

## LANGUAGE REFERENCE

### VECTORS

#### *FINITE VECTORS*

In order to create a vector, with certain numbers, the user types as following.

$$V = |2\ 3\ 4\ 5\ 7\ 9\ 0|$$

If the user wants to assign a vector a specific sequence of numbers (implicit step is 1):

$$A = |1..10|$$

Which is the same as:

$$A = |1\ 2\ 3\ 4\ 5\ 6\ 7\ 8\ 9\ 10|$$

And is also the same as:

$$A = |1..10:1|$$

However, the user might also want to get each second, or each third element of this sequence:

$$B = |1..10:2|$$

This expression basically generates a list, by taking each second term in the given sequence, i.e. the same as following expression:

$$B = |1\ 3\ 5\ 7\ 9|$$

However, the user might also set a rule that a vector should follow:

$$C = |1..10|.even$$

Which is the same as:

$$C = |2\ 4\ 6\ 8|$$

And if you want to add even more rules:

$$D = |1..20|.even.prime$$

Which will output following:

$$D = |2|$$

The sum of the elements in a finite vector is calculated by adding a plus sign in front of a vector identifier:

$$E = +|1..10|$$

This will result:

```
E = 55
```

### INFINITE VECTORS

It is also possible to generate infinite vectors, i.e., a list of infinite amount of elements. A simple list of numbers  $n \rightarrow \infty, n \in \mathbb{Z}^+$ , would look like:

```
Z = |n: 0 < n < {infinite}|      or      Z = |0..{infinite}|
```

### FUNCTIONS

Sometimes, it's good to know a type of a variable, which can be found using the function *type*.

```
X = 2
```

```
X.type      // returns "number"
```

But if it is a string:

```
Y = "Hello World"
```

```
Y.type      // returns "string"
```

We can also check if the number is following a certain rule:

```
Z = (5).isprime      // returns "1"
```

A comparison can also be performed using equal signs:

```
Q = +|1..10| == +|1..20|      // returns "0"
```

And if we want to execute a statement:

```
Q ? "it's true" : "it's not"      // which in this case returns "it's not"
```

### CONDITIONAL OPERATIONS

Conditional operations are good to use if you plan to create a program.

```
if 5 == 2 then
```

```
    "this can't be true"
```

```
else
```

```
    "as it should be!"
```

```
end
```

## FOR LOOPS

If you want to repeat an operation a given amount of times, for loops will be the best solution.

```
for i = 0..2
```

```
    x
```

```
end
```

or

```
for i=0..2, x, end      // the same as above
```

You can also iterate through an already declared vector.

```
primes = |0..10|.prime
```

```
for x = primes, x, end
```

```
// outputs |2 3 5 7|
```

If you for some reason want to output letters in order:

```
for x = |"a" "b" "c" "d"|
```

```
    x
```

```
end
```

```
// outputs a b c d
```