

# Lambda Calculus and Types

## Untyped Lambda Calculus

---

陳亮廷 Chen, Liang-Ting

2018 邏輯、語言與計算暑期研習營  
Formosan Summer School on  
Logic, Language, and Computation

Swansea University, UK

# Introduction

$\lambda$ -calculus ...

1. was developed by Alonzo Church (Turing's PhD supervisor)
2. is a model of computation
3. is a backbone of programming languages

As a programming language, it only supports 3 constructs

1. variable
2. function definition
3. function application

# Syntax of Lambda Calculus

---

# Terms of $\lambda$ -calculus

## Definition 1 (Syntax of $\lambda$ -calculus)

Let  $V := \{x, y, z, \dots\}$  be a countably infinite set of *variables*.

The set  $\Lambda$  of  **$\lambda$ -terms** is defined by

$$\frac{x \in V}{x \in \Lambda} \text{ (var)}$$

$$\frac{M \in \Lambda \quad N \in \Lambda}{(MN) \in \Lambda} \text{ (app)}$$

$$\frac{M \in \Lambda \quad x \in V}{\lambda x. M \in \Lambda} \text{ (abs)}$$

Application is left associative; abstraction is right associative.

# Meta-Language and Object-Language

- *Meta-language* is the language we use to describe the object of study. E.g., naive set theory.
- *Meta-variable* is a placeholder *in* the meta-language.
- *Object-language* is the object of study. E.g., arithmetic expressions,  $\lambda$ -terms, etc.
- *Variable* refers to some variable of  $\lambda$ -calculus.

## Example 2

As *naming* a function is not supported in  $\lambda$ -calculus, we do so in the meta-language:

$$\mathbf{id} := \lambda x. x$$

**id** is a synonym of the  $\lambda$ -term on RHS in the meta-language.

### Example 3 (Projections)

The first and the second projections are made of abstractions and variables only:

$$\mathbf{fst} := \lambda x. \lambda y. x \quad \text{and} \quad \mathbf{snd} := \lambda x. \lambda y. y$$

For brevity  $\lambda x_1 x_2 \dots x_n. M := \lambda x_1. (\lambda x_2. (\dots (\lambda x_n. M) \dots))$ .

Hence, projections are equal to

$$\lambda x y. x \quad \text{and} \quad \lambda x y. y$$

In Haskell:  $\backslash x y \rightarrow x$  and  $\backslash x y \rightarrow y$ . However,  $\mathbf{fst} = \backslash x y \rightarrow x$  is a proper term in Haskell (object-language).

# $\alpha$ -equivalence, informally

## Definition 4

Two  $\lambda$ -terms are  $\alpha$ -equivalent if variables *bound* by abstractions can be renamed to derive the same term.

## Example 5

1.  $\lambda x. x \neq \lambda y. y$  but  $\lambda x. x \equiv_{\alpha} \lambda y. y$ .
2.  $\lambda x. \lambda y. y \equiv_{\alpha} \lambda z. \lambda y. y$ .
3.  $\lambda x. \lambda y. x \not\equiv_{\alpha} \lambda x. \lambda y. y$ .

$\alpha$ -equivalent terms are considered ‘programs of the same structure’. Renaming variables do not change program behaviour but readability.

# Concrete and Abstract Syntax

## Concrete Syntax

A string possibly annotated with brackets and other delimiters.

## Abstract Binding Tree

A tree structure with pointers where each node is an operator with arguments as its sub-trees.

$$(\lambda x y. (\lambda z. z x) y)$$



# Operational Semantics

---

## Evaluation, informally

- The term  $(M\ N)$  is understood as a function application where  $N$  is the argument for the ‘function’  $M$ .
- The term  $\lambda x. L$  is understood as a function with a parameter  $x$  and the function body  $L$ .
- The only ‘computation’ in  $\lambda$ -calculus is function application:

$$(\lambda x. M)\ N \longrightarrow M[x \mapsto N]$$

where  $M[x \mapsto N]$  means that  $x$  in  $M$  is substituted for  $N$ .

How to evaluate the following terms?

1.  $(\lambda x. \lambda y. x)\ M\ N$
2.  $(\lambda y. \lambda y. y)\ M$
3.  $(\lambda x. \lambda y. x)\ y$

# Naive Substitution i

## Definition 6

For  $x \in V$  and  $M \in \Lambda$ , the substitution of  $x$  for  $M$  is defined by

$$x[x \mapsto M] = M$$

$$y[x \mapsto M] = M \quad \text{if } x \neq y$$

$$(MN)[x \mapsto L] = (M[x \mapsto L] N[x \mapsto L])$$

$$(\lambda x. M)[y \mapsto N] = \lambda x. M[y \mapsto N]$$

A bound variable may become free.

$$(\lambda x. x)[x \mapsto y] = \lambda x. y$$

## Naive Substitution ii

### Definition 7

For  $x \in V$  and  $M \in \Lambda$ , the substitution of  $x$  for  $M$  is defined by

$$x[x \mapsto M] = M$$

$$y[x \mapsto M] = M \quad \text{if } x \neq y$$

$$(MN)[x \mapsto L] = (M[x \mapsto L] N[x \mapsto L])$$

$$(\lambda x. M)[y \mapsto N] = \lambda x. M[y \mapsto N] \quad \text{if } x \neq y$$

$$(\lambda x. M)[y \mapsto N] = \lambda x. M \quad \text{if } x = y$$

A variable may be captured by an abstraction.

$$(\lambda x. y)[y \mapsto x] = \lambda x. x$$

# Free and Bound Variables

## Definition 8

The set **FV** of free variables of a term  $M$  is defined by

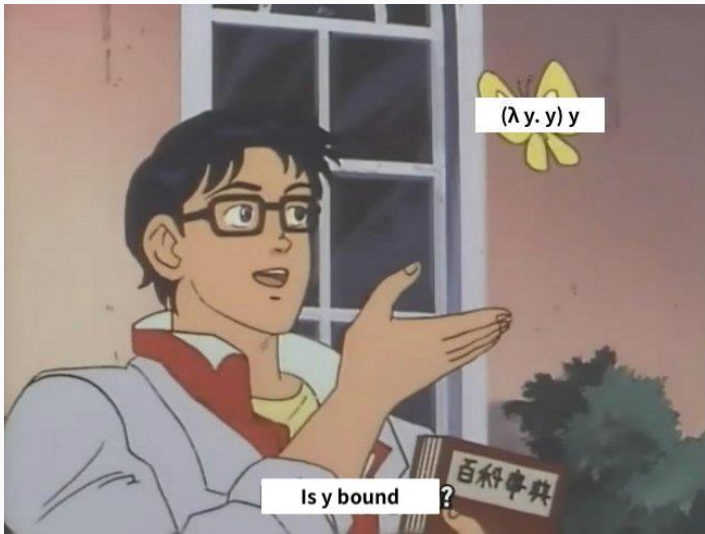
$$\mathbf{FV}(x) = \{x\}$$

$$\mathbf{FV}(\lambda x. M) = \mathbf{FV}(M) - \{x\}$$

$$\mathbf{FV}(M N) = \mathbf{FV}(M) \cup \mathbf{FV}(N)$$

A variable  $y$  which occurs in  $M$  is **free** if  $y \in \mathbf{FV}(M)$ ; **bound** otherwise. A  $\lambda$ -term  $M$  is **closed** or a **combinator** if  $\mathbf{FV}(M) = \emptyset$ .

1. A **variable** can be *free* and *bound* at the same time.
2. An **occurrence** of a variable can only be either *free* or *bound*.



1. A **variable** can be *free* and *bound* at the same time.
2. An **occurrence** of a variable is either *free* or *bound*.

# Capture-Avoiding Substitution

Capture-avoiding substitution of  $L$  for the **free occurrences** of  $x$  is a *partial* function from  $\lambda$ -terms to  $\lambda$ -terms defined by

$$x[x \mapsto L] = L$$

$$y[x \mapsto L] = y \quad \text{if } x \neq y$$

$$(MN)[x \mapsto L] = (M[x \mapsto L] N[x \mapsto L])$$

$$(\lambda x. M)[x \mapsto L] = \lambda x. M$$

$$(\lambda y. M)[x \mapsto L] = \lambda y. M[x \mapsto L] \quad \text{if } x \neq y \text{ and } y \notin \mathbf{FV}(L)$$

## Definition 9 (Freshness)

A variable  $y$  is **fresh** for  $L$  if  $y \notin \mathbf{FV}(L)$ .

# Congruence

## Definition 10

1. A **congruence** on  $\lambda$ -terms is a relation  $R$  on  $\lambda$ -terms subject to following rules

$$\frac{M_1 R M_2 \quad N_1 R N_2}{(M_1 N_1) R (M_2 N_2)}$$

$$\frac{M_1 R M_2}{(\lambda x. M_1) R (\lambda x. M_2)}$$

2. The **congruence closure**  $\bar{R}$  of a relation  $R$  is the smallest congruence containing  $R$ .
3. The **congruence and equivalence closure** of a relation  $R$  is the smallest congruence and equivalence relation containing  $R$ .

## Homework

Define congruence closure using inference rules.



# Renaming of Bound Variables

If a variable  $y$  is *fresh* for  $M$ , the bound variable  $x$  of  $\lambda x. M$  to  $y$  can be renamed without changing the meaning.

## Definition 11 ( $\alpha$ -conversion)

$\alpha$ -conversion is a relation  $\rightarrow_\alpha$  defined by

$$(\lambda x. M) \rightarrow_\alpha \lambda y. M[x \mapsto y] \quad \text{if } y \text{ is fresh for } M.$$

Let  $=_\alpha$  be the congruence and equivalence closure of  $\rightarrow_\alpha$ . We say that  $M$  and  $N$  are  $\alpha$ -equivalent if  $M =_\alpha N$ .

## Convention

$\lambda$ -terms are equal up to  $\alpha$ -equivalence/renaming of bound variables.

## $\eta$ -conversion

Pointy style is *assumed* to be equivalent to point-free style.

**$\eta$ -reduction**  $\lambda x. (M x) \longrightarrow_{\eta} M$

**$\eta$ -expansion**  $M \longrightarrow_{\eta} \lambda x. (M x)$  where  $x$  is fresh for  $M$ .

**$\eta$ -equivalence** the congruence and equivalence closure of  
 $\longrightarrow_{\eta}$ .

$\eta$ -equivalence is a form of *extensionality* limited to  $\lambda$ -terms.

$$f = g \iff \forall x. f(x) = g(x)$$

## Definition 12 ( $\beta$ -conversion)

$\beta$ -conversion is a relation defined by

$$(\lambda x. M) N \longrightarrow_{\beta} M[x \mapsto N]$$

Any term of this form  $(\lambda x. M) N$  is called a  $\beta$ -redex.

Good:

$$((\lambda x. \lambda y. x) M) \longrightarrow_{\beta} (\lambda y. x)[x \mapsto M] = \lambda y. x[x \mapsto M] = \lambda y. M$$

Bad:

$$(\lambda x. \lambda y. x) M N \longrightarrow_{\beta} ?$$

## Evaluation ii

### Definition 13

The **full  $\beta$ -reduction** is a relation on  $\lambda$ -terms defined by

$$\frac{M_1 \longrightarrow_{\beta} M_2}{M_1 \longrightarrow_{\beta 1} M_2}$$

$$\frac{M_1 \longrightarrow_{\beta 1} M_2}{M_1 N \longrightarrow_{\beta 1} M_2 N}$$

$$\frac{M_1 \longrightarrow_{\beta 1} M_2}{\lambda x. M_1 \longrightarrow_{\beta 1} \lambda x. M_2}$$

$$\frac{N_1 \longrightarrow_{\beta 1} N_2}{M N_1 \longrightarrow_{\beta 1} M N_2}$$

Now fixed:

$$(\lambda x. \lambda y. x) M N \longrightarrow_{\beta 1} (\lambda y. M) N \longrightarrow_{\beta 1} M[y \mapsto N] \longrightarrow_{\beta 1} \dots$$

# Programming in Lambda Calculus

---

Boolean values and conditional can be encoded as closed  $\lambda$ -terms.

## Boolean

True                     $:=$             $\lambda x y. x$

False                    $:=$             $\lambda x y. y$

### Conditional

$\text{if\_then\_else\_} := \lambda b \ x \ y. \ b \ x \ y$

$\text{if True then } M \text{ else } N \longrightarrow_{\beta^*} M$

$\text{if False then } M \text{ else } N \longrightarrow_{\beta^*} N$

for any two  $\lambda$ -terms  $M$  and  $N$ .

## Programming in $\lambda$ -calculus iii

Natural numbers can be encoded as  $\lambda$ -terms, so can arithmetic operations.

### Church numerals

$$\begin{array}{lll} \mathbf{c}_0 & := & \lambda f x. x \\ \mathbf{c}_1 & := & \lambda f x. f x \\ \mathbf{c}_{n+1} & := & \lambda f x. f^{n+1}(x) \end{array}$$

for  $n > 0$  where  $f^{n+1}(M) := f(f^n M)$ .



# Programming in $\lambda$ -calculus iv

## Successor

$$\text{succ} \quad := \quad \lambda n. \lambda f x. f(n f x)$$

$$\text{succ } c_n \quad \longrightarrow_{\beta^*} \quad c_{n+1}$$

for any natural number  $n \in \mathbb{N}$ .

## Predecessor

$$\text{pred} \quad := \quad \lambda n. \lambda f x. ?$$

$$\text{pred } c_0 \quad \longrightarrow_{\beta^*} \quad c_0$$

$$\text{pred } c_{n+1} \quad \longrightarrow_{\beta^*} \quad c_n$$

## Addition

$\text{add} \quad \quad \quad := \quad \quad \quad \lambda n\ m. \lambda f x. m\ f\ (n\ f\ x)$

$\text{add } c_n\ c_m \quad \longrightarrow_{\beta^*} \quad c_{n+m}$

## Conditional

$\text{ifz} \quad \quad \quad := \quad \lambda n\ x\ y. n\ (\lambda z. y)\ x$

$\text{ifz } c_0\ M\ N \quad \longrightarrow_{\beta^*} \quad M$

$\text{ifz } c_{n+1}\ M\ N \quad \longrightarrow_{\beta^*} \quad N$

# Programming in $\lambda$ -calculus vi

Here is a list of common combinators:

1.  $\omega := \lambda x. x x$
2.  $\Omega := (\lambda x. x x) (\lambda x. x x) = \omega \omega$
3.  $I := \lambda x. x$ , the *identity*.
4.  $S := \lambda f g x. (f x) (g x)$ .

## Exercise

1. Evaluate `succ c0` and `add c1 c2`.
2. Define `pred`.
3. Define Boolean operations, i.e. `not`, `and`, and `or`.
4. Is  $\omega$  allowed in Haskell?

# General Recursion i

The summation  $\sum_{i=0}^n i$  for  $n \in \mathbb{N}$  can be defined as

$$\text{sum}(n) = \begin{cases} 0 & \text{if } n = 0 \\ n + \text{sum}(n - 1) & \text{otherwise.} \end{cases}$$

Can we avoid the self-reference? Consider the function  $G: (\mathbb{N} \rightarrow \mathbb{N}) \rightarrow (\mathbb{N} \rightarrow \mathbb{N})$  defined by

$$(Gf)(n) := \begin{cases} 0 & \text{if } n = 0 \\ n + f(n - 1) & \text{otherwise.} \end{cases} \quad (1)$$

Assuming that  $\text{sum}'$  is a fixed-point of  $G$ , i.e.  $G(\text{sum}') = \text{sum}'$ , we can show that  $\text{sum}' = \text{sum}$  by induction.

### Proposition 14 (Curry's paradoxical combinator)

*Define*

$$Y := \lambda f. (\lambda x. f(x x)) (\lambda x. f(x x)).$$

*Then,*

$$\begin{aligned} YF &\longrightarrow_{\beta 1} \underline{(\lambda x. F(x x)) (\lambda x. F(x x))} \\ &\longrightarrow_{\beta 1} F(\underline{((\lambda x. F(x x)) (\lambda x. F(x x)))}) \end{aligned}$$

*for every  $\lambda$ -term  $F$ .*

### Example 15 (Summation, formally)

Using the combinators we have known so far, the equation (1) can be defined as  $\lambda$ -terms:

$$G := \lambda f n. \text{ifz } n \text{ } bc_0 \text{ (add } n \text{ (} f \text{ (pred } n \text{)))}$$
$$\text{sum} := YG$$

Try to evaluate **sum** with, say,  $c_3$ .

## General Recursion iv

Here is a fixed-point operator such that  $\Theta F \longrightarrow_{\beta^*} F(\Theta F)$ .

### Proposition 16 (Turing's fixed-point combinator)

*Define*

$$\Theta := (\lambda x f. f(x x f)) (\lambda x f. f(x x f))$$

*Then,*

$$\Theta F \longrightarrow_{\beta^*} F(\Theta F)$$

Try Turing's fixed-point combinator with  $G$  to define  $\sum_{i=0}^n i$ .

$$G := \lambda f n. \text{ifz } n \text{ bc}_0 (\text{add } n (f(\text{pred } n)))$$

$$\text{sum} := \Theta G$$

## Exercise

1. Define the *flip* operation, i.e. a  $\lambda$ -term **flip** such that

$$\mathbf{flip} \ M \ N \ P \longrightarrow_{\beta^*} M \ P \ N$$

2. Define the multiplication  $m \times n$  on Church numerals.
3. Define the factorial  $n!$  on Church numerals.



# Properties of Lambda Calculus

---

## Example 17

Suppose  $M \in \Lambda$  and  $y \notin \mathbf{FV}(M)$ . Then, consider

$$(\lambda y. M) ((\lambda x. x x)(\lambda x. x x))$$

Observations:

- Some evaluation may diverge while some may converge.
- Full  $\beta$ -reduction lacks for determinacy.

Question:

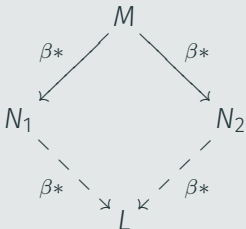
- Does every path give the same evaluation?

## Church-Rosser Property ii

Let  $\longrightarrow_{\beta^*}$  denote the reflexive and transitive closure of  $\longrightarrow_{\beta_1}$ .

### Theorem 18 (Church-Rosser Property)

Given  $N_1$  and  $N_2$  with  $M \longrightarrow_{\beta^*} N_1$  and  $M \longrightarrow_{\beta^*} N_2$ , there is  $L$  such that

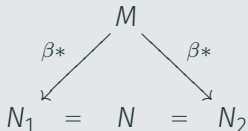


## Church-Rosser Property iii

A term is in normal form if  $M \not\rightarrow_{\beta_1}$ .

### Corollary 19 (Uniqueness of normal forms)

*Suppose that  $N_1$  and  $N_2$  are in normal form. Then,*



### Homework

Show this corollary.

## Corollary 20

*Let  $=_\beta$  denote the congruence closure of  $\longrightarrow_{\beta 1}$ .*

- 1. If  $M =_\beta N$ , then there exists  $L$  such that*

$$M \longrightarrow_{\beta*} L \longleftarrow_{\beta*} N$$

- 2. If in addition  $N$  is in normal form, then  $M \longrightarrow_{\beta*} N$ .*

## Homework

Show this corollary.

## Evaluation Strategies i

An evaluation strategy is a procedure of selecting  $\beta$ -redexes to reduce. It is a subset  $\longrightarrow_{\text{ev}}$  of the full  $\beta$ -reduction  $\longrightarrow_{\beta 1}$ .

**Innermost  $\beta$ -redex** does not contain any  $\beta$ -redex.

**Outermost  $\beta$ -redex** is not contained in any other  $\beta$ -redex.

## Evaluation Strategies ii

the **leftmost-outermost strategy** reduces the leftmost outermost  $\beta$ -redex in a  $\lambda$ -term first. For example,

$$\begin{aligned} & \underline{(\lambda x. (\lambda y. y) x)} \quad \underline{(\lambda x. (\lambda y. y y) x)} \\ \longrightarrow_{\beta 1} & \underline{(\lambda y. y)} \quad \underline{(\lambda x. (\lambda y. y y) x)} \\ \longrightarrow_{\beta 1} & \lambda x. \underline{(\lambda y. y y)} \quad \underline{x} \\ \longrightarrow_{\beta 1} & (\lambda x. x x) \\ \not\longrightarrow_{\beta 1} & \end{aligned}$$

## Evaluation Strategies iii

the **leftmost-innermost strategy** reduces the leftmost innermost  $\beta$ -redex in a  $\lambda$ -term first. For example,

$$\begin{aligned} & (\lambda x. (\lambda y. y) \ x) (\lambda x. (\lambda y. y y) x) \\ \longrightarrow_{\beta 1} & (\lambda x. x) (\lambda x. (\lambda y. y y) \ x) \\ \longrightarrow_{\beta 1} & (\lambda x. x) \ (\lambda x. x x) \\ \longrightarrow_{\beta 1} & (\lambda x. x x) \\ \not\longrightarrow_{\beta 1} & \end{aligned}$$

the **rightmost-innermost/outermost strategy** are defined similarly where  $\lambda$ -terms are reduced from right to left instead.



## Evaluation Strategies iv

**Call-by-value strategy** rightmost-outermost but not inside any  $\lambda$ -abstraction

**Call-by-name strategy** leftmost-outermost but not inside any  $\lambda$ -abstraction

### Proposition 21 (Determinacy)

*Each of evaluation strategies is deterministic.*

## Exercise

Evaluate  $\Omega$  and  $K_1 (\lambda x. x) \Omega$  respectively using call-by-value and call-by-name strategy where

$$\Omega := (\lambda x. x x)(\lambda x. x x)$$

$$K_1 := \lambda x y. x$$

## Homework

Draw and evaluate above  $\lambda$ -terms in abstract syntax tree with the rightmost-innermost/outermost strategies.

## Definition 22

1.  $M$  is in *normal form* if  $M \not\rightarrow_{\beta 1} N$  for any  $N$ .
  2.  $M$  is *weakly normalising* if  $M \rightarrow_{\beta*} N$  for some  $N$  in normal form.
- 
1.  $\Omega$  does not have a normal form.
  2.  $K_1$  is normal and thus weakly normalising.
  3.  $(K_1 z) \Omega$  is weakly normalising.

# Normalising ii

## Theorem 23

*The leftmost-outermost strategy reduces every weakly normalising  $\lambda$ -term  $M$  to its normal form  $N$ .*

## Definition 24

For  $\lambda$ -calculus, a **value** is just a  $\lambda$ -abstraction.

## Proposition 25

*Under call-by-name and call-by-value strategies, every value is in normal form.*




## Remark

The definition of capture-avoiding substitution is widely adopted, it is still ill-defined. Recursion is always a total function. Advanced mathematics [Pit13] is needed to resolve this issue.

Issues with named variables may be lifted by using nameless representation of terms. For example, in de Bruijn's representation every  $\lambda$ -term has a canonical form, see [Pie02, Chapter 6].

In fact, every computable function on natural numbers is definable in terms of  $\lambda$ -terms. For interested readers, see [BB84, Chapter 3] for further detail. Therefore,  $\lambda$ -calculus is Turing-complete.

## References i

-  Henk Barendregt and Erik Barendsen, *Introduction to lambda calculus*, Nieuw Arch. voor Wiskd. **4** (1984), no. 2, 337–372.
-  Benjamin C. Pierce, *Types and programming languages*, MIT Press, 2002.
-  Andrew M. Pitts, *Nominal sets*, Cambridge Tracts in Theoretical Computer Science, Cambridge University Press, July 2013.