

Location



Edge

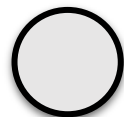


Initial Location

$\text{clk} \geq 1$



Guarded Edge



Location with a  
time invariant

$\text{start!}$



Edge with an action  
synchronization

$\text{clk} \leq 5$



Urgent Location

$\text{start?}$



Edge with a co-action  
synchronization



Committed Location

$\text{clk} := 0$



Edge with an  
update