32-bit Address   Integral data type

#include <Types.h>

Ptr   32-bit address of a char

Handle   32-bit address of 32-bit master pointer containing the address of a
                     char

ProcPtr   32-bit address of a Pascal procedure OR.32-bit address of a C
                     function which returns an short
                     typedef ProcPtr **ProcHandle**;

Notes: These are the 'generic' pointer types. Dozens of specific Ptr and Handle
         types are defined - one for virtually every structure. For instance, a
         StringPtr is the address of an Str255 (Pascal string), a GrafPtr is the
         address GrafPort, a PicPtr is the address of a Picture structure, and so
         forth. Similarly, pointer-to-*type*-pointers (ie, Handles) exist for
         virtually every data type.

         Refer to Ptr and Handle for more details on these generic types and check
         the individual structure topics for information on specific structures and
         names of their typedef'd pointer and handle names.