

Team Contract

Date: 19 May 2017

Tutorial Section: 1

Team Number: 5

1. Team Goals

Get a good grade on the project, create a good user experience, collaborate regularly and divide workload.

2. Team Roles

Name	Roles
Jade White	Programmer, Presentation, Art
Mohammad Al-Baiti	Programmer, Presentation
Yuvraj Hundal	Programmer, Presentation, Design

3. Team Organization

How will you communicate?	Slack, Phone Number, Facebook Messenger
Where/when will you meet?	On-Campus, after tutorials and when necessary
How will you share files?	Slack, GitHub, Dropbox
What operating system will you use?	Windows, Linux, OSX
What editor(s) will you use?	Notepad, gedit, Google Docs
What editing style will you use?	Tabs (no spaces), comment everything, curly brackets on new line, bullet points
Any additional considerations?	N/A

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4. Expectations from Team Members

Expectation	Consequence if expectation not met
Attend meetings on time	Bring coffee/donuts/Tim Bits
Complete assigned task on time	Remind each other beforehand, 3 strikes rule
Communicate	Text them, follow up with team member
Ask questions	N/A
Divide workload	Discuss division of workload beforehand
Attend tutorials	Report to Kody/Tony
Create meeting task list for efficiency	Sort it out in the meeting for next meeting

All team members participated in formulating the standards, roles, and procedures as stated in this contract. We understand that we are obligated to abide by these terms and conditions.

1) Jade White

Date: 19 May 2017

2) Mohammad Al-Baiti

Date: 19 May 2017

3) Yuvraj Hundal

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