DATA MINING

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- 1. What is data mining?
- 2. What **two things** can it be used for?
- 3. Describe the 7 main steps in the data mining process.
- 4. Describe the two types of machine learning task.
- 5. Name some **problems** that can be found with data.
- 6. What kinds of things can be **mined**?
- 7. Name some **techniques** used in data mining.
- 8. What is meant by the following terms?
 - a. Task
 - b. Variable
 - c. Value
 - d. Data
- 9. What is the difference between **numeric** and **nominal** data?
- 10. What is a data model?
- 11. What is learning?
- 12. What is inference?

DATA PREPARATION

- 1. Name some points to check when performing data preparation.
- 2. What is the difference between data quality and data quantity?
- 3. What is a **frequency distribution**?
- 4. What are some features of a distribution to look out for?
- 5. What is meant by the following terms and how can they affect data mining?
 - a. Outliers
 - b. Minority values
 - c. Flat & wide variables
- 6. How can we ensure data balance?
- 7. How can we ensure data quality?
- 8. What is **linearity**? How does it relate to data quantity?
- 9. Describe what is meant by sampling theory.
- 10. What is noise/variability? What factors could cause this?
- 11. How can we find the right line?
- 12. What is Mean Squared Error?
- 13. Describe what is meant by learning.
- 14. How can we perform learning?
- 15. What should be done in the event of a non-linear relationship?

DATA MINING CLASSIFICATION

- 1. What is classification?
- 2. What is certainty?
- 3. What is machine learning?
- 4. How does an algorithm learn a target mapping function?
- 5. Give some examples of techniques.
- 6. What is the difference between **predictive** and **definitive**?

- 7. Describe how the k-nearest neighbour algorithm works.
- 8. What is meant by rule-based?
- 9. What is a decision tree?
- 10. Describe the steps and components involved in making classifications.
- 11. What is a tree structure?
- 12. Describe an example of a tree-building algorithm.
- 13. Describe how the ID3 algorithm works.
- 14. How can we calculate the information associated with a single event? Provide the formula.
- 15. What is entropy? How can we calculate it?
- 16. How does the **entropy** change as the distribution of x becomes **more even**?
- 17. What is information gain? How can we calculate it?

DATA VISUALISATION

- 1. When should data visualisation be used?
- 2. What is a scatter plot?
- 3. Which scenarios should bar charts be used in, and which for line charts?
- 4. What is a boxplot?
- 5. Describe overlap problems and how jitter can help.
- 6. Describe some problems with **dimensions** in visualisation.
- 7. What is a correlation matrix? What is a correlation coefficient?
- 8. What is projection?
- 9. How can we solve projection problems?
- 10. Describe what is meant by parallel coordinates.
- 11. Describe what is meant by dimensionality reduction.
- 12. Give some example techniques of dimensionality reduction.
- 13. Name some methods of visualising data for the average user.

PREDICTION

- 1. What is prediction?
- 2. What is the difference between predicted values and classifications?
- 3. Describe some prediction techniques.
- 4. What is the mathematical model?
- 5. What is regression analysis?
- 6. What is the formula for regression?
- 7. Describe how simple linear regression works.
- 8. How can **a** and **b** be found from regression?
- 9. What is multiple regression?
- 10. What is a neural network? How does it work?
- 11. What is the MLP structure?
- 12. Provide a diagram of the MLP structure.
- 13. How is **neural network training** performed?
- 14. How are weights changed in an MLP?
- 15. Describe the process of **backpropagation**.
- 16. What is deep learning?
- 17. Describe some qualities of a **predictor**.
- 18. What is **overfitting**?
- 19. What is data quantity and quality?
- 20. Describe some advantages and disadvantages of a neural network.

RUNNING & DM PROJECT

- 1. What is the CRISP DM Standard?
- 2. Describe the steps involved in data preparation.
- 3. How can data quality be checked?
- 4. What are error costs? Why should error costs be considered?
- 5. When building models, what should the following be used for? (prediction or classification)
 - a. Neural network
 - b. Decision tree
 - c. Rule induction
 - d. Regression
 - e. Bayesian
- 6. How do we train models?
- 7. What is **cross validation**?
- 8. How is **cross validation** performed?
- 9. Describe some ways in which a model's **accuracy** can be assessed.
- 10. What is a lift curve?
- 11. What is a cumulative gains chart?
- 12. What is a ROC curve?

CLUSTERING

- 1. Describe the elements involved in supervised learning.
- 2. What are the main differences between supervised and unsupervised learning?
- 3. What is clustering? How does it work, and is it supervised or unsupervised?
- 4. Name some potential applications of **clustering**.
- 5. What is similarity? How can it be used?
- 6. What is the difference between Manhattan and Euclidean distance?
- 7. What is mean clustering? How can we calculate the mean average of data set size S?
- 8. How does a clustering algorithm work?
- 9. How can we minimise the total distance between data points and the means to which they are assigned?
- 10. Describe how the k-means clustering algorithm works.
- 11. What are the advantages and disadvantages?
- 12. How does a hierarchical clustering algorithm work? What can it be used for?
- 13. What is a minimum spanning tree? How can it be used?
- 14. What is a dependency rule?
- 15. What is a frequent itemset?
- 16. What is meant by the support and support count?
- 17. How do **rule evaluation metrics** work? What is meant by **support** and **confidence**, and how can they be calculated?
- 18. Is $X \rightarrow Y$ the same as $Y \rightarrow X$?
- 19. How can we mine association rules?
- 20. What steps are involved in finding the rules?

TIME SERIES FORECASTING

- 1. What is a time series?
- 2. What is meant by the **order** of the time series?
- 3. Describe the **anatomy** of a time series.
- 4. What is meant by the following terms?

- a. Level?
- b. Trend?
- c. Seasonality?
- d. Cycles
- 5. What is the difference between cycles and seasonality?
- 6. Describe some **techniques** for time series forecasting.
- 7. What is an **ARMA model**? How do they work? How does **trend** factor in?
- 8. What is **ARIMA**? How does it work?
- 9. In the context of ARIMA, what it the difference between a linear and non-linear trend?
- 10. What is a growth rate?
- 11. What is seasonality?
- 12. What is auto-correlation?
- 13. Describe what the difference is between Fourier Transform and Recurrent Neural Networks.
- 14. What are some problems with time series forecasting?
- 15. What are time intervals?
- 16. Why is certainty difficult?

REASONING SYSTEMS

RULE BASED SYSTEMS

- 1. What is an expert (rule-based) system?
- 2. Describe the **5 main components** of a rule-based system.
- 3. What is an expert system shell?
- 4. Describe the two main approaches to deductive inference.

REASONING ABOUT UNCERTAINTY

- 1. Name some reasons why **uncertainty** can be introduced to a rule-based system.
- 2. What is a **certainty**, or **confidence factor**?
- 3. Provide the two main equations for combining certainty factors upon joining rules together.
- 4. Given the statement "If P then Q @ n", what is the uncertainty factor of Q?
- 5. What is the difference between **certainty factors** and **probability**?
- 6. What assumptions do the older rule-based systems, using Bayesian probability, make?
- 7. Why is it usually **inaccurate**? What model did this **evolve** into?

FUZZY LOGIC

- 1. What is fuzzy logic?
- 2. What is the purpose of fuzzy set theory and fuzzy logic?
- 3. What is a fuzzy set?
- 4. What is the opposite of **fuzzy**?
- 5. How can they be used in rule-based systems?
- 6. What is defuzzification?
- 7. Name a common defuzzification technique.
- 8. What is a **hedge**, and how are they used?

CASE-BASED REASONING

- 1. What is case-based reasoning?
- 2. Describe the **3 steps** towards creating a **CBR system**.

- 3. What 4 things should the system do?
- 4. Describe how CBRs use similarity.
- 5. What type of values is the **nearest-neighbour approach** effective with?
- 6. What methods can be used to deal with the **other type** of values?
- 7. What is taxonomy-based comparison?
- 8. What is adaptation?
- 9. Why should **newly created cases** not be directly added to the case-base?
- 10. Describe some advantages and disadvantages of case-based reasoning.
- 11. When is it suitable to use case-based reasoning?

BAYESIAN BELIEF NETWORKS

UNCERTAINTY & PROBABILITY

- 1. What is a decision support system?
- 2. What is a Bayesian network?
- 3. What is the meaning of **nodes** and **arcs** in a Bayesian network?
- 4. What is conditional probability, and how is it used in the context of Bayesian networks?
- 5. Name some applications of Bayesian networks.
- 6. Describe how Bayesian networks can be used to **model** and **reason** about **uncertainty**.
- 7. Which **two tools** are needed to implement BNs?
- 8. What is meant by the following terms?
 - a. Uncertainty
 - b. Measurement of uncertainty
 - c. Risk
 - d. Measure of risk
- 9. Name some **methods** of dealing with uncertainty.
- 10. What is propositional logic?
- 11. How is it implemented?
- 12. What is a random variable?
- 13. Describe the difference between **discrete** and **continuous** variables.
- 14. Give the **Probability Mass Function** of x.
- 15. Describe the difference between **Probability Density Function** and **Probability Mass Function**.
- 16. Describe how to calculate probabilities when using **OR**, and when using **AND**.

BAYESIAN CLASSIFICATION

- 1. What is Bayes' Theorem?
- 2. What are Bayesian classifiers?
- 3. Give an **example** of a Bayesian classifier.
- 4. Describe some **features** of Bayesian classifiers.
- 5. Why use Bayesian classifiers?

BAYESIAN NETWORKS

Again, some overlap, but important to know.

- 1. What is a Bayesian network?
- 2. Why are Bayesian networks of growing interest?
- 3. Draw an example diagram of a simple Bayesian network, and describe how it works.
- 4. Describe what is meant by **decision theory**.
- 5. What is a decision network?

- 6. Name some uses of Bayesian networks.
- 7. What is meant by, in the context of Bayesian networks:
 - a. Top nodes
 - b. Second/third layer
 - c. Last layer
 - d. Links
- 8. Name some **properties** of Bayesian networks.

BAYESIAN NETWORKS 2

- 1. Describe the process of **building a Bayesian network**.
- 2. Understand how to use a Bayesian network.
- 3. What is the difference between a parent node and a child node?

BAYESIAN NETWORKS 3

- 1. What **formula** should be used in the following situations:
 - a. Knowing the parent info; want to find child node info
 - b. Knowing child info; want to find parent node info
 - c. If have more than one **parent** to a node (remember parents are **independent**)
- 2. What are the qualitative and quantitative parts of a Bayesian network?
- 3. Describe what is meant by **posterior probabilities**.
- 4. Why is it important to learn Bayesian networks?
- 5. Describe some methods for learning the **structure** of a Bayesian network.