

Using Apple Events with the Edition Manager

Edition Manager Events describes the Apple Events send by the **Edition Manager** that your application must handle if it supports Publish and Subscribe.

Create Publisher Event describes another Apple Event that your application must handle if it support Publish and Subscribe.

If you are unfamiliar with handling Apple Events, you should look at the following sections:

Components of Apple Events describes the various components of an Apple event that uniquely identify it.

Responding to Apple Events covers in detail the steps to be taken to respond to any Apple Event.

Installing Apple Event Handlers tells how to install handlers for the Edition Manager events.

Writing Apple Event Handlers gives general information about writing Apple event handlers.

Replying to an Apple Event describes the way to set up the optional reply Apple event that is passed to your Apple event handler.

Interacting With the User covers the correct way to interact with the user as the result of receiving an Apple event.

Disposing of Apple Event Data Structures details when you are responsible for disposing of Apple event data structures.

Receiving Apple Events From the Edition Manager describes the correct way to handle Apple events sent to you application by the **Edition Manager**.