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## Saving Styled Text

It's easy to read and write styled TextEdit records, even though **TextEdit** doesn't include functions to do this for you. Just create a text file with your plain text in the data fork and your style information in the resource fork.

To write out a TextEdit record:

- Create a file of type 'TEXT', and save the text in the data fork.
- Select the text you want to save. You have two choices. You can call **TESetSelect**. However, the user will see text being selected and may be confused. Or you can set the selStart and selEnd fields of the TextEdit Record yourself. Remember to save the old values of selStart and selEnd so you can restore them when you're done.
- Call **GetStylScrap** to construct the StScrpRec record.
- Save the StScrpRec. For example, you could store it in a resource of type 'styl' in your text file.

To read in a TextEdit record:

- Open your text file.
- Read the text back into a buffer, and read your style information back into a StScrpRec record.
- Call **TEStylInsert**, passing it a TextEdit record, a pointer to your text buffer, and a handle to the StScrpRec.