

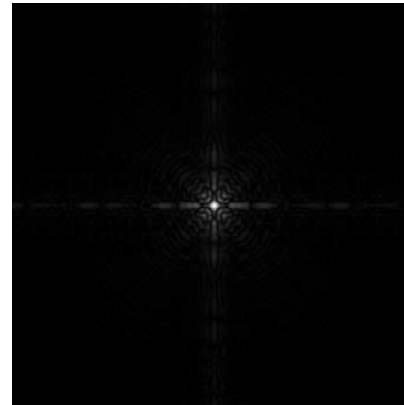
# 영상처리

- Intensity Transformations and Spatial Filtering -

# Background

## The Basics of Intensity Transformations and Spatial Filtering (밝기값 변환과 공간 필터링의 기초)

- Spatial domain vs Frequency domain



- 이번 chapter 에서는 spatial domain technique을 다룸
  - Image 자체에 가하는 processing
- Frequency domain → Fourier transform image에 processing

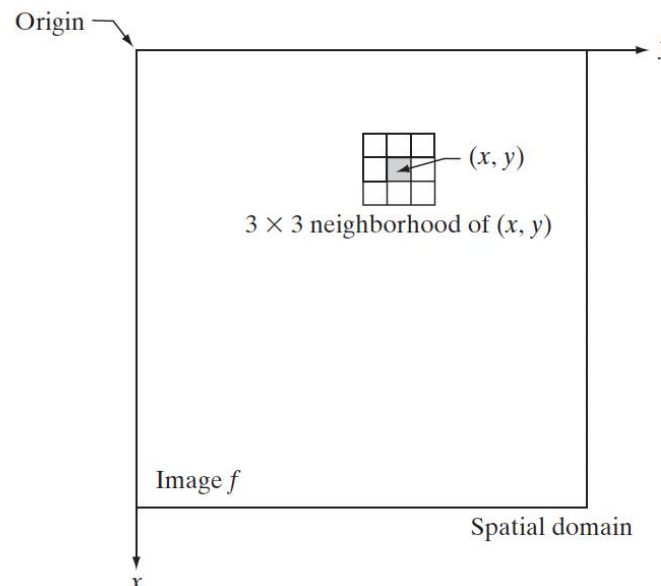
# Background

## The Basics of Intensity Transformations and Spatial Filtering

- Spatial domain processes (공간도메인처리)

$$g(x,y) = T[f(x,y)]$$

- $g$  : processed image,  $f$  : input image,  $T$  : operator defined over a neighborhood of point  $(x, y)$

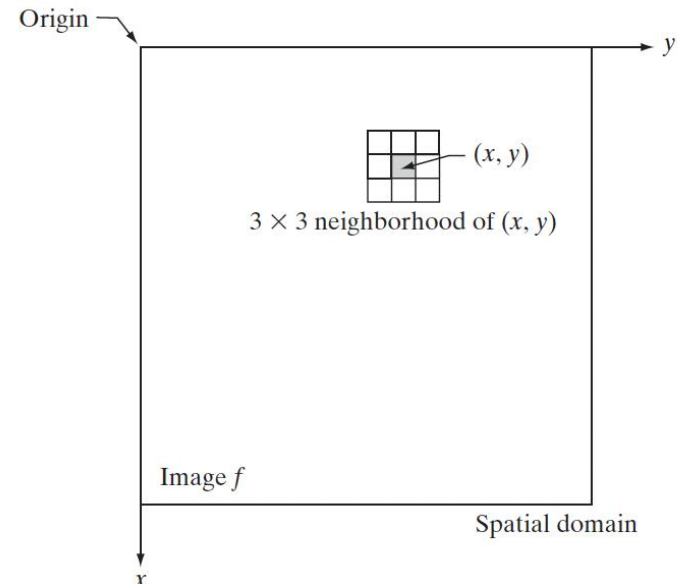


3x3 mask를 사용할 때  
spatial domain operation  
(filtering)의 예시  
→  $x, y$ 의 intensity를 얻기  
위해 주변 3x3의 값을 이용

# Background

## The Basics of Intensity Transformations and Spatial Filtering

- Top left  $\rightarrow$  bottom right (행렬)
- 경계는?



## The Basics of Intensity Transformations and Spatial Filtering

- Smallest possible neighborhood: 1x1
  - 이때, 결과  $g$  는 단일 점  $(x, y)$  에 있는 밝기값(intensity)과 변환  $T$ 에만 영향을 받음
$$s = T(r)$$
  - $s$ : intensity of  $g(x,y)$ ,  $r$ : intensity of  $f(x,y)$
  - **intensity transformation function** (also called gray-level or mapping function)

# Background

## The Basics of Intensity Transformations and Spatial Filtering

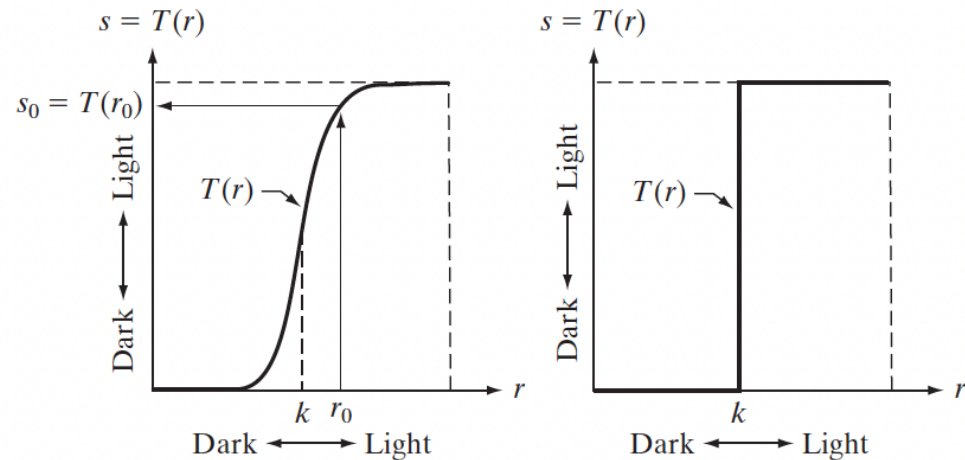
- Smallest possible neighborhood: 1x1

$$s = T(r)$$

a b

**FIGURE 3.2**

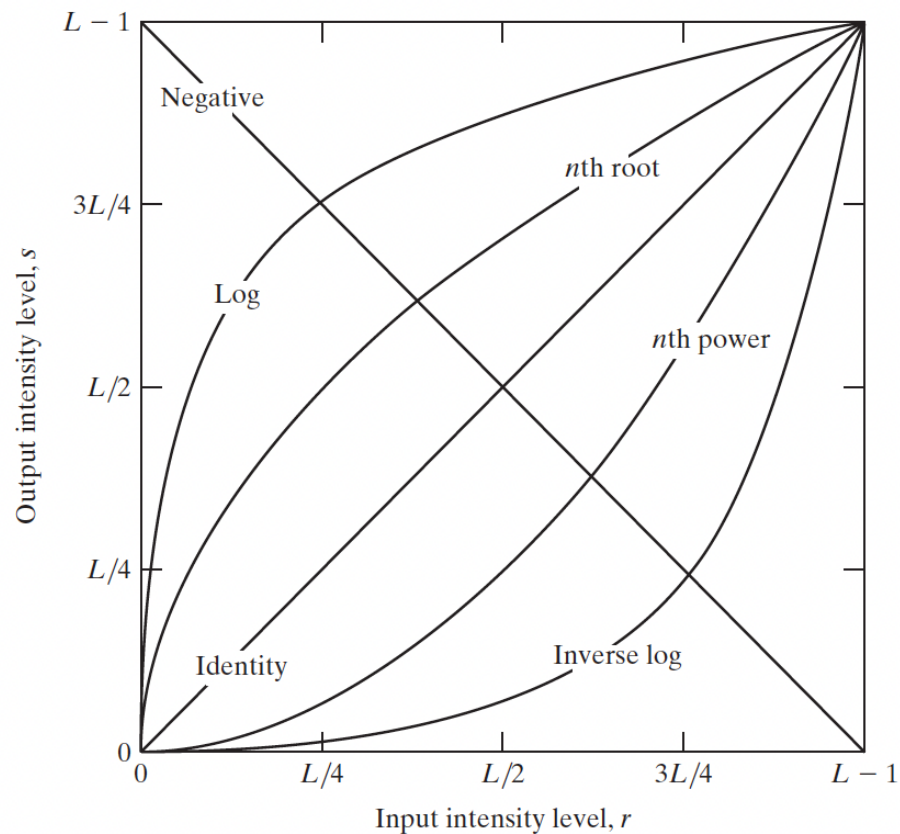
Intensity transformation functions.  
(a) Contrast-stretching function.  
(b) Thresholding function.



# Some Basic Intensity Transformation Functions

**FIGURE 3.3** Some basic intensity transformation functions. All curves were scaled to fit in the range shown.

Lookup table  
X-axis: input  
Y-axis: output

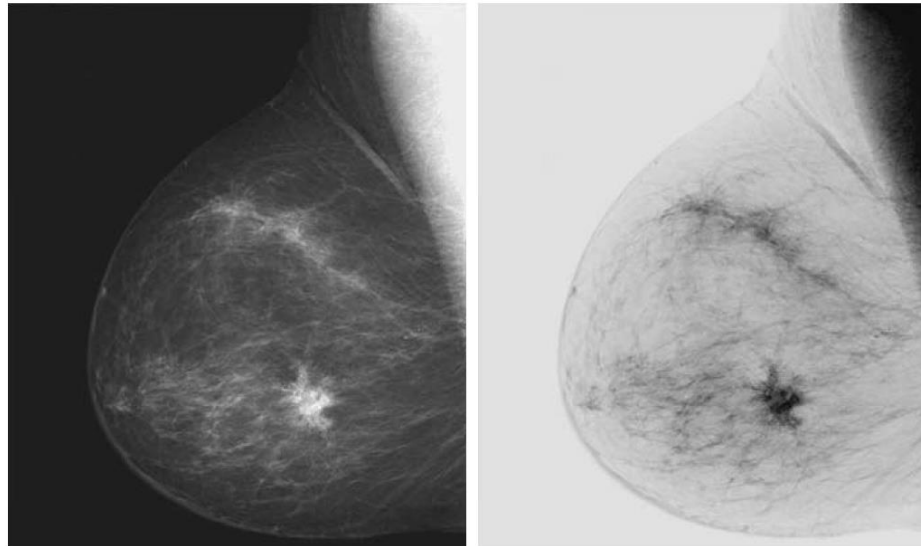


# Some Basic Intensity Transformation Functions

## Image negatives

- Image with intensity levels in the range  $[0, L - 1]$

$$s = L - 1 - r$$



a b

**FIGURE 3.4**

(a) Original digital mammogram.

(b) Negative image obtained using the negative transformation in Eq. (3.2-1).

(Courtesy of G.E. Medical Systems.)

*black area is dominant in size*

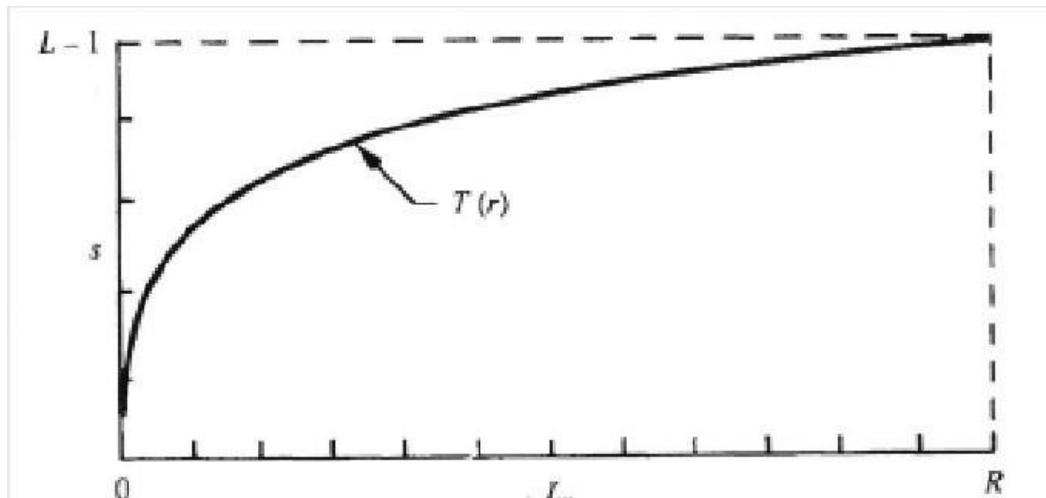
- Suitable for enhancing white or gray detail embedded in dark regions



# Some Basic Intensity Transformation Functions

## Log transformations

- When the dynamic range of the input gray values is very large (ex: Fourier transform magnitude), compared to that of the display,
  - we need to **compress the Gray value range**
- **Compression of Dynamic Range**
  - Typically, we use a log scale.



Low range -> expanded  
High range -> compressed

$$s = c \log(1+r)$$

# Some Basic Intensity Transformation Functions

## Log transformations

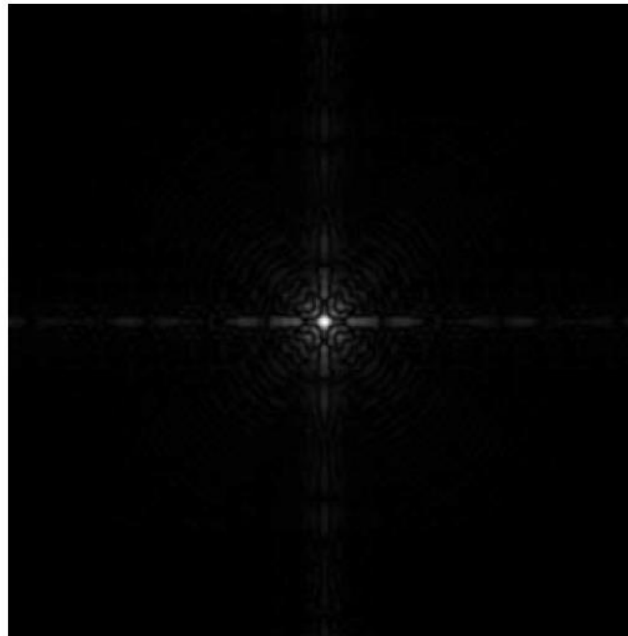
$$s = c \log(1+r)$$

a b

**FIGURE 3.5**

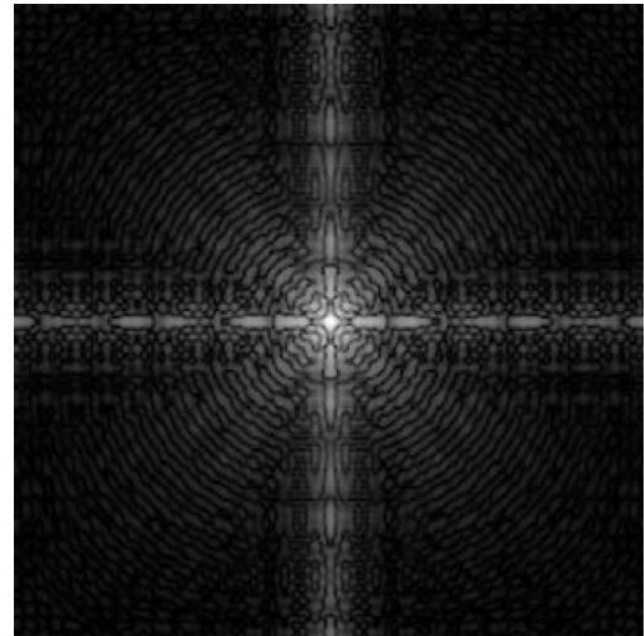
(a) Fourier spectrum.

(b) Result of applying the log transformation in Eq. (3.2-2) with  $c = 1$ .



$0 \sim 10^6$

$\Rightarrow$  linearly scale down to 256 levels

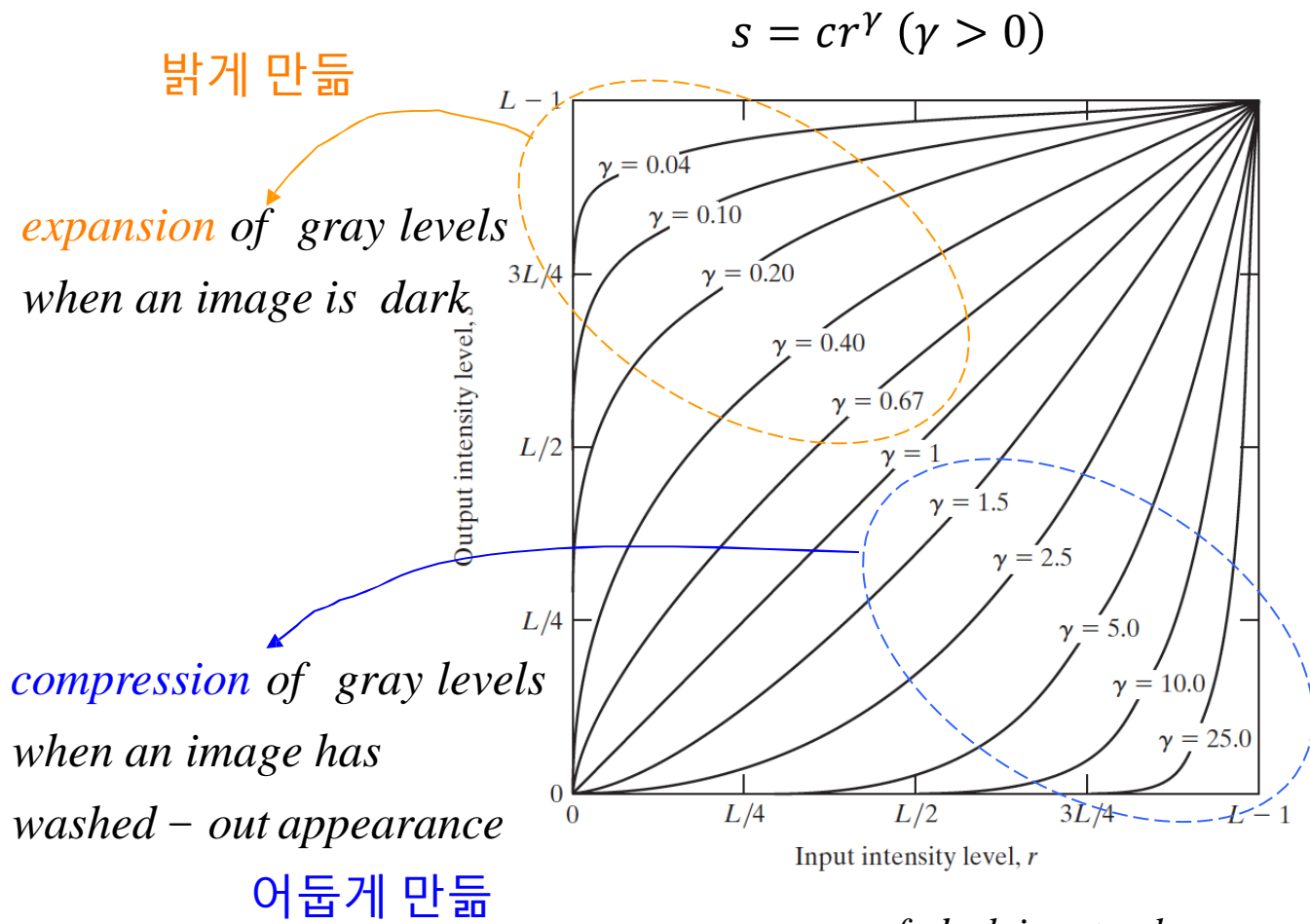


$0 \sim 6$ (taking logarithm)

$\Rightarrow$  scale up to 256 levels

# Some Basic Intensity Transformation Functions

## Power-Law (Gamma) Transformations



**FIGURE 3.6** Plots of the equation  $s = cr^\gamma$  for various values of  $\gamma$  ( $c = 1$  in all cases). All curves were scaled to fit in the range shown.

narrow range of dark input values  $\Rightarrow$  wider range of output value  
expansion

# Some Basic Intensity Transformation Functions

## Power-Law (Gamma) Transformations

### Example 1)

a	b
c	d

**FIGURE 3.7**

(a) Intensity ramp image. (b) Image as viewed on a simulated monitor with a gamma of 2.5. (c) Gamma-corrected image. (d) Corrected image as viewed on the same monitor. Compare (d) and (a).

Original image



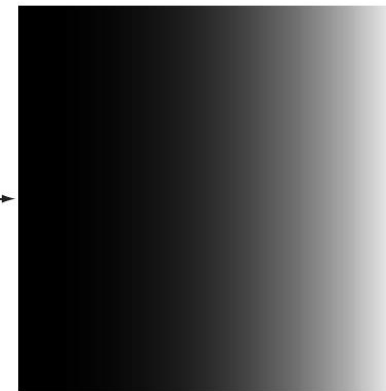
Original image

Gamma  
correction

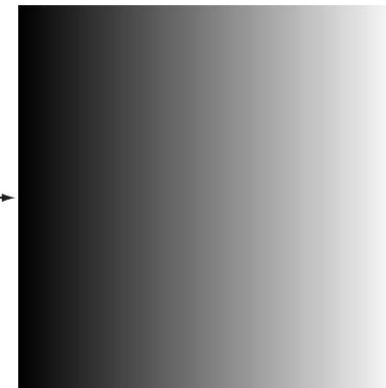


Gamma-corrected image

Gamma 2.5를 가진 모니터에서 보이는 이미지



Original image as viewed on monitor



Gamma-corrected image as viewed on the same monitor

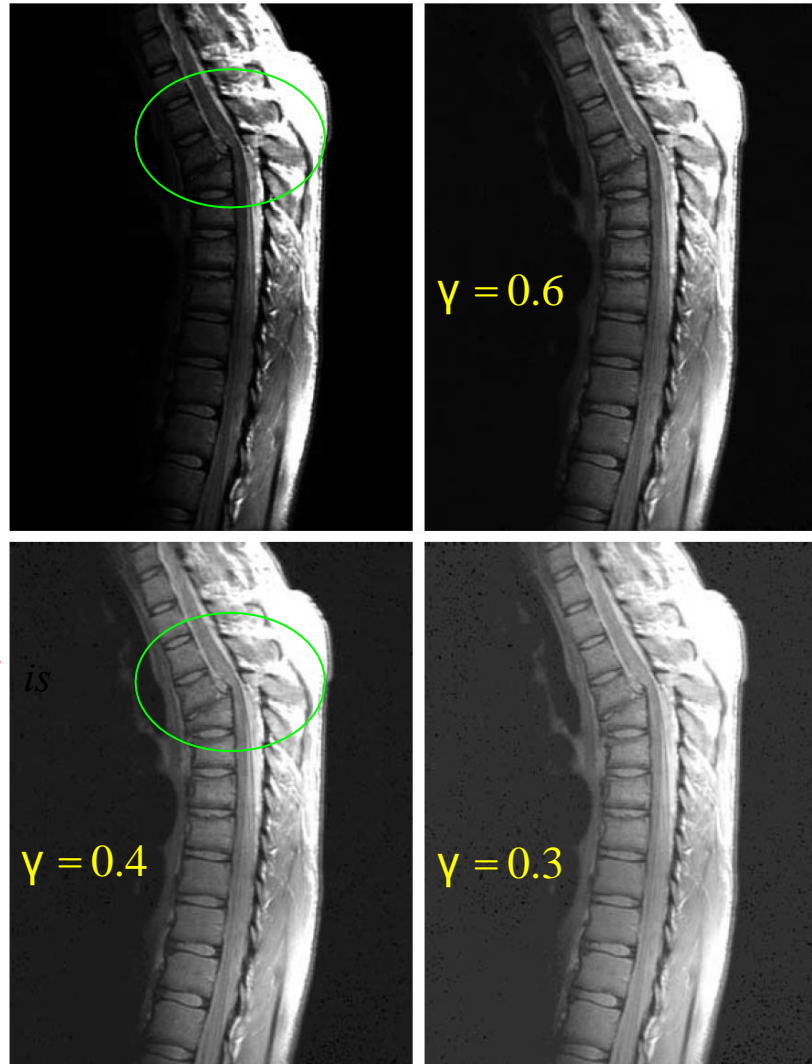
Gamma correction으로 밝게 만든 이미지

Correction 후 모니터에 보이는 이미지

# Some Basic Intensity Transformation Functions

## Power-Law (Gamma) Transformations

### Example 2) Spine MRI



a b  
c d

**FIGURE 3.8**

(a) Magnetic resonance image (MRI) of a fractured human spine. (b)–(d) Results of applying the transformation in Eq. (3.2-3) with  $c = 1$  and  $\gamma = 0.6, 0.4$ , and  $0.3$ , respectively. (Original image courtesy of Dr. David R. Pickens, Department of Radiology and Radiological Sciences, Vanderbilt University Medical Center.)

*the best enhancement  
in terms of **contrast and discernable detail** is  
achieved with  $\gamma = 0.4$*

# Some Basic Intensity Transformation Functions

## Power-Law (Gamma) Transformations

### Example 3) Aerial image

Washed-out, so the **compression** of gray levels is required

a	b
c	d

**FIGURE 3.9**  
(a) Aerial image.  
(b)–(d) Results of applying the transformation in Eq. (3.2-3) with  $c = 1$  and  $\gamma = 3.0, 4.0$ , and  $5.0$ , respectively. (Original image for this example courtesy of NASA.)



the best enhancement  
with  $\gamma = 4$

Too dark



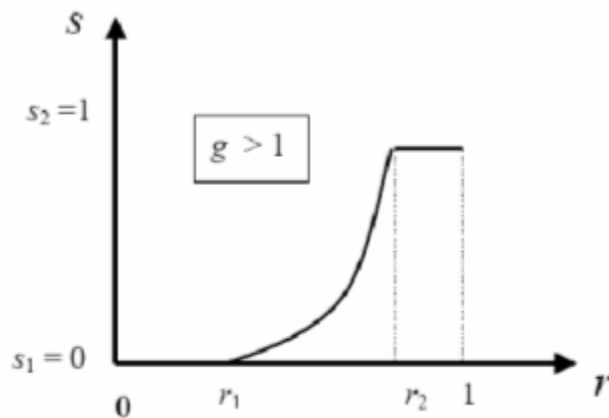
# Some Basic Intensity Transformation Functions

## Power-Law (Gamma) Transformations

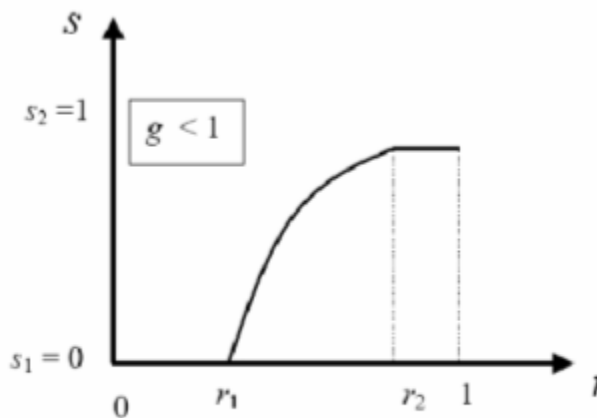
- General form

$s_1 = 0, s_2 = 1$ , and

$$T(r) = \begin{cases} 0, & r < r_1 \\ \left( \frac{r - r_1}{r_2 - r_1} \right)^\gamma & r_1 \leq r \leq r_2 \\ 1, & r > r_2 \end{cases}$$



Output Image is “darker”



Output Image is “brighter”

# Some Basic Intensity Transformation Functions

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**실습**

**DLIP\_practice1.IntensityTransformation.ipynb**



# Some Basic Intensity Transformation Functions

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## Piecewise-Linear Transformation Functions

- Intensity 구간별로 서로 다른 linear transformation function 적용
  - Advantage: The form of functions can be arbitrary complex
  - Disadvantage: Specification requires considerably more user input

# Some Basic Intensity Transformation Functions

## Piecewise-Linear Transformation Functions

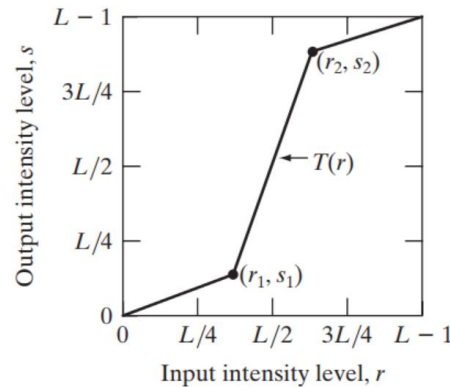
### ■ Contrast stretching

- process that expands the range of intensity levels in an image so that it spans the full intensity range of the recording medium or display device

a b  
c d

**FIGURE 3.10**

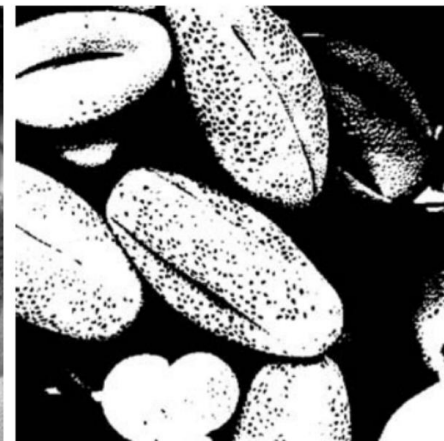
Contrast stretching.  
(a) Form of transformation function. (b) A low-contrast image. (c) Result of contrast stretching. (d) Result of thresholding. (Original image courtesy of Dr. Roger Heady, Research School of Biological Sciences, Australian National University, Canberra, Australia.)



Low-contrast  
= lack of dynamic range



Full range linear stretching



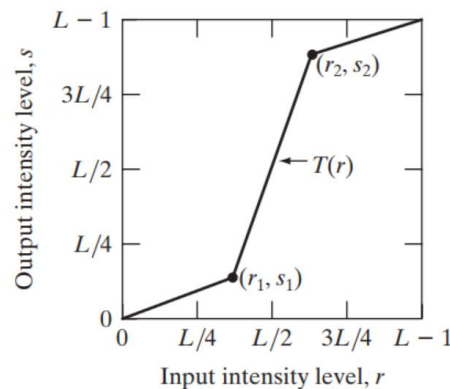
Thresholding

# Some Basic Intensity Transformation Functions

## Piecewise-Linear Transformation Functions

- Contrast stretching

- Increase the dynamic range of gray values in the input image.
- Suppose you are interested in stretching the input intensity values in the interval  $[r_1, r_2]$ :



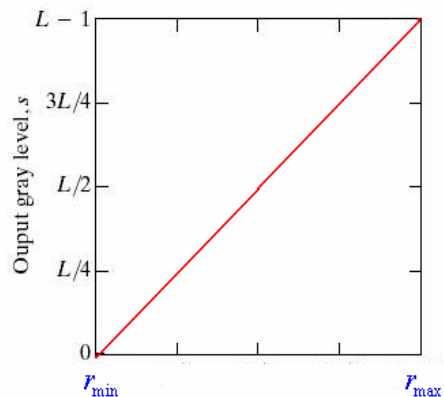
- Note that  $(r_2 - r_1) < (s_2 - s_1)$ .
- The gray values in the range  $[r_1, r_2]$  is stretched into the range  $[s_1, s_2]$ .

# Some Basic Intensity Transformation Functions

## Piecewise-Linear Transformation Functions

- Contrast stretching

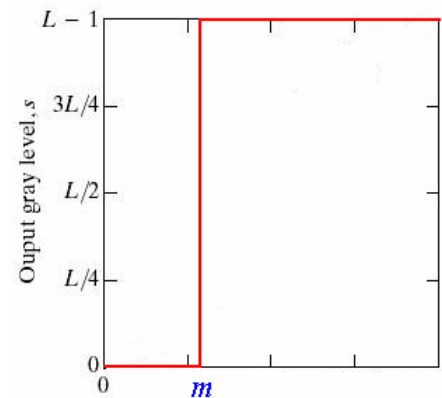
full range linear stretching



$r_{\min}$  : minimum gray level in the image

$r_{\max}$  : maximum gray level in the image

Thresholding function

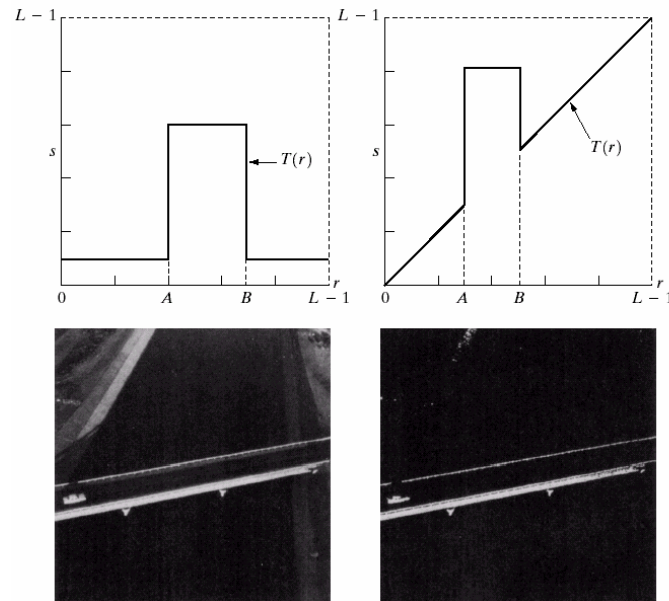


$m = \text{mean}[\text{gray level in the image}]$

# Some Basic Intensity Transformation Functions

## Piecewise-Linear Transformation Functions

- Intensity-level slicing
  - Highlighting a specific range of gray levels



a b  
c d

**FIGURE 3.11**

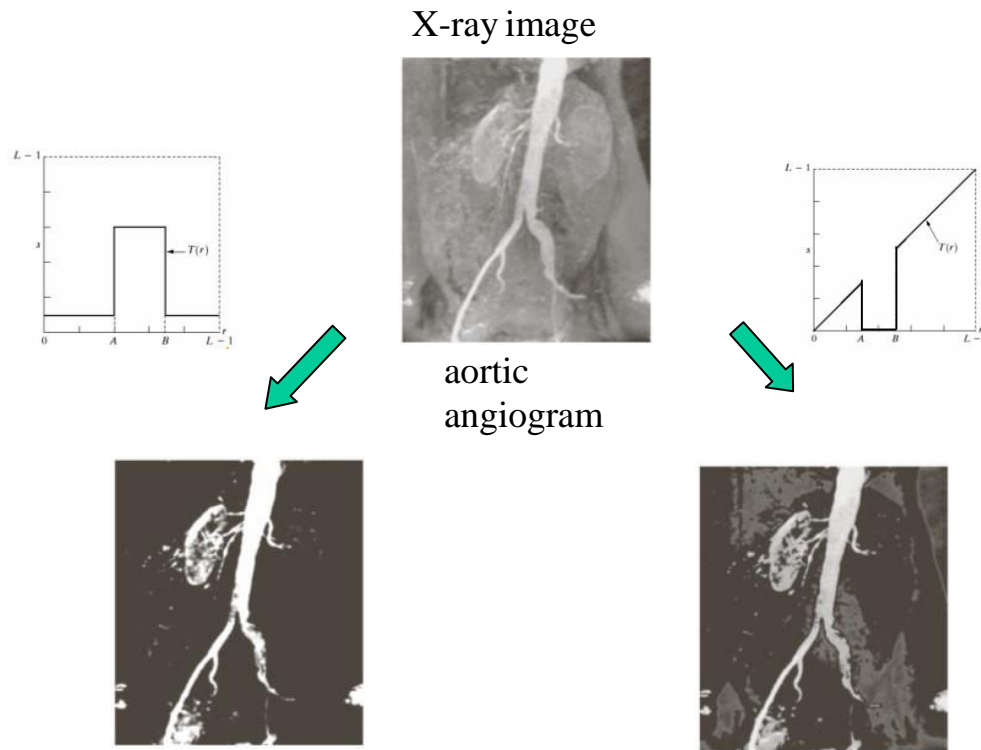
(a) This transformation highlights range  $[A, B]$  of gray levels and reduces all others to a constant level. (b) This transformation highlights range  $[A, B]$  but preserves all other levels. (c) An image. (d) Result of using the transformation in (a).

# Some Basic Intensity Transformation Functions

## Piecewise-Linear Transformation Functions

- Intensity-level slicing

How can we preserve kidney and blood vessel?



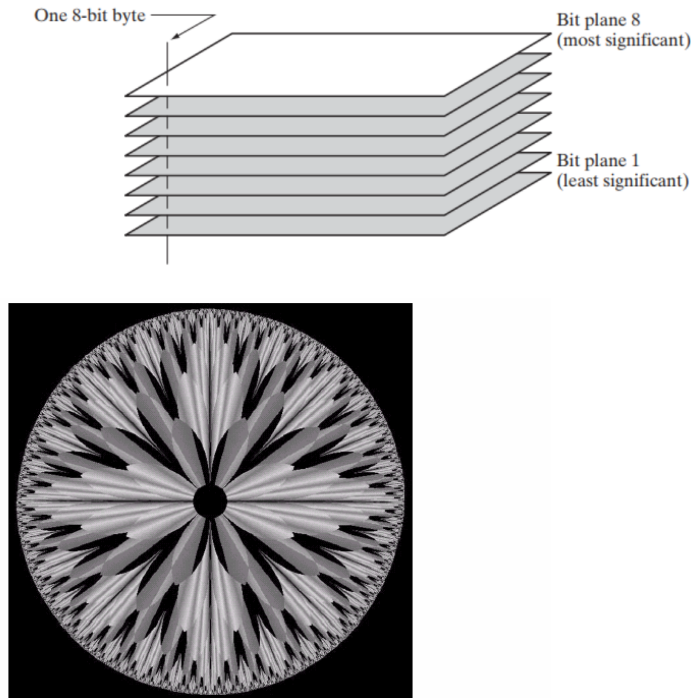
*B/W representation*

# Some Basic Intensity Transformation Functions

## Piecewise-Linear Transformation Functions

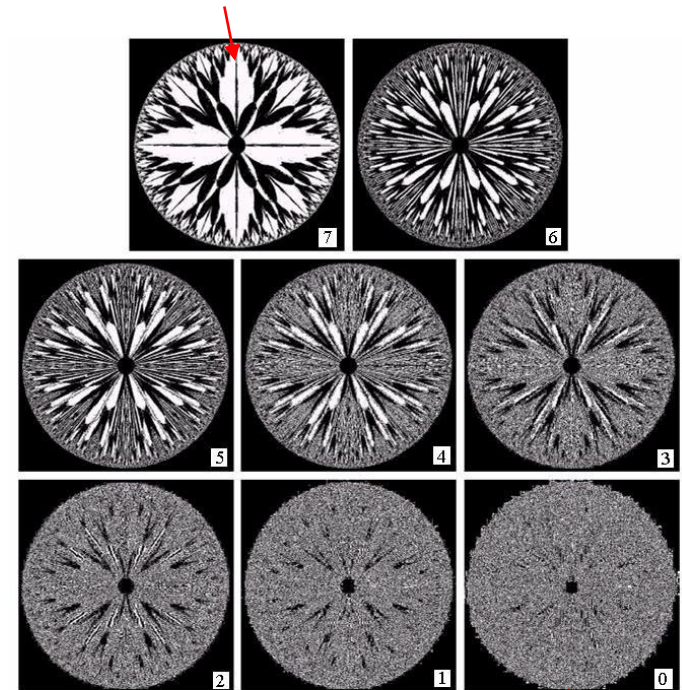
- Bit-Plane slicing
  - mainly used for **data compression and progressive transmission**
  - highlight the contribution made to total image appearance by specific bits

**FIGURE 3.13**  
Bit-plane  
representation of  
an 8-bit image.



**FIGURE 3.13** An 8-bit fractal image. (A fractal is an image generated from mathematical expressions). (Courtesy of Ms. Melissa D. Binde, Swarthmore College, Swarthmore, PA.)

Pixels most significant bit = 1



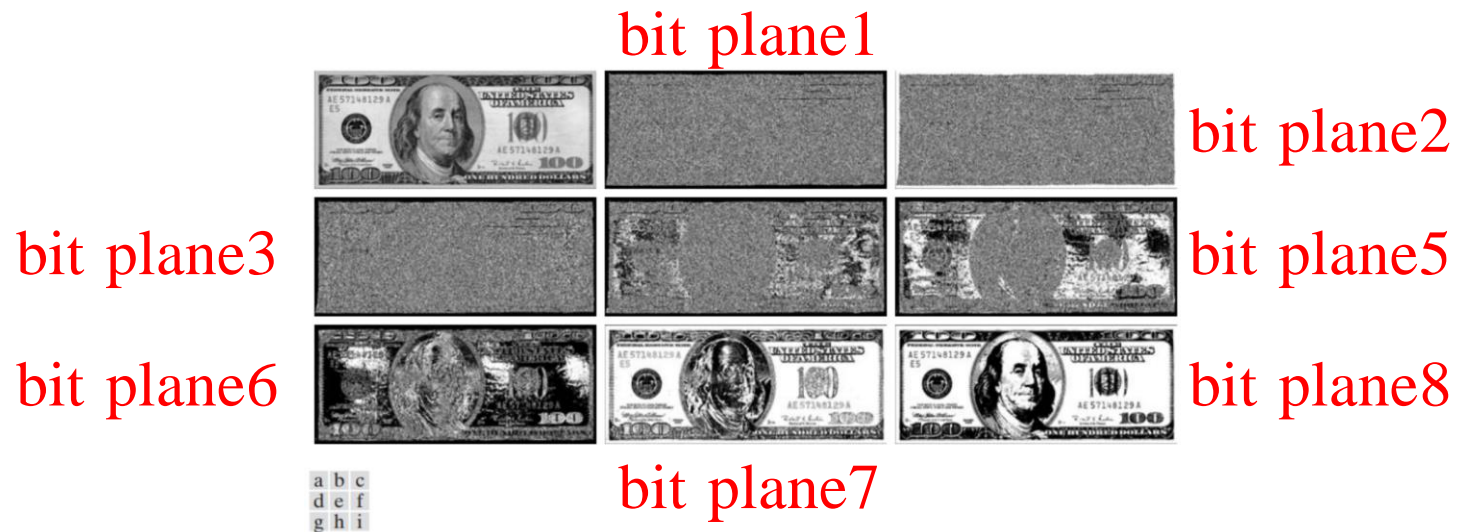
**FIGURE 3.14** The eight bit planes of the image in Fig. 3.13. The number at the bottom, right of each image identifies the bit plane.

Pixels least significant bit = 1  
(detail or noise?)

# Some Basic Intensity Transformation Functions

## Piecewise-Linear Transformation Functions

- Bit-Plane slicing
  - mainly used for data compression and progressive transmission



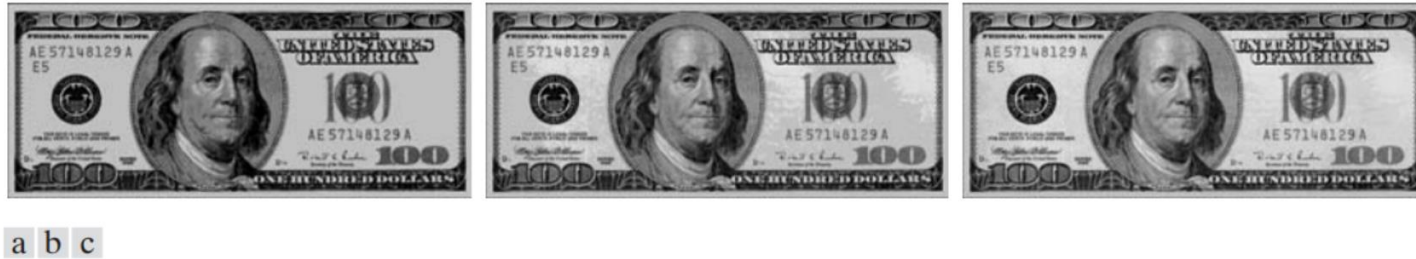
**FIGURE 3.14** (a) An 8-bit gray-scale image of size  $500 \times 1192$  pixels. (b) through (i) Bit planes 1 through 8, with bit plane 1 corresponding to the least significant bit. Each bit plane is a binary image.



# Some Basic Intensity Transformation Functions

## Piecewise-Linear Transformation Functions

- Bit-Plane slicing
  - mainly used for data compression and progressive transmission



**FIGURE 3.15** Images reconstructed using (a) bit planes 8 and 7; (b) bit planes 8, 7, and 6; and (c) bit planes 8, 7, 6, and 5. Compare (c) with Fig. 3.14(a).

# Some Basic Intensity Transformation Functions

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**실습**

**DLIP\_practice2.IntensityTransformation.ipynb**