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## THE EXAM PERFORMANCE PROGRAM INFORMATION TECHNOLOGY CENTER

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Kiểm tra cuối kỳ đề 1

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### Question 1

Complete

Marked out of 1.00

The following sequence of instructions are executed. What is the correct value of flag bits at watch point?

MOV DL,FF

MOV AL,F6

IMUL DL

watch point:

OF =

CF =

**Question 2**

Complete

Marked out of 0.50

In multiplication instruction, when the source operand is 16 bit, how can the result be taken?

Select one:

- ☐ from DX:AX pair
- ☐ from EAX
- ☐ from AX:DX pair
- ☒ from AX

**Question 3**

Not answered

Marked out of 1.20

Consider the following assembly instruction sequence

```
CMP DL, 0
JB  x_label
CMP DL, 9
JA  a_label
ADD DL, 30h
JMP x_label
```

a\_label:

```
CMP DL, 0Fh
JA  x_label
ADD DL, 37h
```

x\_label:

```
MOV AL, DL
```

watch point:

...

Choose correct value of AL register at watch point for different value of DL?

DL=10

Choose... ▼

DL=8

Choose... ▼

DL=55h

Choose... ▼

DL=0FFh

Choose... ▼

**Question 4**

Complete

Marked out of 1.20

Hereafter is instruction sequence to compute the sum of 8 bytes starting at memory address 200. Two lines of code are possibly missing. Choose correct one to fill in?

```
01: _____; possibly missing code
02:     MOV AL, 0
03:     MOV CX, 8
04: Loop_label:
05:     _____; possibly missing code
06:     ADD AX, [SI];
07:     INC SI
08:     LOOP Loop_label
```

01: MOV [SI],200 ▼

05: CWD ▼

**Question 5**

Complete

Marked out of 0.50

In multiplication instruction, when the source operand is 8 bit, \_\_\_\_\_ will be multiplied with source.

Select one:

- ☐ AX
- ☐ BX
- ☒ AL
- ☐ Whatever general purpose register

**Question 6**

Complete

Marked out of 1.00

Which are valid based index addressing?

Select one or more:

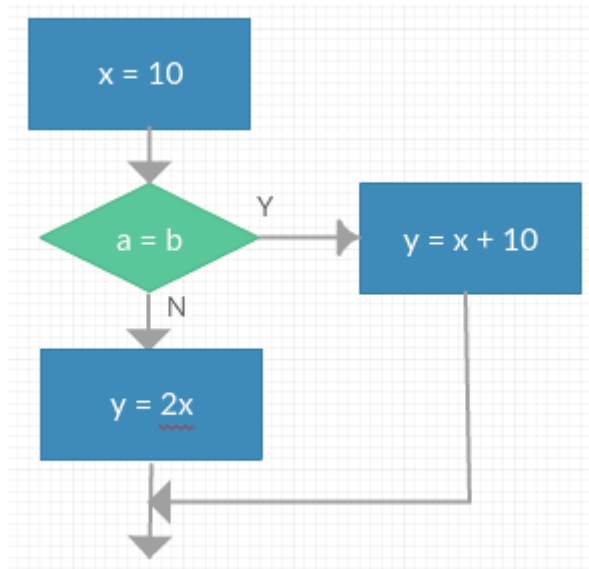
- ☒ [BX+DI]
- ☒ [DX+SI]
- ☐ [SP+DI]
- ☒ [BX+SI]

**Question 7**

Not answered

Marked out of 1.20

Given a flowchart of an algorithm:



Select the correct instruction sequence:

Select one or more:

- ☐ `mov dl,10`  
`cmp al,bl`  
`jnz n_label`  
`add dl,10`  
`jmp e_label`  
`n_label:`  
`mov cl,1`  
`shl dl,cl`  
`e_label:`  
`mov dh,dl`
- ☐ `mov dl,10`  
`cmp al,bl`  
`jz n_label`  
`mov cl,1`  
`shl dl,cl`  
`jmp e_label`  
`n_label:`  
`add dl,10`  
`e_label:`  
`mov dh,dl`
- ☐ `mov dl,10`  
`cmp al,bl`  
`jnz n_label`  
`add dl,10`  
`jmp e_label`  
`n_label:`  
`mov cl,1`  
`shr dl,cl`  
`e_label:`  
`mov dh,dl`

```

☐ mov dl,10
    cmp al,bl
    jnz n_label
    add dl,10
    mov dh,dl
    jmp e_label
n_label:
    mov cl,1
    shl dl,cl
e_label:
    mov dh,dl

```

### Question 8

Complete

Marked out of 1.00

Part of computer memory is shown in figure

Address	1D48	1D49	1D4A	1D4B	1D4C	1D4D	1D4E	1D4F
Value	03	7F	F5	2D	5A	12	7B	C0

What is the value of AX register after instruction **MOV AX, [1D4B]** executed

Answer:

### Question 9

Complete

Marked out of 1.00

The following sequence of instructions are executed. What is the correct value of AX, CX, DX at watch point?

MOV AX,0020

MOV CX,0010

MUL CL

watch point:

AX =  ▼

DX =  ▼

CX =  ▼

**Question 10**

Complete

Marked out of 1.00

Which set of registers are valid for addressing a stack memory location?

Select one or more:

- ☐ DS:SI
- ☒ SS:SP
- ☒ SS:BP
- ☐ SS:BX

**Question 11**

Complete

Marked out of 1.00

In computer, how does the processor serve multiple interrupt request from devices?

Select one:

- ☐ Each device are assigned an interrupt priority, the device with lower priority will be served.
- ☐ Device with higher priority will use interrupt enable flag
- ☒ Each device are assigned an interrupt priority, the device with higher priority will be served.
- ☐ The processor can not process multiple interrupt requests

**Question 12**

Complete

Marked out of 1.00

Given a row of memory image in debug

0AE8:0120 13 96 D0 E0 D0 E0 A2 1E - 99 80 3E 20 99 00 75 24

Initially, AX=BX=CX=DX=0, SI=128

What are value of AX,DX after execution of the following instructions?

MOV EDX, [SI]

MOV EAX, [SI+4]

AX = 203E ▼

DX = 8099 ▼

**Question 13**

Complete

Marked out of 1.00

Basic functions that a computer can perform including:

Select one or more:

- ☒ Data movement
- ☒ Control
- ☐ Interrupt
- ☒ Data processing
- ☒ Data storage
- ☐ Direct memory access

**Question 14**

Complete

Marked out of 1.00

The following sequence of instructions are executed. What is the correct value of flag bits at watch point?

MOV AX,FFFF

MOV CX,5

MUL CX

watch point:

Overflow flag (OF) =

reset



Carry flag (CF) =

reset



**Question 15**

Not answered

Marked out of 1.20

Given a code snippet:

```
int n = 10;
do {
    n--;
} while (n > 0);
```

Which ones are the equivalent logic sequence of instructions in Assembly

Select one or more:

- ☐

```
mov cx, 10
a_label:
    dec cx
    cmp cx, 0
    jz e_label
    jmp a_label
e_label:
```
- ☐

```
mov cx, 10
a_label:
    .....
    loop a_label
```
- ☐

```
mov cx, 10
a_label:
    .....
    dec cx
    cmp cx, 0
    jz a_label
```
- ☐

```
mov cx, 10
a_label:
    .....
    dec cx
    loop a_label
```

**Question 16**

Not answered

Marked out of 1.20

Write mask byte (in hex) to clear bit 2nd, 3rd, 5th of a byte value with AND instruction (LSB is 1st bit).

Answer:



**Question 17**

Complete

Marked out of 1.00

the memory stack area of a program shown in figure

Address	1D50	1D51	1D52	1D53
Value	AF	90	71	DA

The value of SP register is 1D50. What is the value of SP follows the execution of **PUSH SI**

Answer: 90

**Question 18**

Complete

Marked out of 0.50

To clear one or more bits in a byte value, use \_\_\_\_\_ instruction.

Select one:

- ☒ AND
- ☐ XOR
- ☐ OR
- ☐ NOT

**Question 19**

Complete

Marked out of 0.50

The instruction, MOV AX, 0005h belongs to which addressing mode?

Select one:

- ☐ register
- ☐ direct
- ☐ index
- ☒ Immediate

**Question 20**

Complete

Marked out of 1.00

Which are correct about the data registers of IA-32 processors:

Select one or more:

- ☐ Lower halves of the 16-registers can be used as 8-bit data registers:  
AH,AL,BH,BL,CH,CL,DH,DL
- ☐ Lower halves of the 32-registers can be used as 16-bit data registers: AX,BX,CX,DX
- ☐ Higher halves of the 32-bit registers can be used as 16-bit registers:  
EAX,EAL,EBH,EBL,ECH,ECL,EDH,EDL
- ☒ complete 32-bit registers: EAX, EBX, ECX, EDX

**Question 21**

Not answered

Marked out of 1.00

What are components of Von Neumann, namely IAS computer?

Select one or more:

- ☐ Monitor
- ☐ Memory
- ☐ I/O Equipments
- ☐ Punched card reader
- ☐ Bus
- ☐ CPU

**Question 22**

Complete

Marked out of 1.00

The following sequence of instructions are executed. What is the correct value of flag bits at watch point?

MOV AL,-5

SUB AL,124

watch point:

Overflow flag (OF) =

set



Carry flag (CF) =

set



Zero flag (OF) =

reset



Sign flag (SF)

set

**Question 23**

Complete

Marked out of 1.00

Enter debug command to fill 256 bytes in data segment starting from 100 with value 0D

Answer: F 100 1FF 0D

**Question 24**

Not answered

Marked out of 0.50

Which are correct action for STOSB string operation if DF is reset (=0)

Select one or more:

- ☐ decrease DI by 1
- ☐ Store 8-bit value from AL into memory location pointed by ES:[DI]
- ☐ increase DI by 1
- ☐ Store 8-bit value from AL into memory location pointed by DS:[SI]

**Question 25**

Complete

Marked out of 1.00

For better speed, in CPU design, engineers make use of the following techniques:

Select one or more:

- ☒ Pipelining
- ☒ Branch prediction
- ☐ Faster CPU internal bus
- ☒ Speculative execution

**Question 26**

Complete

Marked out of 1.00

The following sequence of instructions are executed. What is the correct value of CF and OF at watch point?

MOV AX,FFF6h

MOV CX,1000h

IMUL CX

watch point:

CF=

OF=

**Question 27**

Complete

Marked out of 0.50

Which are correct action for SCASW string operation if DF is set (=1)

Select one or more:

- ☐ decrease DI by 2
- ☒ compare value in AL register with memory location pointed by ES:[DI]
- ☐ compare value in AL register with memory location pointed by DS:[SI]
- ☒ increase DI by 2

**Question 28**

Complete

Marked out of 1.00

Given a row of memory image in debug

0AE8:0120 13 96 D0 E0 D0 E0 A2 1E - 99 80 3E 20 99 00 75 24

SI = 120, DI = 128

Select correct sequence of instructions to subtract words at [DI] from [SI] then store the result at memory location 12A

Step 1: MOV AX, [SI] ▼

Step 2: SUB AX, [DI] ▼

Step 3: MOV BX, 012A ▼

Step 4: MOV [BX], AX ▼

**Question 29**

Complete

Marked out of 1.00

Select correct match for register values at watch points:

MOV AX, 4FCA

ADD AX, DDA9

watch point #1:

ADD AH, F3

watch point #2:

.....

watch point #2: AL = 73 ▼

watch point #1: AH = 30 ▼

**Question 30**

Complete

Marked out of 1.00

Compute the physical address of the next instruction will be execute if instruction pointer is 091D and code segment located at 1FAF

Answer: 2040D

**Question 31**

Complete

Marked out of 1.00

Choose correct features for SRAM and DRAM

DRAM Slower access time, cheaper cost per bit, can manufacture with larger size

SRAM Faster access time, cost more per bit, smaller size

**Question 32**

Complete

Marked out of 1.20

Convert the 32-bit floating point number 44363800 (in hex) to decimal.

Answer: 1144403968

**Question 33**

Complete

Marked out of 1.00

The following sequence of instructions are executed. What is the correct value of flag bits at watch point?

MOV AL, 80

MOV BL, 2

MUL BL

watch point:

Overflow flag (OF) = reset ▼

Carry flag (CF) = reset ▼

**Question 34**

Complete

Marked out of 0.50

Which could be correct ones for the destination operand in a data movement instruction?

Select one or more:

- ☐ memory location
- ☒ all choices are correct
- ☐ immediate data
- ☐ register

**Question 35**

Complete

Marked out of 1.00

The following sequence of instructions are executed. What is the correct value of flag bits at watch point?

```
MOV AL, 0F
```

```
ADD AL, F1
```

watch point:

Carry flag (CF) =

Zero flag (OF) =

**Question 36**

Complete

Marked out of 1.00

Memory dump at 1D20:0200 as below:

1D20:0200 00 20 10 5D 55 47 00 90 - 00 10 20 30 40 50 60 70

Given value of registers: DS = 1D20, SI = 200, BX = 202, AX = 0103

Identify correct value of AX register after XLAT instruction is executed.

AL =

AH =

**Question 37**

Not answered

Marked out of 1.20

Given a code snippet (ax, bx are none negative integers):

```
if (ax >= bx)
```

```
    ax -=bx;
```

```
else
```

```
    bx -=ax;
```

What is the equivalent logic sequence of instructions in Assembly

Select one:

- ☐

```
cmp ax,bx
jnbe a_label
sub ax,bx
jmp x_label
a_label:
sub bx,ax
x_label:
```
- ☐

```
cmp ax,bx
jb a_label
sub ax,bx
jmp x_label
a_label:
sub bx,ax
x_label:
```
- ☐

```
cmp ax,bx
jbe a_label
sub ax,bx
jmp x_label
a_label:
sub bx,ax
x_label:
```
- ☐

```
cmp ax,bx
ja a_label
sub ax,bx
jmp x_label
a_label:
sub bx,ax
x_label:
```

**Question 38**

Complete

Marked out of 0.50

Which of the following instructions are not valid?

Select one or more:

- ☐ MOV AX, SI
- ☒ MOV AX, [BP+2]
- ☐ MOV SP, SS:[SI+2]
- ☒ MOV DS, B800h

**Question 39**

Complete

Marked out of 0.50

if the location to which the control is to be transferred lies in a segment other than the current one, then the jump instruction is call

Select one:

- ☒ intrasegment direct mode
- ☐ intersegment mode
- ☐ intrasegment mode
- ☐ intrasegment indirect mode

**Question 40**

Complete

Marked out of 0.50

The instruction that supports addition when carry exists is

Select one:

- ☐ ADD
- ☒ ADC
- ☐ DAS
- ☐ SBB

**Question 41**

Not answered

Marked out of 1.20

Convert 0.1015625 to IEEE 32-bit floating point format (1 sign+ 8 exponent + 23 mantissa)

Answer:



**Question 42**

Complete

Marked out of 0.50

The instruction that is used for finding out the codes in case of code conversion problems is

Select one:

- ☐ JCXZ
- ☐ XCHG
- ☒ XLAT
- ☐ XOR

**Question 43**

Complete

Marked out of 1.00

Which statements are correct for HDDs?

Select one or more:

- ☐ Head, Track, Cylinder are key parameters for access data on hard disk
- ☒ Head, Track, Sector are key parameters for access data on hard disk
- ☒ Bits are stored on tracks
- ☐ Bits are store randomly on disk surfaces

**Question 44**

Complete

Marked out of 0.50

Which are correct action for LODSB string operation if DF is reset (=0)

Select one or more:

- ☐ increase SI by 1
- ☒ Load 8-bit value at memory location pointed by ES:[DI] into AL
- ☒ decrease DI by 1
- ☐ Load 8-bit value at memory location pointed by DS:[SI] into AL

**Question 45**

Complete

Marked out of 0.50

To test one bit in a byte value without destructing the byte, use \_\_\_\_\_ instruction.

Select one:

- ☐ AND
- ☒ TEST
- ☐ NOT
- ☐ OR

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