Neural network-based NERC and DDI detection

AHLT | MAI

Ramon Mateo Navarro and Benet Manzanares Salor 19/06/2022

Introduction

In this report we describe the work performed for the last two laboratories of the AHLT subject. These practical assignments consist of the construction of a Named Entity Recognition Classifier (NERC) and a Detect drug-drug interactions (DDI) detection system using Neural Networks (NN). In the following, we detail and justify our decisions regarding models' inputs, architectures and training settings corresponding to these systems. Specific codes and results are also provided. In the last section, we discuss the learning outcomes and reflections that emerged during this work.

NERC

For this laboratory, we had to define a neural network approach for the NERC task. In particular, our task was to improve a predefined baseline of 51% F1 score for arriving to a close to 70% F1 score in the development set. Next subsections describe our approach for this improvement and partial and final obtained results in both devel and test sets.

Our approach

For developing our approach, we incrementally tried different configurations of inputs, architectures and training settings (equivalent to training phases). In other words, architecture was only modified when the best set of inputs is defined and training settings were modified when the best architecture is determined. For evaluating each setting, the average of a minimum of three executions is computed, reducing the random-based variability of neural networks training. Additionally, maximum sequence length was reduced to 40, noting that no longer sequences are present in the data. In the following, our development decisions are detailed.

Inputs:

- Prefixes with length 5: **54.9%** [NEW BEST]
 - Suffixes and prefixes of length 3: 55.3% [NEW BEST]
- Part-of-Speech: 23.9%
- Lowercase instead of cased words: 57.9% [NEW BEST]
- additional_features {upper} {alpha} {digits} {dash} {brackets}: 62.1% [NEW BEST]

 The {upper}{alpha}{digits}{dash}{brackets} stands for a set of 5 boolean variables that are concatenated for forming a string. {upper} means if all the word is uppercase, {alpha} that only contains alphabetic characters and the rest stand for symbols.
- additional_features {upper} {alpha} {digits} {dash} {brackets}_{drugbank_class}: 65.6% [NEW BEST]

Drugbank data is collected and added to the additional_features string. If the word is in the drugbank, its class is concatenated; otherwise, a "NO" is appended.

- Drugbank as a separated input: 66.3% [NEW BEST]

 Considering the success of adding the drugbank class to the additional features, it was employed as a single input, with the corresponding embedding.
- Drugbank as a separated input but with cased words: 60.9%

Architecture:

- GRU instead of LSTM: 64.2%
- Chaninging embedding and recurrent dropouts to 0.2: 64.9%
- LSTM 250 units: 66.1%
 - o LSTM 100 units: 64.6%
- Embedding sizes [50, 25, 25, 25]: 65%
- LSTM 100 units and embedding sizes [50, 25, 25, 25]: **66.2%** [NEW BEST]

 Despite no F1 improvement is found, since model size is significantly reduced (divided by half),

Despite no F1 improvement is found, since model size is significantly reduced (divided by half), this is considered the new best. This complexity reduction should also lead to less overfitting.

- Adding {length} to additional_features: 67.8% [NEW BEST]

 The length attribute was employed due to the success that provided in the feature-based approach from a previous laboratory. It seems that the intuition that drugs names are usually long words also benefits the neural network approach.
- {length>10} at additional_features: 67.1% Aiming to reduce the granularity of the approach, length was aimed to be substituted by a boolean variable using a threshold. Similar to the case of feature-based model, no benefit was observed.
- {length//2} at additional_features: 66.3% For a more subtle granularity reduction, length is divided into 2 and cast to integer.
- Using LSTM 200 units and embedding sizes [100, 50, 50, 50]: 67.6%

Training settings:

- Batch size = 16: **68.3%** [**NEW BEST**]
- Batch size = 8: 67.3%
- Adam with amsgrad: 68.2%
- L1 Regularization of Dense layer: 23.8%
- Change optimizer to RMSProp: 70.1% [NEW BEST]
- Changing class weights at loss to = [0, 4, 10, 7, 10, 6, 5, 6, 5, 7]: 60.8% With the target of reducing the class imbalance problem, weight were adjusted manually for providing more weight to the less frequent classes manually.
- Inversely proportional to labels frequencies = [0, 1152, 7075, 1683, 2627, 56, 104876, 479, 242, 530]: 56.9%
 - Following the previous approach, we employed the inversion (1/N) of labels frequencies from the training set as weights.

Code

For facilitating the task of adding, removing and modifying input features, we slightly modified the Codemaps class for being parameterized by the *codes_settings* dictionary (shown below, declared in the __init__ method). The behavior of the class is exactly the same (obtaining vocabularies, indexes and encodings) but employing this dictionary. Other dictionaries such as *code_indexes* (that stores the indexes of each input) are also defined to this end.

```
self.codes_settings = {
```

```
"WORD": lambda tk: tk['lc_form'],
"SUFFIX": lambda tk: tk['lc_form'][-self.suflen:],
"PREFIX": lambda tk: tk['lc_form'][:self.suflen],
"ADDITIONAL_FEATURE": self.get_additional_features,
"DRUGBANK": lambda tk: self.drugbank.get(tk['form'], "NO"),
```

As can be observed, we also defined the *get_additional_features* method for simplifying the definition of this input.

Building network

+2 for padding and unknown

This is the final code to generate the final network. As can be observed, the *get_codes_sizes_dict* method simplifies the definition of the network embeddings, not requiring from manually changing the code each time the set of inputs is modified.

```
def build_network(codes):
  codes_sizes = codes.get_codes_sizes_dict()
  # Declare inputs, embedding, and dropout layers
  inputs = []
  drops = []
  embeddings_dims = {name: 25 for name in codes_sizes.keys()}
   embeddings_dims["WORD"] = 50 # Exception for word
   for name, code_size in codes_sizes.items():
      inpt = Input(shape=(codes.maxlen,))
      inputs.append(inpt)
      embedding = Embedding(input_dim=code_size, output_dim=embeddings_dims[name],
                        input_length=codes.maxlen, mask_zero=True)(inpt)
      drop = Dropout(0.1)(embedding)
      drops.append(drop)
  # Concatenate drops
  drops = concatenate(drops)
  # biLSTM
  bilstm = Bidirectional(LSTM(units=100, return_sequences=True,
                               recurrent_dropout=0.1))(drops)
  # output softmax layer
  n_labels = codes.get_n_labels()
  out = TimeDistributed(Dense(n_labels, activation="softmax"))(bilstm)
  # build and compile model
  model = Model(inputs, out)
   model.compile(optimizer="rmsprop",
                 loss="sparse_categorical_crossentropy",
                 metrics=["accuracy"])
   return model
```

Results

In this section, the best results obtained for each of the development phases are depicted.

As can be noted below, the main deficiencies of the baseline are in the classification of brand and drug_n entities, the less frequent ones. For brand, recall was the main reason for this, while for drug_n it was precision (but with also bad recall).

Baseline on devel:

| | tp | fp | fn | #pred | #exp | P | R | F1 |
|----------------------------------|------|-----|-----|-------|------|-------|-------|-------|
| brand | 45 | 3 | 329 | 48 | 374 | 93.8% | 12.0% | 21.3% |
| drug | 1604 | 123 | 302 | 1727 | 1906 | 92.9% | 84.2% | 88.3% |
| drug_n | 13 | 118 | 32 | 131 | 45 | 9.9% | 28.9% | 14.8% |
| group | 543 | 122 | 144 | 665 | 687 | 81.7% | 79.0% | 80.3% |
| M.avg | - | - | - | - | - | 69.6% | 51.0% | 51.2% |
| <pre>m.avg m.avg(no class)</pre> | 2205 | 366 | 807 | 2571 | 3012 | 85.8% | 73.2% | 79.0% |
| | 2347 | 224 | 665 | 2571 | 3012 | 91.3% | 77.9% | 84.1% |

After finding the best sets of inputs, it's possible to observe a big increase in the F1 macro average. This is mainly argued by an improvement in brand recall and drug_n precision. With this, a decent F1 is obtained for brand, but for drug n keeps having a reduced recall.

Our approach on devel after input selection:

| | tp | fp | fn | #pred | #exp | P | R | F1 |
|----------------------------------|--------------|-------------|------------|--------------|--------------|----------------|----------------|----------------|
| brand drug | 234 1520 | 31 196 | 140 386 | 265 1716 | 374 1906 | 88.3% 88.6% | 62.6% 79.7% | 73.2% 83.9% |
| drug_n group | 9 531 | 5 95 | 36 156 | 14 626 | 45 687 | 64.3% 84.8% | 20.0% 77.3% | 30.5% 80.9% |
| M.avg | - | - | - | - | - | 81.5% | 59.9% | 67.1% |
| <pre>m.avg m.avg(no class)</pre> | 2294 2341 | 327 280 | 718 671 | 2621 2621 | 3012 3012 | 87.5% 89.3% | 76.2% 77.7% | 81.4% 83.1% |

Architecture selection provided a more subtle but noticeable improvement. Precision and recall for the brand class are the main benefits from these changes, while these values for drug_n are significantly decreased.

Our approach on devel after architecture selection:

| | tp | fp | fn | #pred | #exp | P | R | F1 |
|-----------------|------|-----|-----|-------|------|-------|-------|-------|
| brand | 286 | 27 | 88 | 313 | 374 | 91.4% | 76.5% | 83.3% |
| drug | 1559 | 208 | 347 | 1767 | 1906 | 88.2% | 81.8% | 84.9% |
| drug_n | 8 | 9 | 37 | 17 | 45 | 47.1% | 17.8% | 25.8% |
| group | 542 | 116 | 145 | 658 | 687 | 82.4% | 78.9% | 80.6% |
| M.avg | - | _ | - | - | - | 77.3% | 63.7% | 68.6% |
| m.avg | 2395 | 360 | 617 | 2755 | 3012 | 86.9% | 79.5% | 83.1% |
| m.avg(no class) | 2446 | 309 | 566 | 2755 | 3012 | 88.8% | 81.2% | 84.8% |

The upgrade provided by training settings selection principally affects the drug_n, improving its recall but reducing the precision.

Our approach on devel after training settings selection:

| | tp | fp | fn | #pred | #exp | P | R | F1 | | | | |
|-----------------------|------|-----|-----|-------|------|-------|-------|-------|--|--|--|--|
| brand | 291 | 20 | 83 | 311 | 374 | 93.6% | 77.8% | 85.0% | | | | |
| drug | 1579 | 192 | 327 | 1771 | 1906 | 89.2% | 82.8% | 85.9% | | | | |
| drug_n | 10 | 15 | 35 | 25 | 45 | 40.0% | 22.2% | 28.6% | | | | |
| group | 539 | 103 | 148 | 642 | 687 | 84.0% | 78.5% | 81.1% | | | | |
| M.avg | - | - | - | - | - | 76.7% | 65.3% | 70.1% | | | | |
| m.avg | 2419 | 330 | 593 | 2749 | 3012 | 88.0% | 80.3% | 84.0% | | | | |
| m.avg(no class) | 2474 | 275 | 538 | 2749 | 3012 | 90.0% | 82.1% | 85.9% | | | | |
| Our approach on test: | | | | | | | | | | | | |
| | tp | fp | fn | #pred | - | P | R | F1 | | | | |
| brand | 226 | 57 | 48 | 283 | | | | 81.1% | | | | |
| drug | 1699 | 241 | 428 | 1940 | 2127 | 87.6% | 79.9% | 83.6% | | | | |
| drug_n | 4 | 16 | 68 | 20 | 72 | 20.0% | 5.6% | 8.7% | | | | |
| group | 505 | 212 | 188 | 717 | 693 | 70.4% | 72.9% | 71.6% | | | | |
| M.avg | - | - | - | _ | - | 64.5% | 60.2% | 61.3% | | | | |

m.avg 2434 526 732 2960 3166 82.2% 76.9% 79.5% m.avg(no class) 2552 408 614 2960 3166 86.2% 80.6% 83.3%

The finally obtained model has a significant low performance on test than on devel, reducing F1 score from 70.1% to 61.3%. This is probably caused to the usage of devel set for our decisions (overfitting our approach) and the employment of DrugBank, which was proved on previous laboratories to not be as useful for test that it was for devel. The main affected from this overfitting is the drug_n class, with half the precision and a recall of only 5.6%. Reason can be important differences between the cases present in both sets, not existing them in the DrugBank.

It's important to note that our comments above are mainly limited to explain the differences with the corresponding previous development phase because the effect of every change in neural networks is very difficult to predict.

DDI

In this laboratory, we had to implement the DDI detection system using a neural network model. Concretely, a predefined baseline need to be improved for obtaining a F1 score close to 65%. Next subsections describe our approach, code and results obtained.

Our approach

Similarly to the previous laboratory, we incrementally tried different configurations of inputs, architectures and training settings and the average of a minimum of three executions is computed for evaluating each decision. In the following, our development decisions are detailed.

Inputs:

• Using DistilBERT for pretrained embeddings: 0%

As first step for inputs explorations, we tried to use DistilBERT as pretrained embedding

model (the following layer were identical to the baseline model). To this end, we employed the HuggingFace transformers library, and changed all the code to PyTorch (due to configuration problems, this was required for running on GPU locally). Nonetheless, class imbalance caused the model to be uncapable of nothing better than overfit to the no-interaction class, classifying all sentences as these.

- Adding <DRUG1>, <DRUG2> and <DRUG_OTHER> tokens and unfreezing: 0%
 We tried to add these tokens and unfreezing the DistilBERT model, but difference was
 limited to a significantly increased training time.
- O More complex and simple architecture: 0% Considering that maybe was the rest of the architecture the responsable of this problem, we tried to reduce and increase the number of layers, filters and kernel sizes, without any effect.
- Class weighting: 20%

 Changing the lass weights in the loss function (with a 10 and 100 times lower weight for the no-interaction class) provided a 20% improvement, but by classifying all the sentences to the group class, the more frequent class after no-interaction. After that, we decided to dismiss the pretrained embeddings approach.
- Single inputs:
 - Lowercased: 50.4% [NEW BEST]
 - Lemma: **51.0%** [**NEW BEST**]
 - o PoS: 35.6%
- Multiple inputs:
 - Lowercased + Lemmas: **52.1%** [NEW BEST]
 - Lowercased + Lemmas + PoS: 46.7%
 - Lowercased + Lemmas + EntityType: 48.1%
 The entity type attribute found in the tokens dictionaries was employed. When no entity type was available, the sentinel "NO" was returned.
 - Lowercased + Lemmas + Prefixes(len=3) + Suffixes(len=3): 49.5%
 - Cased + Lowercased + Lemmas + PoS: 51.3%

Architecture:

- Embeddings sizes to the half (50, 25s): 50.3% We tried this approach based on its the effectiveness the previous laboratory, but it was not as effective.
- Layer 1 kernel size:

Incrementing the kernel size of the first layer is more or less equivalent to incrementing the maximum range of dependencies/context that can be noted by the model. As can be observed, this provides a benefit up to a certain point. Odd values were used for observing the same context at the left and right side of the words.

- Kernel size = 3: **53.2%** [**NEW BEST**]
- Kernel size = 5: **56.0%**, [**NEW BEST**]
- Kernel size = 7: 52.2%
- Inception-like convolutions:

Inspired by Google's Inception model, we tried to perform convolutions with different kernel sizes at first layer and concatenate the obtained results. In this way, context/dependencies at multiple scales can be considered.

- Combo sizes 3 and 5 (Inception-like): **57.8%** [NEW BEST]
- Combo sizes 2, 3 and 5 (Inception-like): 56.3%

- Second layer:
 - Filters = 60: **59.7%** [**NEW BEST**]
 - o Filters = 30: 57.4%
 - \circ Filters = 20: 57.8%
 - Maxpooling after second layer: 60.8% [NEW BEST]
 - Second layer combo sizes 3 and 5 (Inception-like): 57.8%
- Third layer + max pooling: 56.8%
- Layers filters inverted (11=64, 12=32): 57.7%
- Adding dropout 0.1 before last dense: **61.2%** [NEW BEST]
- Dropout 0.1 at embeddings: 61.5% [NEW BEST]
- Double the model size: 63.5% [NEW BEST]

For this scaling, all embeddings and convolutional filters dimensions were doubled.

- Triplicate model size: 55.6%
- BiLSTM:

Multiple combinations of BiLSTM and CNN layers were tried, not obtaining improvement in any case.

- o BiLSTM 100 units after embeddings: 53.8%
 - Without second convolutional layer: 55.0%
 - BiLSTM 200 units: 56.3%
- BiLSTM 100 units after first conv layer, without the second one: 58.4%
 For this approach, the outputs of the BiLSTM for each token were returned, flattened and introduced to last dense layer.
 - Only with last BiLSTM outputs: 58.7% In contrast to the previous approach, in this the BiLSTM layer only returned a single value, corresponding to the outputs for the last tokens (in both directions).
 - BiLSTM 200 units: 56.2%

• Attention:

Considering the nature of the task, we contemplated Attention mechanisms as a suitable method, placing an attention layer after the embeddings. However, none of the tried approaches lead to an increment of devel macroaverage F1 score.

- Directly using embeddings as query and values: 45.8%
- Two CNN layers for obtaining the query and values from embeddings (kernel size=1, filters=100): 49.1%
 - Changing these layers settings (kernel size and filters): No major improvements
- Previous, but concatenating attention results with original embeddings: 60.1% We hypotetized that the attention was mainly destroying the embeddings. Concatenating its results to them, we keep the original embeddings but enable to use attention results when considers. Results comparable to those from the previous best model were obtained, but without further improvement.
 - Changing embedding, query-value and posterior CNN layers settings: No improvements
- Additional embedding layer for positional embedding: 55.3%

As a way of enabling the attention mechanism to consider positions, we defined an embedding layer receiving inputs positions and summed its output to the embeddings. This is inspired in the positional encoding from the well-known transformers, but allowing the embedding layer to customize this positional information.

Training settings:

- Batch size:
 - Batch size = 16: 42.2%

Catastrophic results of this change are probably due to class imbalance. With a reduced batch size is more probable to only have samples of the no-interaction class, leading to updates that overfit to this majority class.

- \circ Batch size = 64: 57.6%
- RMSprop instead of Adam: 53.4%
- Adam learning rate:
 - 0.0001: 51.7%0.01: 36.4%

As can be noted, no improvement was obtained with many of the tried architecture changes and with none of the modifications to training settings, sometimes having catastrophic effects. Subsequently, the "Double the model size" approach is the best founded.

Code

For the Codemaps class, the same utility-focused modification of the previous laboratory has been applied. Under this premise, the *codes_settings* dictionary is depicted below, including the not used (so commented) inputs.

In the following, the code of the build_network method is provided. Method *get_codes_sizes_dict* is employed identically to the case of the previous laboratory.

```
def build network(codes):
   codes_sizes = codes.get_codes_sizes_dict()
   # Declare input and embedding layers
   inputs = []
   embeddings = []
   embeddings_dims = {name: 50 for name in codes_sizes.keys()}
   embeddings_dims["LC_WORD"] = 100 # Exception for lowercase word
   for name, code_size in codes_sizes.items():
      inpt = Input(shape=(codes.maxlen,))
      inputs.append(inpt)
      embedding = Embedding(input_dim=code_size, output_dim=embeddings_dims[name],
                        input_length=codes.maxlen, mask_zero=False)(inpt)
      embeddings.append(embedding)
   # Concatenate embeddings
   if len(embeddings) == 1:
      embeddings = embeddings[0]
      embeddings = concatenate(embeddings)
   # Embeddings dropout
   embeddings = Dropout(0.1)(embeddings)
```

```
# First convolutional layer (inception-like)
  11_conv1 = Conv1D(filters=30, kernel_size=5, strides=1, activation='relu',
padding='same')(embeddings)
  11_conv2 = Conv1D(filters=30, kernel_size=3, strides=1, activation='relu',
padding='same')(embeddings)
  11_conv = concatenate([l1_conv1, l1_conv2])
  11_max = MaxPool1D(pool_size=2, strides=1)(l1_conv)
  # Second convolutional layer
  12_conv1 = Conv1D(filters=60, kernel_size=5, strides=1, activation='relu',
padding='same')(l1_max)
  12_max = MaxPool1D(pool_size=2, strides=1)(12_conv1)
  # Flatten and dropout
  flat = Flatten()(12_max)
  flat = Dropout(0.1)(flat)
  # Output softmax layers
  n_labels = codes.get_n_labels()
  out = Dense(n_labels, activation='softmax')(flat)
  # Declare and compile model
  model = Model(inputs, out)
  model.compile(optimizer='adam', loss='categorical_crossentropy', metrics=['accuracy'])
  return model
```

Results

In the following, the best results for each development phase are depicted.

Result on devel with baseline approach:

| | tp | fp | fn | #pred | #exp | P | R | F1 |
|-----------------------|-----|-----|-----|-------|------|--------|-------|-------|
| advise | 82 | 60 | 59 | 142 | 141 | 57.7% | 58.2% | 58.0% |
| effect | 143 | 69 | 169 | 212 | 312 | 67.5% | 45.8% | 54.6% |
| int | 8 | 0 | 20 | 8 | 28 | 100.0% | 28.6% | 44.4% |
| mechanism | 75 | 195 | 186 | 270 | 261 | 27.8% | 28.7% | 28.2% |
| M.avg | | _ | - | - | - | 63.2% | 40.3% | 46.3% |
| m.avg m.avg(no class) | 308 | 324 | 434 | 632 | 742 | 48.7% | 41.5% | 44.8% |
| | 332 | 300 | 410 | 632 | 742 | 52.5% | 44.7% | 48.3% |

Baseline shortages are mainly for the mechanism and int sections. As an anomaly, int precision is 100% in devel, probably due to the reduced amount of samples and/or its clear differentiation from the rest of classes.

Results on devel after inputs selection:

| | tp | fp | fn | #pred | #exp | P | R | F1 |
|-----------------|-----|-----|-----|-------|------|--------|-------|-------|
| | | | | | | | | |
| advise | 80 | 55 | 61 | 135 | 141 | 59.3% | 56.7% | 58.0% |
| effect | 137 | 70 | 175 | 207 | 312 | 66.2% | 43.9% | 52.8% |
| int | 13 | 0 | 15 | 13 | 28 | 100.0% | 46.4% | 63.4% |
| mechanism | 79 | 120 | 182 | 199 | 261 | 39.7% | 30.3% | 34.3% |
| M.avg | _ | - | - | _ | - | 66.3% | 44.3% | 52.1% |
| m.avg | 309 | 245 | 433 | 554 | 742 | 55.8% | 41.6% | 47.7% |
| m.avg(no class) | 341 | 213 | 401 | 554 | 742 | 61.6% | 46.0% | 52.6% |

Inputs selection provided an improvement in mechanism recall and precision and int recall.

Results on devel after architecture selection:

| | tp | fp | fn | #pred | #exp | P | R | F1 |
|-----------------|-----|-----|-----|-------|------|--------|-------|-------|
| advise | 83 | 57 | 58 | 140 | 141 | 59.3% | 58.9% | 59.1% |
| effect | 205 | 123 | 107 | 328 | 312 | 62.5% | 65.7% | 64.1% |
| int | 19 | 0 | 9 | 19 | 28 | 100.0% | 67.9% | 80.9% |
| mechanism | 149 | 188 | 112 | 337 | 261 | 44.2% | 57.1% | 49.8% |
| M.avg | - | - | - | - | - | 66.5% | 62.4% | 63.5% |
| m.avg | 456 | 368 | 286 | 824 | 742 | 55.3% | 61.5% | 58.2% |
| m.avg(no class) | 521 | 303 | 221 | 824 | 742 | 63.2% | | 66.5% |

Changing the architecture were capable of improving the recall for all the classes, but not the precision. Concretely, except advise, the rest obtained an increment greater than 20% in recall.

Results on test after architecture selection:

| | tp | fp | fn | #pred | #exp | P | R | F1 |
|----------------------------------|------------|------------|------------|------------|------------|----------------|----------------|----------------|
| advise | 101 | 39 | 108 | 140 | 209 | 72.1% | 48.3% | 57.9% |
| effect | 180 | 175 | 106 | 355 | 286 | 50.7% | 62.9% | 56.2% |
| int | 3 | 0 | 22 | 3 | 25 | 100.0% | 12.0% | 21.4% |
| mechanism | 161 | 190 | 179 | 351 | 340 | 45.9% | 47.4% | 46.6% |
| M.avg | - | - - | - | - | - | 67.2% | 42.7% | 45.5% |
| <pre>m.avg m.avg(no class)</pre> | 445 513 | 404 336 | 415 347 | 849 849 | 860 860 | 52.4% 60.4% | 51.7% 59.7% | 52.1% 60.0% |

As can be noted, model performance on test set is much worse than in devel, with a reduction of recall specially notorious for int. This is coherent with its low frequency, since only a small amount of possible cases has been observed during traing. However, these cases should be clearly distinguished, since again a 100% of precision is obtained. The precision for all the rest of classes is reduced with exception for advice, that increases more than a 10%.

Conclusions

In this assignment, we have explored both the NERC and DDI detection tasks using neural networks. Different architectures based on BiLSTM and CNNs have been proposed, and pretrained embeddings from DistilBERT and attention mechanisms have been explored. Development difficulties have been mainly due to neural network peculiarities. On one hand, execution-based performance variations required the repetition for evaluating model's capabilities, leading to non-negligible runtimes. On the other hand, effects of setting changes are almost unpredictable. This makes development process very frustrating, especially considering the class imbalance problem of the presented tasks, that causes many changes to have catastrophic outcomes. As a consequence, macro-average F1 score target on devel was only achieved for the NERC task (obtaining a 70.1%), failing to achieve the desired 65% for the DDI detection problem (reaching a maximum of 63.5%). Most of the work has been dedicated to the latter problem, trying different techniques without success. On test set, obtained models show an important overfitting, with a 61.3% and 45.5% F1 score for NERC and DDI detection, respectively. These results are outperformed by the simpler feature-based approaches designed by us in previous laboratories (66.1% for NERC and 60% for DDI detection). On this basis, the feature-based method can be considered a suitable approach for obtaining good results (or at least a baseline) for the presented tasks in a fast way; prior to application of the more complex neural networks that may have complications obtaining better results.