

ContextFree Languages

- Reminders: A grammar is **Regular** if all the rules have one of the following forms:

$$A \rightarrow aB$$

$$A \rightarrow a$$

$$A \rightarrow \lambda$$

$$A, B \in V$$

$$a \in \Sigma$$

Notes the above grammar can be defined as

$$A \rightarrow aB | a | \lambda$$

Ex) for G: $S \rightarrow aSIT$

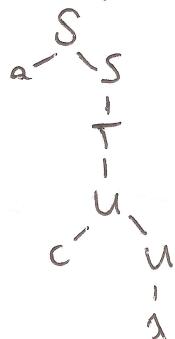
$$T \rightarrow bTIU$$

$$U \rightarrow cUI\lambda$$

we have this derivation:

$$S \Rightarrow aS \Rightarrow aT \Rightarrow aU \Rightarrow acU \Rightarrow ac$$

with this parse tree:



L regular \Leftrightarrow L generated by regular grammar.

To construct a grammar for a regular language L:

- get a DFA for L

- make a variable for each state

- the starting variable is that of the initial state

- variables of accepted states $\rightarrow \lambda$.

Notes regular grammars have regular languages

regular languages don't necessarily have regular grammars.

A grammar G: $\{V, \Sigma, R, S\}$ is context free if all rules in $R \in (V \cup \Sigma)^*$

\therefore regular grammars are CFG.

- Union of two grammars:

$$G_1: S_1 \rightarrow 0 S_1 1 | \lambda$$

add $S \rightarrow S_1 | S_2$ for union

$$G_2: S_2 \rightarrow 1 S_2 0 | \lambda$$

(and $S \rightarrow S_1 S_2$ for concatenation)

- For any grammar G and language L, to prove $L(G) = L$:

prove $L(G) \subseteq L$

usually trivial, just

prove $L \subseteq L(G)$

two ways

take 1 or 2 by induction

Example:
(with induction) $L = \{w \in \{a, b\}^* : |w|_a = |w|_b\}$

$G: \{V, \Sigma, R, S\}$ $V = \{S\}$ $\Sigma = \{a, b\}$

$R: S \rightarrow aSb \mid bSa \mid SS \mid \lambda$

$L(G) \subseteq L$:

all 4 rules in R involve the same number of a s as b s so every string that can be derived will also have $\#a = \#b$.

$L \subseteq L(G)$:

we will prove it by induction

• $S \Rightarrow \lambda \quad 0=0$

$S \Rightarrow aSb \Rightarrow ab \quad 1=1$

$S \Rightarrow bSa \Rightarrow ba \quad 1=1$

• Let $w \in L$ of length $2n+2$

w can come in 3 forms

* $w = anb$

$S \Rightarrow aSb \xrightarrow[\text{by induction}]{*} anb = w$

* $w = bna$

$S \Rightarrow bSa \xrightarrow[\text{by induction}]{*} bna = w$

* $w = ana$

By a simple counting argument, we can deduce that there must be a cut in w into two (w_1 & w_2).

w_1 w_2
 $\underline{a a a b b a b b b} \mid \underline{a a b b b a}$
 $\underline{1 2 3 2 1 2 1 0} \mid \underline{1 2 1 0 - 1 0}$

Example:
(without induction)

$L = \{a^n b^n : n \in \mathbb{N}^*\}$ $G: S \rightarrow aSb \mid \lambda$

$L(G) \subseteq L$:

$S \Rightarrow \lambda$

$S \Rightarrow aSb \Rightarrow ab$

\Downarrow
 $a a S b b \Rightarrow a a b b$
 \Downarrow
 $a a a S b b b \Rightarrow \dots$

$L \subseteq L(G)$:

let $w = a^i b^i \in L$

w can be derived by using rule ① i times & then terminating by ②.

Notes when using the DFA of a language to derive the grammar, no need to prove $L = L(G)$.

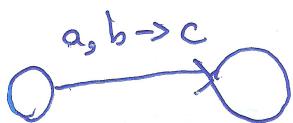
In this case we have no exact form for $w \in L$ so instead we can resort to a \checkmark mere explanation.

Pushdown Automata (NPDA)

It is an NFA with a stack.

Because it can process with memory, it can handle things a finite automata can't like $\{a^n b^n; n \in \mathbb{N}^*\}$

transitions look like this:



c: push c into the stack.

a: read a from input (same as any transition)

b: pop b from the stack to make this transition (while also reading a)

Note: just like we can't perform a transition if the current input isn't a, we can't do so if the top of the stack isn't b.

↑ as b or c means to not pop from or push into the stack during transitions

Notes



we use these to assure that, at the end, the stack is empty.

Notes: b and c can be strings

ex) $L = \{a^i b^j; i \leq j\}$

