Formal Proof of Type Preservation of the Dictionary Passing Transform for System F

Marius Weidner

Chair of Programming Languages, University of Freiburg weidner@cs.uni-freiburg.de

Bachelor Thesis

Examiner: Prof. Dr. Peter Thiemann Advisor: Hannes Saffrich

Abstract. Most popular strongly typed programming languages support function overloading. In combination with polymorphism this leads to essential language constructs, like type classes in Haskell or traits in Rust. We introduce System F_O , a minimal language extension to System F, with support for overloading. We show that the Dictionary Passing Transform from System F_O to System F is type preserving.

1 Introduction

1.1 Motivation

A common use cases for function overloading is operator overloading. Without overloading, code becomes less readable, since we would need to define a unique name for each operator on each type. Haskell, for example, solves this problem using type classes. Essentially, type classes allow to declare function names with multiple meanings. We can give one or more meanings to a type class by instantiating the type class on concrete types. When we invoke an overloaded function name, we determine the correct instance based on the types of the supplied arguments.

Example: Overloading Equality in Haskell

Our goal is to overload the function eq: $\alpha \to \alpha \to Bool$ with different meanings for different types substituted for α . We want to be able to call eq on both Nat and [Nat] respectively. In Haskell we would solve the problem as follows:

```
class Eq \alpha where eq :: \alpha \to \alpha \to Bool instance Eq Nat where eq x y = x \stackrel{.}{=} y instance Eq \alpha \Rightarrow Eq [\alpha] where eq [] = True
```

```
eq (x : xs) (y : ys) = eq x y && eq xs ys
.. eq 42 0 .. eq [42, 0] [42, 0] ..
```

First, type class Eq is declared and instantiated for Nat. Next, Eq is instantiated for $[\alpha]$, given that an instance Eq exists for type α . Finally, we can call eq on elements of type [Nat], since the constraint Eq $\alpha \Rightarrow \ldots$ in the second instance resolves to the first instance.

1.2 Introducing System F_O

In our minimal language extension to System F we give up high level language constructs like Haskell's type classes. Instead, System F_O desugars type class functionality to just overloaded variables. Using the decl o in e'expression we can introduce an new overloaded variable o. If declared as overloaded, o can be instantiated for type τ of expression e using the inst o = e in e'expression. In contrast to Haskell, it is allowed to overload o with arbitrary types. Shadowing other instances of the same type is allowed. Constraints can be introduced using the constraint abstraction μ (o: τ). e'resulting in a expression of constraint type [o: τ] \Rightarrow τ '. Constraints are eliminated implicitly by the typing rules.

Example: Overloading Equality in System F_O

Recall the Haskell example from above. The same functionality can be expressed in System F_0 as follows:

```
decl eq in inst eq : Nat \rightarrow Nat \rightarrow Bool = \lambda x. \lambda y. .. in inst eq : \forall \alpha. [eq : \alpha \rightarrow \alpha \rightarrow Bool] \Rightarrow [\alpha] \rightarrow [\alpha] \rightarrow Bool = \lambda \alpha. \mu(eq : \alpha \rightarrow \alpha \rightarrow Bool). \lambda xs. \lambda ys. .. in ... eq 42 0 ... eq Nat [42, 0] [42, 0] ...
```

First, we declare eq to be an overloaded identifier and instantiate eq for Nat. Next, we instantiate eq for $[\alpha]$, given the constraint introduced by the constraint abstraction n is satisfied. For convenience type annotations for instances are given. The actual implementations of the instances are omitted. Because System F_0 is based on System F, we are required to bind type variables using type abstractions n and eliminate type variables using type application.

A little caveat: the second instance needs to recursively call instance eq for sublists but System F_O 's formalization does not actually support recursive instances or recursive let bindings. Extending System F_O with recursive instances and let bindings should be straight forward but is subject to further work.

1.3 Translating between System F_O and System F

The Dictionary Passing Transform translates well typed System F_O expressions to well typed System F expressions. The overall goal will be to formally show that the Dictionary Passing Transform is in fact correct. The translation drops $decl\ o\ in\ expressions$ and replaces $inst\ o\ =\ e\ in\ e'$ expressions with $let\ o_\tau\ =\ e\ in\ e'$ expressions, where o_τ is an unique name with respect to

type τ of e. Constraint abstractions $\hat{\mu}$ (o : τ). e' translate to normal lambda bindings λo_{τ} . e'. Similarly constraint types $[o:\tau] \Rightarrow \tau'$ are translated to function types $\tau \to \tau'$. Invocations of overloaded function names are translated to the let binding they would have resolved to. Implicitly resolved constraints in System F_0 must be explicitly applied in System F.

Example: Dicitionary Passing Transform

Recall the System F_0 example from above. We use indices to ensure unique names. Applying the Dictionary Passing Transform results in the following well typed System F expression:

```
let eq<sub>1</sub>: Nat \rightarrow Nat \rightarrow Bool

= \lambda x. \lambda y. . . in

let eq<sub>2</sub>: \forall \alpha. (\alpha \rightarrow \alpha \rightarrow Bool) \rightarrow [\alpha] \rightarrow [\alpha] \rightarrow Bool

= \lambda \alpha. \lambda eq_1. \lambda xs. \lambda ys. . . in

... eq<sub>1</sub> 42 0 ... eq<sub>2</sub> Nat eq<sub>1</sub> [42, 0] [42, 0] ...
```

First we drop the decl expression and replace inst definitions with let bindings. Inside the second instance the constraint abstraction is translated into a normal function. Invocations of eq are translated to the correct unique names eq_i . When invoking eq_2 the correct instance to resolve the former constraint must be eliminated explicitly by applying eq_1 .

1.4 Related Work

```
- SystemO - SystemFc - ..?
```

2 Preliminary

2.1 Dependently Typed Programming in Agda

Agda [CITE] is a dependently typed programming language developed at Gothenburg University.

2.2 Design Decisions for the Agda Formalization

Sorts pure type systems

ΗÄ

3 System F

3.1 Specification

Sorts

```
\begin{array}{c} \text{data Sort}: Set \ where \\ e_s: Sort \end{array}
```

τ_s : Sort
Sorts : Set Sorts = List Sort
Syntax
Renaming
Substitution
Context
3.2 Soundness
4 System F _O
4.1 Specification
Sorts
Syntax
Renaming

Substitution

4

Marius Weidner

Context
Constraint Solving
Typing
5 Dictionary Passing Transform
5.1 Translation
Sorts
Terms
Renaming
Substitution
Context
5.2 Type Preservation
Renaming
Substitution
Variables
Terms

6 Conclusion and Further Work

- 6 Marius Weidner
- 6.1 Hindley Milner with Overloading
- 6.2 Semantic Preservation of System F_O
- 6.3 Conclusion

References

8 Marius Weidner

Declaration

I hereby declare, that I am the sole author and composer of my thesis and that no other sources or learning aids, other than those listed, have been used. Furthermore, I declare that I have acknowledged the work of others by providing detailed references of said work. I also hereby declare that my thesis has not been prepared for another examination or assignment,		
either in its entirety or excerpts thereof.		
Place, Date	Signature	