Opening a Port

To open a port and associate a name with it, use the **PPCOpen** function. The following program illustrates how you use the **PPCOpen** function to open a port. In this listing, the name is "Inside Macintosh" and the port type string is "Example". The <u>location name</u> is *<object string>PPC*. For example: @*<AppleTalk zone>*.

```
// Opening a PPC port
// Assuming inclusion of MacHeaders
#include < PPCToolBox.h >
#include <Script.h>
#include <String.h>
// Prototype your function like this prior to calling it
OSErr MyPPCOpen(PPCPortRefNum *,Boolean *);
OSErr MyPPCOpen(PPCPortRefNum *thePortRefNum, Boolean
                  *nbpRegisterFlag)
{
   PPCOpenPBRec  
                     thePPCOpenPBRec;
   PPCPortRec
                     thePPCPortRec;
   <u>LocationNameRec</u> theLocationNameRec;
   OSErr
                     err;
   // nameScript and name should be resources to allow easy localization
   thePPCPortRec.nameScript = smRoman; // Roman script
   // name is a pascal style string, need to cast it to call strcpy
   strcpy((char *)thePPCPortRec.name,"Inside Macintosh");
   // convert back to Pascal string
   CtoPstr(thePPCPortRec.name);
   // the port type should always be hard-coded to allow the
   // application to find ports of a particular type even after
   // the name is localized
   thePPCPortRec.portKindSelector = ppcByString;
   // name is a pascal style string, need to cast it to call strcpy
   strcpy((char *)thePPCPortRec.u.portTypeStr,"Example");
   CtoPstr(thePPCPortRec.u.portTypeStr);
   theLocationNameRec.<u>locationKindSelector</u> = <u>ppcNBPTypeLocation</u>;
   // nbpType is a pascal style string, need to cast it to call strcpy
   strcpy((char *)theLocationNameRec.u.nbpType, "PPC Example");
   CtoPstr(theLocationNameRec.u.nbpType);
   thePPCOpenPBRec.serviceType = ppcServiceRealTime;
   thePPCOpenPBRec.resFlag = 0; // must be 0 for 7.0+
   thePPCOpenPBRec.portName = &thePPCPortRec;
   thePPCOpenPBRec.locationName = &theLocationNameRec;
   // make this a visible entity on the network
   thePPCOpenPBRec.networkVisible
                                          = TRUE;
```

```
err = PPCOpen(&thePPCOpenPBRec, FALSE);// synchronous
*thePortRefNum = thePPCOpenPBRec.portRefNum;
*nbpRegisterFlag = thePPCOpenPBRec.nbpRegistered;
return err;
}
```

The <u>PPCOpen</u> function opens a port with the <u>port name</u> and <u>location name</u> specified in the name and location fields of the parameter block. When the <u>PPCOpen</u> function completes execution, the portRefNum field returns the port reference number. You can use the port reference number in the <u>PPCInform</u>, <u>PPCStart</u>, <u>StartSecureSession</u>, and <u>PPCClose</u> functions to refer to the port you have opened.