Sending a Message Block

Use the **PPCWrite** function to send a <u>message block</u> during a session specified by the session reference number.

You should call the **PPCWrite** function asynchronously. You can provide a completion routine that will be called when the **PPCWrite** function has completed, or you can poll the ioResult field of the <u>PPC parameter block</u> to determine whether the **PPCWrite** function has completed. A **PPCWrite** completion routine can issue another **PPC Toolbox** call or set global variables. If another **PPC Toolbox** call is made from a completion routine, then the **PPCWrite** function must use a record of data type <u>PPCParamBlockRec</u> instead of type <u>PPCWritePBRec</u>. Note that <u>message blocks</u> are sent in the order in which they are written.

The following program illustrates how you use the **PPCWrite** function to write data during a session.

```
// Using the PPCWrite function to write data during a session
// Assuming inclusion of MacHeaders
#include < PPCToolBox.h >
// Prototype your write function like this prior to calling it
OSErr MyPPCWrite(PPCWritePBPtr, PPCSessRefNum, Size, Ptr);
OSErr MyPPCWrite( PPCWritePBPtr
                                         thePPCWritePBPtr.
                    PPCSessRefNum
                                         theSessRefNum,
                    <u>Size</u>
                                         theBufferLength,
                                         theBufferPtr
                    <u>Ptr</u>
                      )
{
   thePPCWritePBPtr->ioCompletion
                                         = NULL;
   // from the PPCStart function or the PPCInform function--
   thePPCWritePBPtr->sessRefNum
                                         = theSessRefNum;
   thePPCWritePBPtr->bufferLength
                                         = theBufferLength;
   thePPCWritePBPtr->bufferPtr
                                         = theBufferPtr;
   thePPCWritePBPtr->more
                                         = FALSE; // no more data to read
   thePPCWritePBPtr->userData
                                         = 0;
                                                   // app-specific data
   thePPCWritePBPtr->blockCreator
                                         = '????'; // app-specific data
   thePPCWritePBPtr->blockType
                                         = '????'; // app-specific data
   return PPCWrite(thePPCWritePBPtr, <u>TRUE</u>); // asynchronous
}
```

The first **PPCWrite** function that you use to create a new message block sets the block creator, block type, and user data attributes for the block. These attributes are returned to the application when it reads from the message block. Set the more field to <u>FALSE</u> to indicate the end of the message block or set this field to <u>TRUE</u> if you want to append additional data to a message block.

The following program illustrates a function that can be used to poll the ioResult field of a record of data type PPCWritePBRec. The function returns

<u>TRUE</u> when the PPCWrite function associated with <u>PPCWritePBRec</u> has completed.

```
// Polling the ioResult field to determine if a PPCWrite function has completed
// Assuming inclusion of MacHeaders
#include < PPCToolBox.h>

// Prototype your completion routine like this prior to calling it
Boolean MyWriteComplete(PPCWritePBPtr, OSErr *);

Boolean MyWriteComplete(PPCWritePBPtr thePPCWritePBPtr,OSErr *err)
{
    // Check ioResult for error
    *err = thePPCWritePBPtr->ioResult;

    // Return false if error is 1
    return !*err;
}
```