

Lecture 9

Last Time:

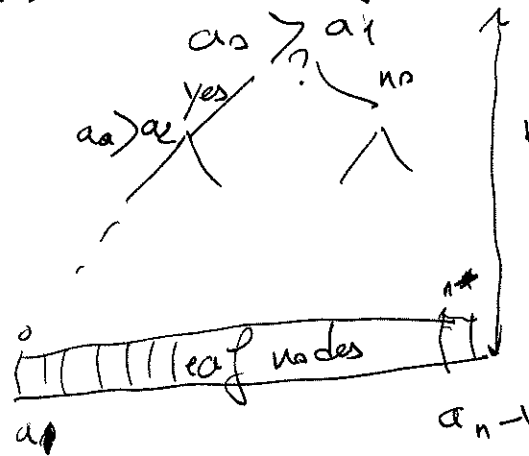
Divide & Conquer Alg.

- Searching \rightarrow for an element, or "selecting an element"
- Sorting.

- Lower Bound on sorting problem.

\Downarrow
give a proof for the "problem" independent
from any algorithm (which gives an
upper bound).

Comparisons
organised as a binary tree.



$\hookrightarrow 2^k$ leaf ~~nodes~~ nodes.

there are $n!$ ways
of ordering the indices.

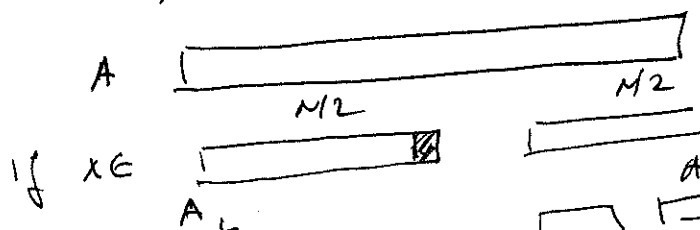
$$n! = 2^k \Rightarrow$$

$$\log(n!) \approx n \log n$$

$$\Rightarrow \Omega(n \log n)$$

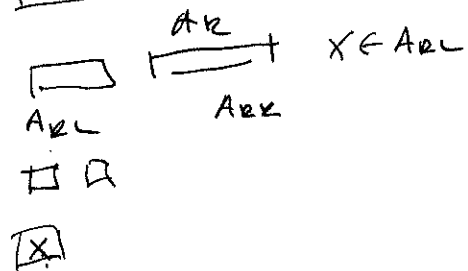
Today: let's start with binary
Search

given an array A of numbers, and another number x
Question: is x in A ?



large n elements
and A is SORTED

$$\begin{aligned} T(n) &= a \cdot T\left(\left\lceil \frac{n}{b} \right\rceil\right) + O(n^d) \\ &= 1 \cdot T\left(\left\lceil \frac{n}{2} \right\rceil\right) + O(1) \\ &= O(\log n) \quad \square \end{aligned}$$



(43)

Merge Sort ($a[1 \dots n]$)

outputs a sorted array

 $a = [5, 2, 4, 7, 1, 8, 2, 6]$

5	2	4	7	1	3	2	6
---	---	---	---	---	---	---	---

2	4	5	7	1	2	3	6
---	---	---	---	---	---	---	---

 $a = [1, 2, 2, 3, 4, 5, 6, 7]$ if $n > 1$ return MERGE(MERGE SORT($a[1, 2, \dots, n/2]$),
MERGE SORT($a[n/2+1, \dots, n]$))else return a MERGE($x[1 \dots k], y[1 \dots l]$)if $k=0$ return y if $l=0$ return x if $x[1] \leq y[1]$ ^{concatenation operation}
return $x[1] \parallel \text{MERGE}(x[2 \dots k], y[1 \dots l])$ else return $y[1] \parallel \text{MERGE}(x[1 \dots k], y[2 \dots l])$

$$T(n) = 2 T\left(\frac{n}{2}\right) + O\left(\frac{k+l}{n}\right) \Rightarrow O(n \log n)$$

Quick Sort: to sort the subarray $A[p \dots r]$

- Divide: Partition $A[p \dots r]$ into 2 (possibly empty) subarrays s.t.

$A[p \dots q-1]$ and $A[q+1 \dots r]$

^{all the elements here $\leq A[q]$} $A[q]$ ^{all these elements are $\geq A[q]$}

- conquer: Sort the subarray by recursive call to Quick Sort

- combine: no need for extra work since they are sorted in place.

```

QuickSort (A, p, r)
if p < r
    then q ← partition(A, p, r)
        QuickSort (A, p, q-1)
        QuickSort (A, q+1, r)
    
```

Initial call to QuickSort is (A, 1, n)

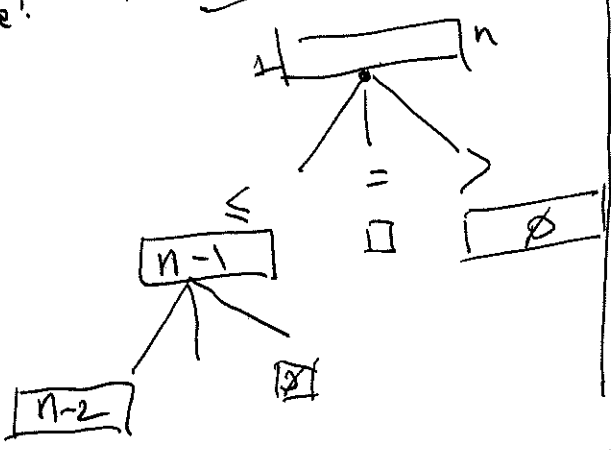
```

Partition (A, p, r)
x ← A[r]
i ← p-1
for j: p to r-1
    do if A[j] ≤ x
        then i ← i+1
            exchange A[i] ↔ A[j]
exchange A[i+1] ↔ A[r]
return i+1
    
```

x is our pivot element around the pivot we partition.

$A[p \dots i] \leq \text{pivot}$
 $A[i+1 \dots r-1] > \text{pivot}$
 $A[r] = \text{pivot}$

example: $A = [1 | 2 | 3 | 4 | 5 | 6 | 7 | 8]$



the depth will be $\Theta(n)$ linear i.e. in the input size n.

⇒ for this input we have the worst case time complexity for QuickSort

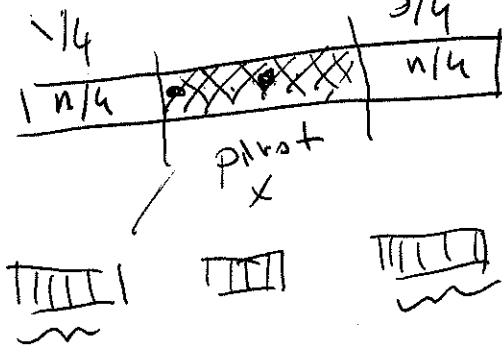
$$T(n) = T(n-1) + T(0) + \Theta(n)$$

Best Case: $T(n) = 2T(\frac{n}{2}) + \Theta(n) \Rightarrow \Theta(n \log n)$

Randomized Selection/Sorting / leads to obtain average case performance.

(45)

Prob of hitting the shaded region
 $\Rightarrow p = \frac{1}{2}$



$$T(n) = \alpha T\left(\frac{9}{10}n\right) + T\left(\frac{1}{10}n\right) + c$$

$\log_5 n$

expected # of tries before the pivot succeeds.

$$E = 1 + \frac{1}{2}E$$

Success

2 tries will give you success!

\Rightarrow geometric distribution mean
 $E[X] = \frac{1}{p}$

\Rightarrow on average after 2 recursive calls we can discard $\frac{1}{4}$ of the items

$$T(n) = T\left(\frac{3}{4}n\right) + T\left(\frac{1}{4}n\right) + O(n)$$

suppose partition always produces 9 to 1 split

$$T(n) \leq T(9n/10) + T(n/10) + O(n)$$

$$= O(n \log n)$$

Randomized Quick Sort

Randomized Partition
 (A, p, r)
 $i \leftarrow \text{random}(p, r)$
 exchange $A[i] \leftrightarrow A[r]$
 return partition (A, p, r)

- we assume all input permutations are equally likely (Cost always true)

- we add randomization to Q.S.
idea 1: randomly permute the elements in the input.

idea 2: randomly choose the pivot:
 random sampling.