# Hunter Keybinds & Macros Cheatsheet

| Key | Beast Mastery No Modifiers | Beast Mastery Shift + Button | Marksmanship No Modifiers | Marksmanship Shift + Button | Survival No Modifiers | Survival Shift + Button | Type | Logitech G600 |
|---|---|---|---|---|---|---|---|---|
| 1 | Kill Command | | | | | | Rotation | G9 |
| 2 | Barbed Shot | Barbed Shot | | | | | Rotation | G10 |
| 3 | Cobra Shot | | | | | | Rotation | G11 |
| 4 | Dire Beast | | | | | | Rotation | G12 |
| 5 | Explosive Shot | | | | | | Rotation | G13 |
| 6 | Call of the Wild | | | | | | Rotation | G14 |
| 7 | Bestial Wrath | | | | | | Rotation | G15 |
| 8 | Multi-Shot | | | | | | Aoe | G16 |
| 9 | Aspect of the Turtle | Feign Death | | | | | Defense | G17 |
| 0 | Survival of the Fittest | | | | | | Defense | G18 |
| ' | Primal Rage | | | | | | Cooldown | G19 |
| ì | Kill Shot | | | | | | Cooldown | G20 |
| Ctrl+1 | Aspect of the Cheetah | | | | | | Movement | GShift+G9 |
| Ctrl+2 | Disengage | | | | | | Movement | GShift+G10 |
| Ctrl+3 | Freezing Trap | Binding Shot | | | | | CC | GShift+G11 |
| Ctrl+4 | Exhilaration | Mend Pet | | | | | Healing | GShift+G12 |
| Ctrl+5 | Tar Trap | | | | | | Cooldown | GShift+G13 |
| Ctrl+6 | Counter Shot | Tranquilizing Shot | | | | | Interrupt | GShift+G14 |

| Key | Beast Mastery<br>No Modifiers | Beast Mastery<br>Shift + Button | Marksmanship<br>No Modifiers | Marksmanship<br>Shift + Button | Survival<br>No Modifiers | Survival<br>Shift + Button | Type | Logitech G600 |
|---|---|---|---|---|---|---|---|---|
| Ctrl+7 | Intimidation | | | | | | Utility | GShift+G15 |
| Ctrl+8 | Misdirection | | | | | | Cooldown | GShift+G16 |
| Ctrl+9 | Flare | | | | | | Cooldown | GShift+G17 |
| Ctrl+0 | Wing Clip | | | | | | Utility | GShift+G18 |
| Ctrl+' | | | | | | | Utility | GShift+G19 |
| Ctrl+ì | | | | | | | Utility | GShift+G20 |
| Q | Toggle Run | | Toggle Run | | Toggle Run | | Other | |
| E | Hunter's Mark | | Hunter's Mark | | Hunter's Mark | | Item | |
| F | Interact with target | Set/Clear Focus | Interact with target | Set/Clear Focus | Interact with target | Set/Clear Focus | Other | |
| . | Mount | | Mount | | Mount | | Mount | G7 |

| Ability | Macro |
|---|---|
| Kill Command | ```
#showtooltip
/startattack
/petattack
/use Kill Command
``` |
| Barbed Shot | ```
#showtooltip Barbed Shot
/use [known:274738] Ancestral Call(Racial)
/petattack
/use [@mouseover,exists,harm,nodead][] Barbed Shot
``` |
| Dire Beast | ```
#showtooltip
/startattack
/petattack
/use Dire Beast
``` |
| Multi-Shot | ```
#showtooltip
/startattack
/petattack
/use Multi-Shot
``` |
| Aspect of the Turtle Feign Death | ```
#showtooltip
/use [mod:shift] Feign Death; Aspect of the Turtle
``` |
| Kill Shot | ```
#showtooltip
/use [@mouseover,exists,harm,nodead][] Kill Shot
``` |
| Binding Shot Freezing Trap | ```
#showtooltip
/use [mod:shift,@cursor] Binding Shot; [@cursor] Freezing Trap
``` |
| Exhilaration Mend Pet | ```
#showtooltip
/use [mod:shift] Mend Pet; Exhilaration
``` |
| Tar Trap | ```
#showtooltip
/use [@cursor] Tar Trap
``` |

| Ability | Macro |
|---|---|
| Counter Shot<br>Tranquilizing Shot | ```<br>#showtooltip<br>/stopcasting<br>/cqs<br>/use [mod:shift,@focus,harm,exists,nodead][mod:shift,@mouseover,harm,nodead][mod:shift]<br>Tranquilizing Shot<br>/use [@focus,harm,exists,nodead][@mouseover,harm,nodead][@target] Counter Shot<br>``` |
| Misdirection | ```<br>#showtooltip<br>/use [@mouseover,help,nodead][@focus,help,nodead][@pet][] Misdirection<br>``` |
| Hunter's Mark | ```<br>#showtooltip<br>/use [@mouseover,harm,nodead][] Hunter's Mark<br>``` |
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| Ability | Macro |
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