

Project 2

Safe Fruit

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Chapter 1 : Introduction

1 Problem Description

Some fruits must not be eaten with some other fruits, otherwise it is easy for us to get into trouble. Now given a long list of tips each of which tells us a pair of fruits that cannot be eaten at the same time and a big basket of fruits, our goal is to find out the maximum subset of fruits that is safe to eat any of them at the same time.

2 Input Specification

First line gives us two positive integers: N, the number of tips, and M, the number of fruits in the basket. both numbers are no more than 100. Then there followed N pair of fruits which must not be eaten together, and M fruits together with their prices. Clearly, each fruit is represented by a 3-digit ID number. A price is a positive integer which is no more than 1000.

3 Output Specification

The output ought to have three lines. First line gives the maximum number of safe fruits. Second line list all the safe fruits, in increasing order of their IDs. And the last line prints the total price of the above fruits. When two or more collection of fruits share the same volume, output the one with the lowest total price.

Chapter 2: Algorithm



Data Structure: Graph

We use the adjacency matrix to represent the graph $G = (E, V)$, where the vertex V represents fruit, and the edge E connects fruits that cannot be eaten at the same time.

Initially, the adjacency matrix is (All zeros):

$$\begin{bmatrix} 0 & 0 & \cdots & 0 & 0 \\ \vdots & & \ddots & & \vdots \\ 0 & 0 & \cdots & 0 & 0 \end{bmatrix}$$

The following pseudo code illustrates the process of reading the graph.

```

Input: N - number of tips; G - two dimensional array
function ReadGraph(N, G)
    for cnt ← 0 to N
        scanf i, j;
        Graph[i][j] = Graph[j][i] = 1;
    end for
end function

```



Algorithm: Native DFS + Backtracking

We use depth-first-search(DFS) to find the maximum independent set.

The following pseudo code illustrates how native DFS is carried out.

Note: the definition of cur in the pseudo code below is like a iterator, when it reaches the end, it ought to be None.

```

Global: G - two dimensional array, S - collection of selected fruit
        Max - maximum number of fruits, Min - min cost for the fruits
Input: cur - current fruit; cost - total price of currently selected fruits
        num - number of currently selected fruits
function dfs(cur, cost, num)
    # Reach a Leaf node
    if cur == None then
        if S.isLegal() then
            if Max < Num then
                Max = num
                Min = cost
            end if
            if Max == Num and cost < Min then
                Min = cost
            end if
        end if
        return
    end if
    S.append(cur)
    dfs(cur.next(), cost + cur.price(), num + 1)
    S.remove(cur)
    # Backtracking
    dfs(cur.next(), cost, num)
end function

```

Comment:

S.isLegal() checks if there exists a pair of fruits in S that must not be eaten together.

This version of DFS does not carry out any pruning, it just goes deeper, deeper until it satisfies the terminate condition (can't go any deeper), so it will visit all the leaf nodes (including those have contractionary fruits), absolutely.



Algorithm: DFS + Backtracking + Pruning

Simply using DFS cannot pass the test. We need to pruning the search tree to reduce the running time.

```
Global: M - M kinds of fruits, res - dict that used to store MAX from i ,
        Max - maximum number of fruits, Min - min cost for the fruits
function maxIndependSet()
    for i ← 0 to M
        Max = 0
        Min = INFINITY
        dfs(i, 0, 0);
        res[i] = MAX;
    end for
Comment:
    res is maintained for later called dfs to pruning.
```

```
Global: G - two dimensional array, S - collection of selected fruit
        Max - maximum number of fruits, Min - min cost for the fruits
Input: cur - current fruit, cost - total price of currently selected fruits
        num - number of currently selected fruits
function dfs(cur, cost, num)
    i = cur
    while i
        if num + M - i < Max ① or num + res[i] < Max ②
            return
        for fruit in S
            if G[i.ID()][fruit.ID()] goto next
        end for
        S.append(i)
        dfs(i.next(), cost + i.price(), num + 1)
        S.remove(i)
        next:
        i = i.next()
    end while
    if Max < Num then
        Max = num
        Min = cost
    end if
    if Max == Num and cost < Min then
        Min = cost
    end if
end function
```

Explanation:

There are two cases that pruning shall occur:

1. First occasion is easy to think. We can predict the final number of fruits selected each time entering a DFS. In ideal case, the rest of the fruits have no conflict between each pair and have no conflict with all the fruits we have currently selected. So when the size of the currently selected subset adding all the fruits remaining is still smaller than the optimal solution that has been found, then there is no inevitable search and pruning can be done. I have labeled it ① in the pseudo code above.
2. However only using the first skill to pruning is not enough, that is because the condition is too strong, in most cases, the left unsearched part of fruits have pairs that can't be eaten together. Therefore, if we make the condition weaker, more pruning will occur thus reduce the time complexity. We can record the maximum number of fruits that can be eaten together from i^{th} fruit to m^{th} fruit. Next time when entering a search node that is at i^{th} fruit, we simply compare the currently selected numbers adding that record with currently maximum number, if less than, then there is no possibility better selection can be found in all its subtrees, that is where I labeled ② in the pseudo code.

However, there still exists one problem, how can we know the maximum number of fruits that can be eaten together from i^{th} fruit to m^{th} fruit? In implementation, I use an idea that is similar to dynamic programming. I define an array *res* to record the size of largest group from i^{th} fruit to m^{th} fruit. *res[i]* stores the maximum number of fruits in [fruits[i] fruits[i+1] ... fruits[m]]. Since we can specify the initial search position of DFS algorithm, *res[m]* can be achieved by calling dfs(m, 0, 0). And then *res[m]* is used to accelerate dfs(m-1, 0, 0), then *res[m], res[m-1]* is used to accelerate dfs(m-2, 0, 0)... Finally when dfs(0, 0, 0) is called, final answer is obtained.

Chapter 3: Testing Results



Case 1: Sample Input

Input	Output
16 20 001 002 003 004 004 005 005 006 006 007 007 008 008 003 009 010 009 011 009 012 009 013 010 014 011 015 012 016 012 017 013 018 020 99 019 99 018 4 017 2 016 3 015 6 014 5 013 1 012 1 011 1 010 1 009 10 008 1 007 2 006 5 005 3 004 4 003 6 002 1 001 2	12 002 004 006 008 009 014 015 016 017 018 019 020 239

For the sample case, it must be right.



Case 2: Sample Input with unordered price list

Input	Output
16 20 001 002 003 004 004 005 005 006 006 007 007 008 008 003 009 010 009 011 009 012 009 013 010 014 011 015 012 016 012 017 013 018 005 3 019 99 009 10 017 2 011 1 015 6 014 5 013 1 012 1 016 3 010 1 018 4 008 1 007 2 006 5 020 99 004 4 003 6 001 2 002 1	12 002 004 006 008 009 014 015 016 017 018 019 020 239

Still output the selected fruits in increasing order, this is right.



Case 3: No fruit can be eaten together

Input	Output
3 3 001 002 002 003 003 001 002 98 001 99 003 3	1 003 3

As expected, it print out the only fruit with lowest price.



Case 4: All fruits can be eaten together

Input	Output
0 11 001 1 002 2 003 3 004 4 005 5 011 999 010 998 009 997 008 996 007 995 006 994	11 001 002 003 004 005 006 007 008 009 010 011 5994

In this case, no tip is provided, all the fruits can be eaten at the same time, like what we expect, the program output all the fruits in increasing order.



Case 5: Maximum data

Input	Output
See in ../testcase/case5.txt	16 002 033 060 089 425 472 546 557 566 587 604 670 687 713 816 894 8219

In the testcase folder, I wrote a generator to produce random test data, input N and M , it can produce data of that scale. It takes a bit of time to calculate this case, but finally gives us the right answer.



PTA Testing Result

Case	Result	Score	Run Time	Memory
0	Accepted	18	3 ms	444 KB
1	Accepted	5	3 ms	316 KB
2	Accepted	1	3 ms	292 KB
3	Accepted	1	6 ms	572 KB
4	Accepted	1	5 ms	1068 KB
5	Accepted	6	29 ms	580 KB
6	Accepted	3	187 ms	968 KB

Chapter 4: Analysis and Comments



Analysis

It is known that the maximum independent set problem of graphs is equivalent to the maximum clique problem. However, both are proved to be NP-Complete questions, so it is

impossible to solve them in polynomial complexity algorithm. Only searching can give us the right answer, and pruning is a powerful tool to speed up it.

Suppose there are N tips, M kinds of fruits, the maximum ID for a fruit is MAX .

Time complexity

Firstly, we ought to read N tips and store them in Graph, time complexity for this part is obviously $O(N)$.

Secondly, since the best answer is needed, a simple native DFS algorithm should exhaust all the possibilities. Imagining we are using bit string to encode our selection, for example (1 0 0 0 ...) means we only collect first fruit into the set, knowing that there are M kinds of fruit, it is clearly that there exists 2^M such distinct selection. So, there are 2^M leaf nodes in the search tree for this question. So DFS is supposed to be called $(2^M + 2^M - 1)$ times. Anyway, it is still $O(2^M)$. What is more, don't forget we ought to traverse the tip list to see if a conflict occurs when collecting the current fruit into the set in every DFS call unless we are visiting a leaf node, that requires $O(M)$ time. So the total time complexity is $O(M * 2^M)$.

Taking the two parts above into account, the global time complexity is $O(N + M * 2^M)$.

According to the analysis above, this seems quite unacceptable for large scale of data, however with the help of pruning, we can pass all the testing point.

Space complexity

In the complementation, we use adjacency matrix to store the graph, so our space complexity is $O(MAX^2)$.



Comments:

1. In my opinion, the general idea is quite similar to dynamic programming. But we don't directly use the answer of sub-question to calculate the final answer, instead they are used for pruning thus accelerate the whole process.
2. One famous algorithm for this type of question is Bron-Kerbosch algorithm. Anyway, the basic ideas are pretty similar, both dfs and Bron-Kerbosch require backtracking. In fact, the Bron-Kerbosch algorithm is originally an algorithm which is only a recursive backtracking algorithm. In simple cases, Bron-Kerbosch algorithm performs slower, but for dense graph, optimized Bron-Kerbosch algorithm is the better choice.

Declaration

I hereby declare that all the work done in this project titled "Safe Fruit" is of my independent effort.

Appendix: Source Code

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#define MAX 1000
#define INF 1e9
int Price[MAX];
int G[MAX][MAX];
// IndexToID
int ID[MAX];
// temp data need for dfs
int selc[MAX];
// res records the maximum fruits from subset which index from i to m
int res[MAX];
// final answer to the problem
int max_sel;
int min_price;
int final_selc[MAX];
// n tips, m kinds of fruit
int n, m;
// Used for comparsion in quick sort
int cmp(const void *a, const void *b){
    return *(int*)a - *(int*)b;
}
// When the start location is different
// Everytime maxIndependSet calls dfs, clean previous data first
void Init(){
    max_sel = 0;
    min_price = INF;
}
// Save the current best choices
void copy_selc(){
    memset(final_selc, 0, MAX * sizeof(int));
    int count = 0;
    for (int i = 0; i < m; i++){
        if(selc[i]){
            final_selc[count++] = ID[i];
        }
    }
}
// DFS, calc maximum number of fruits in set [cur, cur+1, cur+2, ..., m-1]
void dfs(int cur, int price, int count){
    for(int i = cur; i < m; i++){
        /* four cases that pruning should occur:
```

1. Adding all the fruit that can be eaten together is still smaller than the current best choice
 2. Adding all the fruit left is still smaller than the current best choice

3. Adding all the fruit left can't produce better cost
 4. Adding all the fruit that can be eaten together can't produce better cost

```

*/
if (count + res[i] < max_sel || count + m - i < max_sel
    || (count + m - i == max_sel && price >= min_price)
    || (count + res[i] == max_sel && price >= min_price)) return;
// Check if there exists a conflict with previous selected fruits, if
so, move to next fruit
for (int j = 0; j < m; j++){
    if (selc[j]){
        if(G[ID[j]][ID[i]]) goto next;
    }
}
selc[i] = 1;
// Pass the new price and let number of fruits selected plus one
dfs(i + 1, price + Price[ID[i]], count + 1);
// Backtracking
selc[i] = 0;
next;;
}
// Check and update the optimal solution
if(count > max_sel){
    max_sel = count;
    min_price = price;
    copy_selc();
}else if(count == max_sel && price < min_price){
    min_price = price;
    copy_selc();
}
}

void maxIndependentSet(){
    for(int i = m - 1; i >= 0; i--){
        Init();
        dfs(i, 0, 0);
        // Save the maxIndependentSet
        res[i] = max_sel;
    }
}

```

```

int main(int argc, char const *argv[]){
    int i, j;
    scanf("%d %d", &n, &m);
    for (int c = 0; c < n; c++){
        scanf("%d %d", &i, &j);
        G[i][j] = 1;
        G[j][i] = 1;
    }
    for (int c = 0; c < m; c++){

```

```

        scanf("%d %d", &i, &j);
        ID[c] = i;
        Price[i] = j;
    }
    // Make ID increasing to simplify final print step
    qsort(ID, m, sizeof(int), cmp);
    maxIndependSet();

    printf("%d\n", max_sel);
    for (i = 0; i < max_sel - 1; i++){
        printf("%03d ", final_selc[i]);
    }
    printf("%03d\n", final_selc[max_sel-1]);
    printf("%d\n", min_price);
    return 0;
}

```