

---

## Overview of the Script Manager Routines

The **Script Manager** 2.0 routines have not previously been documented here. The routines new with version 7.0 let you localize word selection and line break tables, truncate text, substitute text, convert case and strip diacritical marks, and handle justified text. For comprehensive discussions of the **Script Manager** routines available prior to system software version 7.0, see *Macintosh Worldwide Development: Guide to System Software*.

You can use the **Script Manager** routines to

- check and modify the **Script Manager**'s global and local variables
- check and set system variables
- set or restrict the current keyboard
- obtain script information
- obtain character information
- manipulate text
- interpret different scripts and languages lexically by converting text into a series of text-independent tokens
- manipulate dates and times
- manipulate formatted numbers

**Assembly-language note:** You can invoke each of the **Script Manager** routines that uses the \_ScriptUtil trap with a macro that has the same name as the routine preceded by an underscore.