



SwipeRight

Design

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Semester 6
RB03

Preface

The complete design phase of the project SwipeRight can be found in this document. This file will evolve over time and can always be expanded upon.

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1. Techstack

Feature	Description	Motivation
Security	OAuth 2.0	Secure and widely used (industry standard)
Server script	Go	Performant, Scalability & Nice syntax
Client script	Dart	Dart is the language used in Flutter
Database	Apache Cassandra	Performant, Secure & highly scalable
Server OS	Ubuntu	Backend programs should eventually be able to run in every environment
Client OS	Android	In the development phase my target OS is android because it is open, it might be extended to IOS in a later stage of production.

2. C4 Models

2.1 System Context

2.2 Container diagram

2.3 Component diagram

3. Entity Relationship Diagram

4. User Interface








4.1 Design System

4.1.1 Typography

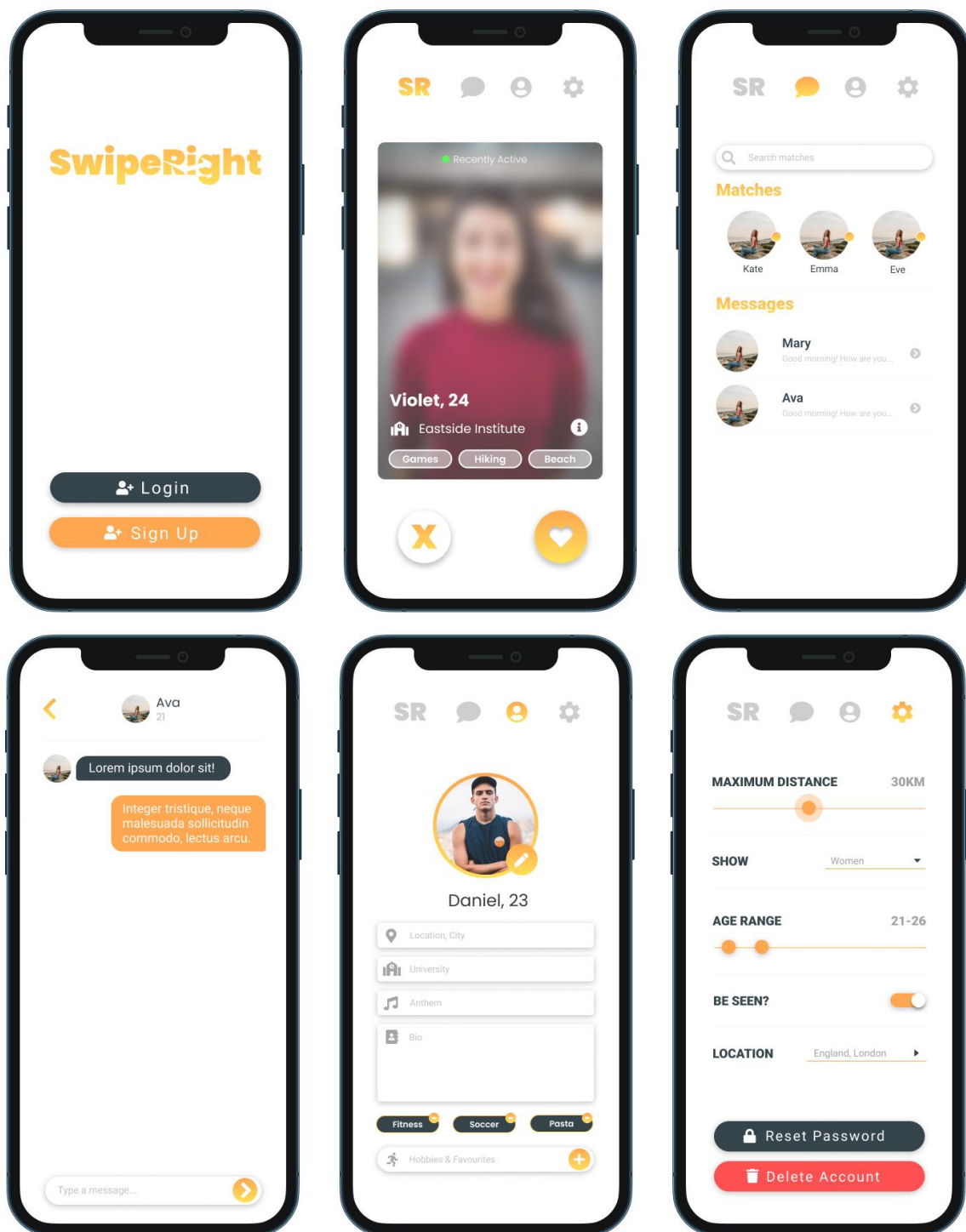
Name	Font
Logo Font	Poppins
App Font	Roboto

Name	Font Size (px)
XS	12
S	14
M	18
L	20
XL	24

4.1.2 Colors

Name	Color
Logo Gradient Top	 #FFA751
Logo Gradient Bottom	 #FFE259
App White	 #FFFFFF
App Dark	 #373737
App Grey	 #CECECE
App Green	 #54FF51
App Red	 #FF5151

4.2 Mockups



** Mockups are created with Figma

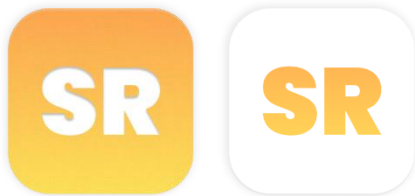
*** Pictures used are from Unsplash

4.3 Assets

4.3.1 Logo

SwipeRight

4.3.2 App Icons



4.3.3 Like & Dislike Buttons



4.3.4 Default Buttons

