Recursion :- Function calling itself.

Base condition

Recursive call should move towards the base condition

1) Factorial of a number

```
int fact (int n)
{
    if (n == 1 || n == 0)
        return 1;

    return n * fact (n - 1);
}
```

2) Fibonacci Number

0, 1, 1, 2, 3, 5, 8, ...

```
int fib (int n)
{
    if (n == 1 || n == 2)
        return n - 1;
    return (fib (n - 1) + fib (n - 2));
}
```

3) Tower of Hanoi :-

Source tower S

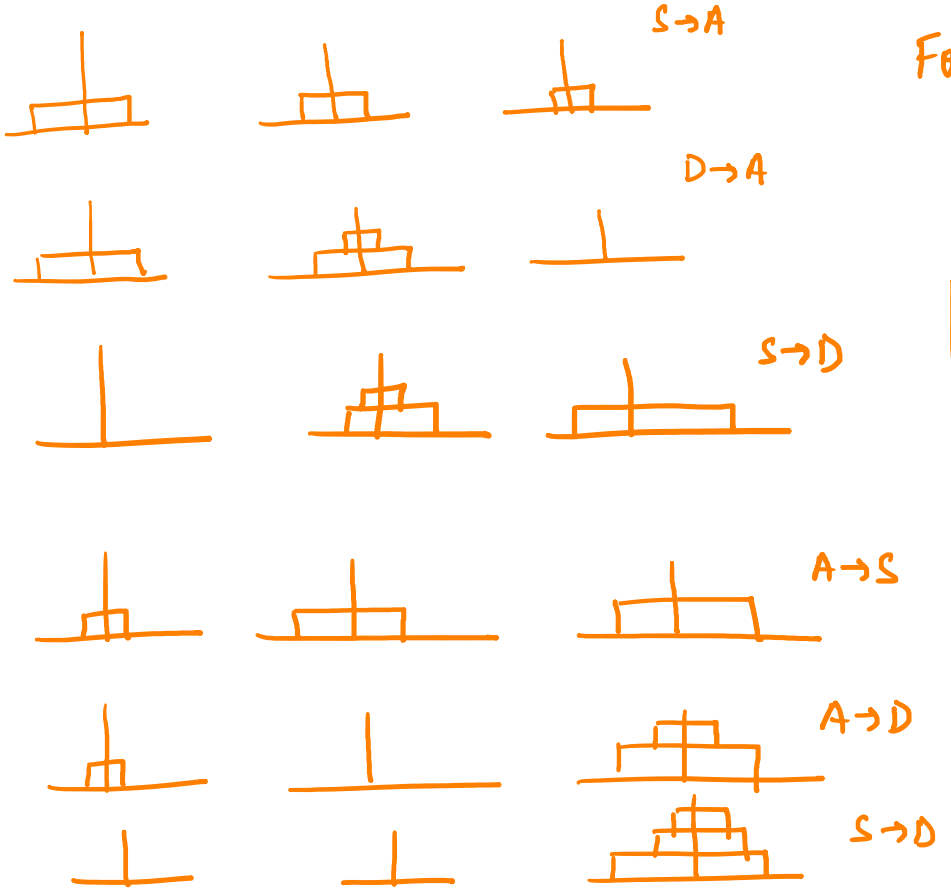
Auxiliary tower A

destination tower D

Two Constraints :-

1) Moving disks one at a time
2) Larger disk cannot be placed over a smaller disk.

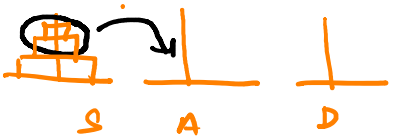
For n disks we require $2^n - 1$

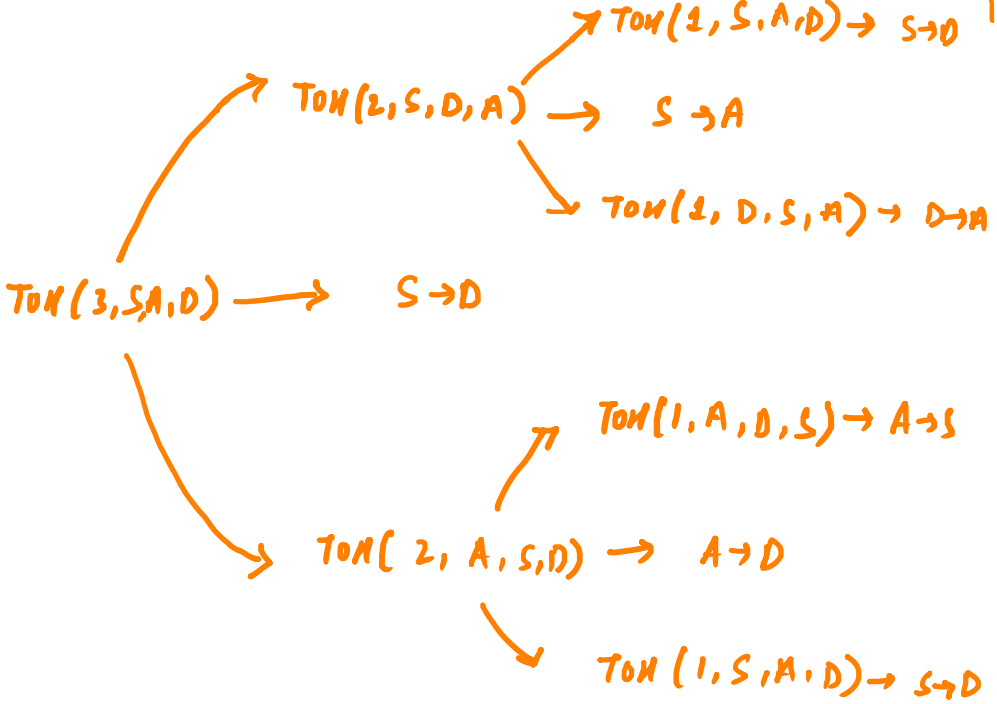


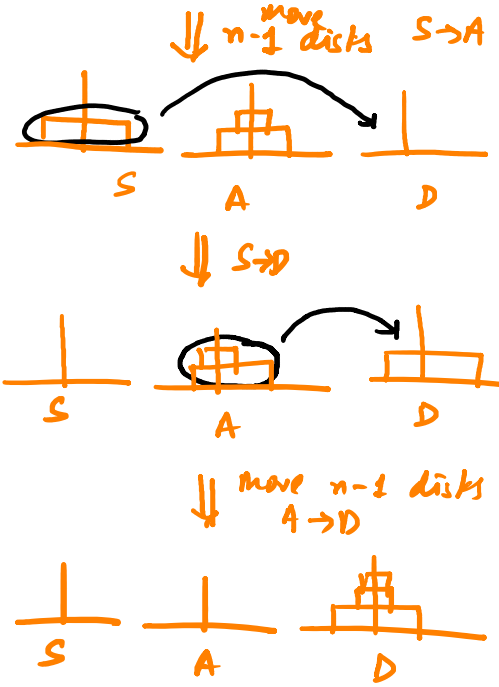
For n disks we require $2^n - 1$ moves

$O(2^n)$

```
TOH(n, S, A, D)
{
  if (n==1)
    print "S→D";
  else
  {
    TOH(n-1, S, D, A);
    print "S→D";
    TOH(n-1, A, S, D);
  }
}
```



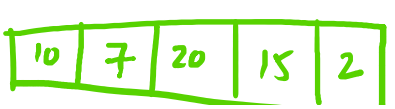




Searching :- Given the data, return the position on which the element you wish to search is present.

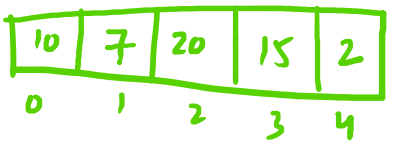
Linear Search :-

Array | #elements present | Item to search



Linear Search:-

Array, #elements present, Item to search

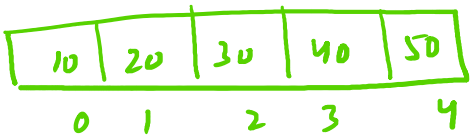



```
int linear search ( int a[] , int n , int x)
{
    int i;
    for (i=0; i<n ;i++)
        if( a[i] == x)
            return i;
    Printf(" Elemet not found");
    return -1;
}
```

O(n)

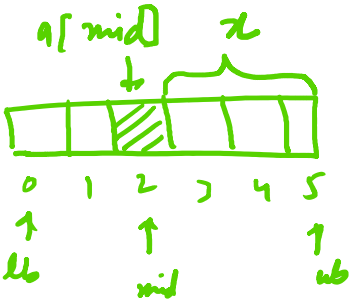
2) Binary Search:- Data should be sorted

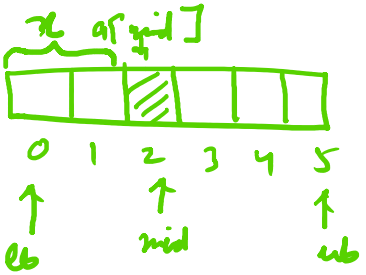
(Mid point) ⟷ Comparison with x



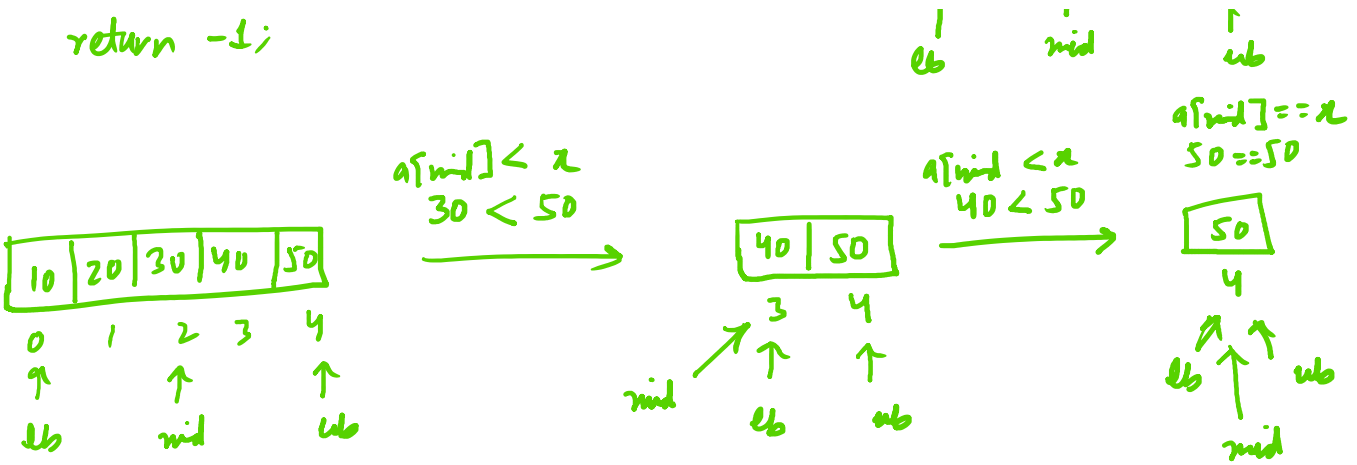

```
int binary search (int a[], int n, int x)
{
   int lb = 0, ub = n-1, mid;

   while ( lb <= ub)
   {
      mid = (lb + ub )/2;
      if (a[mid] == x)
          return mid;
      else if (a[mid] < x)
          lb = mid + 1;
      else
          ub = mid -1;
   }
   printf (" Elemet is not present ");
   return -1;
}
```





} return -1;



$$n \rightarrow \frac{n}{2} \rightarrow \frac{n}{2^2} \rightarrow \frac{n}{2^4} \cdots \rightarrow \frac{n}{2^i}$$

$$\frac{n}{2^i} = 1 \qquad n = 2^i \qquad \boxed{i = \log_2 n}$$

$$O(\log_2 n)$$