I. Relation between Image and Matrix

I-a. swith RGB channel with each other



I-b. add operation



Add different kinds of noise(Gaussian, salt&pepper and speckle from left to right) to the original picture.

I-c. multiply operation



Value is amplified as \times 1, \times 2, \times 3, \times 4 times from left to right.

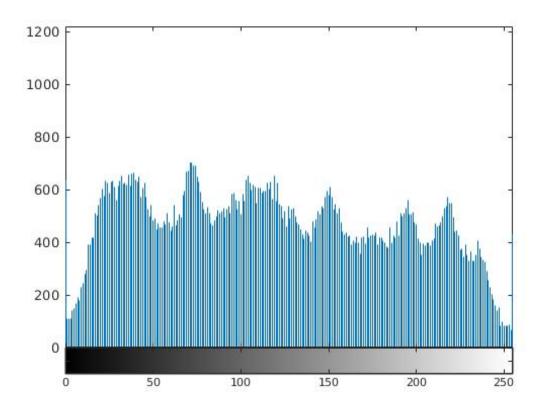
I-d. rotate operation



Rotate the matrix along with the figure.

II. Global and Local Traits

II-a. histogram



II-b. Fourier transform



Figure 1: fftshift

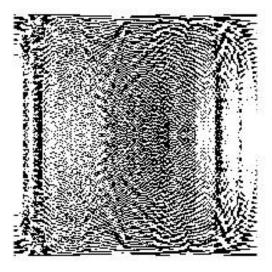
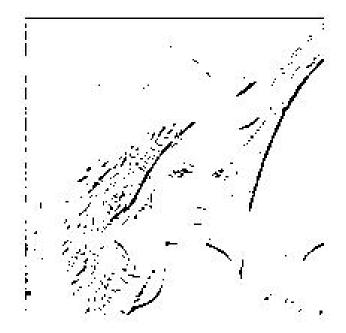


Figure 2: fft

II-c. filter



III. Basic Operation

III-a. divide

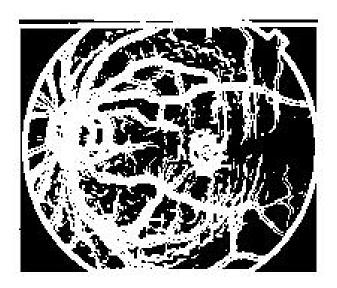


Figure 3: threshold=5

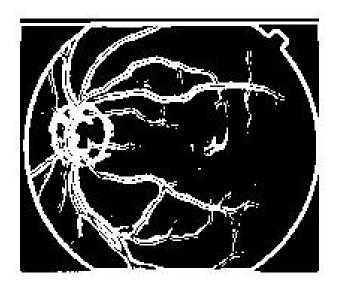


Figure 4: threshold=10

III-b fix



Figure 5: before



Figure 6: after