

Screen

```
graph BT; newGUI.LightsView --> Screen
```

A diagram illustrating a class inheritance relationship. At the bottom is a gray rectangular box with a black border containing the text 'newGUI.LightsView'. A blue arrow points vertically upwards from the top center of this box to the bottom center of a white rectangular box with a gray border at the top. The white box contains the text 'Screen'.

newGUI.LightsView