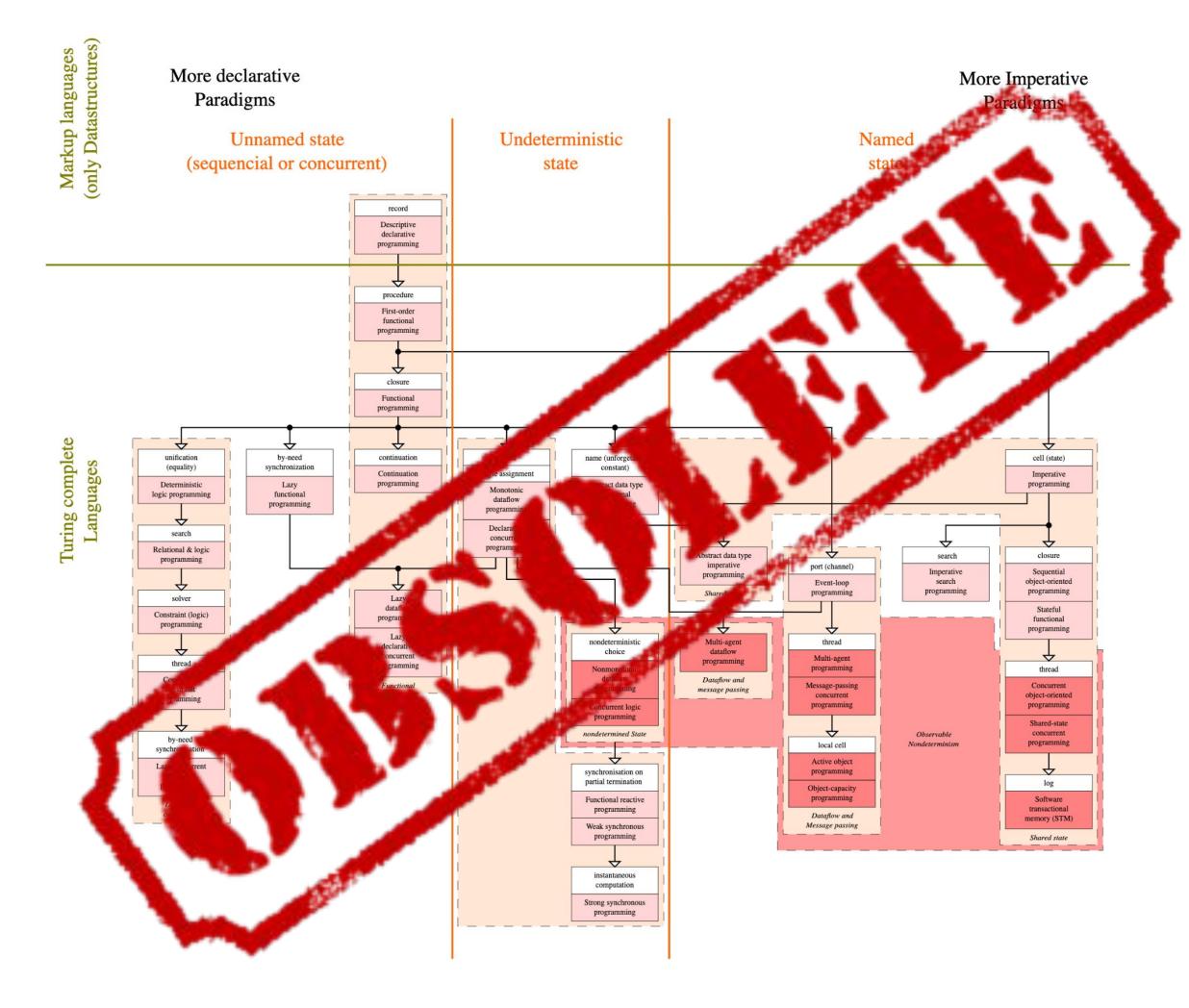


## Programming Paradigms





lucid, systematic, and penetrating treatment of basic and dynamic data structures, sorting, recursive algorithms, language structures, and compiling

**NIKLAUS WIRTH** 

# Algorithms + Data Structures = Programs

PRENTICE-HALL SERIES IN AUTOMATIC COMPUTATION { key: value }

# Hash-Oriented Programing!



## Hash-Oriented Programming

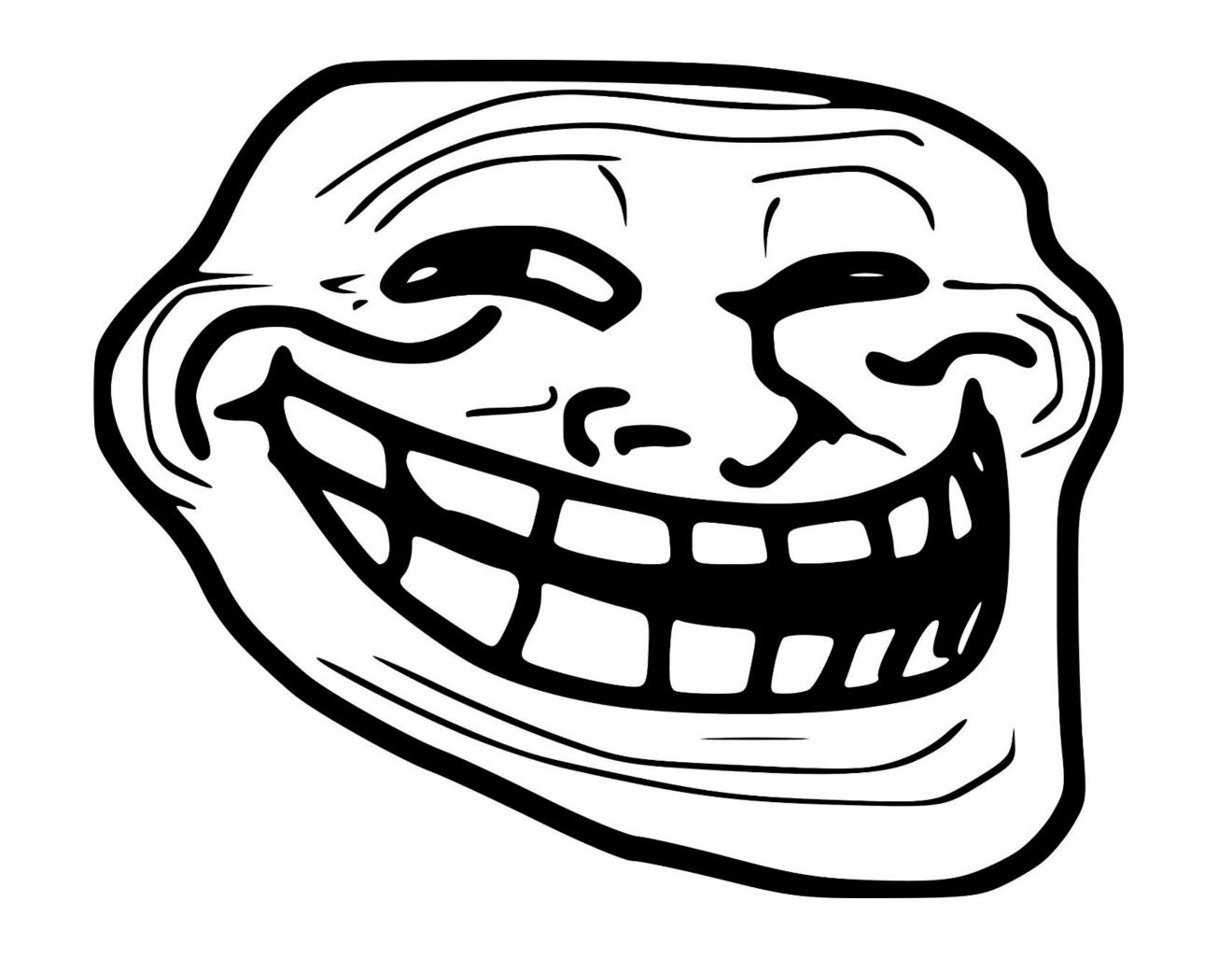
Programs are treated as a sequence of

Hash transformations



```
class ArticlesController < App
                             icationController
  def index
                                   Hash
   @articles = Article.all
  end
  def show
   @article = Article.find(params[:id])
  end
  def new
                           Hash
   @article = Article.new
  end
  def create
   @article = Article.new(article_params)
   if @article.save
     redirect_to @article
   else
     render :new, status: :unprocessable_entity
   end
                                  Hash
  end
  private
   def article_para
     params.require(:article).permit(:title, :body)
   end
end
```

Copy 7/31





### Hi, I'm Łukasz 👋



Joined Base (now Zendesk Sell) in December 2013

Started as... Windows Phone Developer

Two months later moved to backend in... C#

In 2016 started serious Ruby & Rails development

In 2017-2019 coded both in Java and in R&R

In 2019 - 2020 worked on my most important Ruby project to date - "Sell SKU"

Since Q2 2020 - Team Lead @ Zendesk Sell



#### Controller Action

```
def create
  action_options = {
    query_sanitizer: InputSanitizer::V2::QuerySanitizer,
    payload_sanitizer: Visit::CreateSanitizer
}

chassis_action (action_options) do |request, response|
    begin
        visit = VisitBuilder.create (request.user, request.params[:data])
        response.item_created (Visit::V1Representer.new(visit))
    rescue ActiveRecord::RecordInvalid => e
        response.model_errors (e.record)
    end
end
end
```

```
@PostMapping (produces = APPLICATION_JSON)
public Chassis2Entity<ProductGoal> create(
          @RequestBody Chassis2Entity<ProductGoalDto> productGoal,
          Principal principal) {
    ProductGoal createdProductGoal = productGoalsService.createProductGoal(
          getUser(principal),
          productGoal.getData()
    );
    return new Chassis2Entity<>(createdProductGoal, RESOURCE_TYPE);
}
```

#### Input Validation

```
class Visit::CreateSanitizer < InputSanitizer::V2::PayloadSanitizer</pre>
datetime : visited at
string :resource type, allow: [FS::LEAD, FS::CONTACT, FS::SALES ACCOUNT]
integer :resource id, minimum: 1
integer :outcome id, minimum: 1
custom :rep latitude, converter: Visit::GeoCoordinateSanitizer.new
custom : rep longitude, converter: Visit:: GeoCoordinateSanitizer.new
string :resource address, minimum: 1, maximum: 2048
string :rep location verification status, allow:
  RepLocationVerificationStatus::VALUES
string :summary, minimum: 1, maximum: 65535
string :rep address, minimum: 1, maximum: 2048
end
# Controller code
cleaned params = Visit::CreateSanitizer.new(params).cleaned
                      Hash
```

```
public interface ProductGoalCreateParams {
   @NotNull
   @Min(1L)
   Long getAssigneeId();
   @NotNull
   @Min(1L)
   Long getProductId();
   @NotNull
   @Min(1L)
   Long getProviderId();
   @NotNull
   @DecimalMin (value = "0.0", inclusive = false)
   @DecimalMaxScale (2)
   BigDecimal getQuota();
   LocalDate getStartDate();
   @NotNull
   LocalDate getEndDate();
// ServiceObject code
var violations = validator.validate(
    createParams,
    ProductGoalCreateParams .class);
if (!violations.isEmpty()) {
   throw new ConstraintViolationException(violations);
```

#### Persistence

```
class VisitBuilder < Struct.new(:user, :params)</pre>
 attr reader :visit
 def create
   build visit
   validate
   in transaction do
                                          Hash
     save
   end
   visit
 end
 def build visit
   @visit = Visit.new(params)
   @visit.creator id = user.id
   @visit.permissions holder id = user.id
   @visit.account id = user.account id
 end
 def validate
   visit.valid?
  raise ActiveRecord::RecordInvalid.new(visit) unless visit.errors.empty?
 end
 def save
   visit.save!
 end
end
```

```
public class ProductGoalsService {
   private final ProductGoalsRepository productGoalsRepository
   public ProductGoal createProductGoal(
         User user,
         ProductGoalCreateParams createParams) {
       validate(createParams);
       var productGoal = createFromRequest(user.getAccountId(), createParams);
       return productGoalsRepository.save (productGoal);
   private ProductGoal createFromRequest(
         long accountId,
         ProductGoalCreateParams createRequest) {
       return new ProductGoal (
               accountId,
               createRequest.getAssigneeId(),
               createRequest.getProductId(),
               createRequest.getProviderId(),
               createRequest.getQuota(),
               createRequest.getStartDate(),
               createRequest.getEndDate()
       );
@Table(name = "product goals")
public class ProductGoal {
   @GeneratedValue(strategy = GenerationType.IDENTITY)
   @Column(name = "id")
   private Long id;
   @Column(name = "account id")
   private long accountId;
   @Column(name = "assignee id")
   private long assigneeId;
   @Embedded
   private ProductGoalDimensions dimensions
```

#### Rails

Middleware (HTTP, TCP/IP, Serialization)

HTTP (Controller, Sanitizer)

Hash

Model

Application Domain (Service Object, Model)

+

Persistence (Model)

Middleware (SQL)

Java

Middleware (HTTP, TCP/IP, Serialization)

HTTP (Controller)

Application Domain (Service Object, Validator, Model)

Persistence (Repository, DTO)

Middleware (SQL)

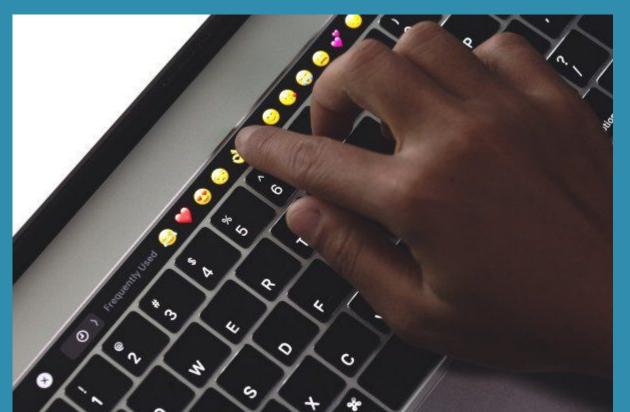
App Model

Domain Model

## Is this all wrong?

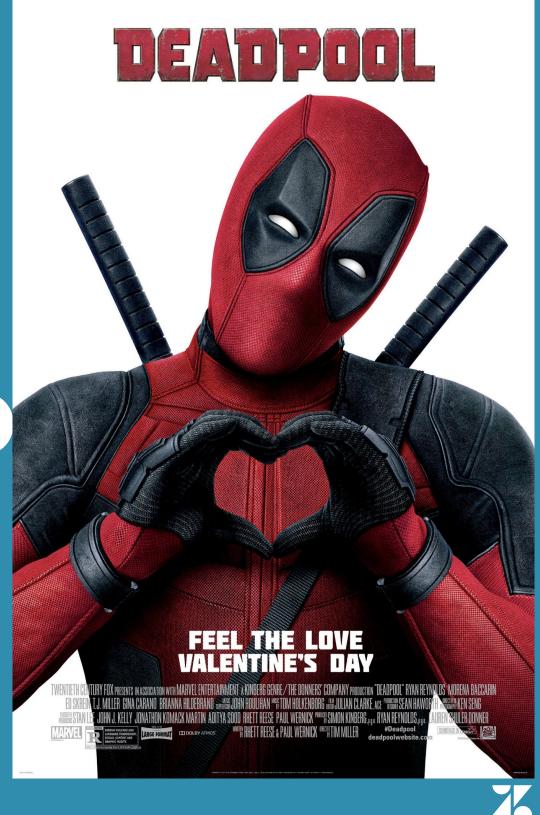
## not really... until things are small





Coming back to





zendesk

## Email4Big

#### Context

- Email is one of key features of Sell
- Mailman developed over 5 years
- Mobile Apps have offline capabilities
- Lots and lots of small objects to sync to mobile

#### **Problem**

Mobile sync performance on big accounts

#### Goals

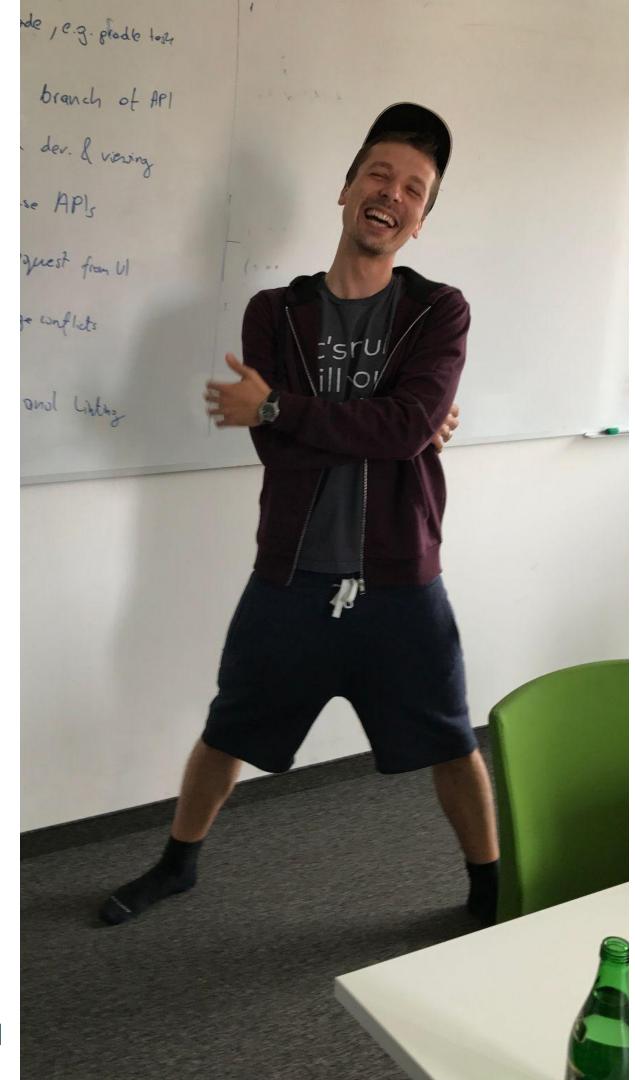
- Fix performance issues
- Encapsulate complexity to unlock future refactoring



## So I started...





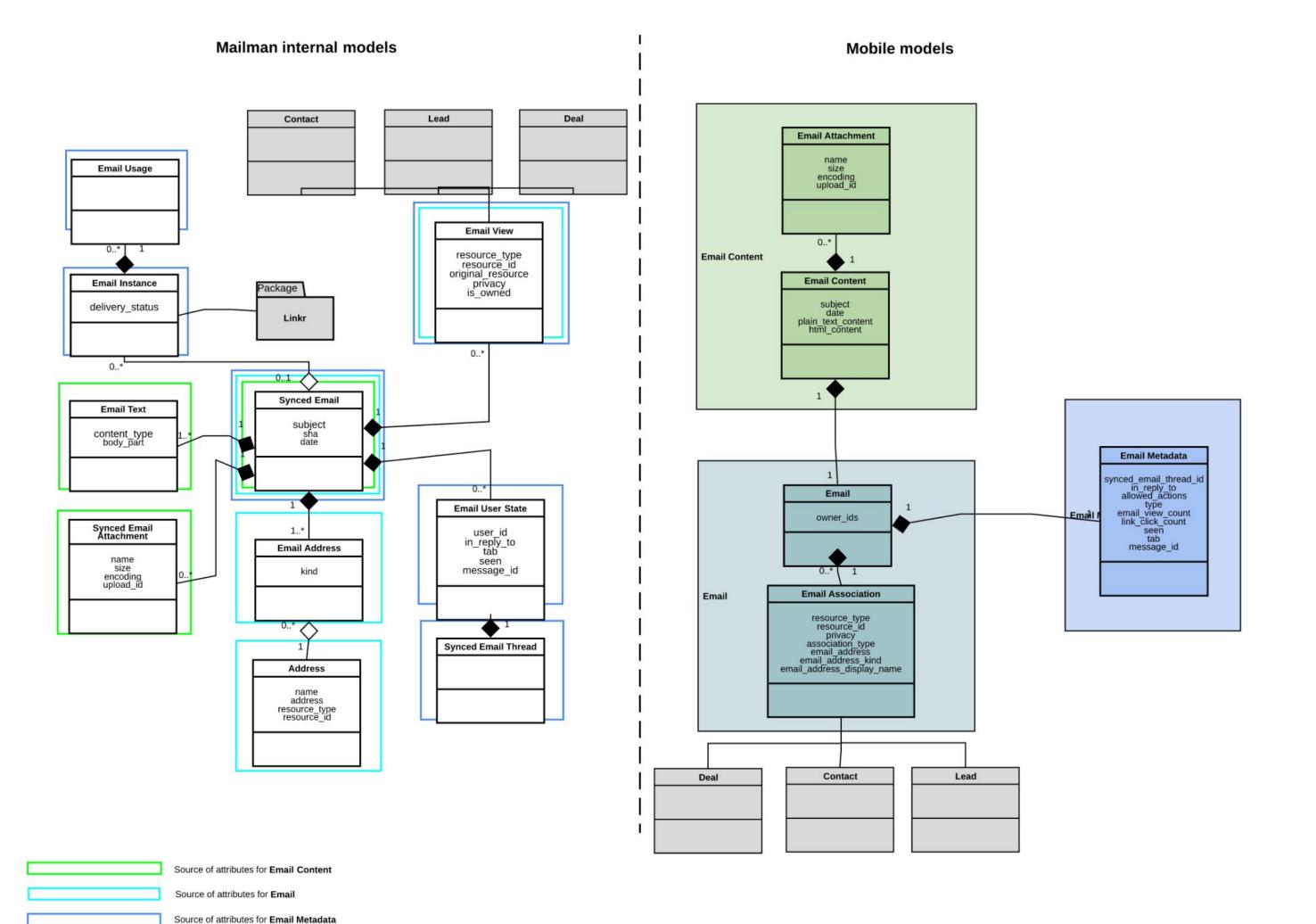


#### **Domain Modeling**

- Ubiquitous Language
- Entities, Aggregates
- Anticorruption Layer



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## Naming

## Service Object

### Command

"There are only two hard things in Computer Science: cache invalidation and naming things" **Phil Karlton** 



#### Naming

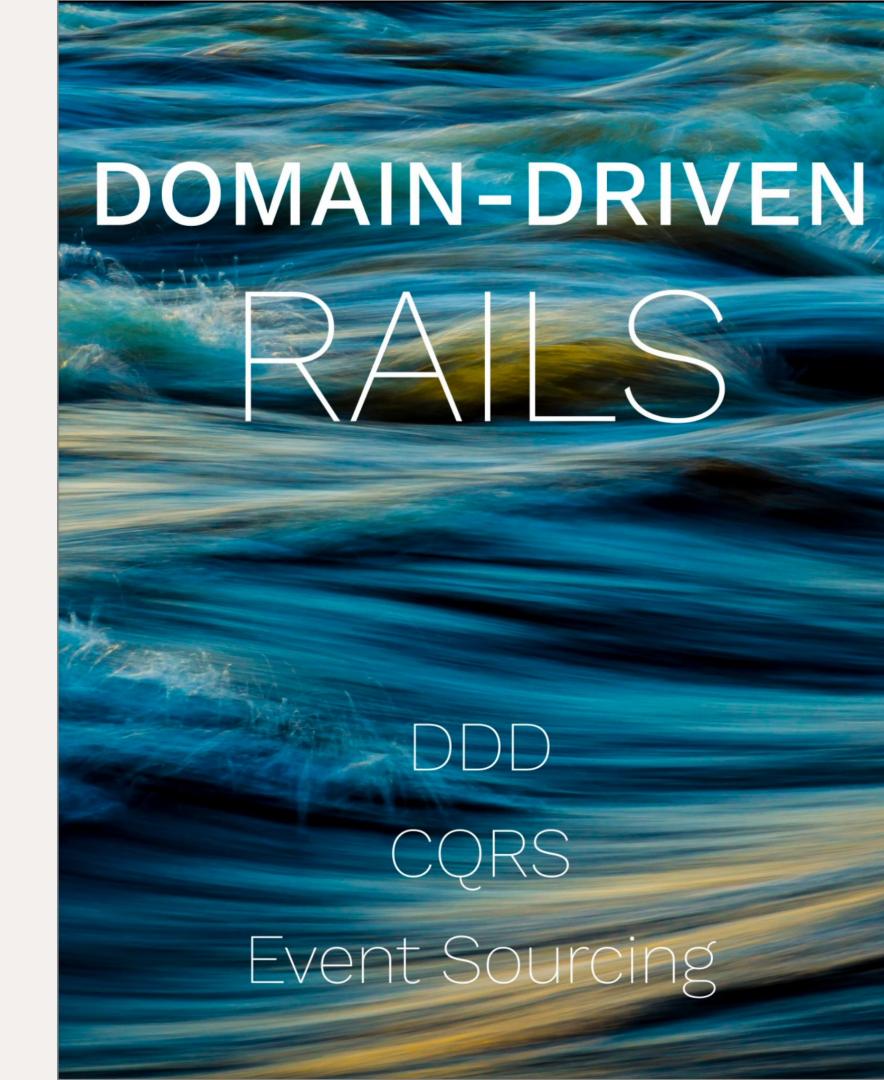
```
class VisitBuilder < Struct.new(:user, :params)</pre>
 attr reader :visit
 def create
   build visit
   validate
   in transaction do
     save
   end
   visit
 end
 def build visit
   @visit = Visit.new(params)
  @visit.creator id = user.id
   @visit.permissions holder id = user.id
  @visit.account_id = user.account_id
 end
 def validate
   visit.valid?
   raise ActiveRecord::RecordInvalid.new(visit) unless visit.errors.empty?
 end
 def save
  visit.save!
 end
end
```

```
class VisitBuilder < Struct.new(:user, :Visit attributes)</pre>
attr reader :visit
 def create
  build_visit
  validate
  in transaction do
    save
  end
  visit
 end
 def build visit
  @visit = Visit.new(Visit attributes)
  @visit.creator id = user.id
  @visit.permissions holder id = user.id
  @visit.account_id = user.account_id
 end
 def validate
  visit.valid?
  raise ActiveRecord::RecordInvalid.new(visit) unless visit.errors.empty?
 end
 def save
  visit.save!
 end
```

end

#### Domain-Driven Rails

DDD, CQRS, Event Sourcing Robert Pankowecki & Arkency Team



```
CreateVisitCommand = Struct.new(
  :user,
  :visited at,
  :summary,
  :rep address) do
 def user id
   user.id
  end
  def account id
   user.account id
  def valid?
 end
end
def create
  data = request.params[:data]
  create visit command = CreateVisitCommand.new(
    user: request.user,
   visited at: data.fetch(:visited at),
   rep address: data.fetch(:rep address),
  visit = VisitBuilder.create(Create Visit command)
  response.item created (Visit::V1Representer.new(visit))
rescue ActiveRecord::RecordInvalid => e
  response.model errors (e.record)
end
```

#### Command

```
class VisitBuilder < Struct.new(:Create visit command)
 attr reader :visit
  def create
    validate
    build visit
   in transaction do
     save
   end
   visit
  end
  def build visit
   @visit = Visit.new
   @visit.visited at = create visit command.visited at,
   @visit.resource type = create visit command.resource type,
   @visit.resource id = create visit command.resource id,
   @visit.outcome id = create visit command.outcome id,
   @visit.rep latitude = create visit command.rep latitude,
   @visit.resource address = create visit command.resource address,
   @visit.rep location verification status =
      create visit command.rep location verification status,
   @visit.summary = create visit command.summary,
   @visit.rep address = create visit command.rep address,
   @visit.creator id = create visit command.user id
   @visit.permissions holder id = create visit command.user id
   @visit.account id = create visit command.account id
  end
 def validate
   create visit command.valid?
  end
```

# Dash Object-Oriented Programming!



#### Constraints!

Names

Classes

Pre/Post-conditions, Invariants

**Design Patterns** 

Command

**Service Object** 

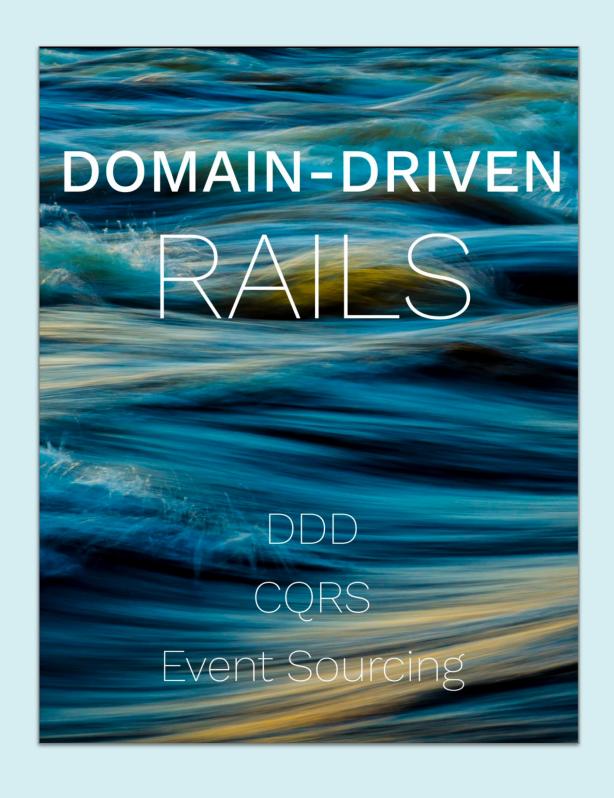
**Architecture Patterns** 

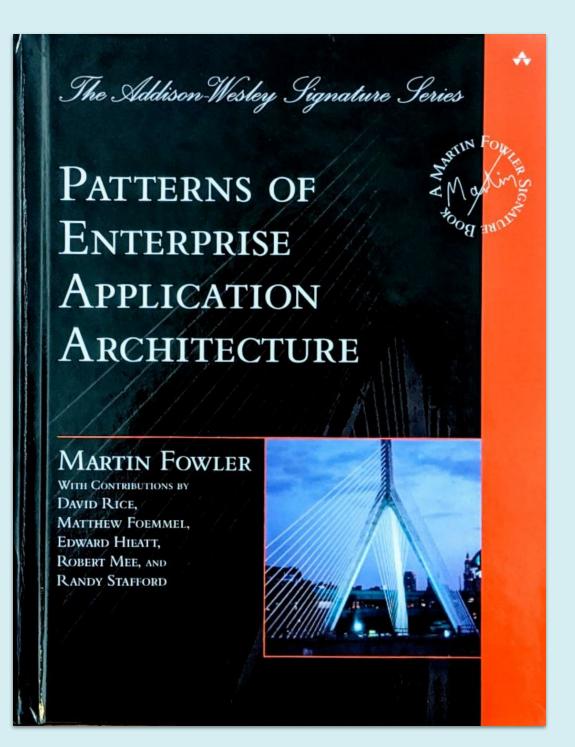


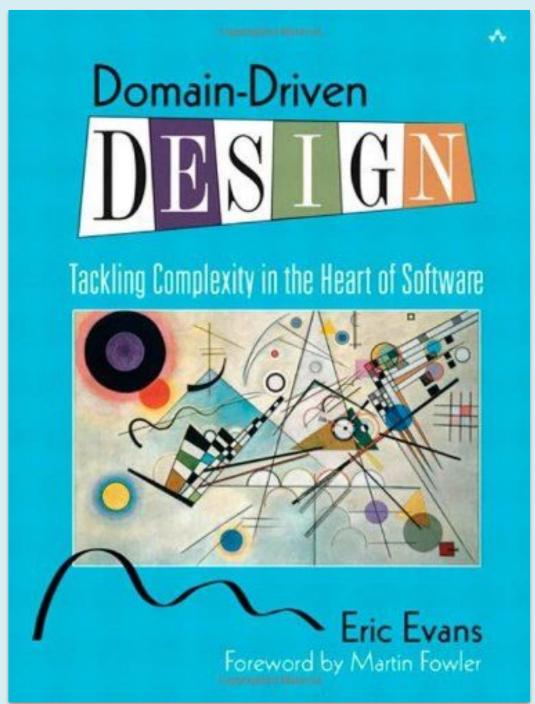
## "Programs must be written for people to read, and only incidentally for machines to execute."

Harold Abelson Structure and Interpretation of Computer Programs

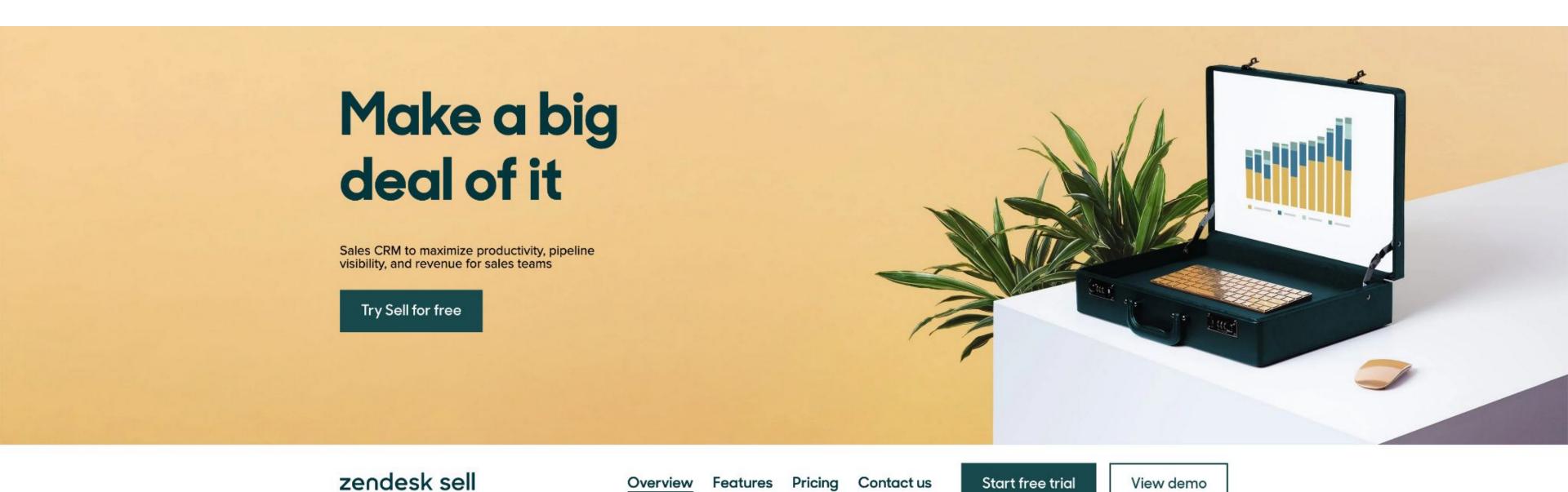








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