## **QSort Examples**

The following example illustrates a C programming technique that is not necessarily Macintosh-specific.

```
/* QSort Examples
* This example program demonstrates the use of qsort to sort an array of integers
#include <stdlib.h>
#include <stdio.h>
int compare(const void *item1, const void *item2);
/* create the data to be sorted */
int x[20] =
    {20,19,18,18,545,4534,456,456,23,432,435,7,3,4,32,34,2,30,78,5};
/* declare your compare function */
int compare(const void *item1, const void *item2)
    return (*(int *)item1-*(int *)item2);
}
main()
    int i;
    printf ("Unsorted Array\n");
    for (i=0; i < 20 ; i++) printf("%d\n",x[i]);
    qsort(x,20,sizeof(int),compare);
    printf("\n");
    printf ("Sorted Array\n");
    for (i=0; i < 20 ; i++) printf("%d\n",x[i]);
}
* This is an example program that makes use of qsort to sort a dynamically
* allocated array of character pointers.
*/
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#define NUM_ARRAY_ELEMS
                                5
                                       /* number of elements in array */
                                 3
                                        /* maximum length of any string in array
#define STRING_LENGTH
                                         */
int compare(const void *s1, const void *s2);
int compare (const void *s1, const void *s2)
{
    /* note since it is an array of pointers, what you actually have is a pointer
```

}

```
* to a pointer, i.e. the array subscript and the pointer at that location.
     */
    /* write your compare function to compare 2 strings */
    return (strcmp (*(char **)s1, *(char **)s2));
}
main()
            **myarray; /* array to allocate */
    <u>char</u>
                          /* some index */
    <u>int</u>
    /* allocate enough room to hold 5 pointers in array */
    myarray = (char **)malloc(NUM_ARRAY_ELEMS * sizeof(char *));
    /* handle errors here */
    /* now for each location, allocate char pointer */
    for (i = 0; i < 5; i++)
    {
            myarray[i] = (<u>char</u> *)malloc(STRING_LENGTH);
    /* handle errors here */
    }
    /* now initialize array contents */
    strcpy (myarray[0], "ze");
    strcpy (myarray[1], "y");
    strcpy (myarray[2], "zz");
    strcpy (myarray[3], "ba");
    strcpy (myarray[4], "a ");
    printf ("array prior to sorting:\n");
    for (i = 0; i < 5; i++)
            printf ("myarray [%d] = %s\n",i,myarray[i]);
    /* now call qsort to sort the pointers, note that you are actually swapping
     * pointer thus the size is sizeof(char *)
     */
    qsort (myarray, NUM_ARRAY_ELEMS, sizeof(char *), compare);
    printf ("array after sorting:\n");
    for (i = 0; i < 5; i++)
            printf ("myarray [%d] = %s\n", i,myarray[i]);
```