

Diffusion

Tensor

Imaging

What's it for?

DTI can identify
directional fibers

like muscle

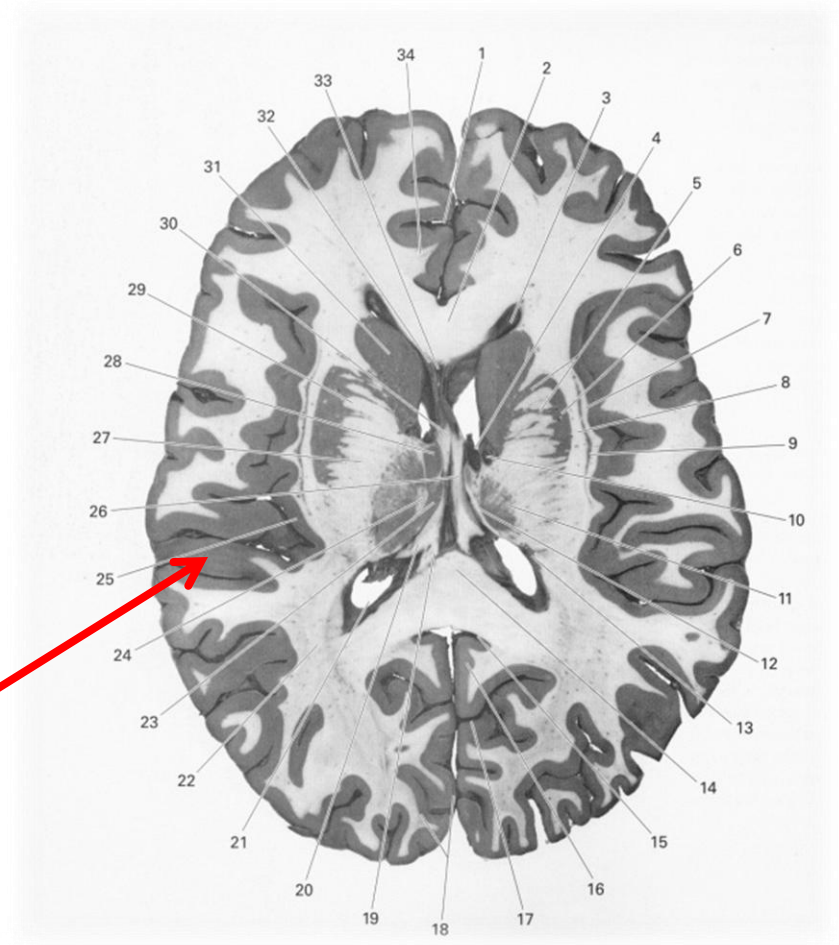
and nerves

We are interested in
nerves in the brain

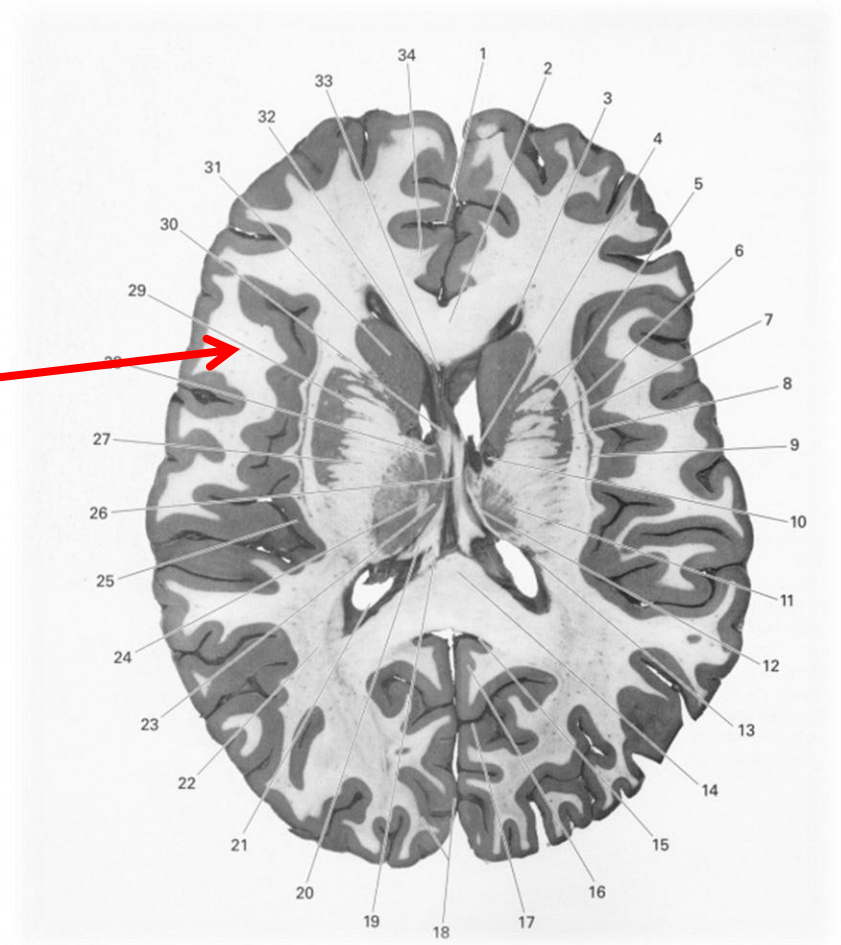
a.k.a.
"axon bundles"
or
"tracts".

Up 'til now....

people have
been pretty
good at
understanding
Grey Matter



But,
not so good at
understanding
White Matter

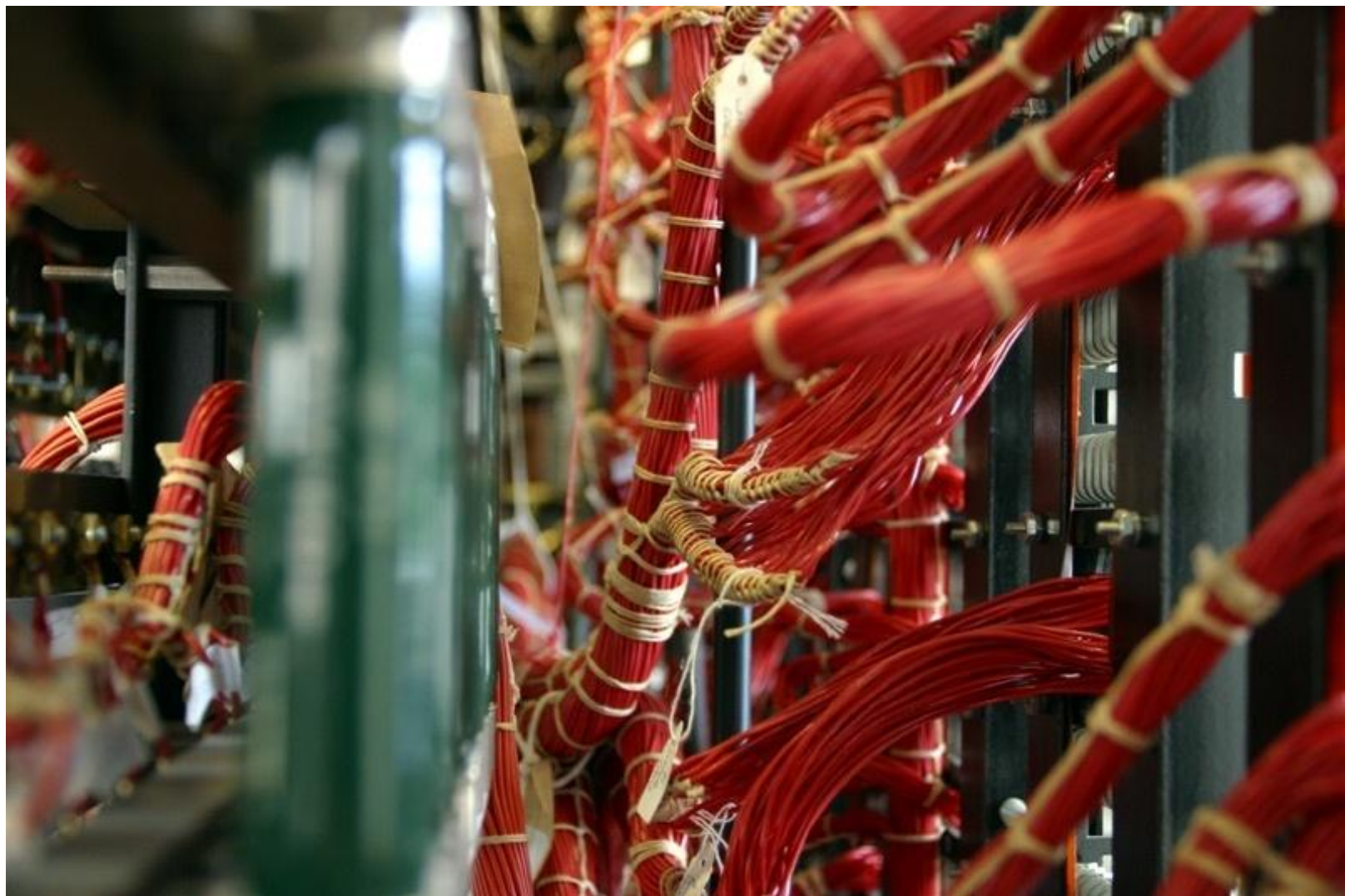


White Matter

is the

brain's

wiring



a.k.a. "tracts"

or "axon bundles".

DTI shows us

tract location,
and organization



and tract integrity.



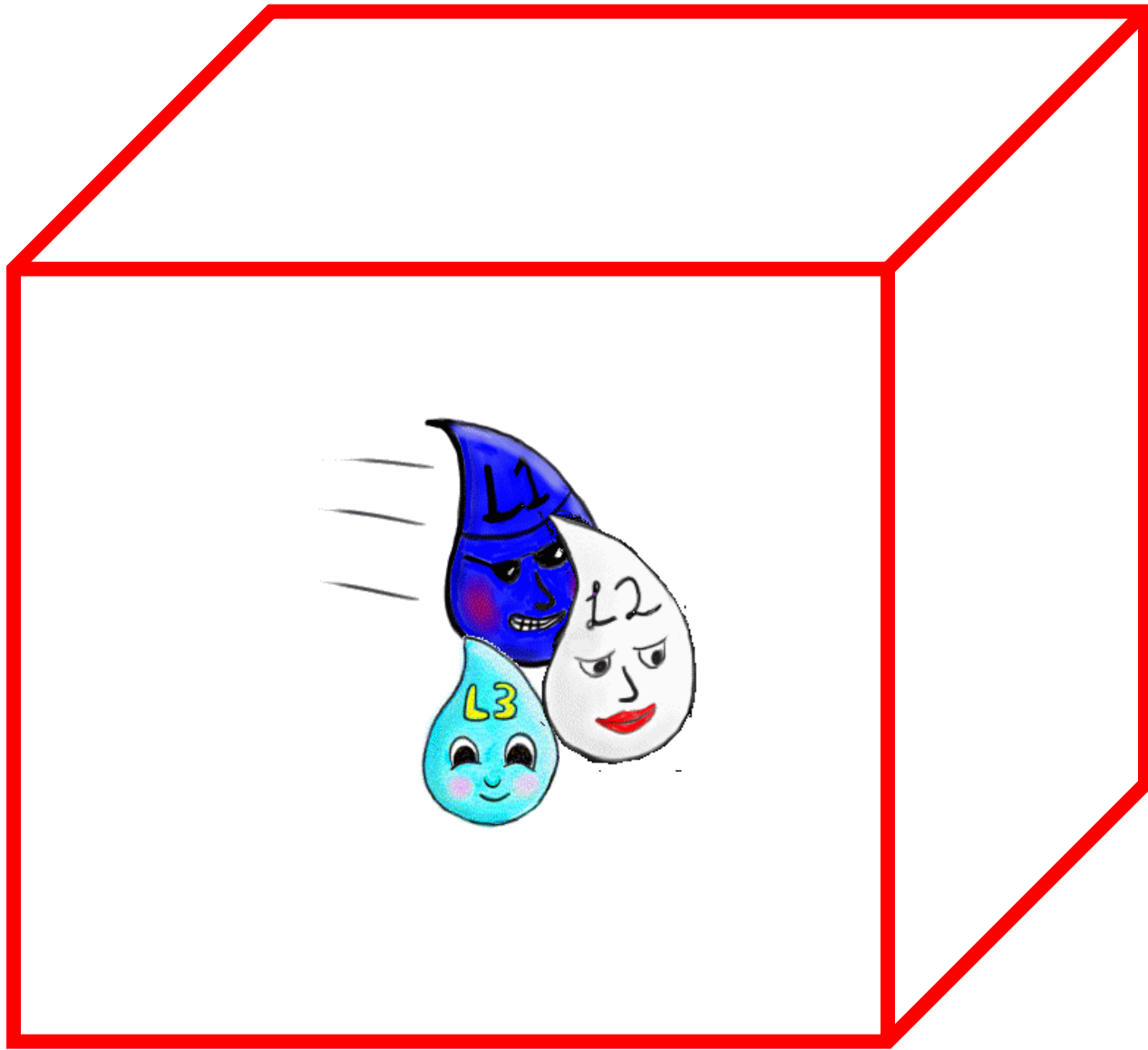
How does
DTI
Work?

Diffusion?

Diffusion is a
dispersal of particles.



DTI tracks the
dispersal of
water molecules in
each voxel.



Diffusion can be
free or directional.

Free diffusion

results from

Brownian motion:

random

thermal motion

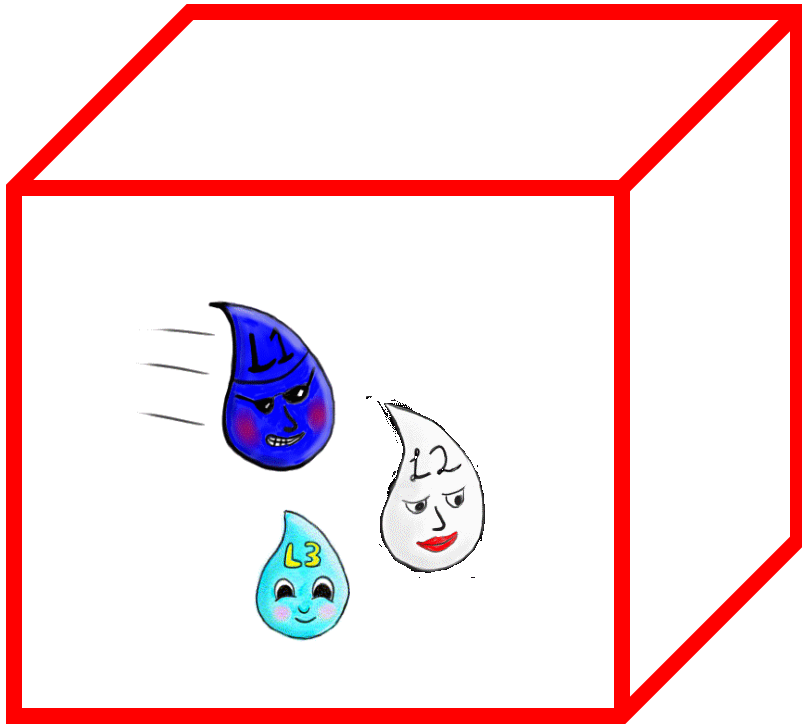
of molecules.

Unrestricted
molecules go
farther

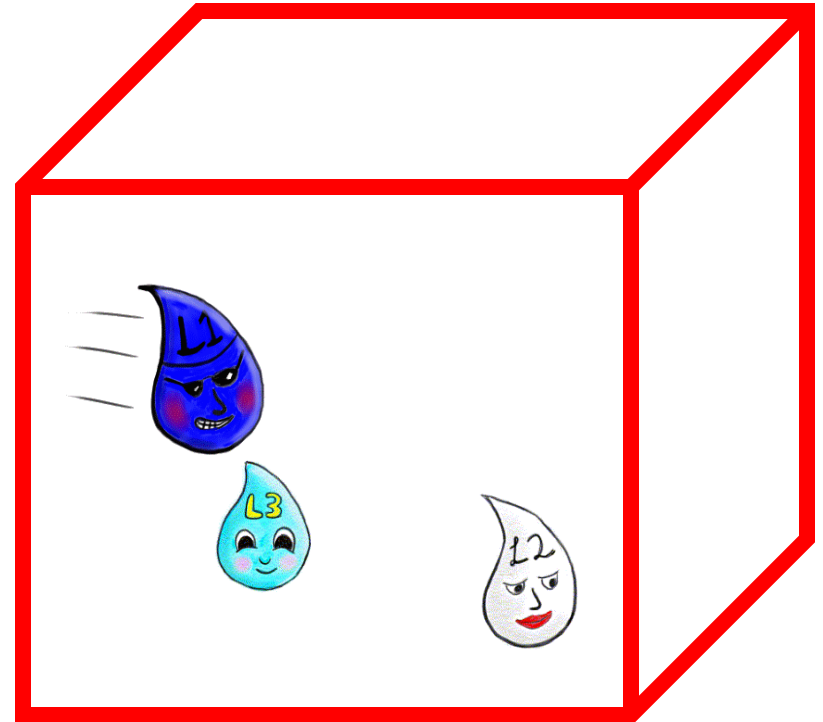
If they travel farther,
they have higher

Mean Diffusivity.

Low Mean
Diffusivity



High Mean
Diffusivity



When diffusion is
free,

travel is about equal in
all directions.

Isotropic

Iso = Equal

Tropic = Motion



Isotropic



What if diffusion's
not free?



No, not like that...

What if it's
directional?

like this:



Anisotropic

$An = Not$

NOT isotropic

Anisotropic

NOT spherical



Anisotropic

Good wiring

is directional
(has high anisotropy),

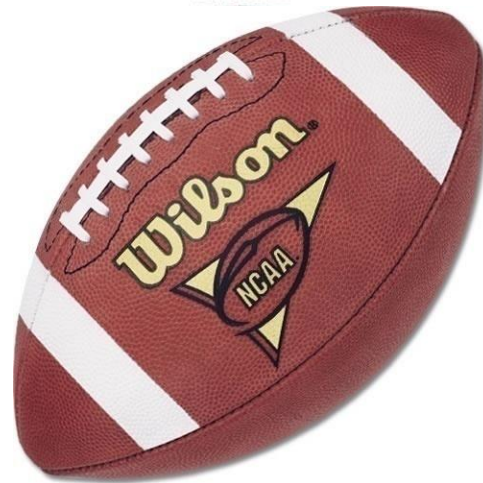
because it isn't leaky
or blocked or broken.

Let's Summarize

Diffusion has Shape



Isotropic



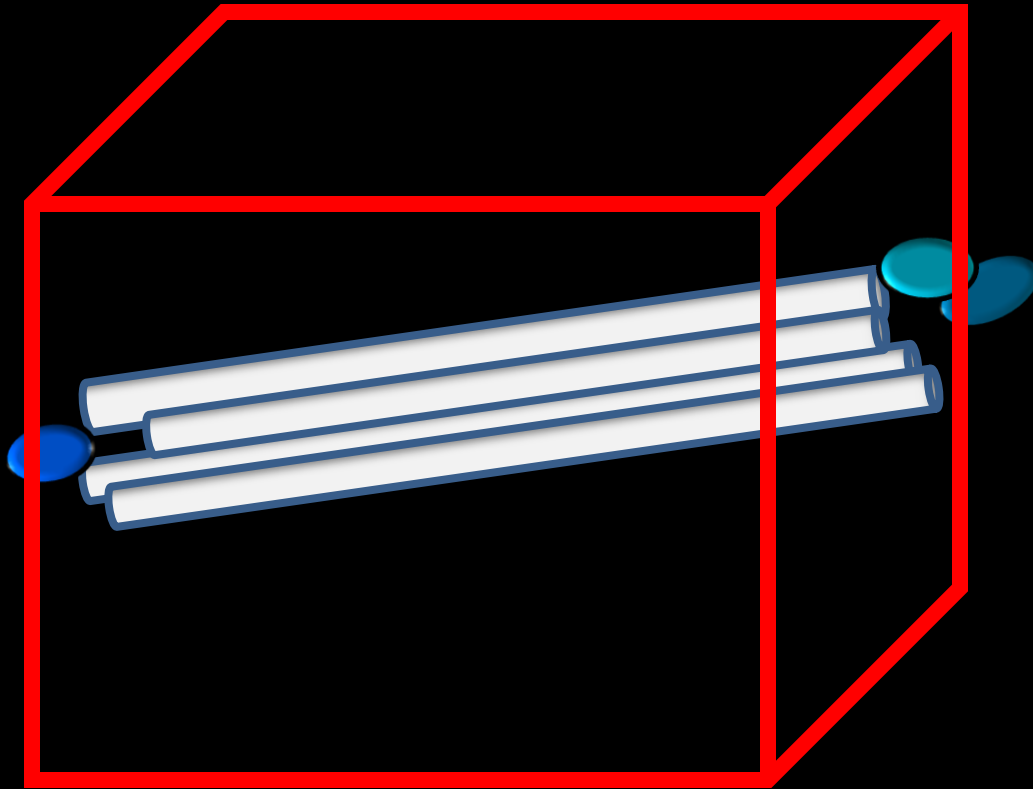
Anisotropic

And Diffusion
has Spread
or
"Mean Diffusivity"

Good Tracts

Low mean
diffusivity
(little spread)

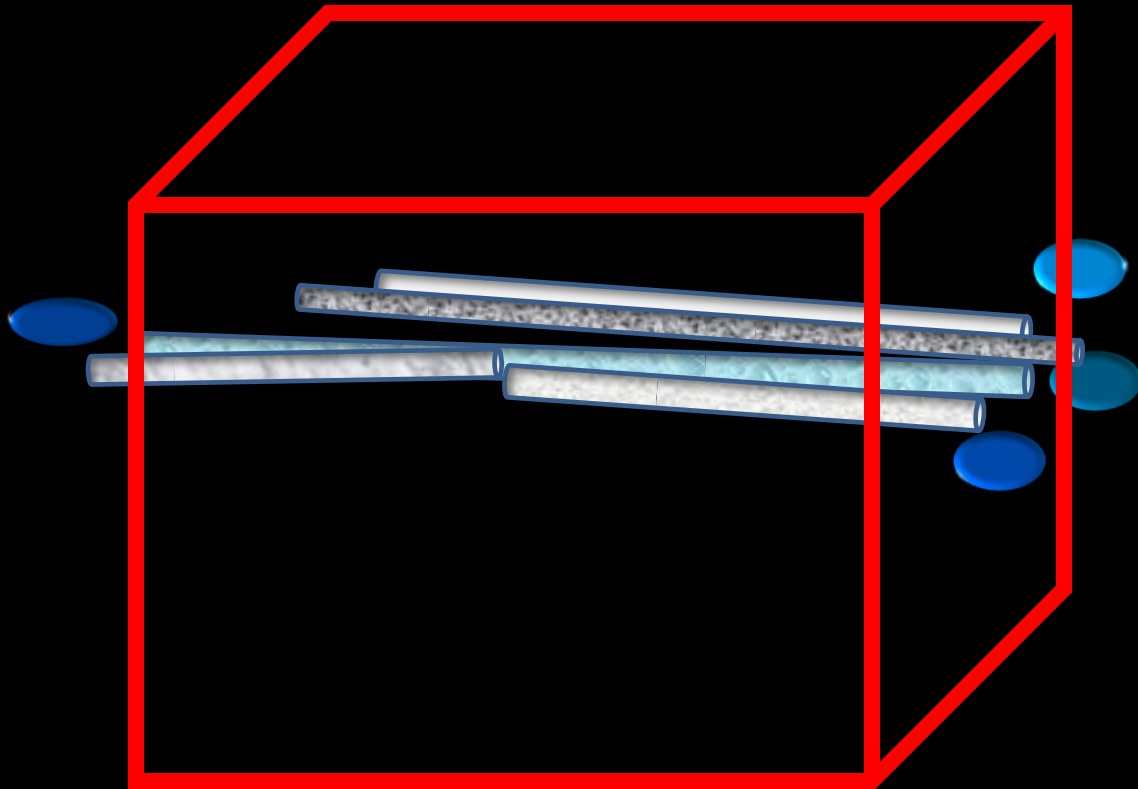
High anisotropy
(good
directionality)



Bad Tracts

Low Anisotropy
(poor
directionality)

High mean
diffusivity
(lots of spread)



What does water have
to do with
transmitting nerve
impulses along the
axons?

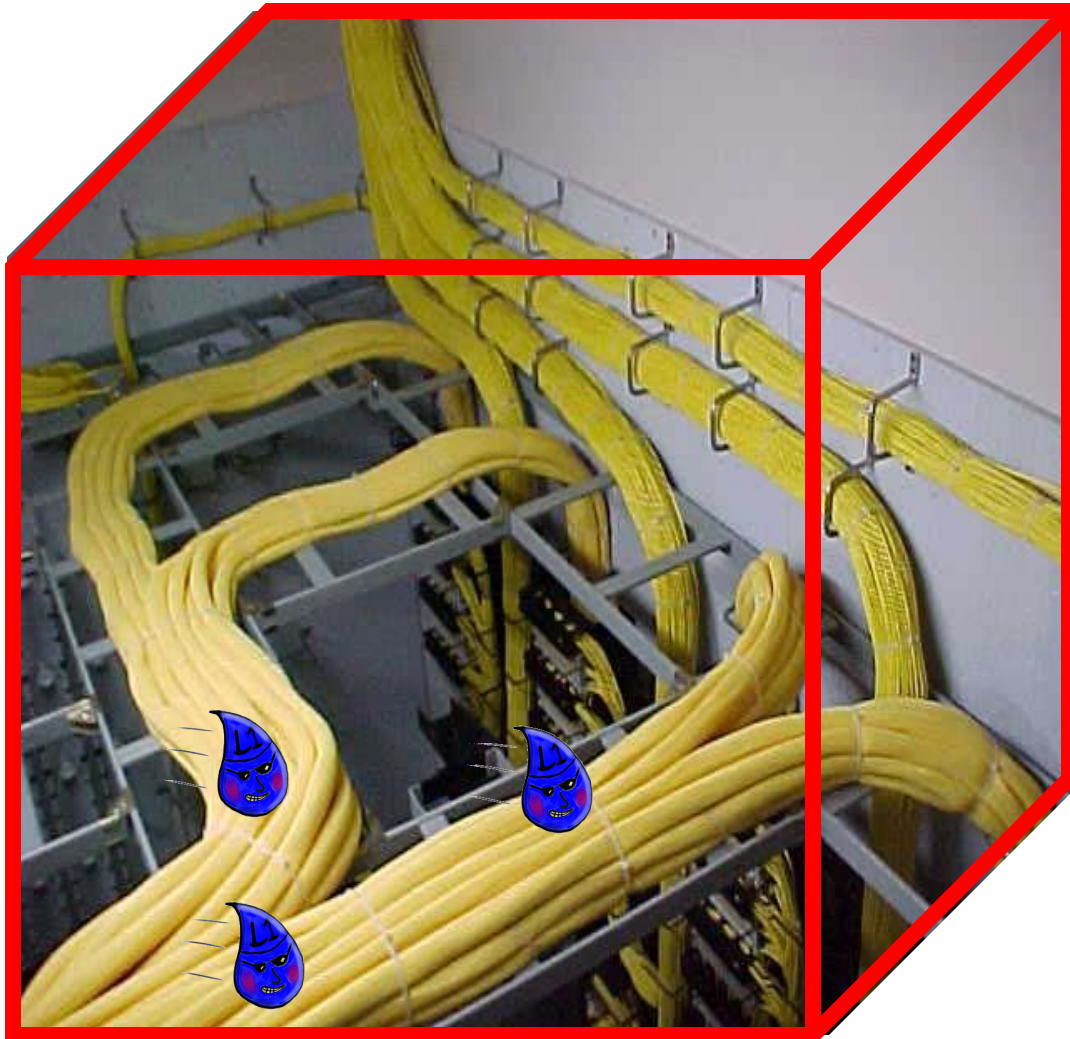
Isn't that all done
with electrical and
chemical signals?

Correct! Water does
NOT transmit signals.

But, lucky for us,

it likes to spread
parallel to the fibers,

...like rain running
along a bundle of
wires.



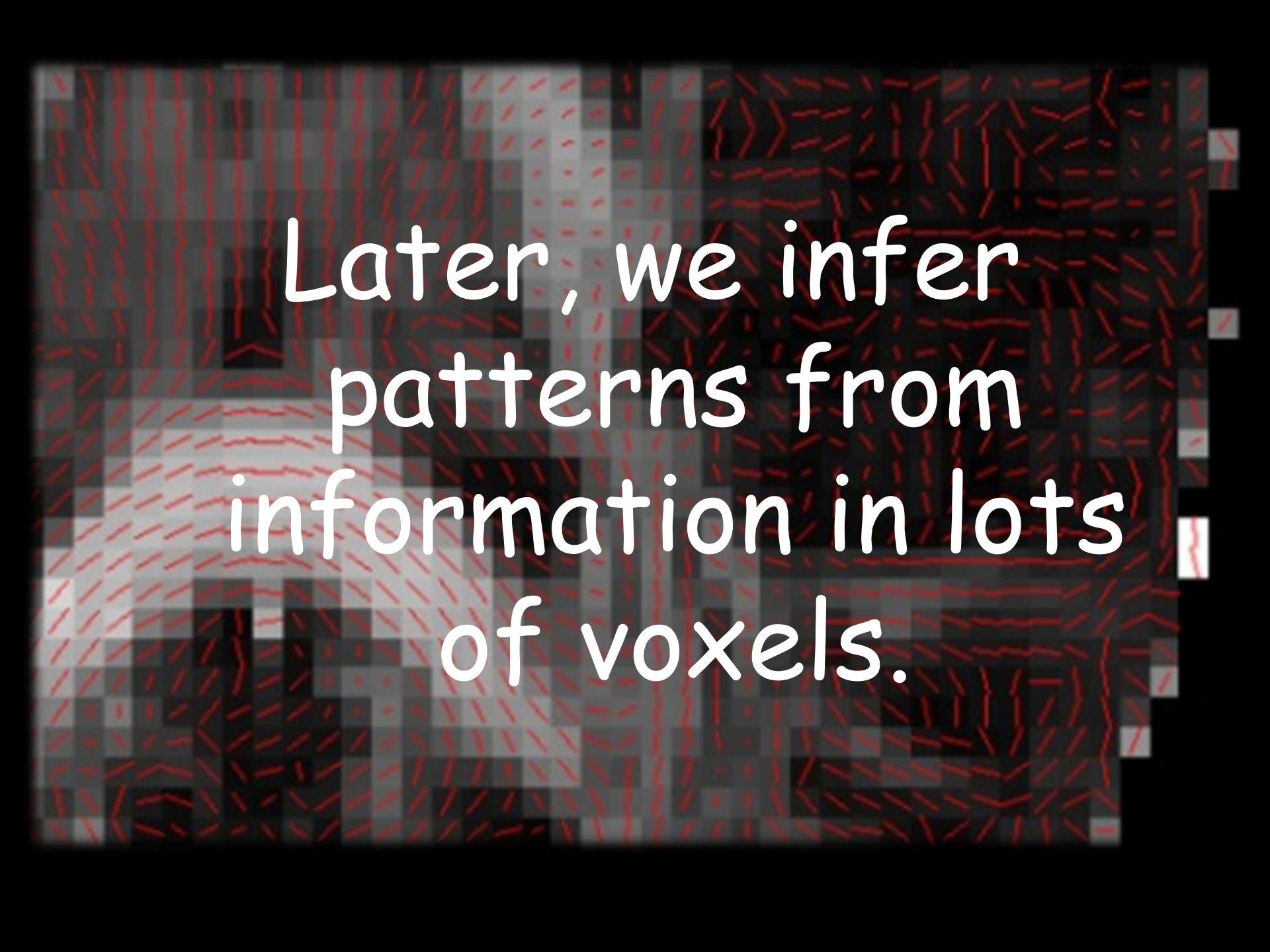
FAQ

So, you track a water molecule along the entire length of a tract?

No, we track net
water molecule
movement...

of about 8 microns,
(or less)
over ~ 30 ms

in each voxel
separately.

The background of the slide is a grayscale heatmap. Overlaid on this heatmap is a grid of small, red, line-like segments. These segments are oriented in various directions, some horizontal, some vertical, and some diagonal, creating a noisy, textured appearance. The text is centered over the middle of the image.

Later, we infer
patterns from
information in lots
of voxels.

Tensor?

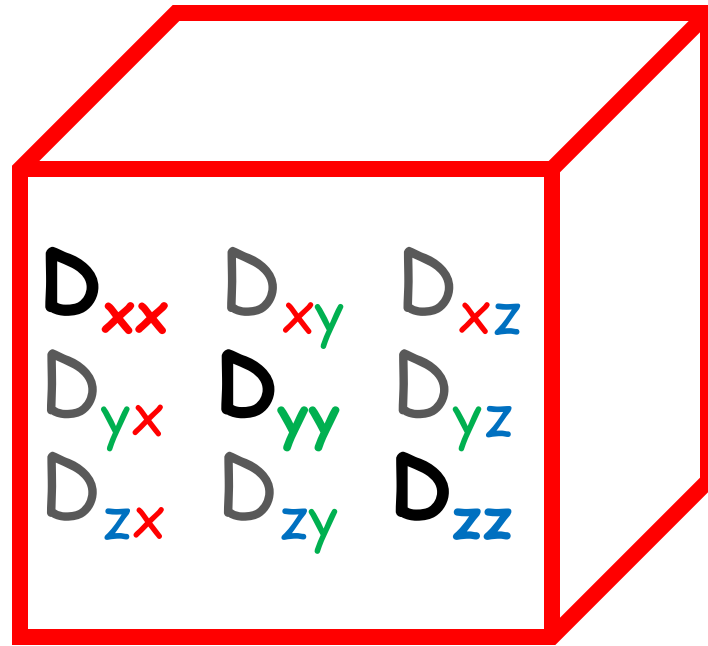
a matrix:

D_{xx}	D_{xy}	D_{xz}
D_{yx}	D_{yy}	D_{yz}
D_{zx}	D_{zy}	D_{zz}

representing
shape & direction
of diffusion in each
voxel.

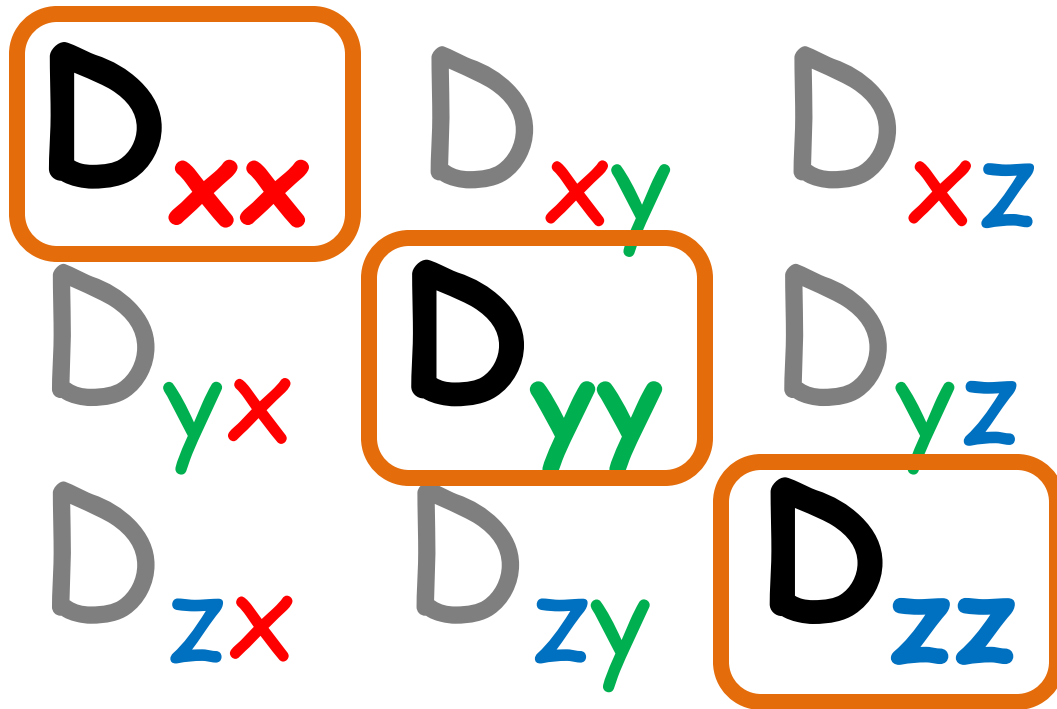
So, there's a matrix
in each DTI voxel.

Each matrix is the tensor for that voxel.



Shape is stored
along the main
diagonal of the
matrix

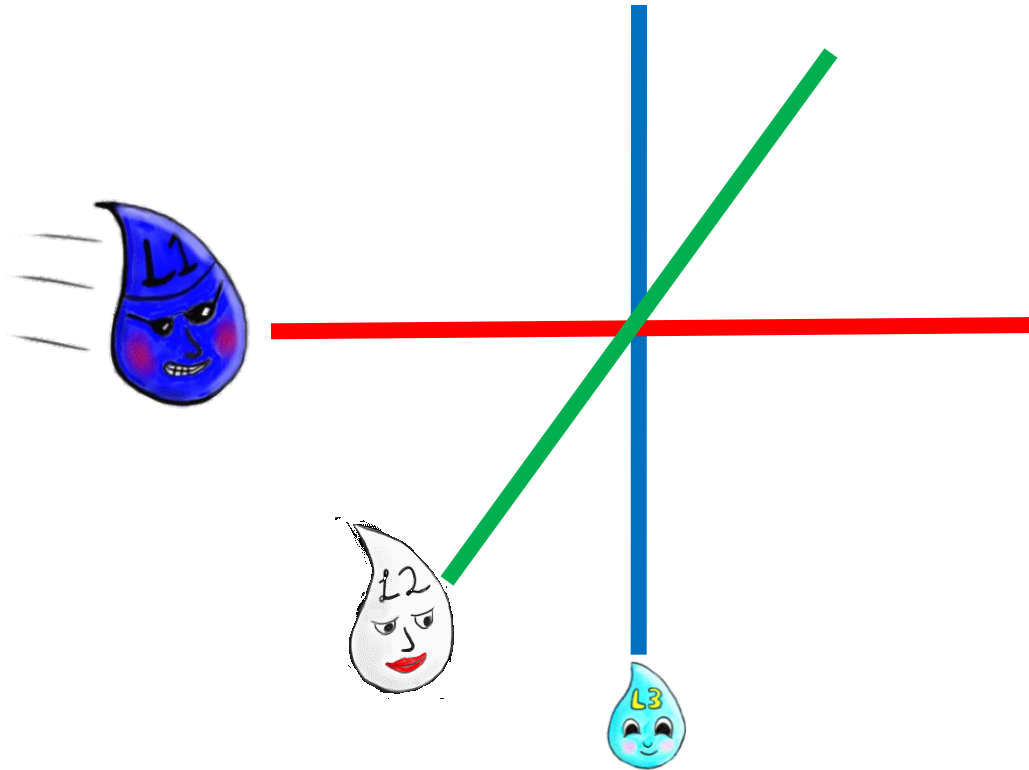
as eigenvalues:



which show the
Length of spread

by the water
molecules

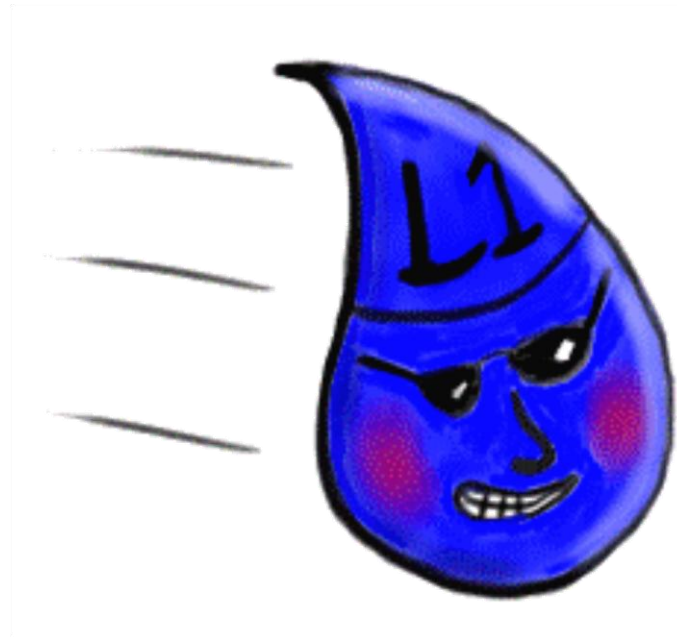
in three orthogonal
directions.



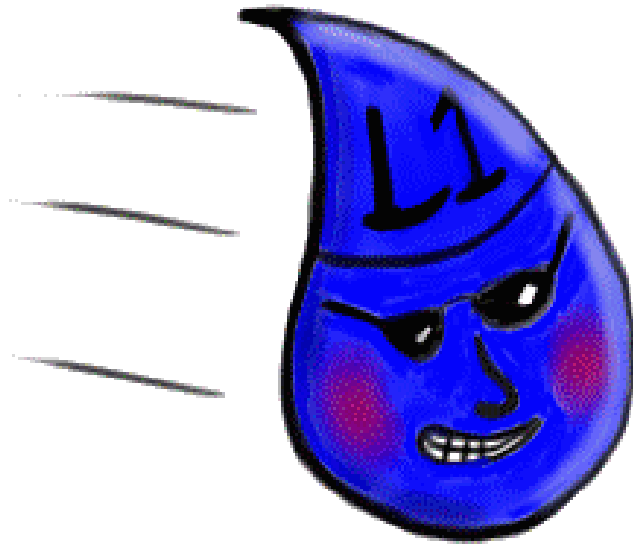
The biggest
eigenvalue, $L1$,



the **L**ongest direction
of spread



(the direction of
greatest anisotropy).



The 2nd biggest
eigenvalue, L2



the second **L**ongest
orthogonal direction
of spread



The smallest
eigenvalue, L_3



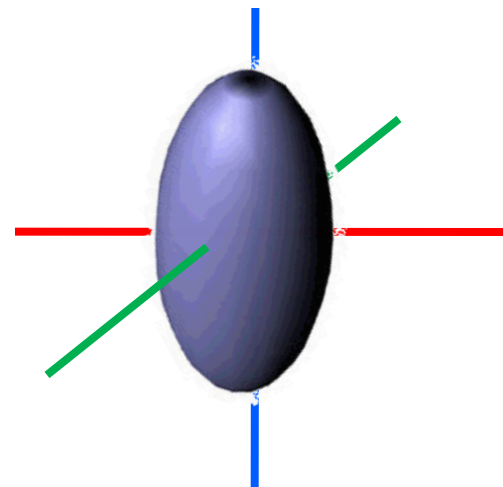
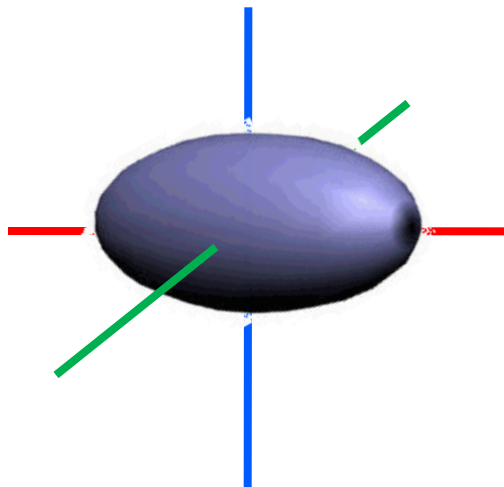
the shortest
orthogonal **L**ength of
spread



$L1=2.0$

$L2=1.0$

$L3=1.0$



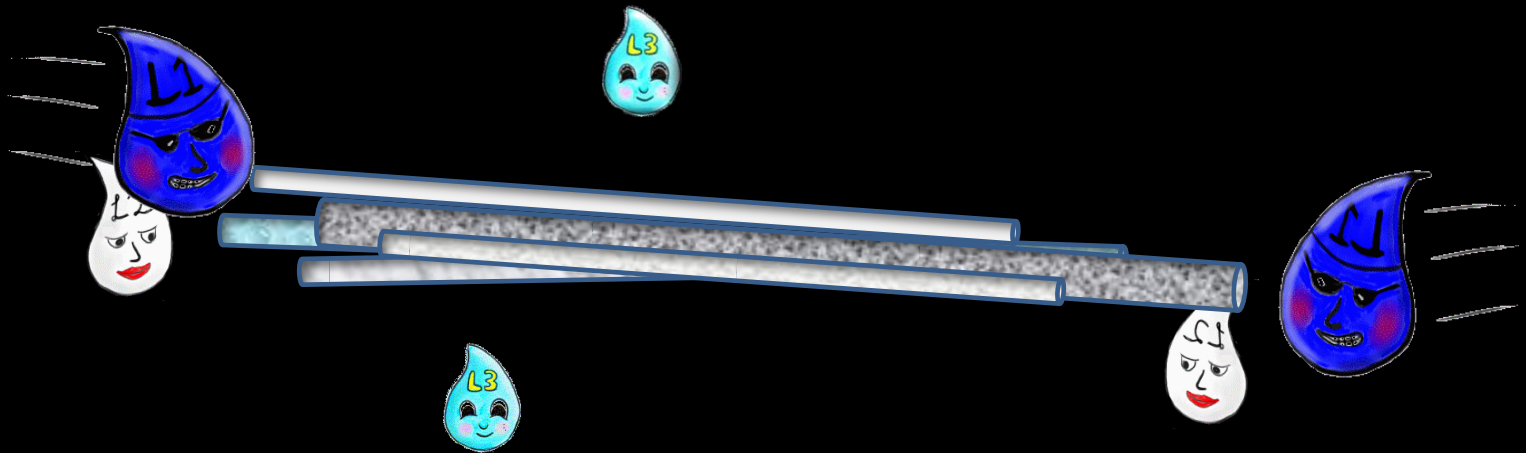
2.0x	0	0
0	1.0y	0
0	0	1.0z

1.0x	0	0
0	1.0y	0
0	0	2.0z

Click to continue

Mean Diffusivity (MD)

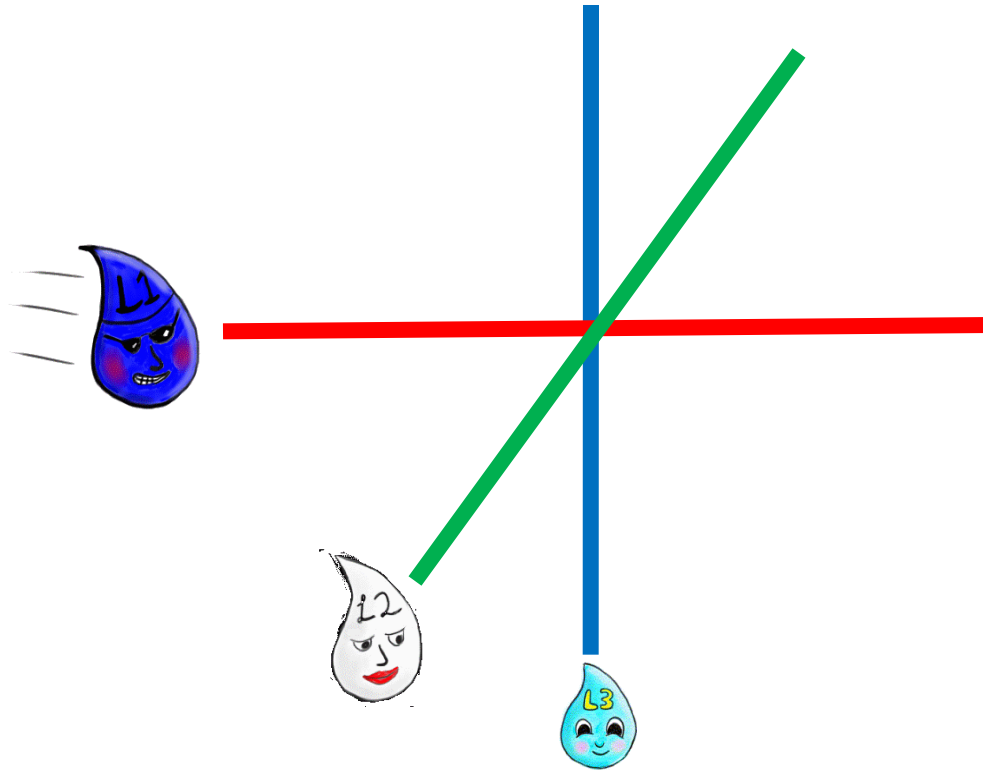
(which we've met before)
is the average of L1, L2 and L3.



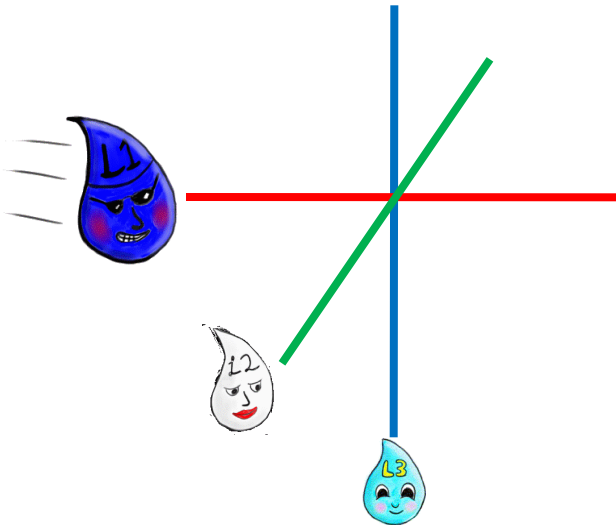
Using eigenvalues,

we can characterize
shape in several ways.

If $L1$, $L2$ and $L3$ are
equivalent,

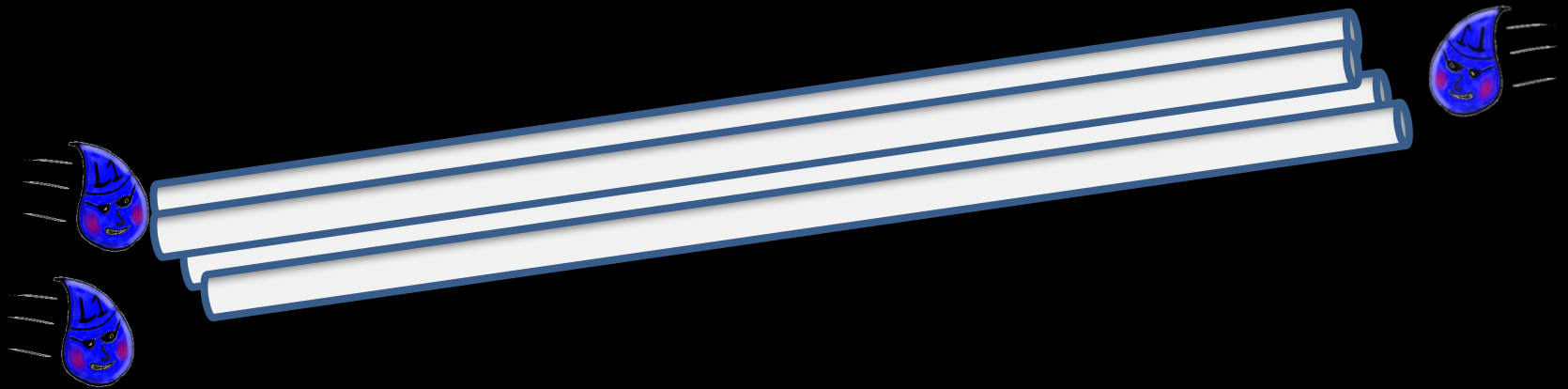


we get isotropic
diffusion.



Parallel Diffusivity (PD)

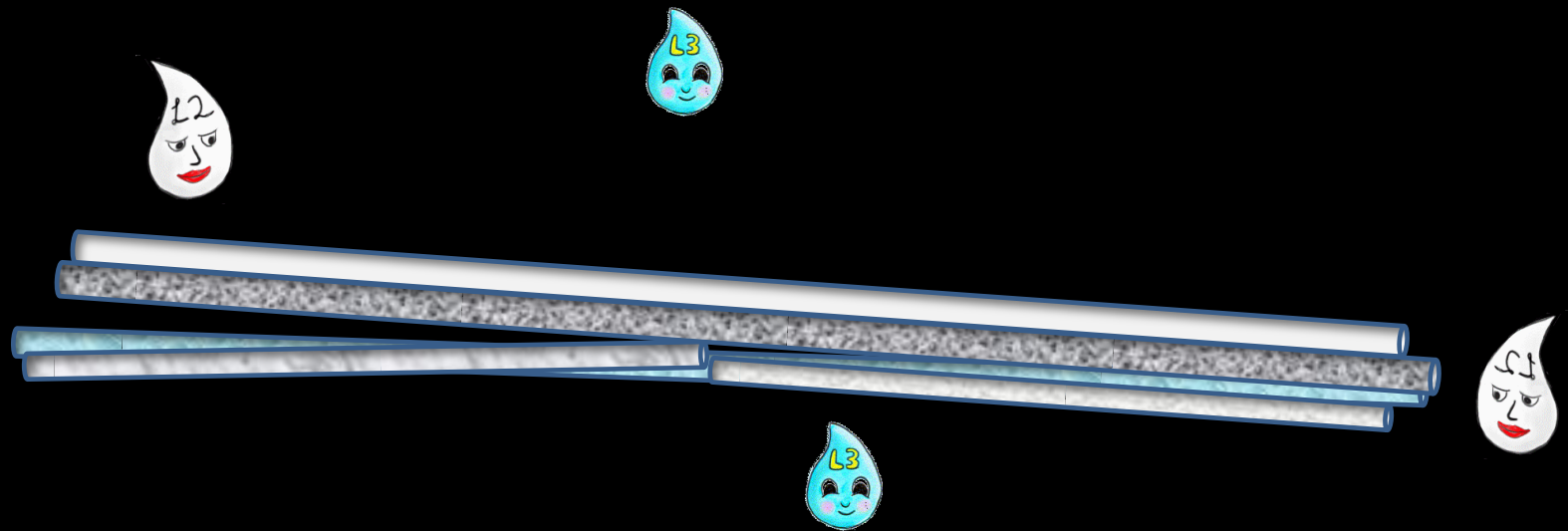
is simply the value of $L1$



Changes in PD may be related to axonal loss.

Radial Diffusivity (RD)

The average of L2 and L3



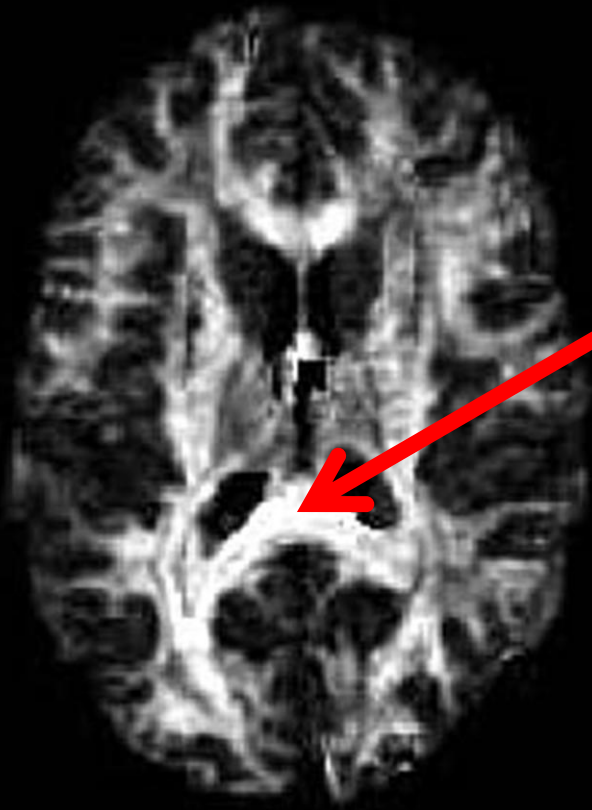
Changes in RD may be related to
demyelination

The most common
measure is called
Fractional **A**nisotropy

$$\text{FA} = \sqrt{\frac{3}{2} \left(\frac{(\lambda_1 - \bar{\lambda})^2 + (\lambda_2 - \bar{\lambda})^2 + (\lambda_3 - \bar{\lambda})^2}{\lambda_1^2 + \lambda_2^2 + \lambda_3^2} \right)}$$

"the extent of
anisotropy".

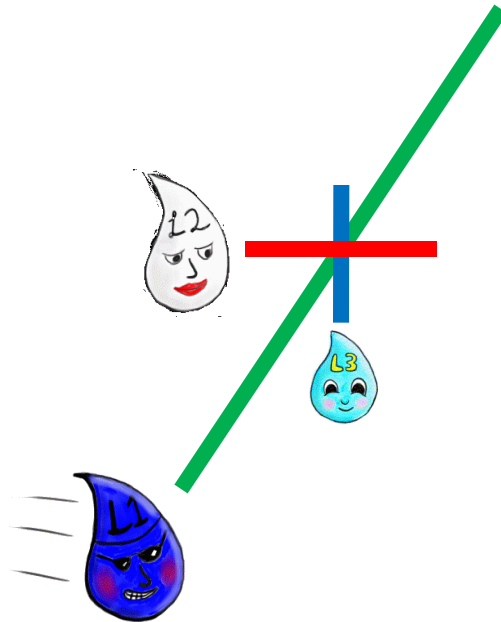
Good wiring has high
FA



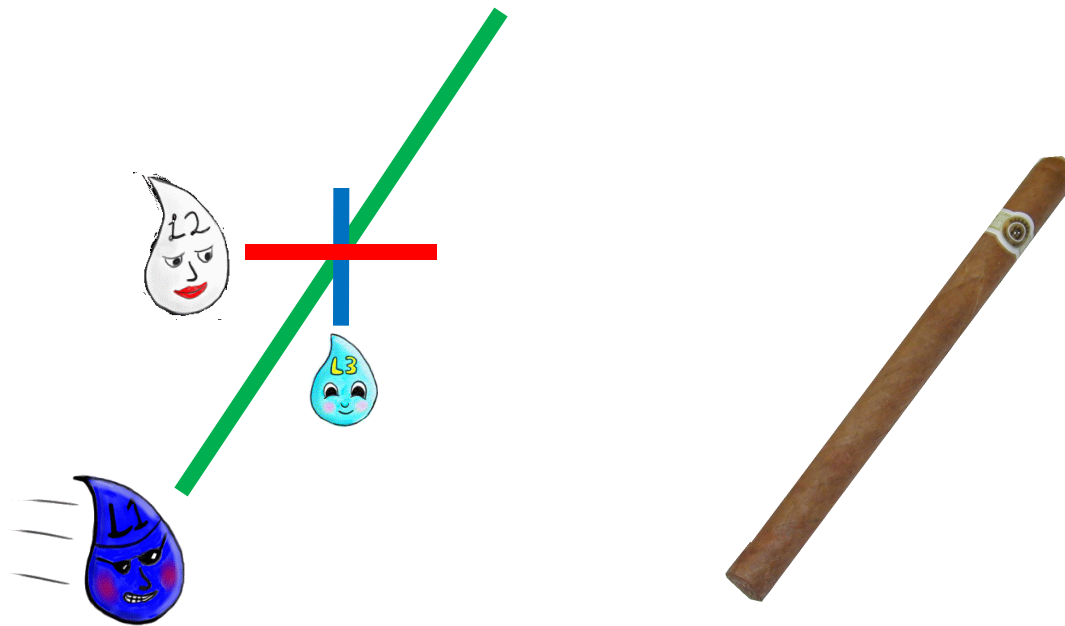
...which
shows up
bright

FA can be decomposed
into 2 "modes"

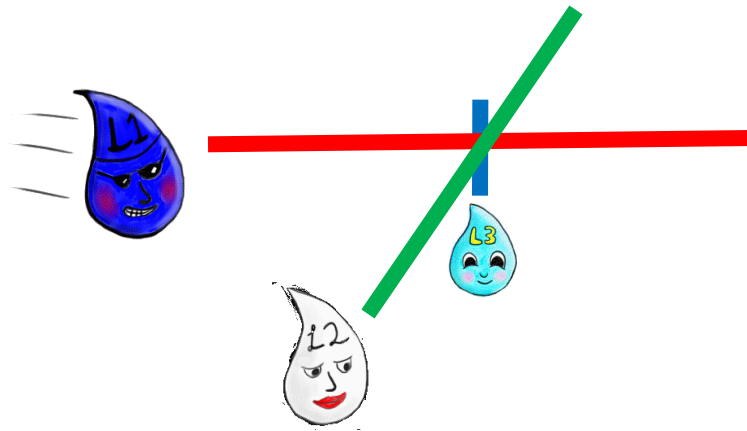
If L1 is big,
but L2 & L3 are
small:



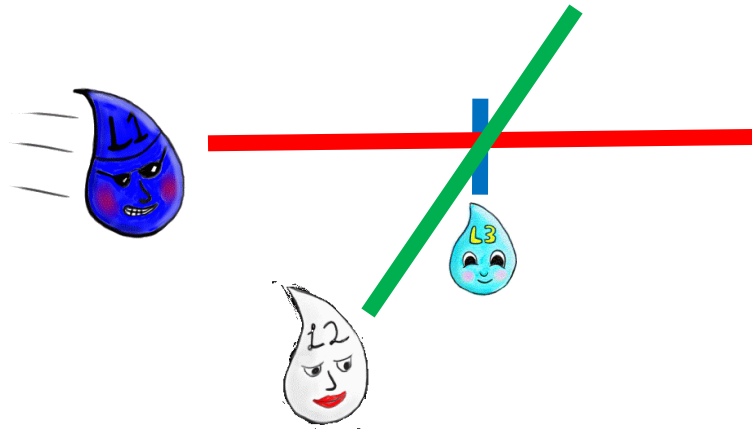
we get linear
anisotropy
(CL: Linear Case).



If L1 & L2 are big
but L3 is small,



we get planar
anisotropy
(CP: Planar Case).

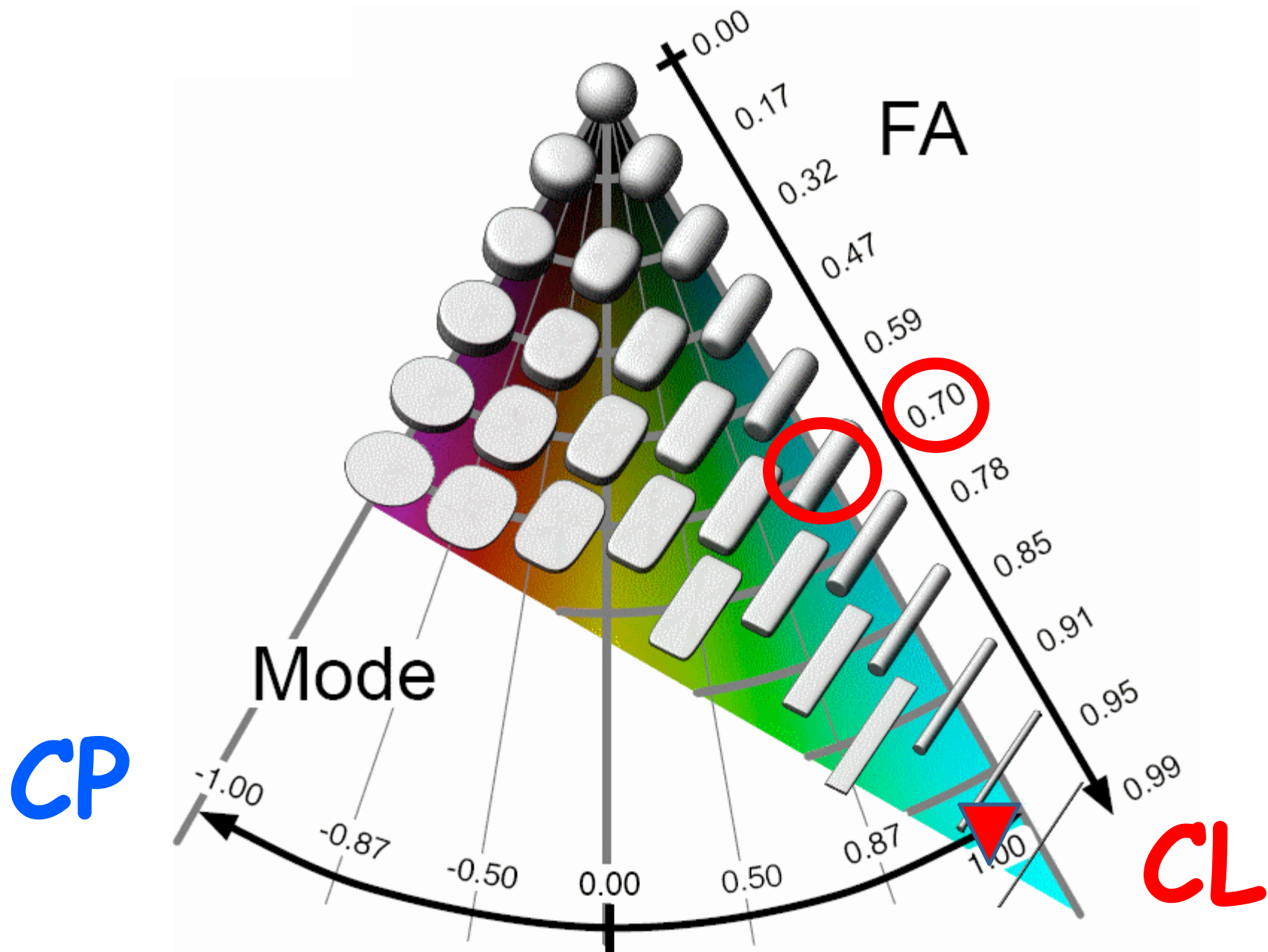


CL (linear case) and CP
(planar case) are
important,

because these
different "modes"

represent different
shapes

of the same
FA value.



The point is

there are several
clever ways to
measure the shape of
diffusion,

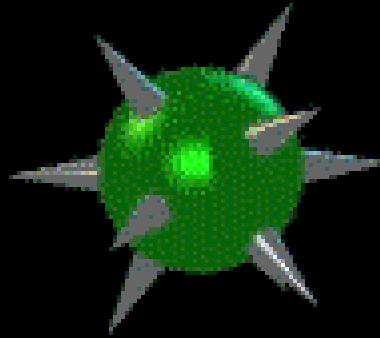
and each one offers
unique information.

Tensors also
represent...

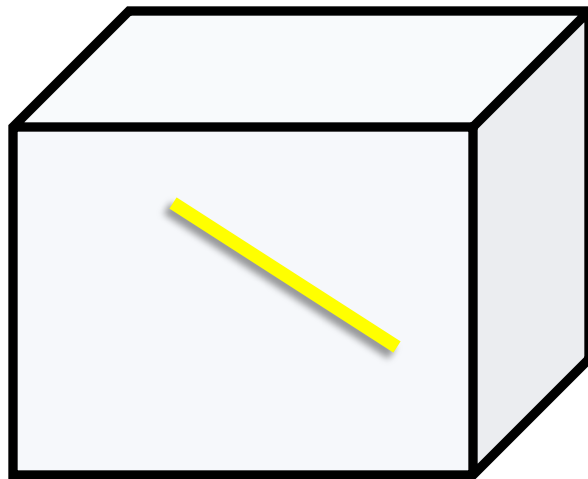
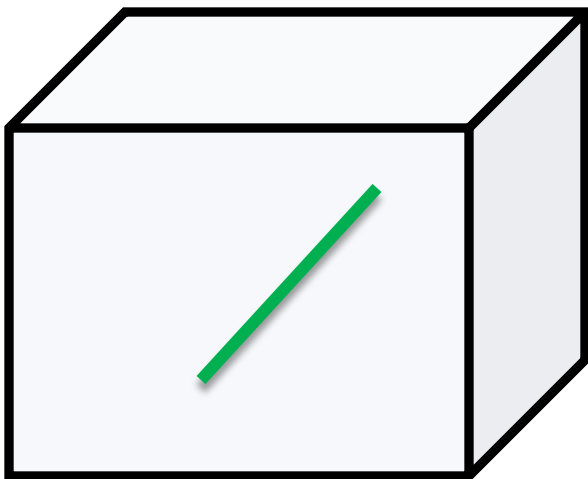
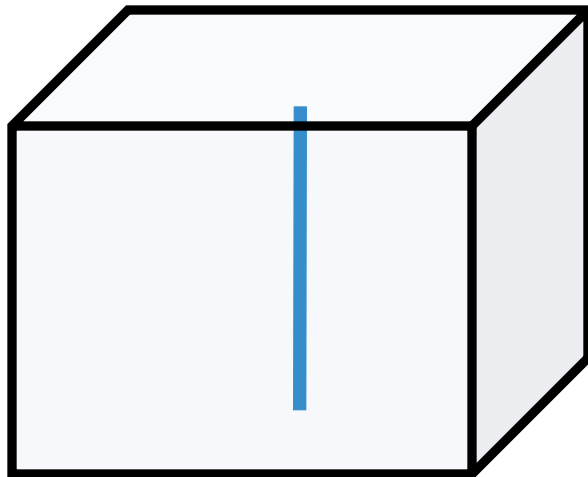
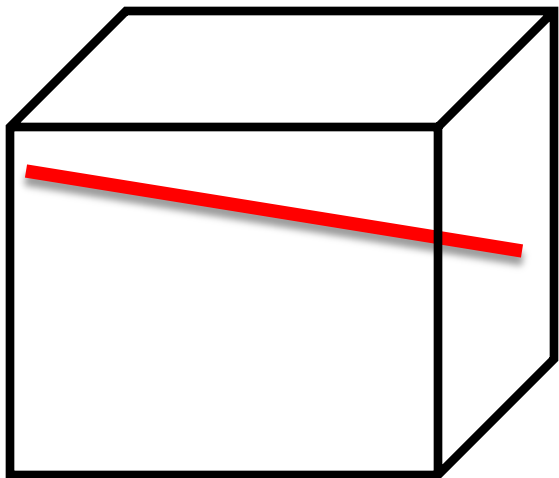
diffusion direction.

To calculate direction

we need to collect
data at 6 or more
angles

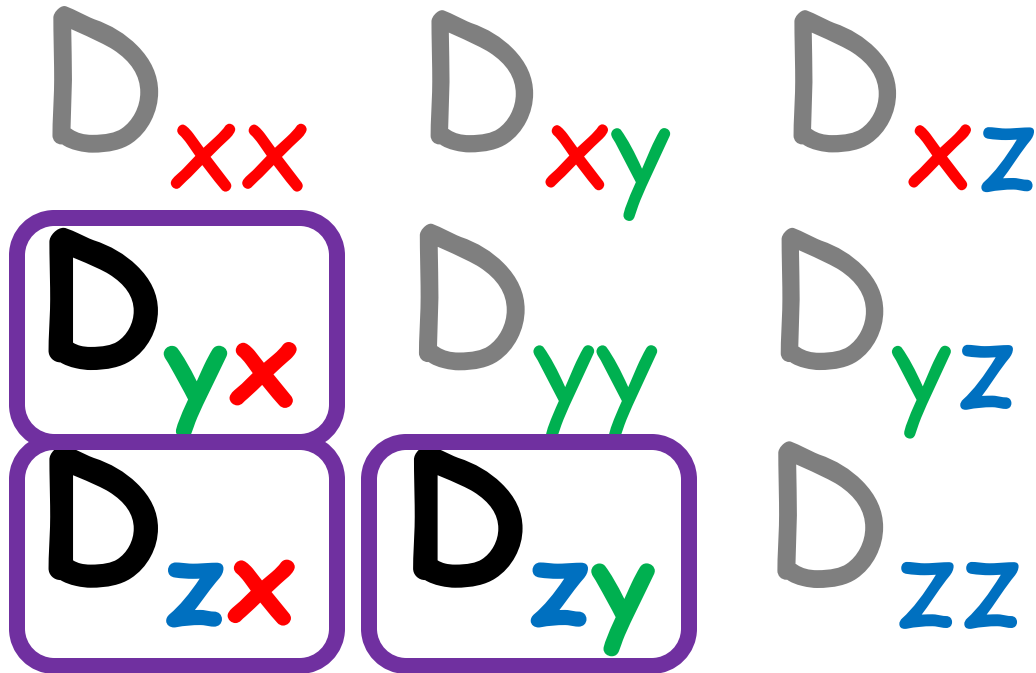


Direction
is stored as
eigenvectors



in the off-diagonal
parts of the matrix

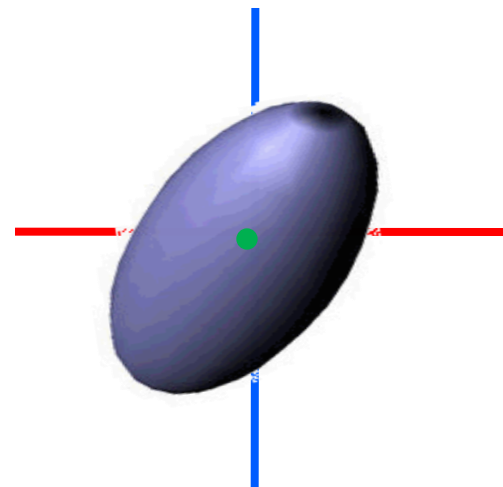
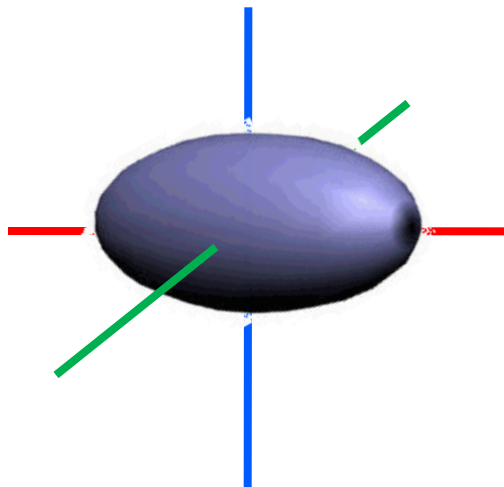
eigenvectors:



$L1=2.0$

$L2=1.0$

$L3=1.0$



2.0x	0	0
0	1.0y	0
0	0	1.0z

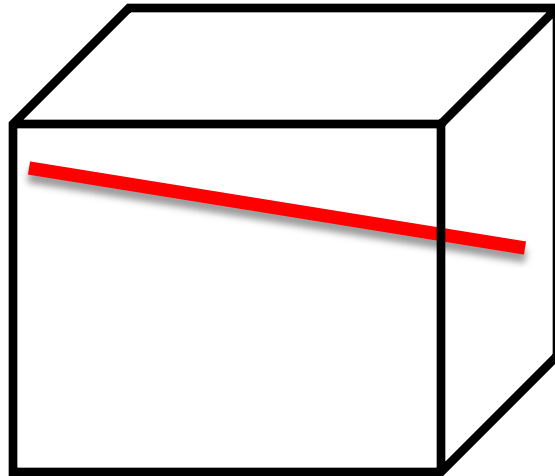
1.5x	-0.5	0
-0.5	1.0y	0
0	0	1.5z

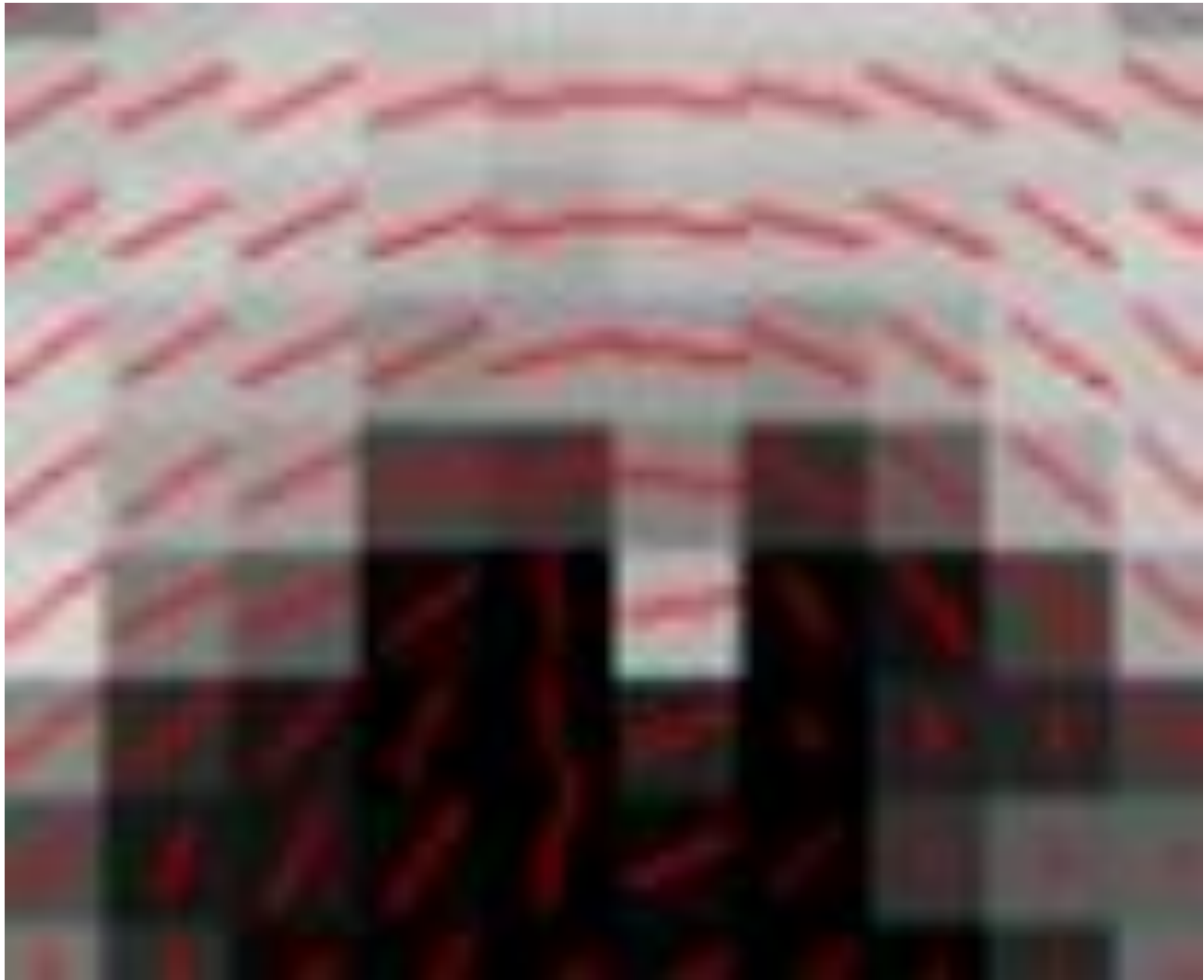
Click to continue

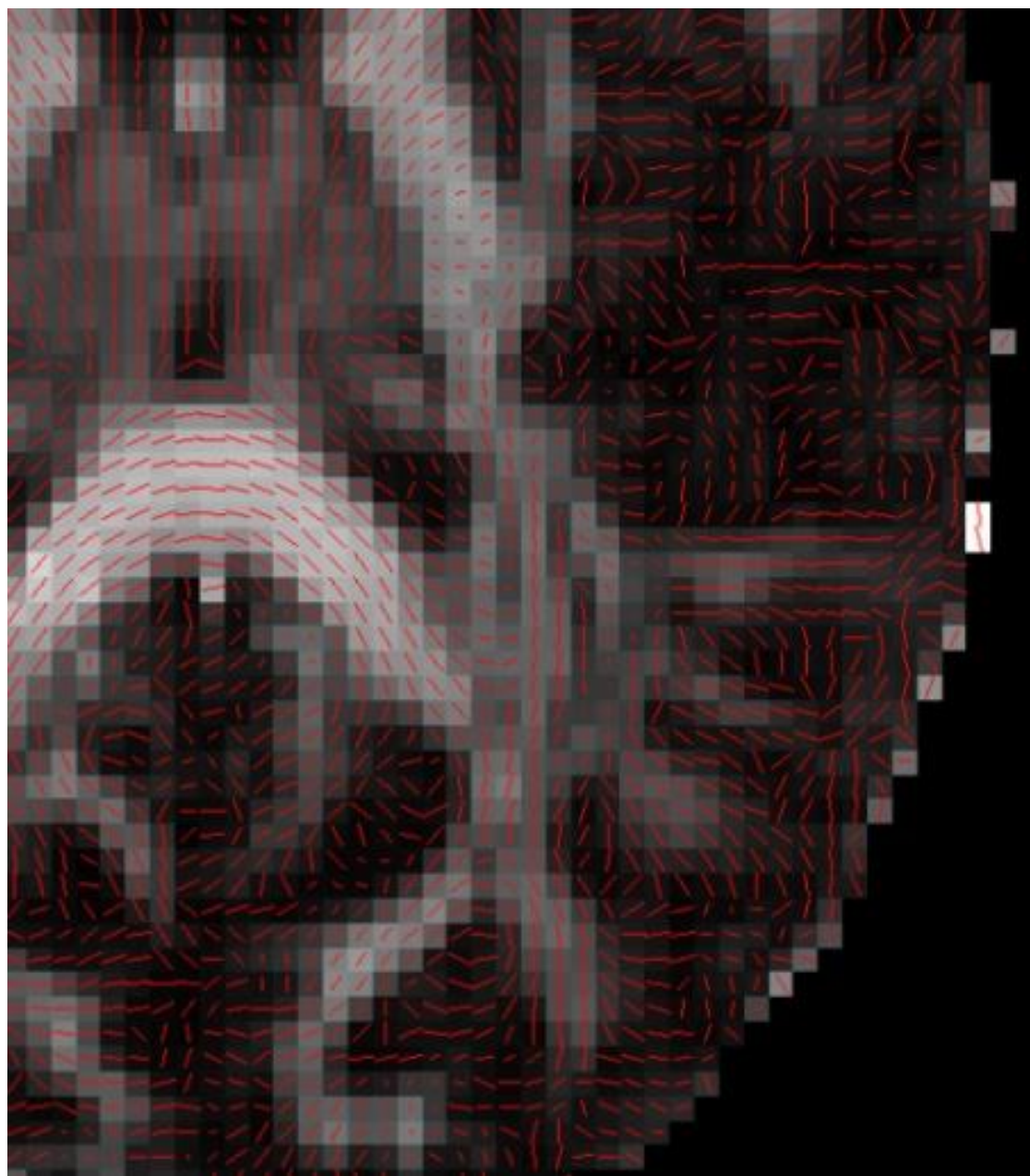
We can look at the
Primary Diffusion
Direction

(The main
Eigenvector: v_1)

As a line in each voxel

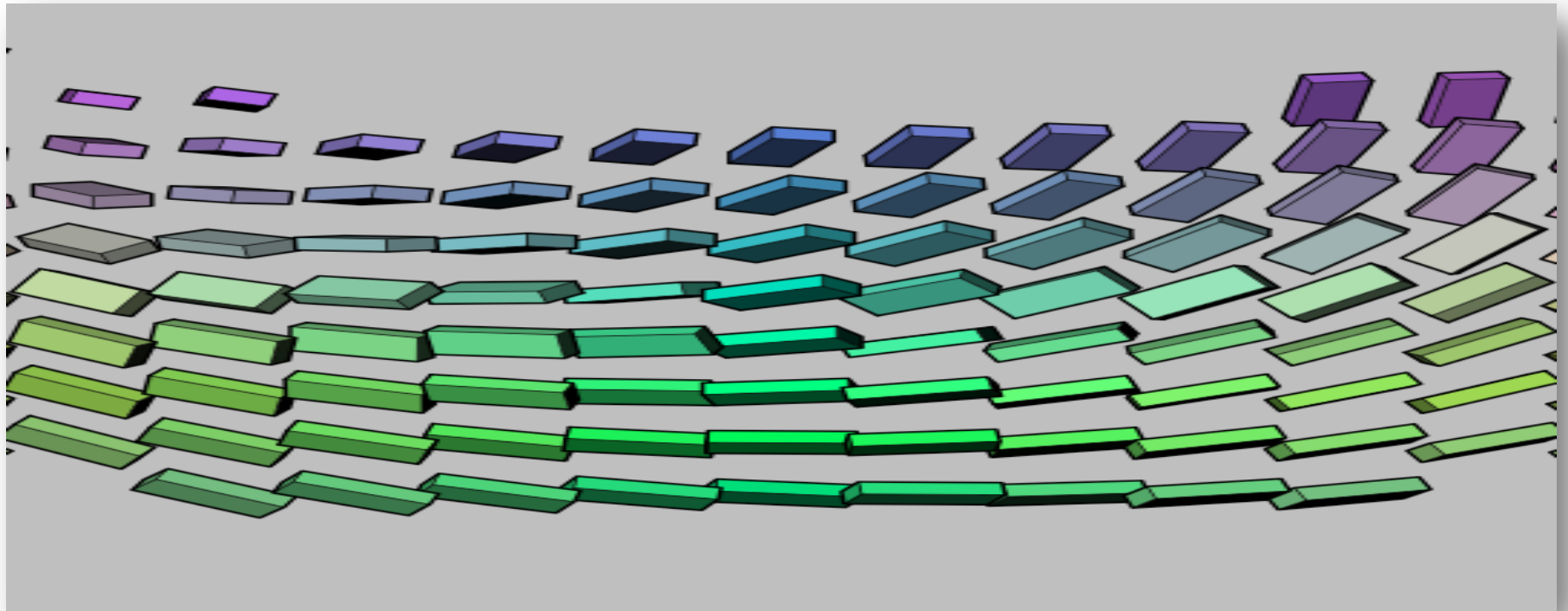




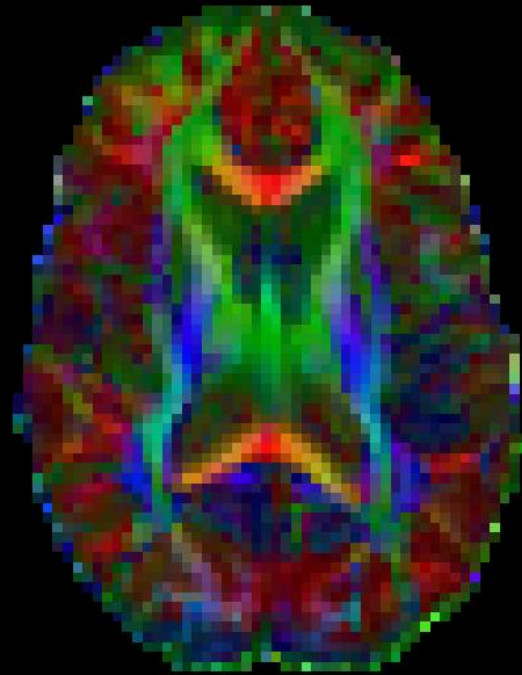
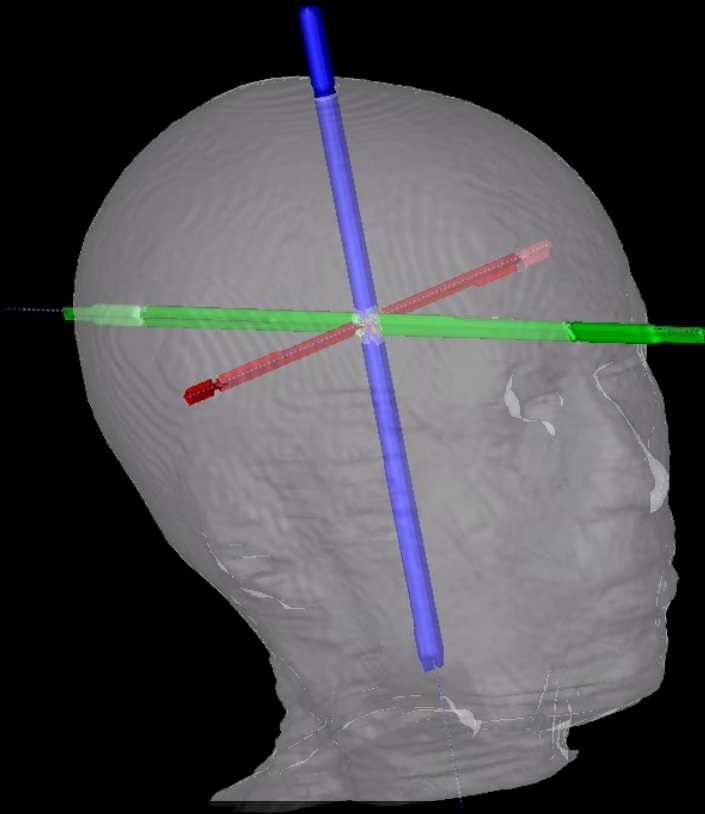


But,

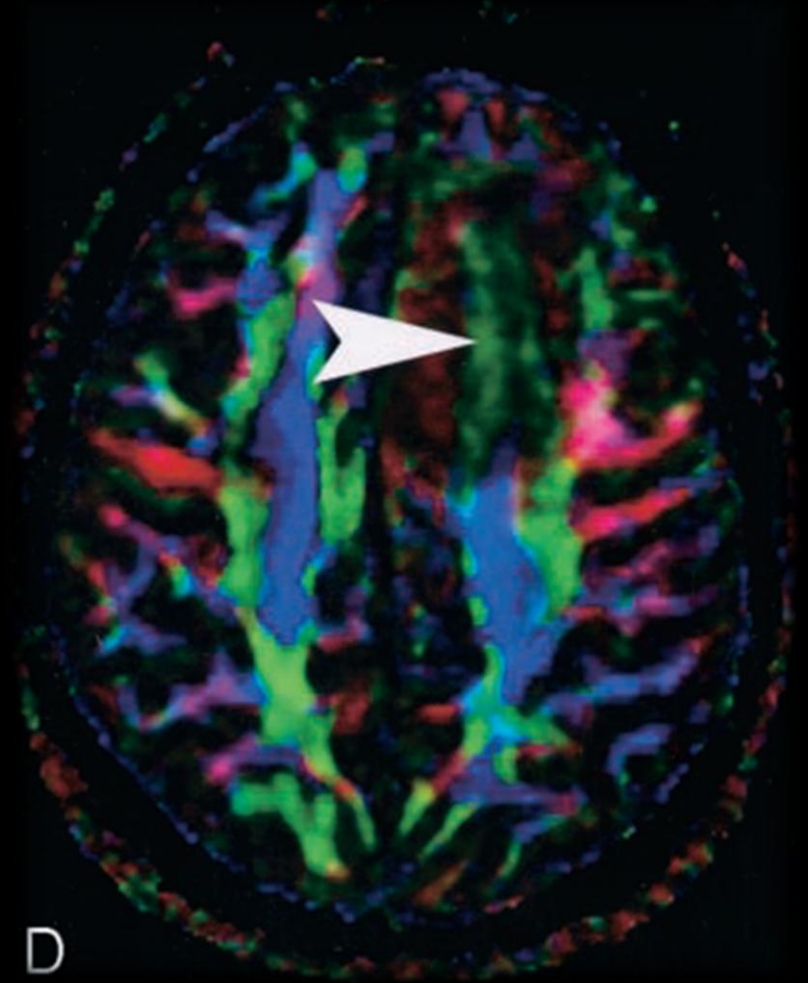
we can represent
more information with
color



Red=Left-Right
Green=Front-Back
Blue= Top-Bottom

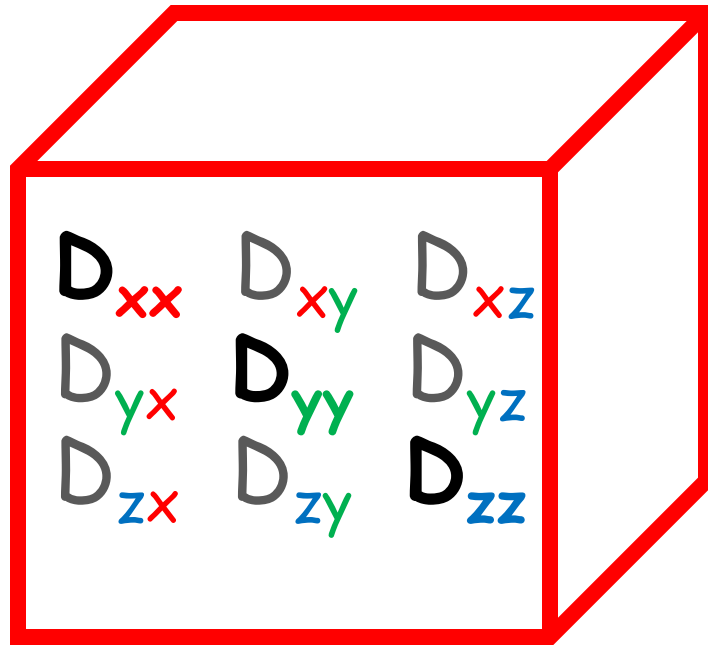


Voxels with
poor
anisotropy
lose
brightness

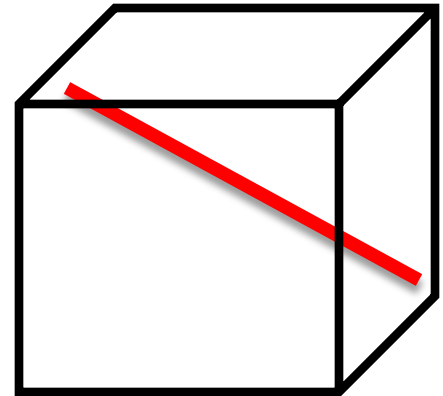


So, the tensor
is...

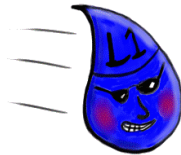
a square of numbers in
each voxel



representing the net
size, **shape** and
direction



of water molecule movement.



Let's Summarize

Diffusion

Tensor

Imaging

represents water
dispersion

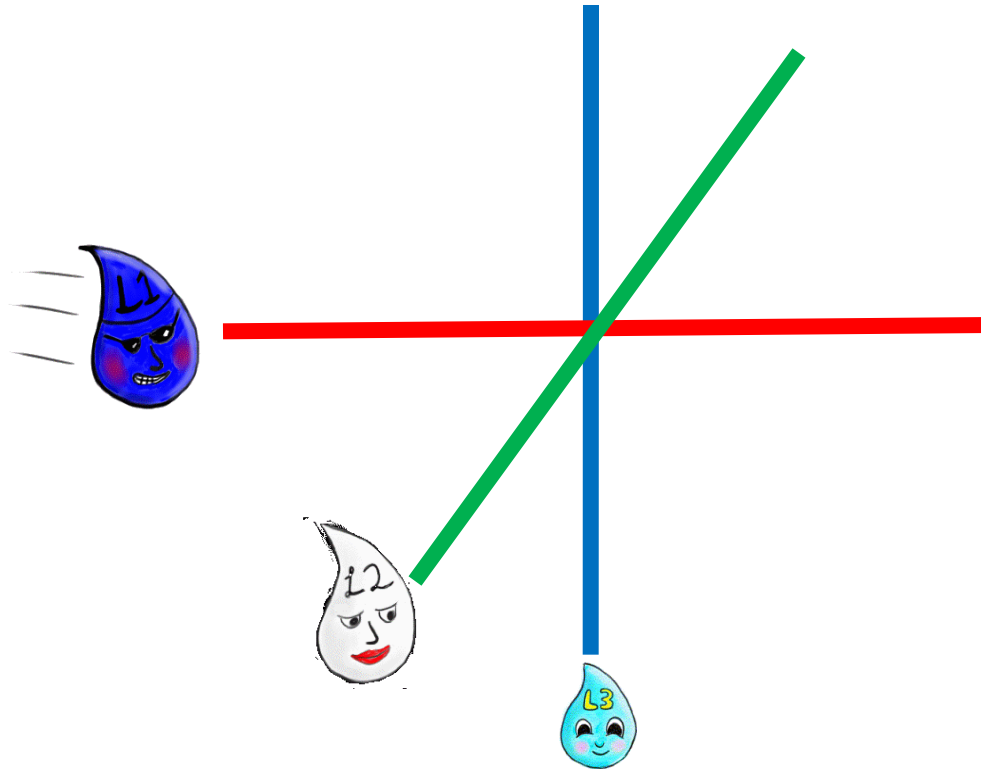
in each voxel,

with a tensor matrix.

It is all about using

Mean Diffusivity

(Distance water travels)

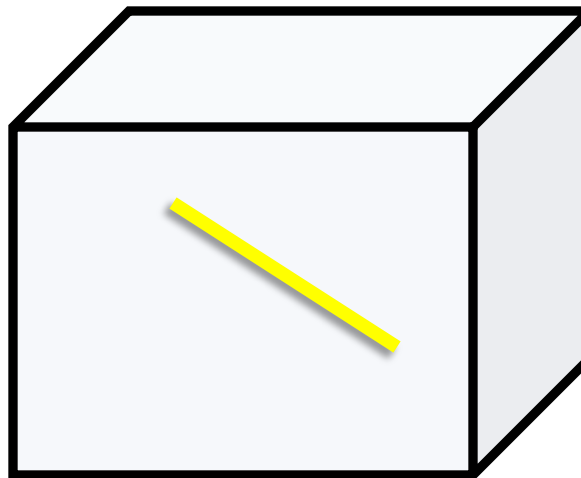
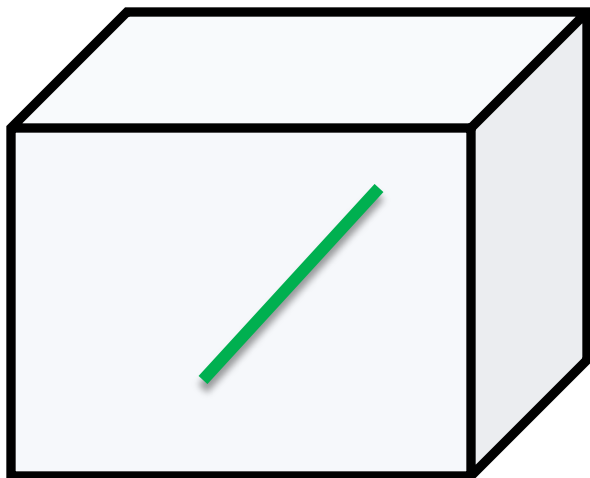
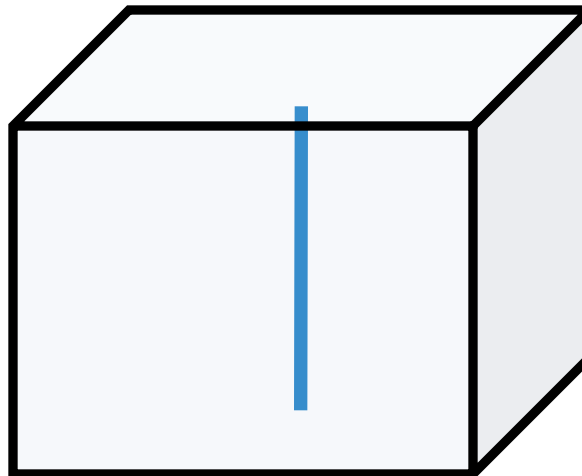
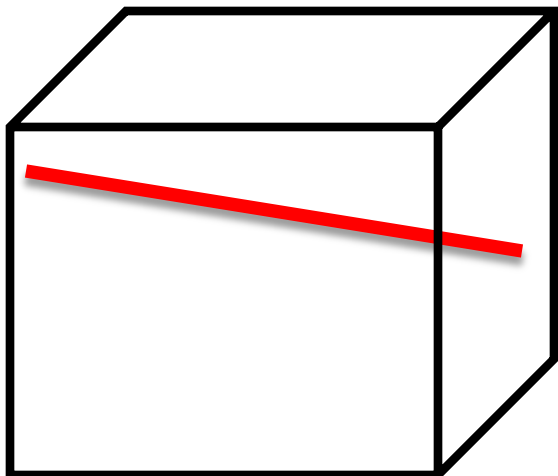


Diffusion Shape

(e.g., PD, RD, FA, CL, CP)
(Parallel Diffusivity, Radial Diffusivity,
Fractional Anisotropy, Linear Case, Planar
Case)

AND

Diffusion Direction



to determine
location and integrity

of White Matter
Tracts.

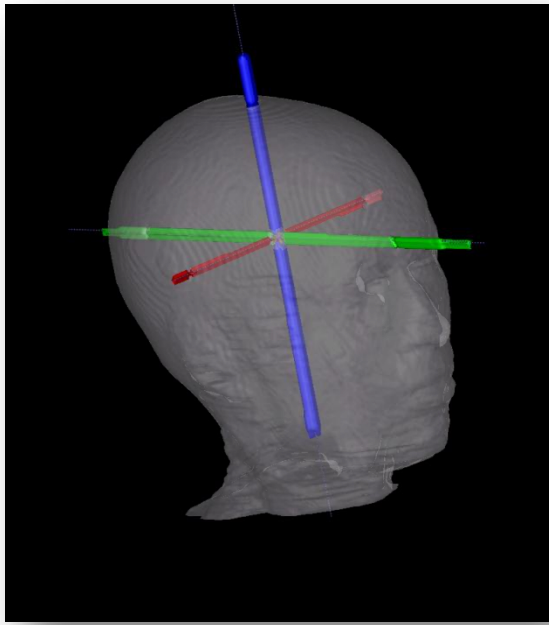
Said another way,

DTI measures the
motion of water
molecules in the
brain.

The motion is most anisotropic along good white matter tracts,

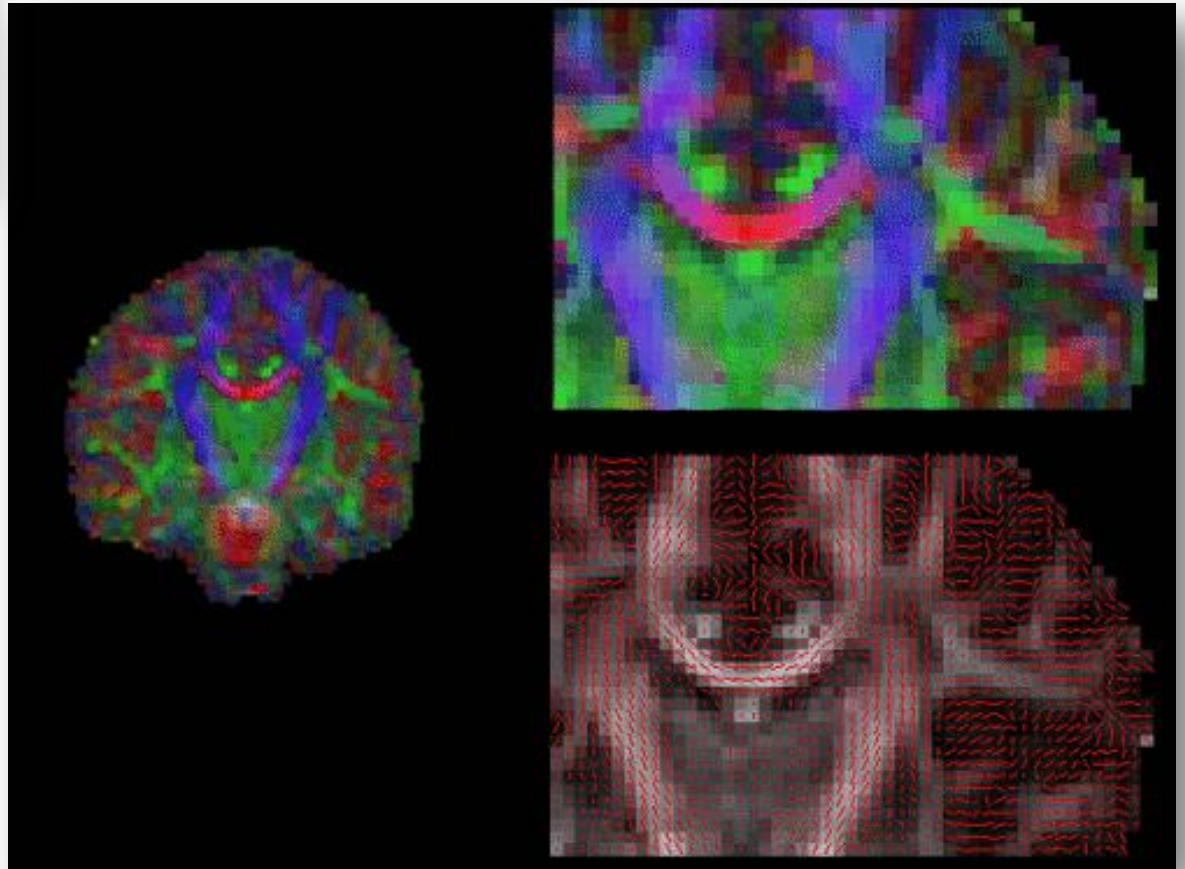
but begins to fall
apart as the tracts
degrade.

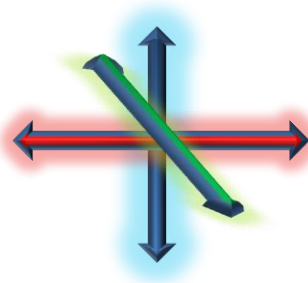
There is less
discernable
anisotropy in grey
matter than white
matter, and still less
in CSF.



DTI (Diffusion Tensor Imaging),
"Mean Diffusivity",
Fractional Anisotropy (FA),
Tensor Matrix,
V1 (Primary Diffusion Direction)

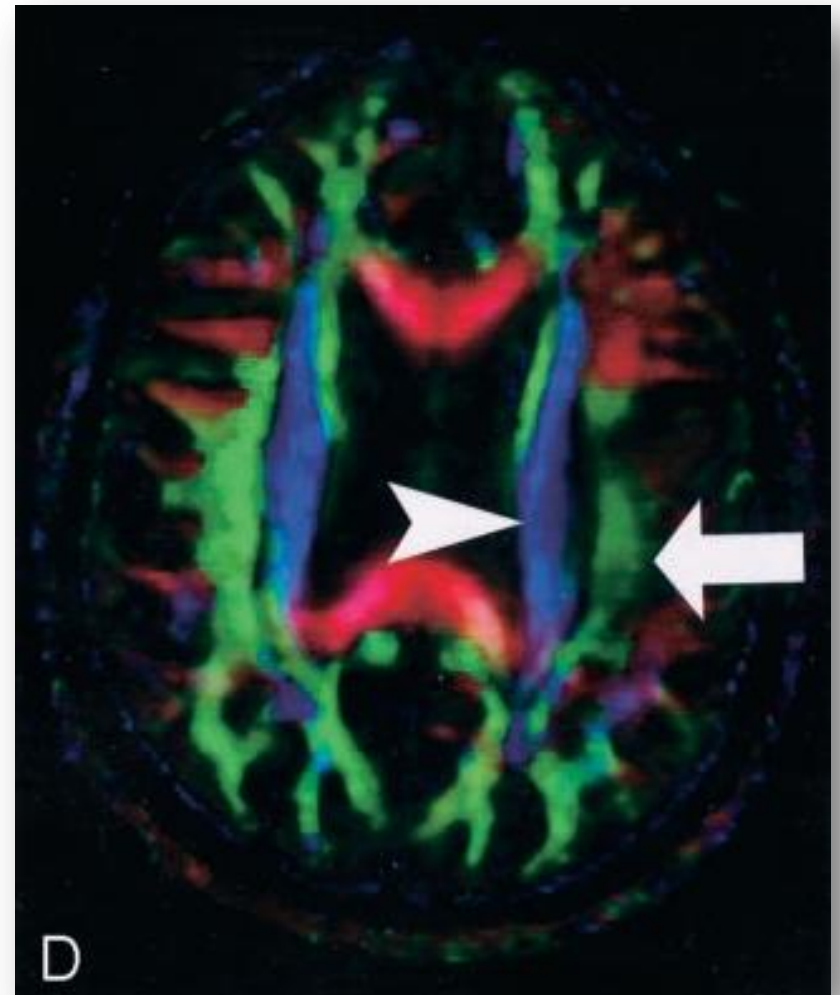
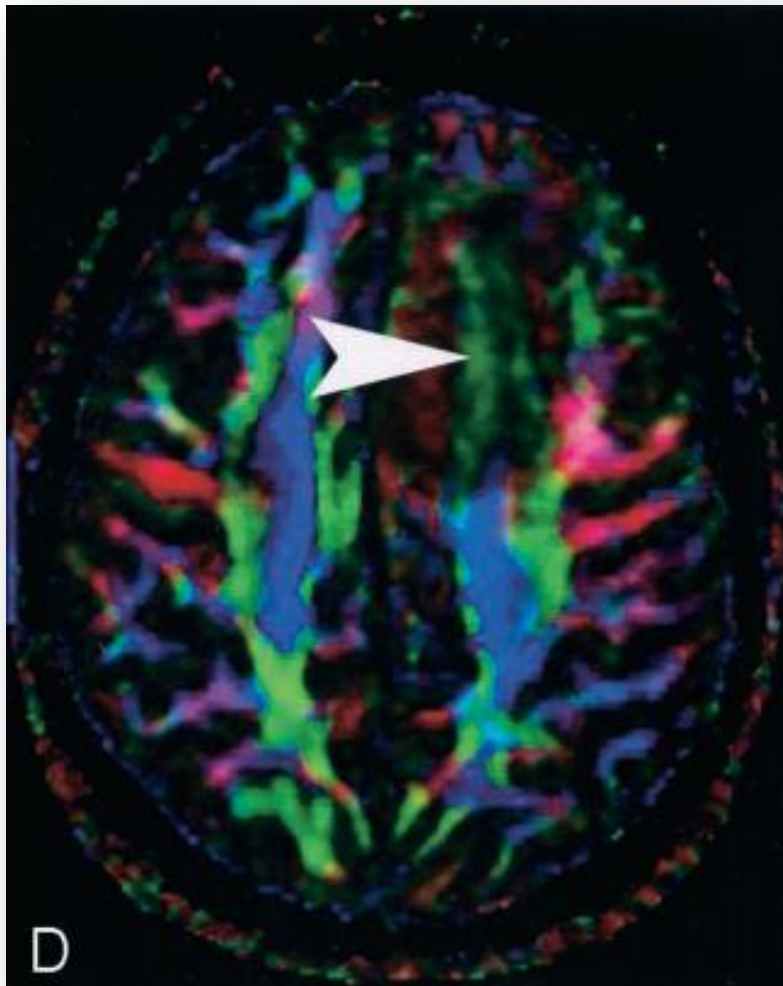
Diffusion,
Isotropic,
Anisotropic,
Eigenvalue,
Eigenvector,
Voxel,
Intensity





Infiltrating astrocytoma

Edema



D_{xx}

D_{xy}

D_{xz}

D_{yx}

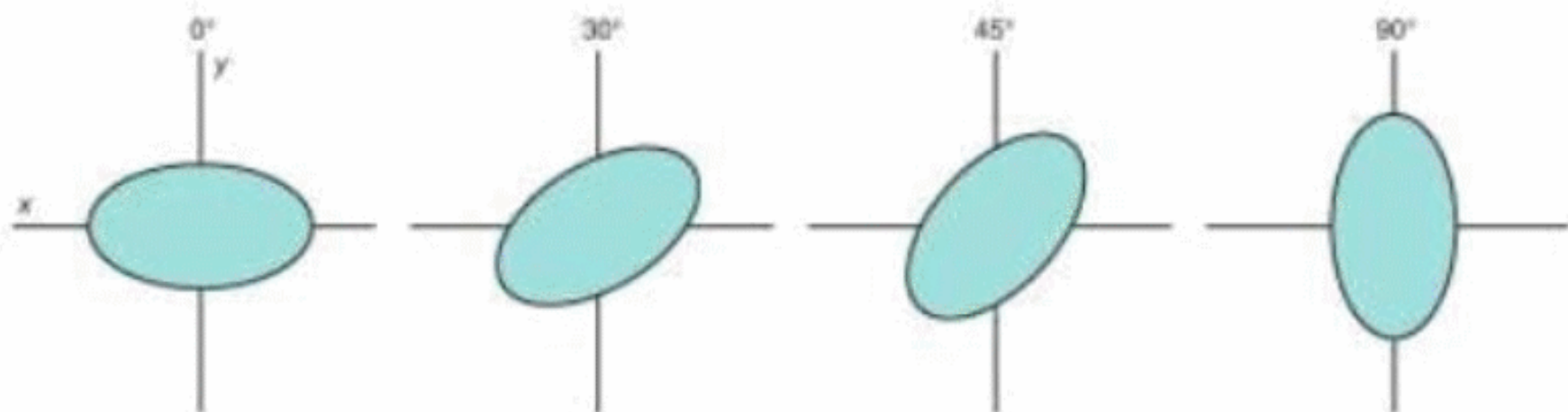
D_{yy}

D_{yz}

D_{zx}

D_{zy}

D_{zz}



D	$\begin{bmatrix} 2.0 & 0 & 0 \\ 0 & 1.0 & 0 \\ 0 & 0 & 0.5 \end{bmatrix}$	$\begin{bmatrix} 1.75 & -0.43 & 0 \\ -0.43 & 1.25 & 0 \\ 0 & 0 & 0.5 \end{bmatrix}$	$\begin{bmatrix} 1.5 & -0.5 & 0 \\ -0.5 & 1.5 & 0 \\ 0 & 0 & 0.5 \end{bmatrix}$	$\begin{bmatrix} 1.0 & 0 & 0 \\ 0 & 2.0 & 0 \\ 0 & 0 & 0.5 \end{bmatrix}$
λ_1	2.0	2.0	2.0	2.0
λ_2	1.0	1.0	1.0	1.0
λ_3	0.5	0.5	0.5	0.5
v_1	[1, 0, 0]	[0.87, 0.5, 0]	[0.71, 0.71, 0]	[0, 1, 0]
v_2	[0, 1, 0]	[-0.5, 0.87, 0]	[-0.71, 0.71, 0]	[1, 0, 0]
v_3	[0, 0, 1]	[0, 0, 1]	[0, 0, 1]	[0, 0, 1]
ADC_x	2.0	1.75	1.5	1.0
ADC_y	1.0	1.25	1.5	2.0
ADC_z	0.5	0.5	0.5	0.5
Trace	3.5	3.5	3.5	3.5



Waiting at the Window

there are my two drops of rain
Waiting on the window-pane.

I am waiting here to see
Which the winning one will be.

Both of them have different names.
One is John and one is James.

All the best and all the worst
Comes from which of them is first.

James has just begun to ooze.
He's the one I want to loose.

John is waiting to begin.
He's the one I want to win.

James is going slowly on.
Something sort of sticks to John.

John is moving off at last.
James is going pretty fast.

John is rushing down the pane.
James is going slow again.

James has met a sort of smear.
John is getting very near.

Is he going fast enough?
(James has found a piece of fluff.)

John has hurried quickly by.
(James is talking to a fly.)

John is there, and John has won!
Look! I told you! Here's the sun!