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\*End Semester ( Theory ) Examination (ODD-Semester) 2016-17\*

Class: MCA First Semester 2016-17

Subject: Digital Computer Organization(Code:CA-3103)

M.M. : 60

Time: 3 Hrs

- Note: 1. Attempt any FIVE(05) questions including Q.No.(1) which is COMPULSORY to ALL.  
 2. All parts of a question should be answered in one attempt SEQUENTIALLY.  
 3. Write to the point, exactly what is asked.  
 4. Make & State necessary Assumptions clearly.

Q.No. 1 (A) Define the following terms in brief:

- (i) OS (ii) Cross Assembler (iii) Loader (iv) Linker (v) Macro processor (vi) Microprocessor  
 (vii) Address (viii) ASCII Code (ix) I/O Controller (x) BIOS Program (xi) Mother Board  
 (xii) Universal Gates (xiii) Lan Card (xiv) Power Card

(B) Write down the program for division of two 1-Byte numbers A & B ( $A \div B : A > B$ ) as discussed in the Class.

(C) What is Cache Memory? What do you mean by levels of cache? Is the cache memory also Expandable as RAM? Justify.

(D) A CPU needs 512 X 8 RAM & 512X8 ROM with the help of available 128X8 RAM & 512X8 ROM. Trace a neat diagram for the following:

- (i) Block diagram of the RAM chip (ii) Block diagram of the ROM chip  
 (iii) Relevant Memory Address Map for the CPU (iv) Memory connection to the CPU  
 (07+03+02+(1+1+2+4)=20)

Q.No. 2 (A) Simplify the function  $F(A,B,C,D) = \sum(0,1,2,5,8,9,10)$  using K-Map in SOP & POS forms.

(B) What is a Multiplexer? Trace Logic Diagram & Function Table for 4-to-1-Line Multiplexer.

(C) Define a "BUS". Construct a BUS System using 4X1 MUX for 4 Registers, each with Size of 4 bits.

(D) Convert  $(9AFC)_{16}$  to binary & find its  $2^s$  Complement. (03+03+03+01=10)

Q.No. 3 (A) Construct the following:

(i) 4-bit Adder – Subtractor using Full Adder.

(ii) 4-bit Binary Incrementer using Half Adder.

(B) A digital Computer has a Common BUS System for 16 Registers of 32 bits each. The BUS is constructed with Multiplexer. Answer the followings:

(i) How many selection inputs are there in each Multiplexer?

(ii) What size of Multiplexer are needed?

(iii) How many multiplexers are there in the BUS.

(C) What is "Negative Logic"?

((03+03)+03+1=10)

(....Continued on Page No. 02)

**Q.No. 4 (A)** Classify 8085 Instructions according to following (with one example in each):

- (i) Functions performed by the Instructions.
- (ii) Size of Instructions

**(B)** Write down an Assembly Language program with proper comments for the followings:

- (i) Sum of a Series of 8-Bit Numbers; SUM is also 8-Bit.
- (ii) Product of two 8-Bit Numbers; Product is 8-Bit.

(04+(03+03)=10)

**Q.No. 5(A)** What do you understand by "Addressing Modes" ? Discuss various Addressing Modes of INTEL 8085 Microprocessor with Example.

**(B)** Trace a Logic for setting the bits of **Status Register** of a CPU.

**(C)** What is an **Instruction Cycle**? Explain properly.

**(D)** What is **Interrupt & PSW** ? Explain.

(03 + 02 +03 +02=10)

**Q.No. 6(A)** Define the Followings in reference to **Control Memory**:

- (i) Control Word (ii) Microinstruction (iii) microprogram (iv) Control Memory (v) Control Address Register (vi) Sequencer (vii) Pipe line Register (viii) Hard wired Control

**(B)** Explain properly the **Selection of Addresses for Control Memory**.

**(C)** Is it possible to design a Microprocessor without a microprogram? Are all microprogrammed Computers also Microprocessors.

( 04+04+02 = 10 )

**Q.No. 7(A)** What is **Associative Memory**? Explain its organization using Block diagram. What is role of **Argument, Key & Match Registers**? Explain with a simple example.

**(B)** Explain in brief **Match Logic** for one word of **Associative Memory** with relevant associated derivations.

**(C)** How write operation is performed in **Associative Memory**?

(04+04+02=10)

**Q.No. 8(A)** Explain the followings in brief:

- (i) Set Associative Mapping (ii) Writing into Cache

**(B)** What is **Virtual Memory, Address & Memory Space**?

**(C)** Explain in brief **Address Mapping** using **Pages**.

(04+03+03=10)

**Q.No.9** Write Short Notes on any **FIVE** of the followings:

**(A)** Computer Generations **(B)** Flip-Flops **(C)** Stack Organized CPU

**(D)** Decoders **(E)** Counters **(F)** Booting steps of an IBM PC

**(G)** Hard Disk **(H)** Optical Disks

(2 X 5 =10 )

**\* END \***