## **Using the Font Manager**

The **Font Manager** describes how you can use fonts in general and <u>TrueType</u> fonts specifically. There are certain guidelines you should consider when integrating fonts into your application-for instance, how to show which point size is currently selected and how to make sure that the font used in a document is the same on different computer systems. If you want to take best advantage of <u>TrueType</u> fonts, your application should be aware of how <u>TrueType</u> glyphs may behave differently than bitmapped glyphs.

To determine whether your application can use <u>TrueType</u> fonts on a user's computer system, call the <u>Gestalt</u> function with the selector <u>gestaltFontMgrAttr</u>. If the <u>Gestalt</u> function returns <u>noErr</u> and bit 0 of the response (<u>gestaltOutlineFonts</u>) is 1, outline fonts are present in the system software. (See the <u>Compatibility Guidelines</u> for more information on the <u>Gestalt</u> function.)