# Testing Resport 03/05-05/05

# **Memory**

I had added more recordings to the ones I was using for my models (from the panoptic studio dataset) -I am not using all of them yet-, and I found out that some of the new additions had some invalid frames at the end of them that generated padding the way I processed them. I fixed that and I started to run tests. I used 20 videos for training, 8 for validation and 8 for testing.

My architecture consists in a LSTM with N-layers followed by a fully connected layer with ReLU activation. I run tests on three different variations of this architecture:

- 1. "Small" 2 layer LSTM with hidden size 512 ( 3,273,754 trainable parameters).
- 2. "Medium" 2 layer bidirectional LSTM with hidden size 512 ( 8,644,634 trainable parameters).
- 3. "Large"- 2 layer bidirectional LSTM with hidden size 1024 ( 34,066,458 trainable parameters).

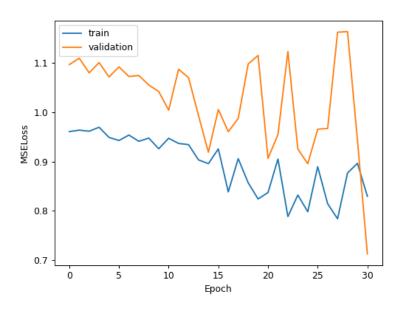
Since I wasn't getting any results I decided to first try to overfit the models to the training data and then apply some regularization methods to prevent overfitting: dropout, weight decay and apply a schedule to the learning rate following the 1-cycle policy. As you will see, the results aren't good, but I will discuss them on the sections below. For the "large" architecture I couldn't get it to learn appropriately so I didn't put the results.

## **Results**

For every model in every section, I will put the results with the following format: first, on the left there will be the training and validation loss over the epochs and on the right the number of zero frames in each video prediction for training data; below, there will be the number of zero frames for validation data and after that, the test loss and test MPJPE; finally, I will plot a sample predicted skeleton against the groundtruth.

## **Body keypoints estimation**

### **Small**



#### **Zero frames / Total frames:**

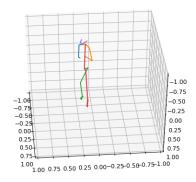
1: 2496/8751 2209/7836 2: 3785/8045 3: 4118/8752 4098/8751 2442/5155 1/8272 1/7326 0/6012 10: 0/7141 4058/8751 4058/8751 1502/8272 934/5176 15: 2/6012 2/8272 0/8272 18: 0/8752 19: 0/5952 20: 0/8751

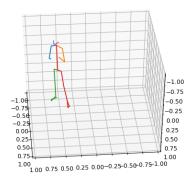
#### **Zero frames** / **Total frames**(Valid):

1438/5155 1444/5176 3354/7141 3439/7326 2811/5952 5861/8574 1/7611 1249/8574

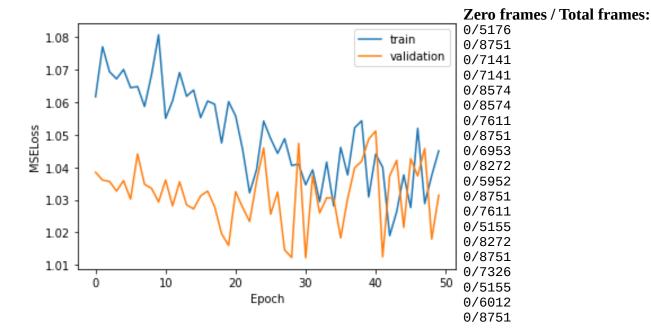
#### **Test:**

MPJPE: 0.0625 Test loss: 1.0686





## Medium

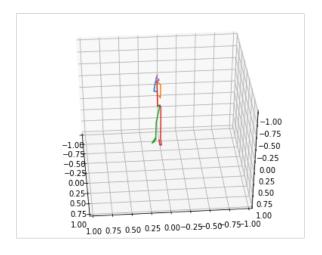


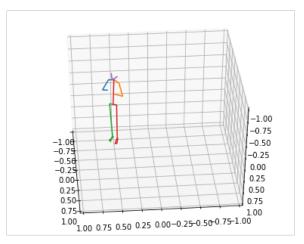
## **Zero frames** / **Total frames**(Valid):

2869/8045 0/8271 1131/8272 0/6953 0/8272 0/7836 225/7836 0/6012

**Test:** 

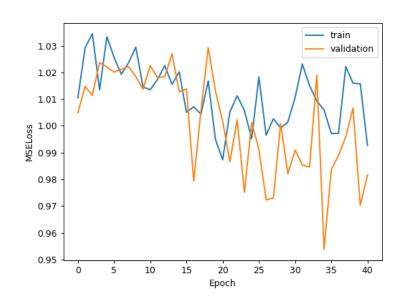
MPJPE: 0.0486 Test loss: 0.8034





# Hands keypoints estimation

### **Small**



#### **Zero frames / Total frames:**

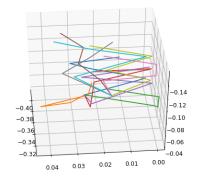
2136/8751 1999/8272 0/6012 0/5176 0/5952 0/8751 2128/8575 2172/8752 10/5952 11/6953 0/8575 0/8751 1919/8272 1900/8045 0/8272 0/7326 0/8271 0/7836 1000/5155 1487/7141

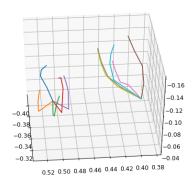
### **Zero frames / Total frames**(Valid):

1738/7326 2478/8751 0/5155 2435/7611 1001/6953 1/8752 1993/8045 1884/7611

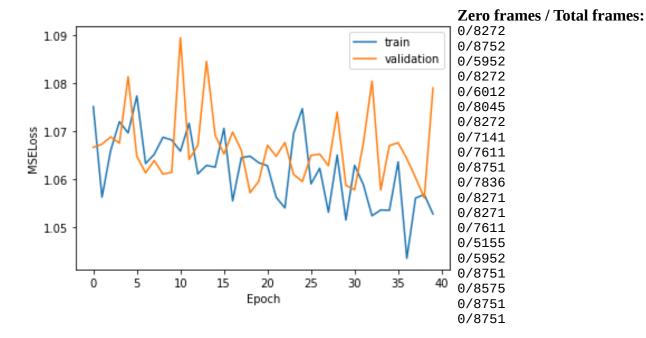
Test:

MPJPE: 0.0243 Test loss: 0.9396





### Medium

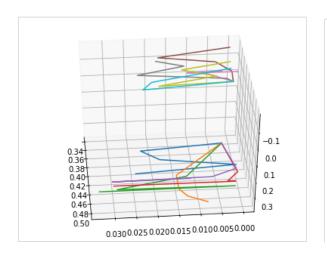


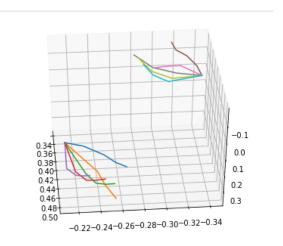
## **Zero frames / Total frames**(Valid.):

0/5155 0/6012 0/5176 0/6953 2260/8272 0/7326 0/8045 0/5176

Test:

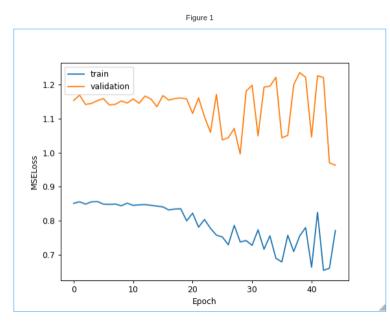
MPJPE: 0.0266 Test loss: 0.7840





# **Face keypoints estimation**

#### **Small**



#### **Zero frames / Total frames:**

0/8272 0/7326 3878/8752 3562/8045 2265/6953 2506/8575 3584/8045 3684/8272 2/8751 2/8271 6900/7836 4563/5155 1/5155 1/7141 3748/8751 3749/8752 3285/7611 3285/7611 3199/7326 3837/8751

### **Zero frames / Total frames(Valid.):**

0/8272 0/6953

2637/5952

2662/6012

1965/6012

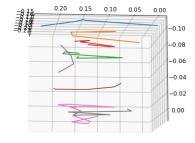
2682/8751

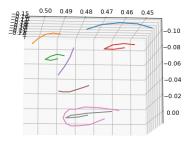
3183/7141

2665/5952

Test:

MPJPE: 0.0258 Test loss: 1.3394





#### Medium

Similar to previous

# **Analysis**

As you can see, the results are quite bad. The losses get really noisy, though they have a decreasing tendency. I didn't show the results of the "Large" architecture because I couldn't make the training loss decrease. More capacity doesn't seem to improve the results as it is now.

Also, these are some of the best results I could get, but every time I load the keypoints I shuffle them randomly, and I noticed that without changing parameters it differed a lot from a run to another. Then, there is a high variance on the data I am using.

## **Difficulties**

The project is much more time consuming than I expected. Since I am not getting results, I have to test over and over changing some parameters and it takes ~30 s to train an epoch if I train for 40-60 epochs, that makes 20-30 min each run. Although I use 2-3 computers simultaneously, it is still a slow process.

Furthermore, I am not using the full dataset because it takes too much time to download a new recording, copy it to my working directory, remove the blank frames and load it to my runtime.

I have been working as much as I planned and more, but it is taking me much longer than expected to get good results, so I don't know whether I will be able to accomplish the objective with good performance.

## **Conclusions**

I. I need to use more data to increase the batch size to reduce the noise and variance. Since I have few videos but each has a lot of frames, I thought of splitting each video in, for example, 4 parts and take them as a video each. I was avoiding to do that, because I could lose temporal information of the sequence, but I think it's worth giving it a try. Of course, I will also add a couple of recordings more (but it's still too much time consuming).

- II. Network still have some tendency to predict zero, despite knowing when there is padding on the input and where. I may need then to tackle the problem with a different approach.
- III. I want to try other solutions, such thinking about the problem as a classification task (currently working on it), or try a transformer (encoder-decoder) architecture. But since the final report due date is 18<sup>th</sup> May I won't have time to try much.