GCP: Logging, Monitoring, Observability 2023 Ivan Vlad S.

- **▼ ①** Monitoring in GCP
 - ▼ Overview
 - Capture signals
 - ▼ Metrics
 - Apps, services, platform, microservices
 - ▼ Logs
 - apps, services, platform
 - ▼ Trace
 - apps analyze latency
 - ▼ Visualize and analyze
 - Dashboards
 - Metrics Explorer
 - ▼ Logs Explorer
 - (used to be Logs Viewer)
 - Service Monitoring
 - Health Checks
 - Debugger
 - Profiler
 - ▼ manage incidents
 - Alerts
 - Error Reporting
 - SLO
 - troubleshoot
 - ▼ Ops-based tools
 - monitoring starts with Signal data

Presented with xmind

- ▼ logging is all about
 - ▼ collect
 - > automatic logging on all app engine, cloud run, GKE and compute
 engine VMs
 - ▼ analyze
 - > analyze log data in real time with logs explorer, pub/sub, dataflow,
 and bigquery
 - > analyze archived logs from cloud storage
 - ▼ export
 - > export to cloud storage, or pub/sub, or bigquery
 - > export logs-based metrics to monitoring
 - ▼ retain
 - > data access logs are retained for 1-3650 days, admin logs for 400
 days
 - > longer retention available in cloud storage or big query
- ▼ available logs
 - ▼ cloud audit logs
 - who did what, where, admin activity, data access, system event,
 access transparency
 - ▼ agent logs
 - fluentd agent, common 3P apps, system software
 - ▼ network logs
 - VPC flow, firewall rules, NAT gateway, load balancer
- error reporting
- ▼ service monitoring
 - understand and troubleshoot intra-service dependencies
- ▼ app performance mgmt tools
 - ▼ debugger
 - real-time app debugging
 - increased collab by sharing debug sessions
 - debug snapshots, logpoints, conditional debugging
 - trace

- distributed latency analysis
- near real-time
- find performance degradations in apps
- ▼ profiler
 - improve performance and reduce costs
 - understand your apps call patterns
 - low-impact production CPU and heap profiling

2 Avoiding Customer Pain

- **▼** Why monitor?
 - monitoring reveals urgent attention, trends, planning, improvements
 - provides continual improvement, dashboards, alerting, debugging
 - Set proper expectations
 - ▼ monitoring systems should address what is broken and why
 - symptom and cause
- ▼ critical measures
 - ▼ metrics help measure success
 - ▼ business
 - ROI
 - earnings before interest and taxes (EBIT)
 - employer turnover
 - customer churn
 - ▼ software
 - pageviews
 - user registrations
 - click-throughs
 - checkouts
 - ▼ metrics should be SMART
 - specific
 - measureable

- achieveable
- relevant
- timebound
- ▼ the 4 golden signals
 - ▼ latency: impacts user experience
 - > indicate emerging issues
 - > may be tied to capacity demands
 - > may be used to show improvements
 - ▼ traffic: indicates current system demand
 - > historical trends are used for capacity planning
 - > core to calculating infra spend
 - saturation: how full the service is
 - > focuses on most constrained resources
 - > frequently tied to degrading performance
 - errors: indicates something is failing
 - > may in indicate config or capacity issues
 - > can indicate SLO violation
 - > time to alert?
- ▼ SLIs, SLOs, SLAs
 - ▼ SLI = service level indicator (things you measure)
 - quantifiable measure of service availability
 - ▼ SLO = service level objective (an achievable target)
 - a reliability target for an SLI
 - a principled way to agree on the desired reliability of a service
 - ▼ services need SLOs
 - customer happiness test :: happy = meet SLO, not happy = missed SLO
 - ▼ error budgets
 - an SLO implies an acceptable level of unreliability, this is a budget that
 can be allocated
 - spend on new feature releases and expected system changes, planned downtime, hardware failure, risky experiments
 - comportant feature of any system is its reliability

- ▼ choosing a good SLI
 - needs to be things we can measure that correlate to the happiness of our
 users
 - ▼ SLI formula: (good events/valid events) x 1000%
 - 3-5 SLIs
- ▼ specifying SLIs
 - ▼ request/response
 - availability, latency, quality
 - ▼ data processing
 - coverage, correctness, freshness, throughput
 - ▼ storage
 - throughput, latency
- ▼ developing SLOs and SLIs
 - what performance does the business need?
 - ▼ user expectations are strongly tied to past performance
 - set SLOS based on past performance and business needs

S Alerting Policies

- ▼ Developing an alerting strategy
 - ▼ Alert = automated notification sent by GCP through some notification
 channel to an external app, ticketing system or human
 - alerts are based on events in a time series
 - ▼ Goal: human gets notified when needed
 - ▼ a service is down, SLOs or SLAs are not being met, something needs to change
 - e.g., When error budget in danger: Alert!
 - ▼ Evaluating alerts
 - Precision (measure of exactness)
 - Recall (measure of completeness)
 - when error count > budget = Alert!
 - ▼ window length
 - window = regular length subdivision of the SLO in total time

- ▼ use small windows
 - faster alert detection, shorter reset time, poor precision
- ▼ use longer windows
 - better precision, reset and detection times longer, spend more error
 budget before alert
- ▼ add a duration for better precision
 - use multiple conditions for better precision and recall
- prioritize alerts based on customer impact and SLA
- ▼ Creating alerts
 - defined using alert policies
 - alert policy has a name, one or more conditions, notifications,
 documentation
 - conditions: what's watched and when to alert
 - can control notification channels
 - ▼ use multiple criteria to create resource groups
 - monitor all resources in a group together
- Creating alerting policies with the CLI
 - both CLI and API require alert policy be defined in JSON file
 - gcloud and the API can create, retrieve, and delete alerting policies
- ▼ Service Monitoring
 - ▼ helps with SLO and alert creation
 - ▼ consolidated services overview
 - error budget details
 - access through GCP console or Service Monitoring API
 - ▼ select latency or available metrics to act as SLIs
 - compliance periods set compliance periods, type, and goal
 - configure alert condition for SLO burn rate
 - ▼ use SLIs to easily create SLOs
 - windows-based vs request-based SLOs
 - alerting easily integrated

- ▼ Monitoring critical systems
 - ▼ monitoring is configured via Workspaces
 - single pane of glass, cross project visibility, monitor resources in GCP and
 AWS
 - centralize and consolidate resource monitoring
 - ▼ a workspace belongs to a single host project
 - one workspace can monitor multiple projects
 - multiple workspaces can limit access
 - monitor by project for max isolation
 - ▼ IAM roles control user access to workspace
 - monitoring viewer, editor, admin
 - services may. need perms to add metric data: monitoring metric writer
- ▼ Understanding dashboards
 - ▼ view and analyze metrics
 - ▼ predefined dashboards
 - dashboards broken into charts
- ▼ Creating charts
 - ▼ start with Metrics Explorer
 - view data that you don't need to display long term on a dashboard
- ▼ uptime checks
 - ▼ check public service availability
 - ▼ what makes a good uptime check?
 - > protocol, host, and port are appropriate
 - > response checked for specific content
- Onfiguring GCP services for observability
 - ▼ Monitoring
 - OS monitoring agent
 - gathers system and application metrics from VM instances and sends
 them to monitoring
 - install docs on google site
 - logging

- ▼ OS logging agent
 - streams logs from common 3P apps and system software to GCP logging
 - install docs on google site
- ▼ Baking an image
 - goal = org treat the image creation process as a standard DevOps pipeline:
 commits to a code base trigger, build jobs, which create, test and deploy images with all requisite software and apps built in, including the logging and monitoring agents
 - Base OS install/GCE public image >> hardened OS image >> platform
 image >> app image
 - hashicorp Packer can automate image builds, integrates well with GCP
- ▼ non-vm resources
 - ▼ AppEngine
 - standard and flex support logging and monitoring
 - logs viewable under GAE app resource
 - ▼ GKE Monitoring & Logging
 - K8s Engine Dashboard
 - ▼ Prometheus
 - ▼ optional monitoring tool for K8s
 - install prometheus and the collector
 - service metrics using Prometheus exposition format can be exported and made visible as external metrics

▼ ⑤ Monitoring Network Security and Audit logs

- ▼ Network Security & Audit Logs
 - ▼ VPC flow logs > part of Andromeda
 - ▼ record a sample of network flows
 - record about one out of every 10 packets of network flows sent from
 and received by the VM instances, including K8s engine nodes
 - ▼ enable VPC flow logs per VPC subnet
 - analyze logs in BQ and visualize in Data Studio
 - ▼ VPC firewalls
 - ▼ firewall rules logging

- enable firewall rule logging in the console
- provide micro-segmentation
- troubleshooting: using rules to catch incorrect traffic
- ▼ Cloud NAT logs
 - ▼ Cloud NAT allows GCE VMs with no external IP to send and receive packets via the internet
 - fully managed service, software defined, grounded in Andromeda
 - ▼ logging allows you to log NAT connections and/or error TCP and UDP only
 - view filtering logs in Logs Explorer
- ▼ Packet mirroring
 - visualize and protect your network, clones VPC instance traffic and FWDs
 for examination
 - happens at NIC, not part of VPC
- ▼ network intelligence center
 - ▼ centralized network monitoring visibility
 - > Topology: view VPC topology and metrics
 - > Connectivity tests: prevent outages
 - > Performance dashboard: packet loss metrics aggregated across zones
 - > Firewall insights: metrics help understand and optimize firewall configs
- ▼ Audit logs
 - who did what, where, and when?>> admin activity >> data access >> system event
 - data access logs need to be enabled, not enabled by default

▼ 6 Investigating App Performance Issues

- ▼ Debugger
 - ▼ inspect state of a running app in real-time without stopping or slowing it down
 - debugger must be enabled
 - dynamically add log messages with Log Points
- ▼ Trace

- ▼ Cloud Trace tracks app latency
 - trace = collection of spans, span = object that wraps metrics and other
 contextual info about a unit of work in your app

▼ Profiler

- ▼ statistical, low-overhead memory and CPU profiler > understand
 performance
 - ▼ CPU time, Heap, allocated heap, contention, threads, Wall time (how long it takes to run a block of code)
 - Subtopic 1