Eligibility

➔ Students pursuing any degree or just completed

Submissions

➔ All projects have a working URL or can even give a live demo.
➔ The Submission portal will be closed after the submission closing date.
➔ Submissions must have been started after the submission portal opened .
➔ Old projects are not allowed and you cannot buy projects.
➔ Submissions must not change after the submission closing date .
➔ You can only use open source dependency and API. Closed source dependencies and API are not allowed.
➔ Only open source licenses are allowed.
➔ Your source code for a project must be publicly visible and accessible on github.

Rules and Regulations

➔ A participating team can have a minimum of 2 participants to a maximum 4 participants
➔ All prizes should be shared equally between all team members.
➔ Having a github account is mandatory for the hackathon
➔ All work on the project should be done strictly only during the hackathon.
➔ Teams must use open-source libraries and frameworks in their projects. Working on a project before the event and open-sourcing it for the sole purpose of using the code during the event is against the spirit of the rules and is not allowed.
➔ A team can submit only one entry for the hackathon.
➔ Teams must stop coding once the time is up.
➔ Teams will be disqualified on breaking the hackathon rules and regulations

Code of Conduct

➔ Please treat all other participants and teams with the utmost respect. We ask that you act kindly, behave professionally, and do not insult or put down other participant.
➔ Please treat our sponsors, organizers, and judges with the utmost respect.

Sponsor

➔ **To participate as a sponsor contact suretrust2020@gmail.com**