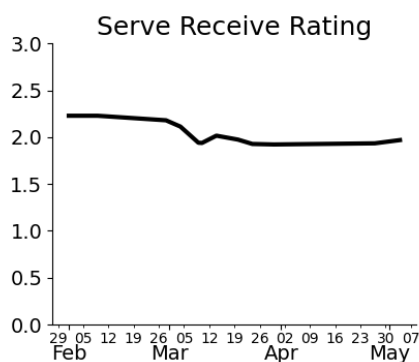
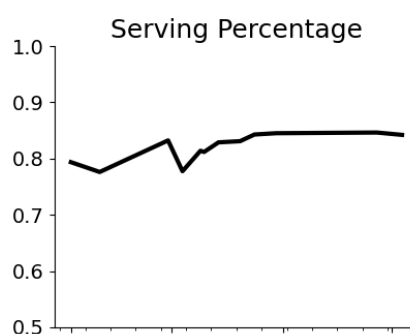
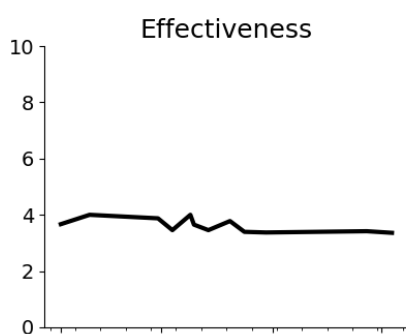
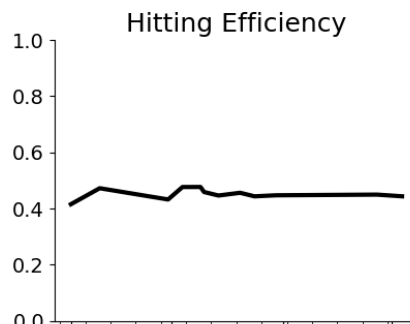
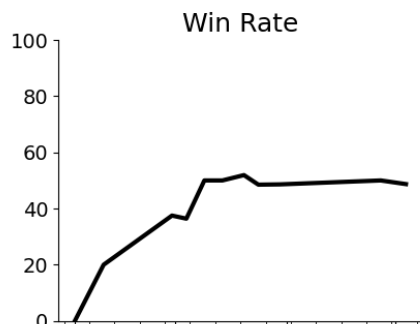
Serve Receive Rating: 2.0

Effectiveness: 3.4

Win Rate: 48.7%

Ace/Error: 1.1

Point Differential: 1.1



Devin

Number of Games: 40

Serves: 9.6

Aces: 1.1

Missed Serves: 1.2

Received: 8.7

Swings: 10.6

Swing Kills: 3.7

Blocks: 0.7

Block Kills: 0.1

Bump Kills: 0.5

Hitting Errors: 0.9

Errors: 2.3

Serving Percentage: 87.4%

Kills: 4.3

Hitting Efficiency: 37.0%

Blocking Efficiency: 8.0

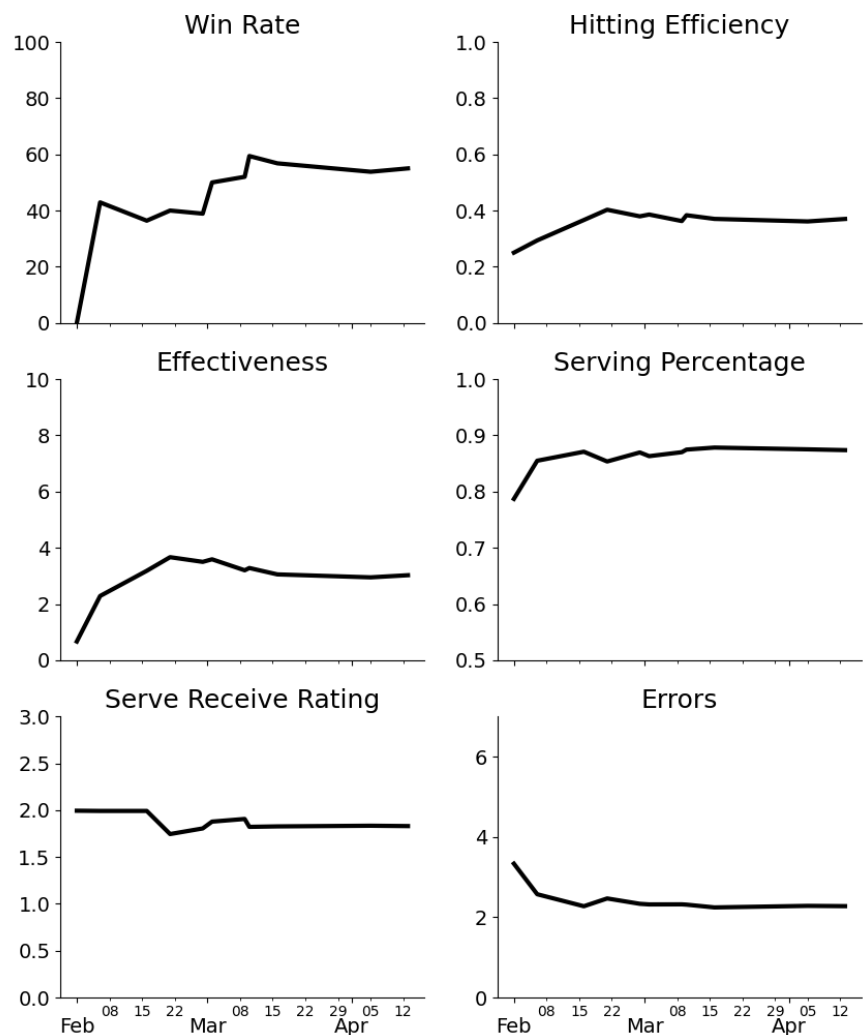
Serve Receive Rating: 1.8

Effectiveness: 3.0

Win Rate: 55.0%

Ace:Error: 1.3

Point Differential: 1.1



German

Number of Games: 52

Serves: 8.8

Aces: 1.2

Missed Serves: 1.4

Received: 9.9

Swings: 12.0

Swing Kills: 4.2

Blocks: 0.7

Block Kills: 0.2

Bump Kills: 0.1

Hitting Errors: 2.3

Errors: 4.3

Serving Percentage: 84.3%

Kills: 4.6

Hitting Efficiency: 36.7%

Blocking Efficiency: 14.1

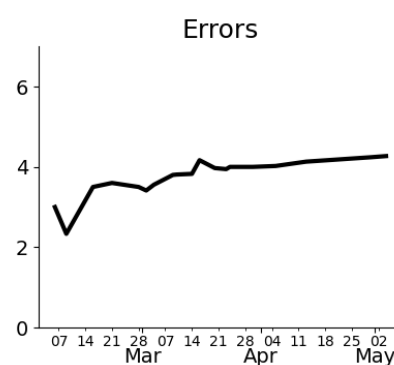
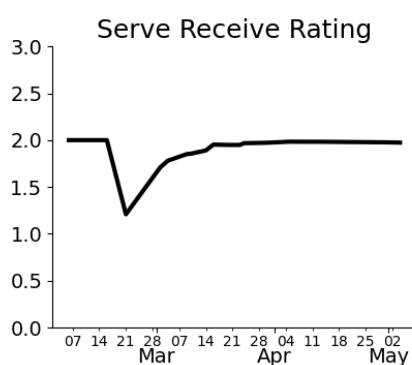
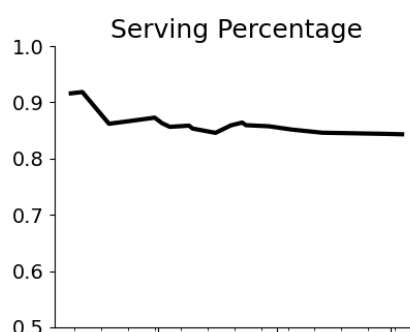
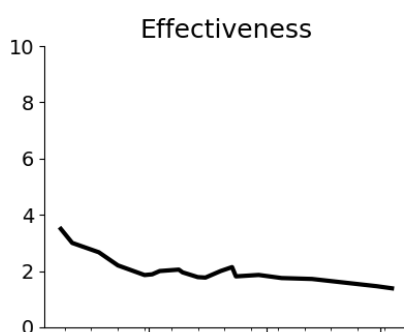
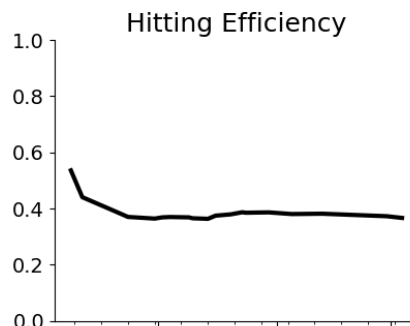
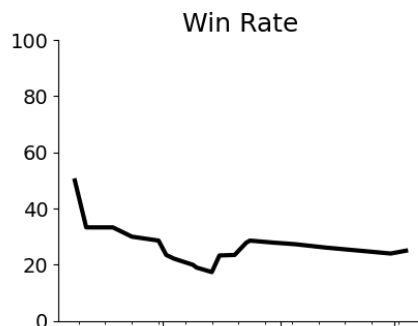
Serve Receive Rating: 2.0

Effectiveness: 1.4

Win Rate: 25.0%

Ace/Error: 1.2

Point Differential: 0.9



Hagen

Number of Games: 96

Serves: 10.1

Aces: 1.1

Missed Serves: 0.9

Received: 6.0

Swings: 11.6

Swing Kills: 5.5

Blocks: 1.1

Block Kills: 0.4

Bump Kills: 0.2

Hitting Errors: 0.9

Errors: 2.2

Serving Percentage: 91.5%

Kills: 6.0

Hitting Efficiency: 47.2%

Blocking Efficiency: 19.9

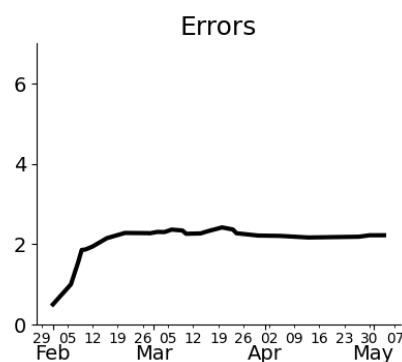
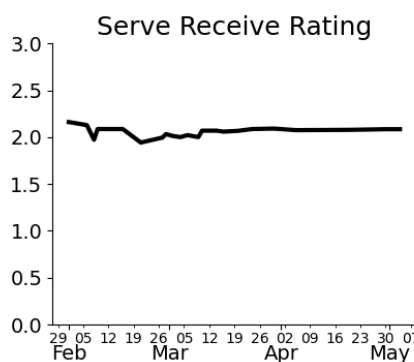
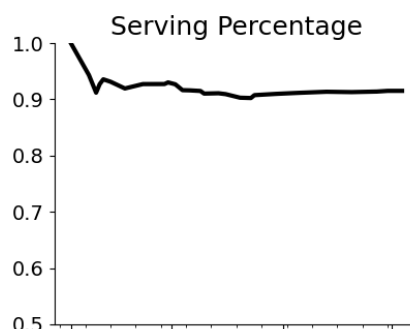
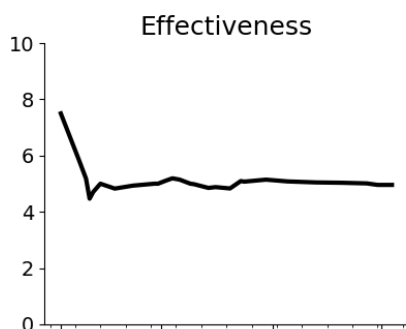
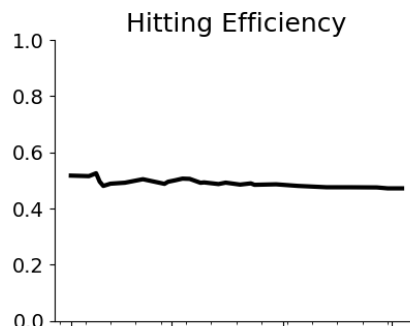
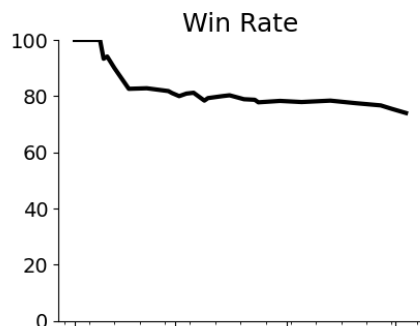
Serve Receive Rating: 2.1

Effectiveness: 5.0

Win Rate: 74.0%

Ace/Error: 1.3

Point Differential: 1.2



Jake

Number of Games: 23

Serves: 8.3

Aces: 1.2

Missed Serves: 1.5

Received: 8.0

Swings: 11.0

Swing Kills: 4.3

Blocks: 1.0

Block Kills: 0.4

Bump Kills: 0.3

Hitting Errors: 1.6

Errors: 3.4

Serving Percentage: 81.9%

Kills: 5.0

Hitting Efficiency: 39.0%

Blocking Efficiency: 28.6

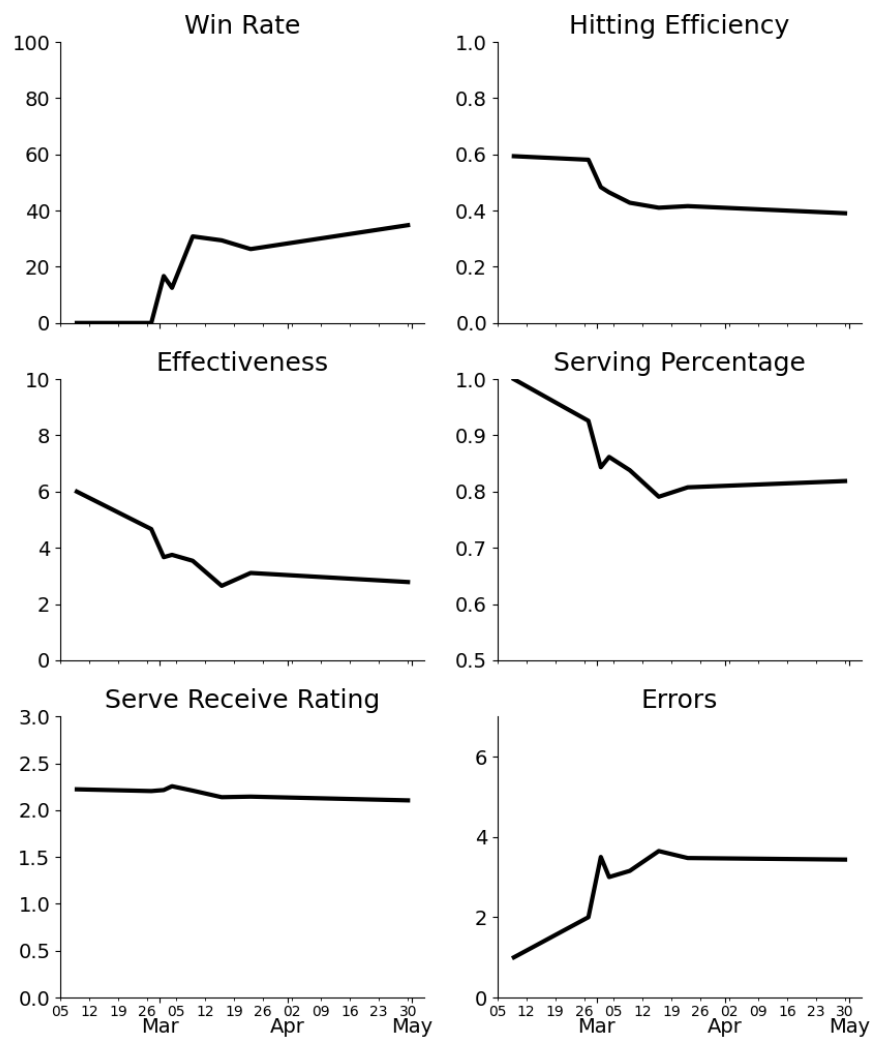
Serve Receive Rating: 2.1

Effectiveness: 2.8

Win Rate: 34.8%

Ace:Error: 1.6

Point Differential: 1.0



Jason

Number of Games: 9

Serves: 8.2

Aces: 0.9

Missed Serves: 2.1

Received: 8.2

Swings: 12.4

Swing Kills: 5.6

Blocks: 1.0

Block Kills: 0.4

Bump Kills: 0.0

Hitting Errors: 1.6

Errors: 4.2

Serving Percentage: 73.0%

Kills: 6.0

Hitting Efficiency: 45.0%

Blocking Efficiency: 30.6

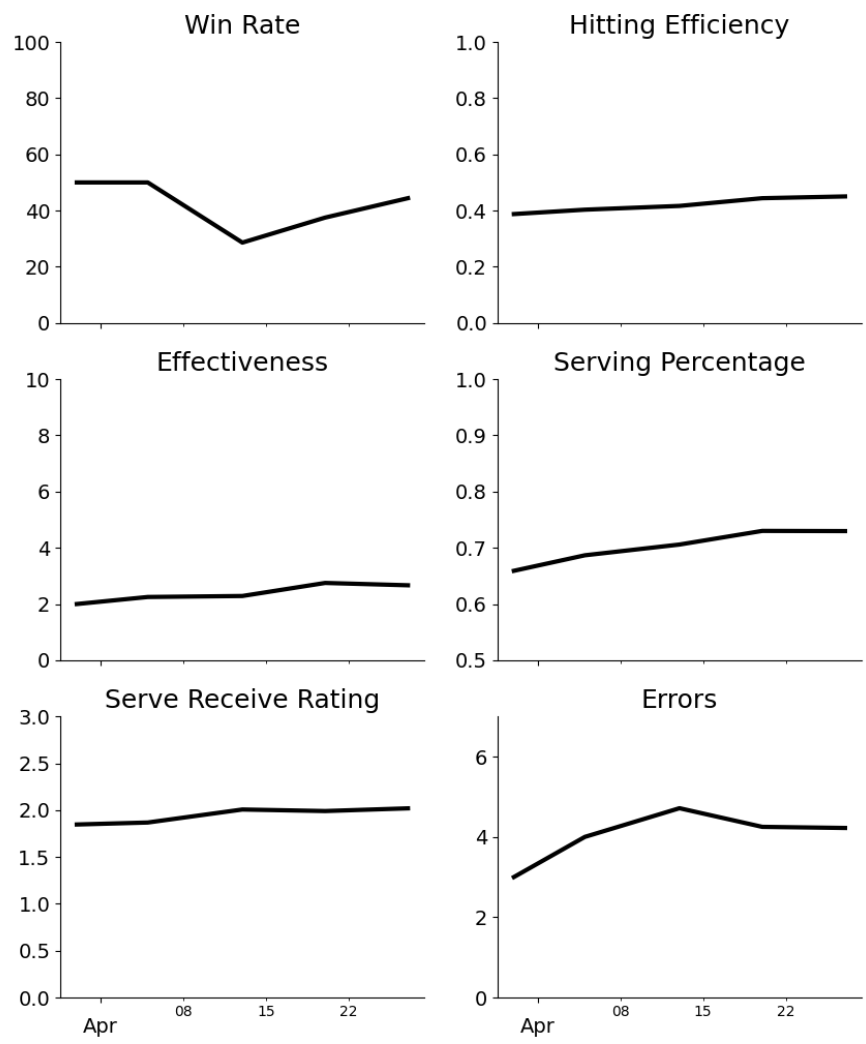
Serve Receive Rating: 2.0

Effectiveness: 2.7

Win Rate: 44.4%

Ace:Error: 0.6

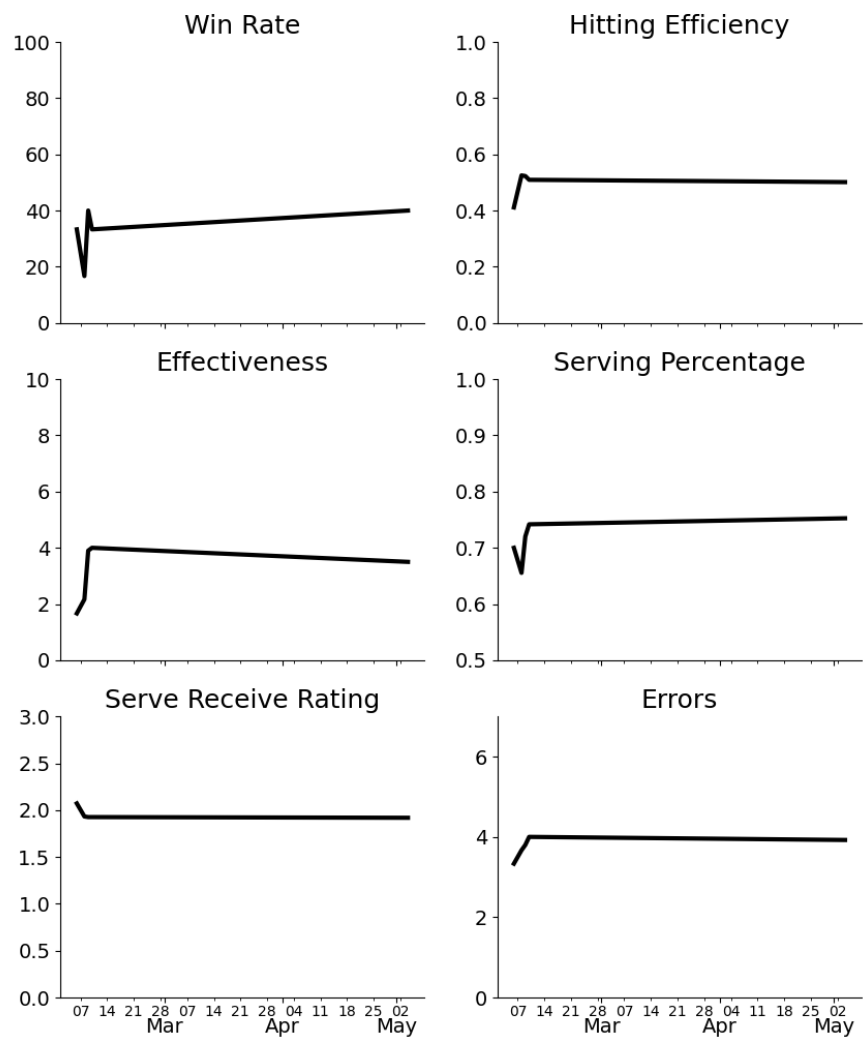
Point Differential: 1.0



Josh

Number of Games: 15

Serves: 8.4
Aces: 1.3
Missed Serves: 2.4
Received: 9.0
Swings: 9.7
Swing Kills: 4.9
Blocks: 1.2
Block Kills: 1.0
Bump Kills: 0.4
Hitting Errors: 1.7
Errors: 3.9
Serving Percentage: 75.3%
Kills: 6.0
Hitting Efficiency: 50.1%
Blocking Efficiency: 37.5
Serve Receive Rating: 1.9
Effectiveness: 3.5
Win Rate: 40.0%
Ace:Error: 0.9
Point Differential: 0.9



Nate

Number of Games: 18

Serves: 9.2

Aces: 1.5

Missed Serves: 0.8

Received: 9.8

Swings: 11.6

Swing Kills: 4.8

Blocks: 1.3

Block Kills: 0.7

Bump Kills: 0.5

Hitting Errors: 1.4

Errors: 2.6

Serving Percentage: 94.4%

Kills: 5.6

Hitting Efficiency: 42.9%

Blocking Efficiency: 23.6

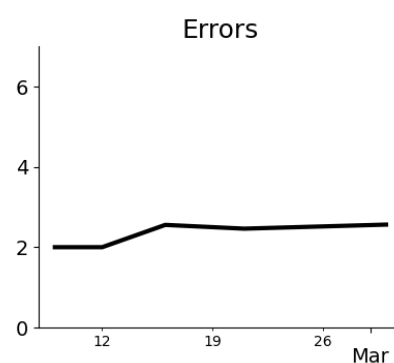
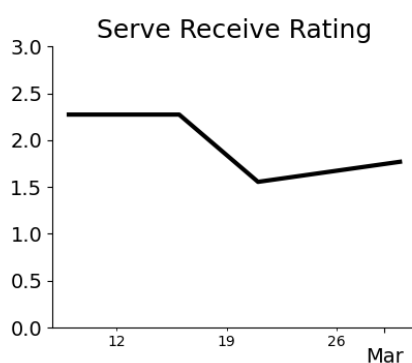
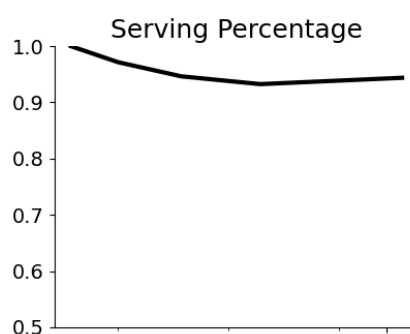
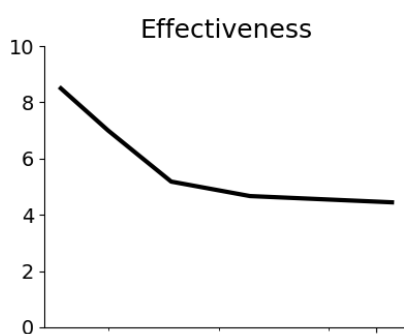
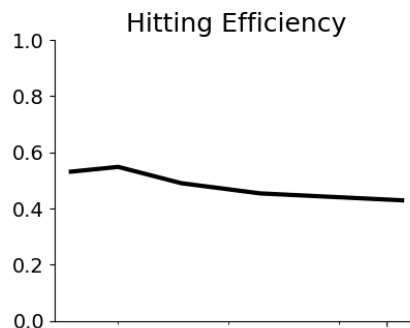
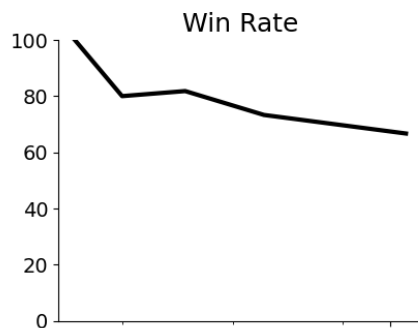
Serve Receive Rating: 1.8

Effectiveness: 4.4

Win Rate: 66.7%

Ace:Error: 1.0

Point Differential: 1.1



Robbie

Number of Games: 12

Serves: 7.9

Aces: 1.1

Missed Serves: 0.7

Received: 4.3

Swings: 11.7

Swing Kills: 4.9

Blocks: 1.9

Block Kills: 1.2

Bump Kills: 0.8

Hitting Errors: 2.3

Errors: 3.0

Serving Percentage: 93.1%

Kills: 6.5

Hitting Efficiency: 42.3%

Blocking Efficiency: 43.1

Serve Receive Rating: 1.8

Effectiveness: 4.4

Win Rate: 50.0%

Ace:Error: 1.1

Point Differential: 1.0



Tommy

Number of Games: 41

Serves: 9.1

Aces: 0.9

Missed Serves: 0.9

Received: 8.1

Swings: 12.4

Swing Kills: 4.6

Blocks: 1.0

Block Kills: 0.7

Bump Kills: 0.2

Hitting Errors: 1.5

Errors: 2.7

Serving Percentage: 91.1%

Kills: 5.4

Hitting Efficiency: 37.2%

Blocking Efficiency: 48.2

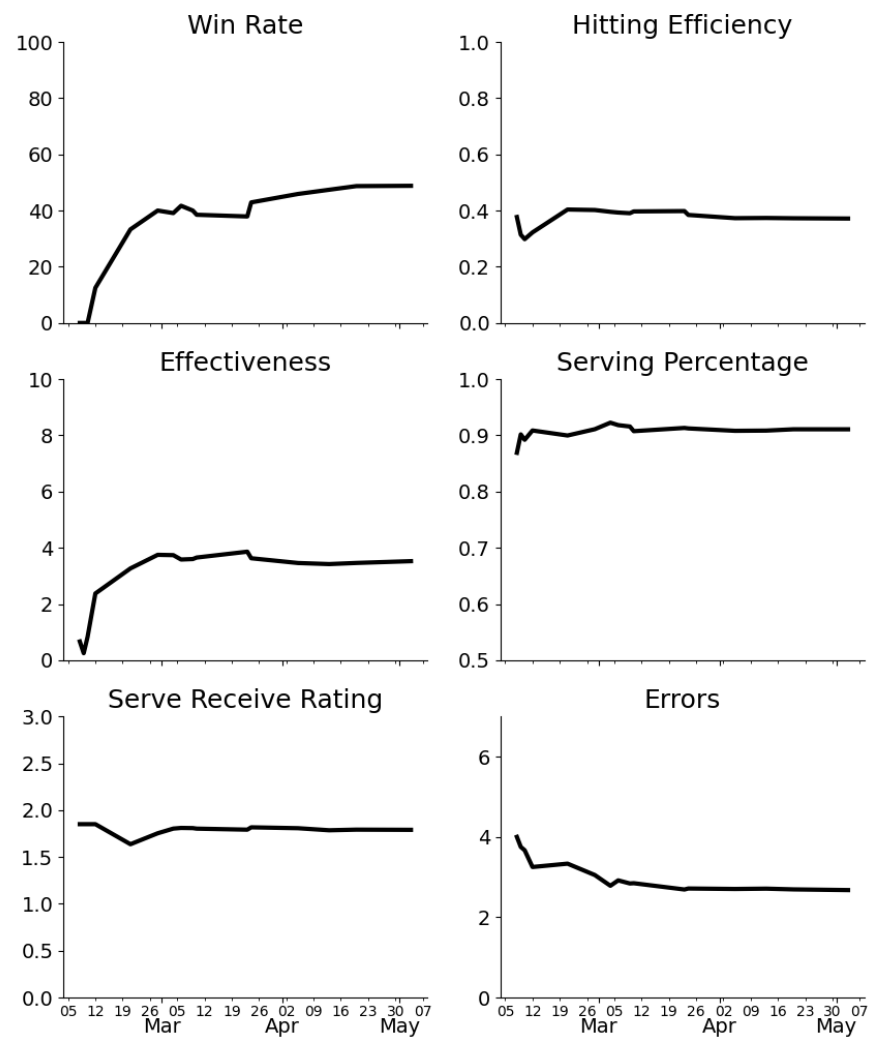
Serve Receive Rating: 1.8

Effectiveness: 3.5

Win Rate: 48.8%

Ace:Error: 1.1

Point Differential: 1.1



Number of Games: 28

Serves: 9.7

Aces: 1.1

Missed Serves: 0.6

Received: 7.7

Swings: 10.8

Swing Kills: 4.3

Blocks: 1.2

Block Kills: 0.6

Bump Kills: 0.1

Hitting Errors: 1.8

Errors: 3.4

Serving Percentage: 93.0%

Kills: 5.0

Hitting Efficiency: 40.3%

Blocking Efficiency: 32.1

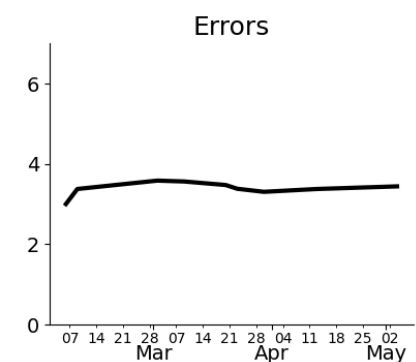
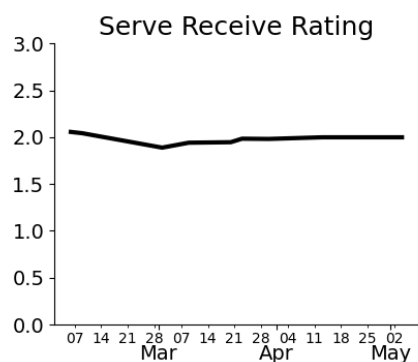
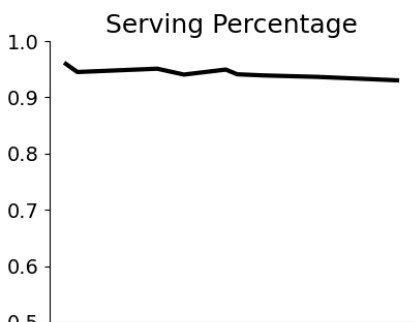
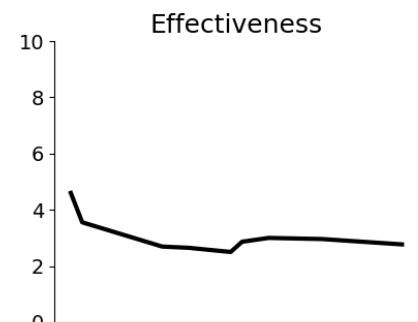
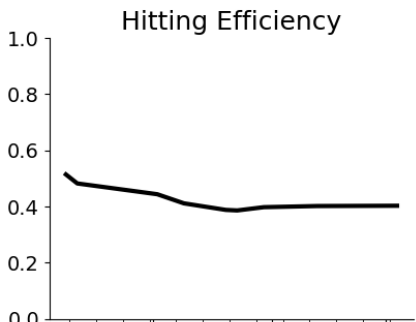
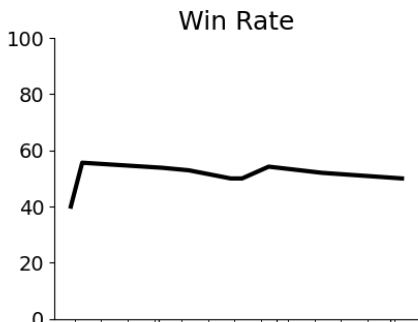
Serve Receive Rating: 2.0

Effectiveness: 2.8

Win Rate: 50.0%

Ace:Error: 1.3

Point Differential: 1.1



Tyler

Number of Games: 30

Serves: 9.0

Aces: 1.1

Missed Serves: 1.1

Received: 7.6

Swings: 11.1

Swing Kills: 3.8

Blocks: 0.9

Block Kills: 0.2

Bump Kills: 0.4

Hitting Errors: 3.4

Errors: 3.7

Serving Percentage: 88.7%

Kills: 4.3

Hitting Efficiency: 34.4%

Blocking Efficiency: 6.1

Serve Receive Rating: 2.1

Effectiveness: 1.6

Win Rate: 30.0%

Ace:Error: 1.0

Point Differential: 0.9

