

Object-oriented programming

Second semester

Lecture №9

Groovy, DSL.

What is wrong with Java?

- Java is unnecessarily verbose. Anyone who has ever tried to read from or write to a disk file in Java (two very common tasks) knows that such a simple job takes at least ten lines of code
- Operators in Java (such as +, *, and -) can operate on primitive types only and not on objects (with the exception of String concatenation using the + operator. This can cause confusion to newcomers to the language and makes working with collections (which are essential in any language) unnecessarily painful
- Java has no language-level support for collections (that is, it has no literal declaration for collections such as lists or maps, as it has for arrays)

$a(b).c(d) \rightarrow a\ b\ c\ d$

```
show = { println it }  
square_root = { Math.sqrt(it) }
```

```
def please(action) {  
  [the: { what ->  
    [of: { n -> action(what(n)) }]  
  }  
}
```

```
// equivalent to: please(show).the(square_root).of(100)  
please show the square_root of 100  
// ==> 10.0
```

```
// equivalent to: turn(left).then(right)  
turn left then right
```

```
// equivalent to: take(2.pills).of(chloroquine).after(6.hours)  
take 2.pills of chloroquine after 6.hours
```

```
// equivalent to: paint(wall).with(red, green).and(yellow)  
paint wall with red, green and yellow
```

```
// with named parameters too  
// equivalent to: check(that: margarita).tastes(good)  
check that: margarita tastes good
```

```
// with closures as parameters  
// equivalent to: given({}).when({}).then({})  
given { } when { } then { }
```

```
// equivalent to: select(all).unique().from(names)  
select all unique() from names
```

```
// equivalent to: take(3).cookies  
// and also this: take(3).getCookies()  
take 3 cookies
```

Example DSL

```
import com.google.common.base.*  
def result = Splitter.on(',').trimResults(CharMatcher.is('_' as char)).split("_a ,_b_ ,c__").iterator().toList()
```

```
import com.google.common.base.*  
def split(string) {  
  [on: { sep ->  
    [trimming: { trimChar ->  
      Splitter.on(sep).trimResults(CharMatcher.is(trimChar as char)).split(string).iterator().toList()  
    }]  
  }]  
}
```

```
def result = split "_a ,_b_ ,c__" on ',' trimming '_\\'
```

Operator overloading

<code>a + b</code>	<code>a.plus(b)</code>	<code>if(a)</code>	<code>a.asBoolean()</code>
<code>a - b</code>	<code>a.minus(b)</code>	<code>~a</code>	<code>a.bitwiseNegate()</code>
<code>a * b</code>	<code>a.multiply(b)</code>	<code>-a</code>	<code>a.negative()</code>
<code>a ** b</code>	<code>a.power(b)</code>	<code>+a</code>	<code>a.positive()</code>
<code>a / b</code>	<code>a.div(b)</code>	<code>a as b</code>	<code>a.asType(b)</code>
<code>a % b</code>	<code>a.mod(b)</code>	<code>a == b</code>	<code>a.equals(b)</code>
<code>a b</code>	<code>a.or(b)</code>	<code>a != b</code>	<code>!a.equals(b)</code>
<code>a & b</code>	<code>a.and(b)</code>	<code>a <=> b</code>	<code>a.compareTo(b)</code>
<code>a ^ b</code>	<code>a.xor(b)</code>	<code>a > b</code>	<code>a.compareTo(b) > 0</code>
<code>a++ or ++a</code>	<code>a.next()</code>	<code>a >= b</code>	<code>a.compareTo(b) >= 0</code>
<code>a-- or --a</code>	<code>a.previous()</code>	<code>a < b</code>	<code>a.compareTo(b) < 0</code>
<code>a[b]</code>	<code>a.getAt(b)</code>	<code>a <= b</code>	<code>a.compareTo(b) <= 0</code>
<code>a[b] = c</code>	<code>a.putAt(b, c)</code>		
<code>a << b</code>	<code>a.leftShift(b)</code>		
<code>a >> b</code>	<code>a.rightShift(b)</code>		
<code>a >>> b</code>	<code>a.rightShiftUnsigned(b)</code>		
<code>switch(a) { case(b) : }</code>	<code>b.isCase(a)</code>		

GroovyShell

```
def binding = new Binding()
def shell = new GroovyShell(binding)
binding.setVariable('x',1)
binding.setVariable('y',3)
shell.evaluate 'z=2*x+y'
assert binding.getVariable('z') == 5
```

The Script class

```
abstract class MyBaseClass extends Script {  
    String name  
    public void greet() { println "Hello, $name!" }  
}
```

```
def config = new CompilerConfiguration()  
config.scriptBaseClass = 'MyBaseClass'  
def shell = new GroovyShell(this.class.classLoader, config)  
shell.evaluate """  
    setName 'Judith'  
    greet()  
    """
```