

Sexy Kanji Framework License

Version 2.0

Portions Copyright (c) 2005-2010 PopCap Games. All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code or derived libraries, whether source code or binary, must include a copy of this License in its entirety.
2. The end-user documentation included with a work which contains any portion of the PopCap Games Framework must include the following acknowledgment:

"This product includes portions of the PopCap Games Framework (<http://developer.popcap.com/>)."

Alternatively, this acknowledgment may appear in the software itself, wherever such third-party acknowledgments normally appear.

3. The names "PopCap" and "PopCap Games" must not be used to endorse or promote products derived from this software without prior written permission. For written permission, please contact bizdev@popcap.com.
4. Products derived from this software may not be called "PopCap", nor may "PopCap" appear in their name, without prior written permission of PopCap Games.

THIS SOFTWARE IS PROVIDED "**AS IS**" AND ANY EXPRESSED OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY, NON-INFRINGEMENT AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL **POPCAP GAMES OR ANYONE** BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Other Licenses

The SexyKanji Framework provides interfaces to some third-party libraries, but licenses to those libraries are not automatically granted to you through use of the Framework. Listed below is information for libraries which **REQUIRE EXPLICIT LICENSING** if you release a product which uses them.

KANJI

This framework does **NOT** grant a license to the Kanji Engine. It is, however, required that in order to develop and distribute games using this framework, you will have to obtain a license for Kanji. Please see <http://www.kanjiengine.com/> or

Contact Emmanuel Marty: m a r t y (dot) e m m a n u e l (at) g m a i l (dot) c o m