

Data Structures & Algorithms

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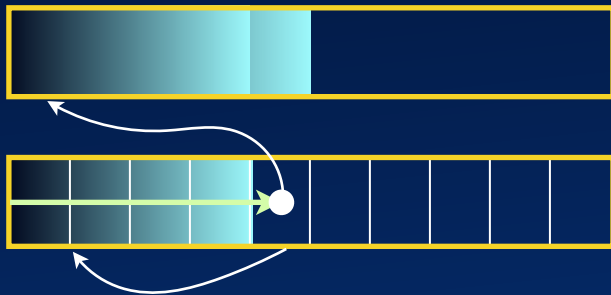
Dept of Computer Sc. & Engg.



Sorting

Insertion Sort

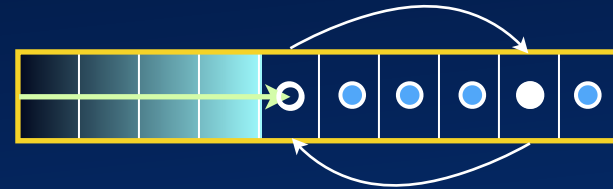
Stable



Insert next in the right place

Selection Sort

Unstable



Which remaining element is next

Can come from a Heap

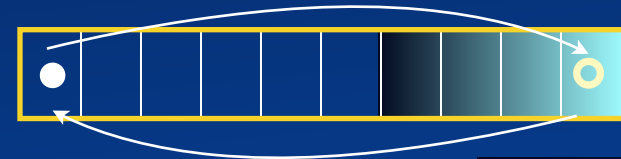
Bubble Sort

Stable



Heap Sort

Unstable





T/F?

- The following sorting of (key, value) pairs is stable.
 - sorting is by the integer key

[(1, 'king') (11, 'pawn') (5, 'knight') (1, 'queen') (9, 'bishop')]



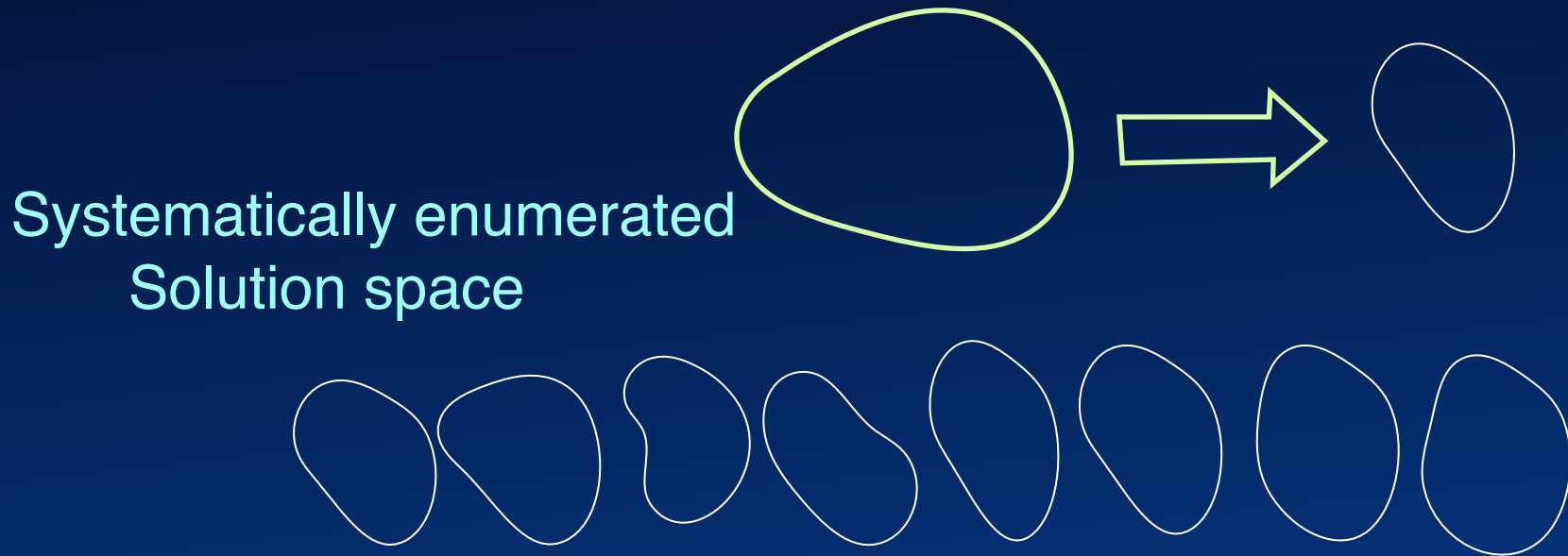
[(1, 'queen') (1, 'king') (5, 'knight') (9, 'bishop') (11, 'pawn')]

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Search for Solution



doit(input, output):

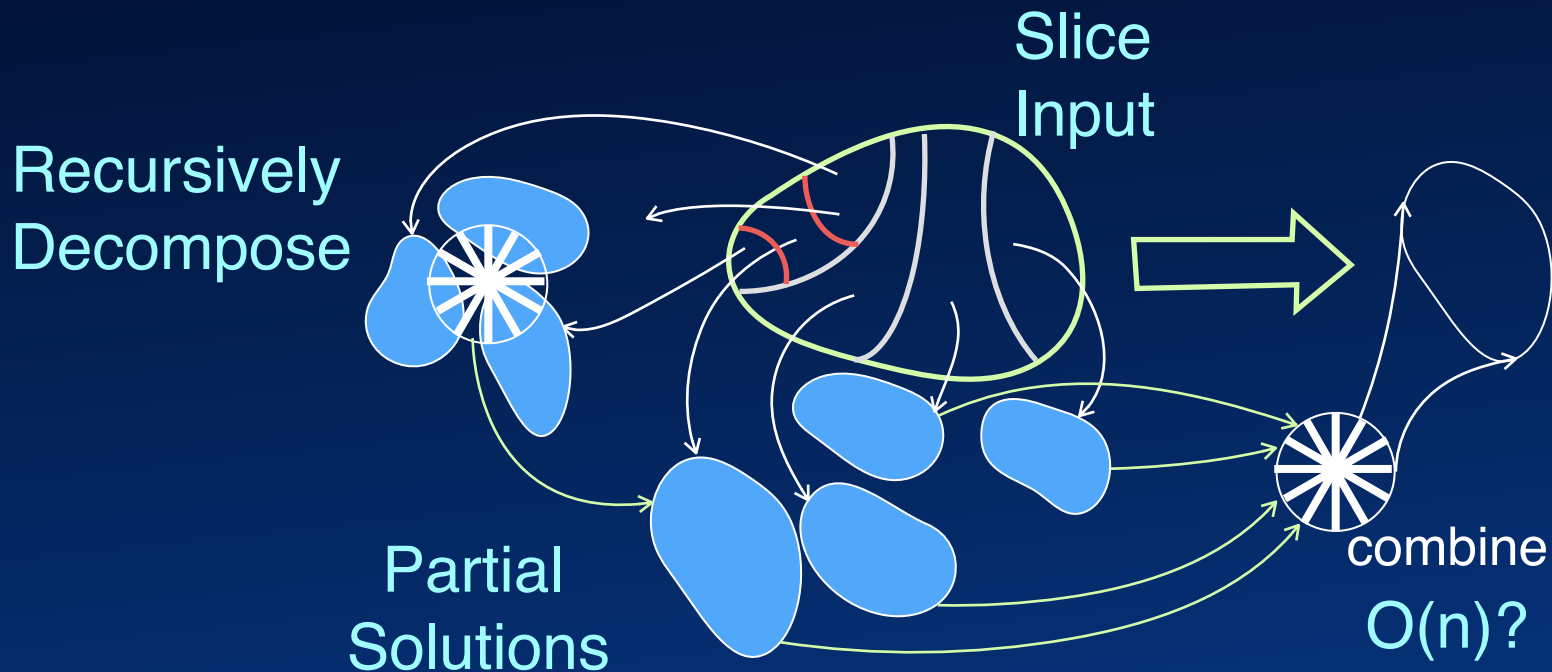
Implicitly enumerate possible output
successively eliminate impossible ones
output = what remains

Eliminate
fraction of space

Recursively
Decompose



Divide and Conquer

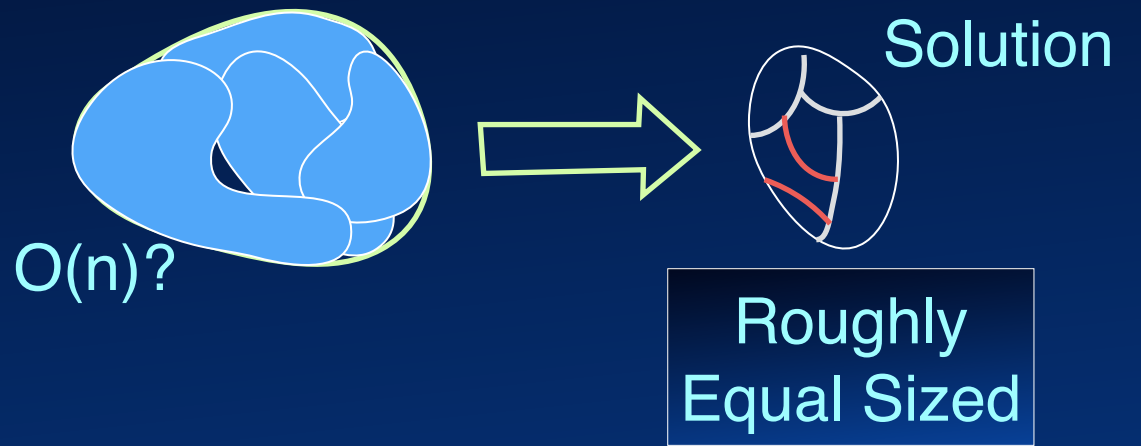


```
doit(input, output):  
    list = Partition(input)  
    for e in list partials.push(doit(e))  
    output = combine(partials)
```

Roughly
zed



Divide and Conquer

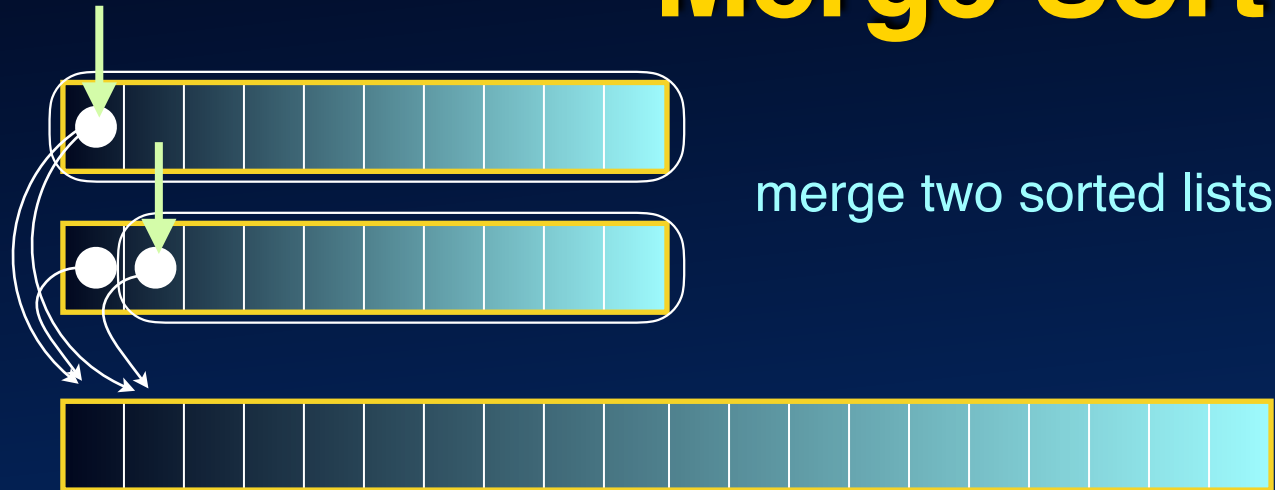


```
doit(input, output):  
    list = Partition(output)  
    foreach e in list, find its relevant input  
        doit(relevant input, e)
```

Recursively
Decompose



Merge Sort



```
while(i < size1 && j < size2):  
    if(list1[i] before list2[j])  
        result[next++] = list1[i++]  
    else result[next++] = list2[j++]  
Both i and j must reach their ends
```

```
while(i < size1):  
    result[next++] = list1[i++];  
while(j < size2):  
    result[next++] = list2[j++];
```

$O(\text{size1} + \text{size2})$



Merge Sort

- **Sort(Array[0..n/2])**
- **Sort(Array[n/2..n])**
- **Merge(Array[0..n/2], Array[n/2..n])**

$$\begin{aligned} T(n) &\leq 2 T(\lceil n/2 \rceil) + O(n) \\ &\leq 2 T(1+n/2) + O(n) \\ &\leq 2 [2T(1+n/4) + O(n/2)] + O(n) \\ &\quad = 4 T(1+n/4) + 2 O(n/2) + O(n) \\ &\quad = 4 T(1+n/4) + O(n) + O(n) \\ &\leq 8 T(1+n/8) + 4O(n/4) + O(n) + O(n) \\ &\leq 2^i T(1+n/2^i) + i O(n) \\ &\leq 2^{\lg n} T(1+1) + \lg n O(n); T(2) = O(1) \\ &= O(n) + O(n \lg n) = O(n \lg n) \end{aligned}$$

Time Complexity of Merge Sort



- **Worst-case complexity of merge sort is:**
 - a) $\Theta(n^2)$
 - b) $\Theta(n \log n)$
 - c) $\Theta(n)$
 - d) $\Theta(\log n)$
- **Average complexity of merge sort is:**
 - a) $\Theta(n^2)$
 - b) $\Theta(n \log n)$
 - c) $\Theta(n)$
 - d) $\Theta(\log n)$

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Format: a,a



Merge Sort

- **Sort(Array[0..n/2])**
- **Sort(Array[n/2..n])**
- **Merge(Array[0..n/2], Array[n/2..n])**

Sort(A, 0, n-1)

Sort(A, s, e):

if(s < e):

Sort(A, s, (s+e)/2)

Sort(A, 1+(s+e)/2, e)

B = new Array of size e-s+1

Copy(A[s:e]) to B[]

Merge(B[first half], B[second half], A[s:e])



Merge Sort

- **Sort(Array[0..n/2])**
- **Sort(Array[n/2..n])**
- **Merge(Array[0..n/2], Array[n/2..n])**

Sort(A, B, 0, n-1)

Sort(A, temp, s, e):

if(s < e)

Sort(A, temp, s, (s+e)/2)

Sort(A, temp, 1+(s+e)/2, e)

Copy(A[s:e]) to temp[s:e]

Merge(temp[s:(s+e)/2], temp[1+(s+e)/2:e], A[s:e])



Merge Sort

- **Sort(Array[0..n/2])**
- **Sort(Array[n/2..n])**

SortintoB(A, B, s, e):

if($s < e$)

SortintoA(A, B, s, $(s+e)/2$)

SortintoA(A, B, $1+(s+e)/2$, e)

Merge($A[s:(s+e)/2]$, $A[1+(s+e)/2:e]$, B)

else $B[s] = A[s]$

1)

Sort?(A, B, 0, n-1)

SortintoA(A, B, s, e):

if($s < e$)

SortintoB(A, B, s, $(s+e)/2$)

SortintoB(A, B, $1+(s+e)/2$, e)

Merge($B[s:(s+e)/2]$, $B[1+(s+e)/2:e]$, A)



Merge Sort

- Parallel?
- $T(n) = T(n/2) + O(n)$



T/F

- **Merge sort is stable**

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Quick Sort



Separate into *before* and *after* sets



$O(n)$

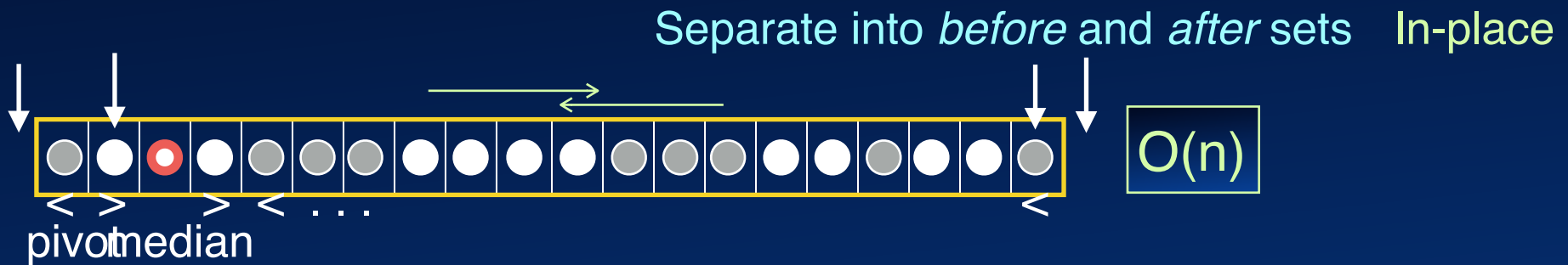
$$\begin{aligned} T(n) &= 2T(n/2) + O(n) \\ &= O(n \log n) \end{aligned}$$

```
sort(list):  
    while(i < n):  
        if(elem[i] before median)  
            append to the first part  
        else  
            append to the second part  
    sort(first part)  
    sort(second part)
```



Quick Sort

Duplicate Keys?



$$\begin{aligned} T(n) &= 2T(n/2) + O(n) \\ &= O(n \log n) \end{aligned}$$

```
partition(A, s, e, pivot):  
  repeat:  
    do s++  
    while(elem[s] before median)  
    do e--  
    while(elem[e] after median)  
    if(s < e) swap(@s, @e)  
    else break out of loop
```




Quick Sort

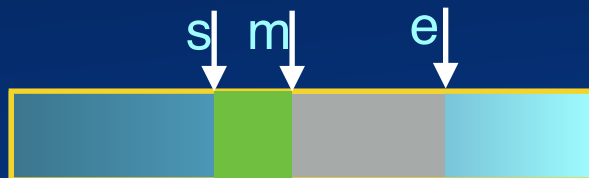
Duplicate Keys: bring to middle

$O(n)$

Separate into *before*, *equal*, and *after* sets



s separates *before* & *equal*
m separates *equal* & *unchecked*
e separates *unchecked* & *after*



$$T(n) = 2T(n/2) + O(n) \\ = O(n \log n)$$

Swap m with e, if m is *before*

Swap m with s, if m is *after*

```
partition(A, s, e, pivot):  
    m = s;  
    while m ≤ e:  
        if A[m] < pivot:  
            swap A[s] and A[m]  
            s++; m++;  
        else if A[m] > pivot:  
            swap A[m] and A[e]  
            e--;  
        else: // A[m] == pivot  
            m++;  
    return s, m
```

T/F?



Average complexity of quick sort is $\Theta(n^2)$

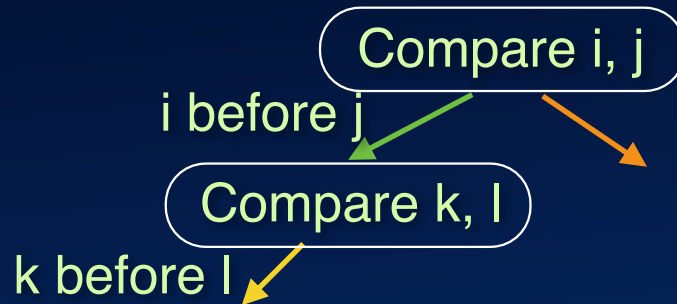
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Lower bound on Sorting



Comparison Model



Minimum Height
of this decision tree = $\log(n!)$

One comparison per node on the path
 $\Rightarrow \Omega(n \log n)$ comparisons

$n!/2$

$n!/4$

$n!$

2

0 1 2 3 4 5 6 7 8 9

3 5 0 4 7 6 1 9 8 2



Q-Sort Average Complexity



probability (Good pivot) = $1/2$

Divides into a ratio with balance more than $1/4 : 3/4$

\Rightarrow Recursion depth = $\log_{4/3} n$

if good pivot at every level

Expect half the pivots are good

\Rightarrow Expected depth = $2 \log_{4/3} n = O(\log n)$

probability (Complexity is $O(n \log n)$) $\geq 1 - 1/n$ element

Linear separation time at each level ($O(n)$) \Rightarrow

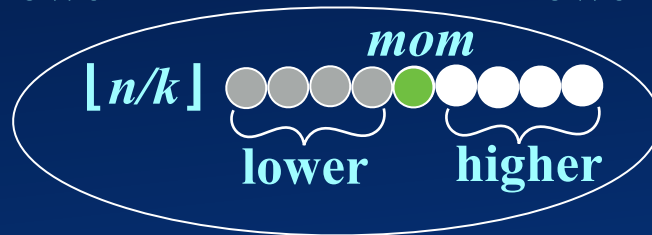
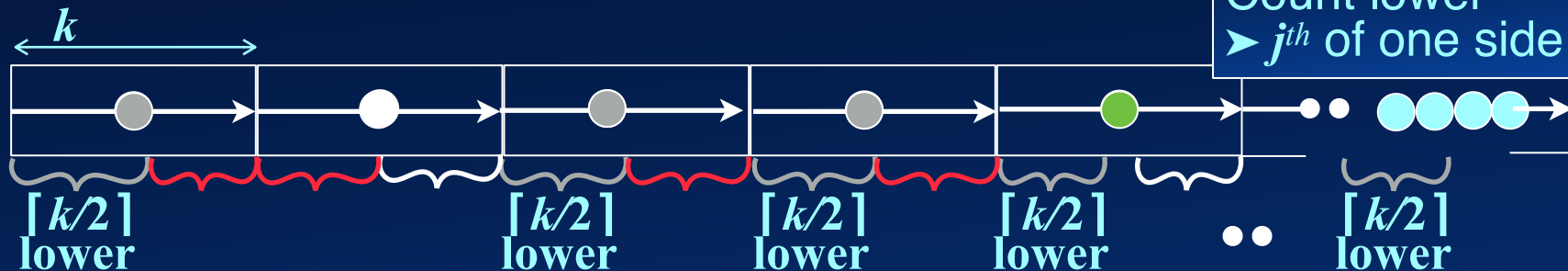
Expected time complexity is $O(n \log n)$



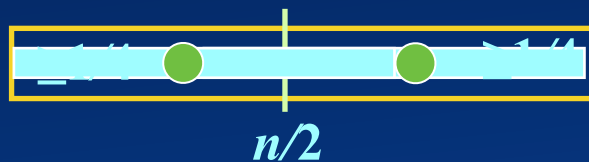
Median Find (Select)

$$T(n) = O(k \log k) + O(n/k) + T(n/k) + O(n) + T(\lceil 3n/4 \rceil)$$

sort groups of k
 ➤ mom
 Count lower
 ➤ j^{th} of one side



$\Rightarrow \lceil k/2 \rceil \sim \lceil n/4 \rceil$ are definitely $\leq mom$
 $\sim n/4$ are definitely $\geq mom$



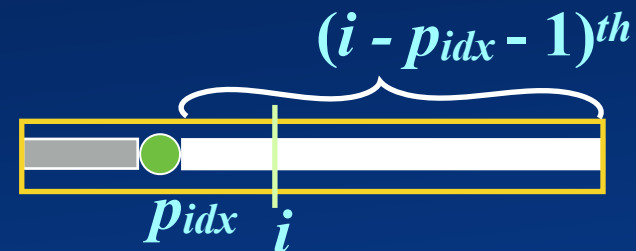
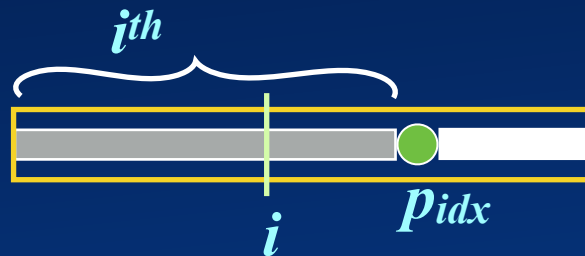
Count the " \leq " ones: p of them
 $\Rightarrow mom$ is the p^{th} element

Find i^{th} element in the *lower* set if $(p > i)$
 Find $(i-p)^{th}$ element in the *higher* set if $(p < i)$



Quick Select

- Pick random pivot
- Partition array
 - $< \text{pivot}$
 - $> \text{pivot}$



Expected linear complexity

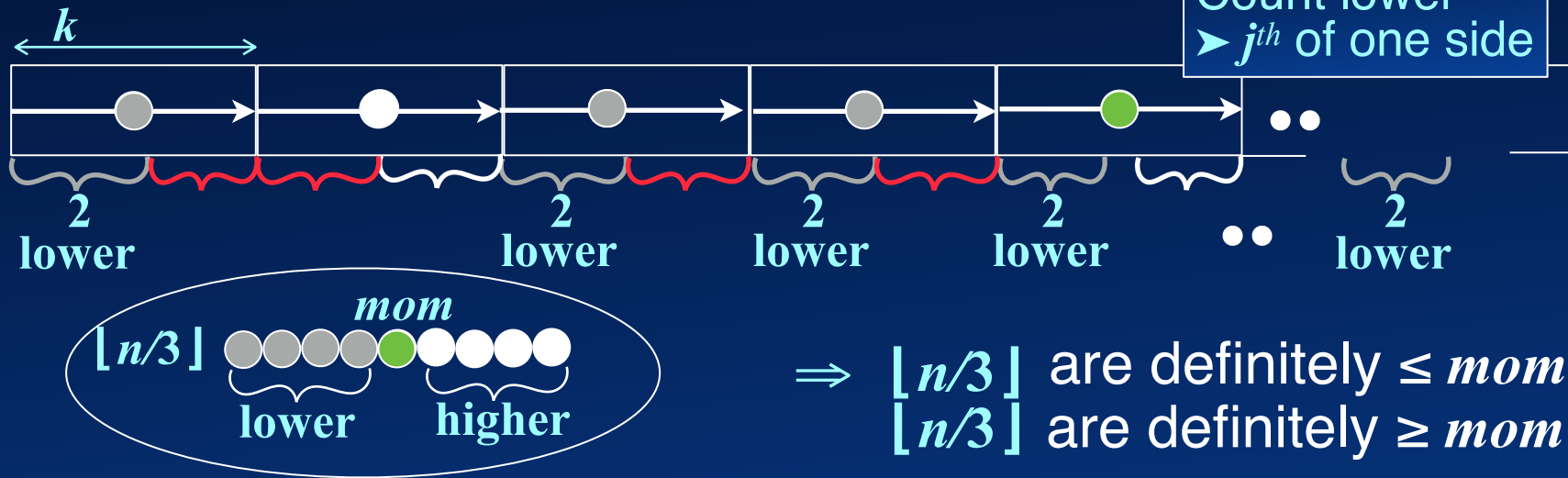
$$\text{Expected } T(n) = O(n) + T(n/2)$$



Median Find (Select)

$$T(n) = O(n) + T(n/3) + T(\lceil 2n/3 \rceil)$$

sort groups of 3
 ➤ mom
 Count lower
 ➤ j^{th} of one side



Count the “ \leq ” ones: p of them
 ⇒ mom is the p^{th} element

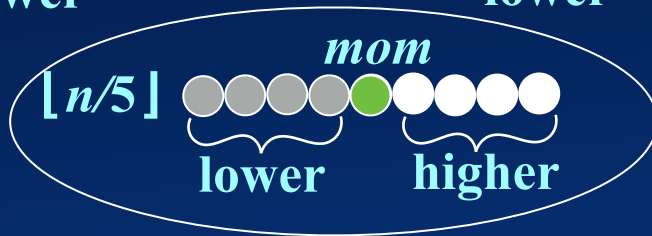
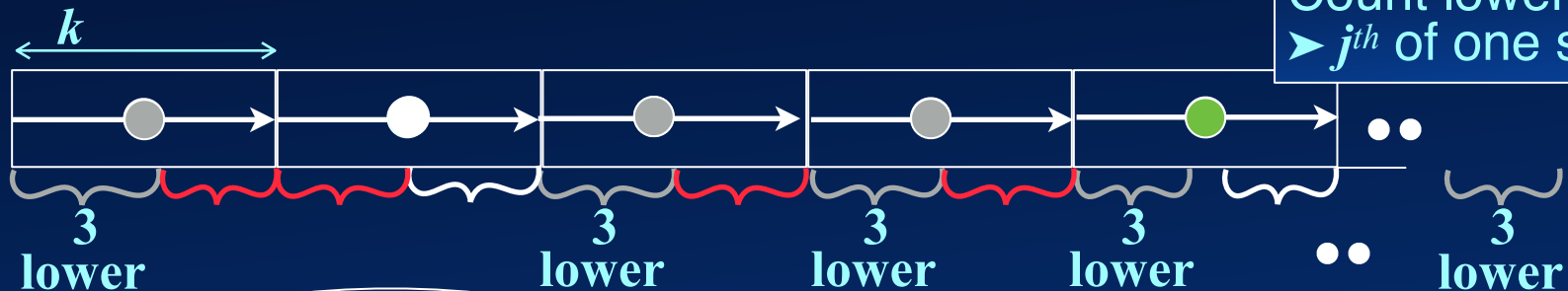
Find i^{th} element in the *lower* set if ($p > i$)
 Find $(i-s)^{th}$ element in the *higher* set if ($p < i$)



Median Find (Select)

$$T(n) = O(n) + T(n/5) + T(\lceil 7n/10 \rceil)$$

sort groups of 5
 ➤ mom
 Count lower
 ➤ j^{th} of one side



$\Rightarrow \lfloor 3n/10 \rfloor$ are definitely $\leq mom$
 $\lfloor 3n/10 \rfloor$ are definitely $\geq mom$

Count the " \leq " ones: p of them
 $\Rightarrow mom$ is the p^{th} element

Find i^{th} element in the *lower* set if $(p > i)$
 Find $(i-s)^{th}$ element in the *higher* set if $(p < i)$



Median-Find Analysis

$$T(n) = O(k \log k) + O(n/k) + T(n/k) + O(n) + T(3n/4)$$

$$T(n) = O(n) + T(n/5) + T(7n/10)$$

$$T(n) \leq cn + T(n/5) + T(7n/10) \quad \forall n \geq n_0$$

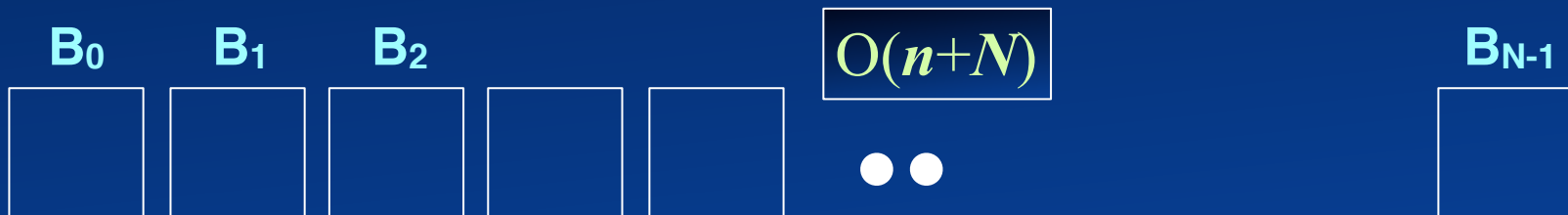
Dropping c and $n \geq n_0$ from notation for succinctness:

$$\begin{aligned} T(n) &\leq n + \underline{n/5 + T(n/25) + T(7n/50)} + \underline{7n/10 + T(7n/50) + T(49n/100)} \\ &\leq n + n/5 + 7n/10 + T(n/25) + 2T(7n/50) + T(49n/100) \\ &\leq n + n/5 + 7n/10 + (1/5)^2 n + T(n/125) + T(7n/250) \\ &\quad + 2(1/5)(7/10)n + 2T(7n/250) + 2T(49n/500) \\ &\quad + (7/10)^2 n + T(49n/500) + T(343n/1000) \\ &\leq n + n/5 + 7n/10 + (1/5)^2 n + (7/10)^2 n + 2(1/5)(7/10)n \\ &\quad + T(n/5^3) + T((7/10)^3 n) + 3T((7/10)(1/5)^2 n) + 3T((7/10)^2(1/5)n) \\ &\leq n + n[(1/5 + 7/10) + (1/5 + 7/10)^2 + (1/5 + 7/10)^3 \dots] \\ &\leq n + n[(9/10) + (9/10)^2 + (9/10)^3 \dots] \\ &\leq Cn \quad \forall n \geq n_0 \end{aligned}$$



Bucket Sort

- Each key goes into a bucket based on some property of the key
- Key \rightarrow Bucket mapping takes $O(1)$ time
- Keys in bucket i are before those in bucket j
 - if $i < j$
- In general, consider n keys and N buckets
 - What if all keys map in the range $0:N-1$?





Radix Sort

- Decompose each key into k parts
 - Each part maps to the range $0:N-1$
- Bucket-sort based on part 0
- For each bucket:
 - Bucket-sort based on part 1
 - i.e., create sub-buckets
- and so on ..





Radix Sort

- Decompose each key into k parts
 - Each part maps to the range $0:N-1$
- Stably Bucket-sort based on part $k-1$
- Stably Bucket-sort based on part $k-2$
 - and so on ..

$$O(k(n+N))$$

