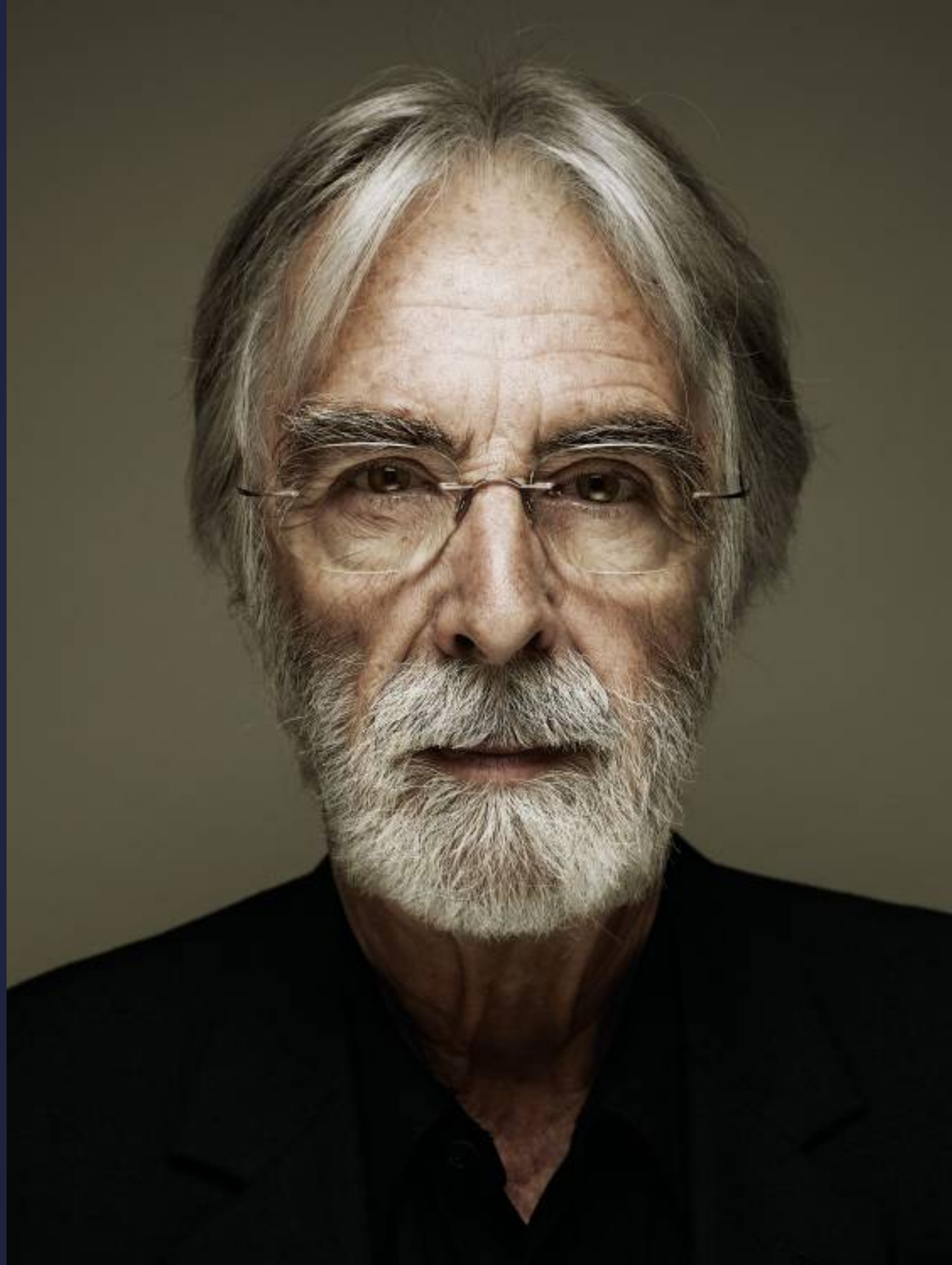


LEARNING SWIFT

BY DEVELOPING

HANEKE





github.com/Haneke

A lightweight zero-config image cache for iOS.

```
[imageView hnk_setImageFromURL:url];
```

- ▶ Asynchronous image retrieval
- ▶ First-level memory cache using NSCache
- ▶ Second-level LRU disk cache using the file system
 - ▶ Background image resizing
 - ▶ Image decompression
- ▶ Optimized for UITableView and UICollectionView cell reuse

HANEKE 1.0.0

- ▶ UIButton category
- ▶ Independent LRU disk cache
- ▶ Optional AFNetworking integration
- ▶ Audited APIs and documentation
- ▶ Fully unit tested (until proven otherwise)

AVAILABLE TODAY



@oriolblanc @joanromano @lascorbe @hpique



github.com/realm/summer-of-swift

HANEKE <T>

v0.1.0

A lightweight generic cache for iOS, in Swift.

```
let cache = Cache<UIImage>("images")
```

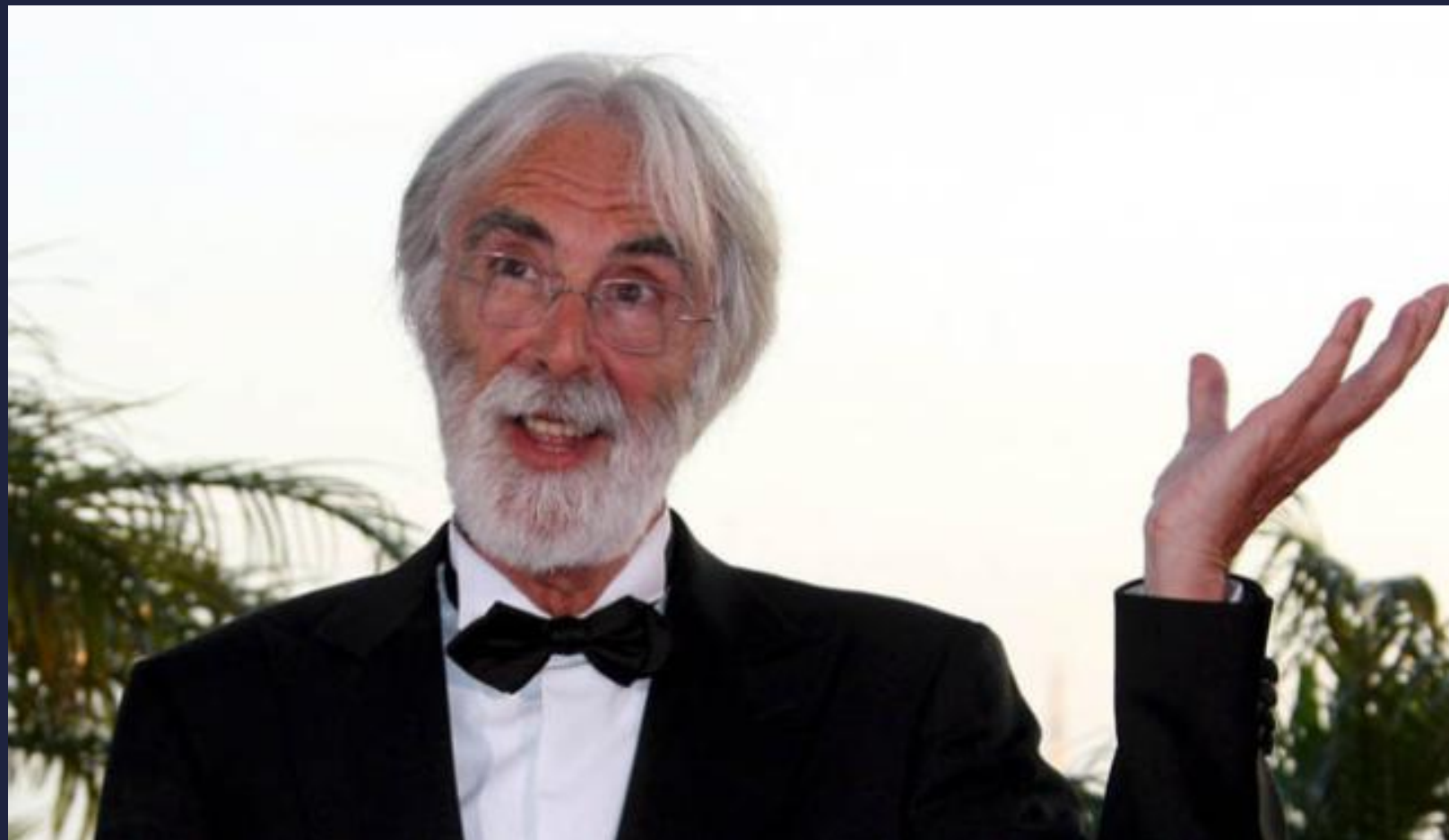
With all the features of its Objective-C counterpart*

```
imageView.hnk_setImageFromURL(url)
```

```
let cache = Cache<UIImage>("images")
```

```
let cache = Cache<NSData>("data")
```

```
let cache = Cache<String>("text")
```



FEATURING

SQL GENERICS

```
class Cache<T : DataConvertible where T.Result == T> {...}

protocol DataConvertible {
    typealias Result
    class func convertFromData(data:NSData) -> Result?
}
```

stackoverflow.com/questions/25922152/not-identical-to-self

stackoverflow.com/questions/25915306/generic-closure-in-protocol

MIKE ASH CODE

```
func getKey() -> COpaquePointer {  
    let ptr: COpaquePointer =  
        Unmanaged<AnyObject>.passUnretained(self).toOpaque()  
    return ptr  
}
```

THE AMAZING UNDERScore

BAD

```
dispatch_sync(sut.cacheQueue, {  
    fileManager.removeItemAtPath(path, error: &error)  
})
```

GOOD

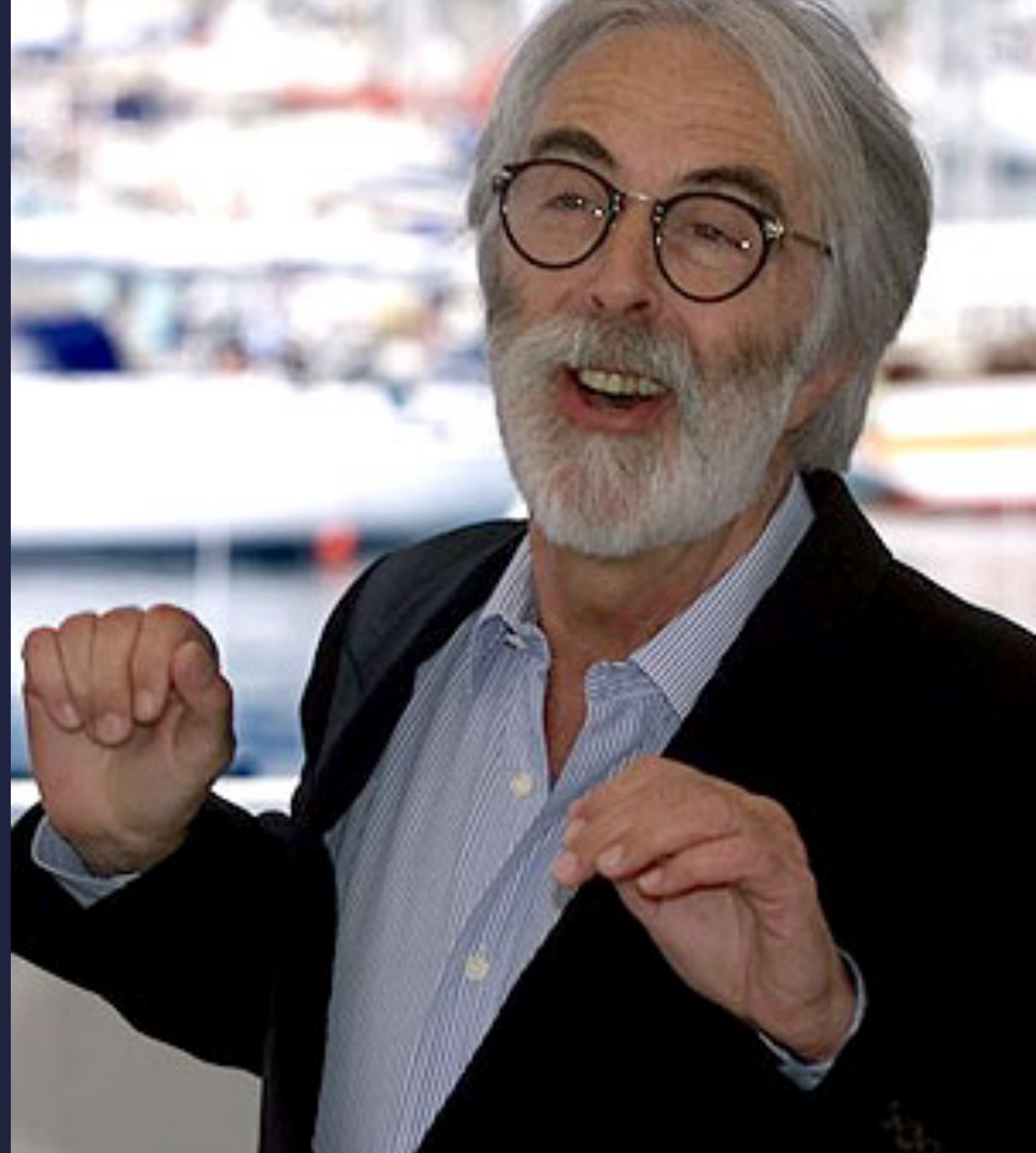
```
dispatch_sync(sut.cacheQueue, {  
    let _ = fileManager.removeItemAtPath(path, error: &error)  
})
```


MUTANT NINJA TUPLES

```
func onMemoryWarning() {  
    for (_, (_, memoryCache, _)) in self.formats {  
        memoryCache.removeAllObjects()  
    }  
}
```

AND MORE

- ▶ **@autoclosures to optimize performance**
 - ▶ **test expectations**
- ▶ **mocking with function classes**
 - ▶ **bitwise operations**
- ▶ **structs as namespaces**
 - ▶ **extensions**
- ▶ **interaction with C APIs**



TAKEAWAYS





**SWIFT IS NOT
FINISHED**

BAD

```
let image = UIImage(data: data)
```

GOOD

```
if let image : UIImage! = UIImage(data:  
    data) { ... }
```

CHANGE BEYOND FUNCTIONAL



from

MUTABILITY

to

IMMUTABILITY

from

CLASSES

to

ANY

from

VERBOSITY

to

INFERENCE



github.com/Haneke