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GetNodeAddress Get caller's node ID and network number

#include <<u>AppleTalk.h</u>> <u>AppleTalk Manager</u>

<u>OSErr</u> **GetNodeAddress**(*myNode, myNet*); <u>short</u> **myNode*; Current node ID

short *myNet; Current network number

returns Error Code; 0=no error

GetNodeAddress returns the current node ID and network number of the caller.

myNode points to the caller's current network node ID.

myNet points to the current network number of the caller.

Returns: an operating system Error Code. It will be one of:

noErr (0) No error

noMPPErr (-3102) MPP driver not installed

Notes: If myNet contains 0, this means that a bridge has not yet been found.