FACULTATEA CALCULATOARE, INFORMATICA SI MICROELECTRONICA UNIVERSITATEA TEHNICA A MOLDOVEI

MEDII INTERACTIVE DE DEZVOLTARE A PRODUSELOR SOFT LUCRAREA DE LABORATOR#2

Version Control Systems si modul de setare a unui server

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Lucrare de laborator # 2

1 Scopul lucrarii de laborator

Version Control Systems si modul de setare a unui server

2 Objective

- Intelegerea si folosirea CLI (basic level)
- Administrarea remote a masinilor linux machine folosind SSH (remote code editing)
- Version Control Systems (git mercurial svn)
- Compileaza codul C/C++/Java/Python prin intermediul CLI, folosind compilatoarele gc-c/g++/javac/python

3 Realizarea lucrarii de laborator

3.1 Tasks and Points

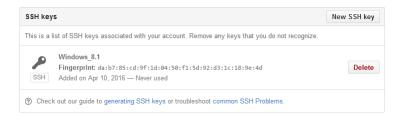
- Basic Level (nota 5 —— 6):
 - conecteaza-te la server folosind SSH
 - compileaza cel putin 2 sample programs din setul HelloWolrdPrograms folosind CLI
 - executa primul commit folosind VCS
- Normal Level (nota 7 —— 8):
 - initializeaza un nou repositoriu
 - configureaza-ti VCS
 - crearea branch-urilor (creeaza cel putin 2 branches)
 - commit pe ambele branch-uri (cel putin 1 commit per branch)
- Advanced Level (nota 9 —— 10):
 - seteaza un branch to track a remote origin pe care vei putea sa faci push (ex. Github, Bitbucket or custom server)
 - reseteaza un branch la commit-ul anterior
 - merge 2 branches
 - rezolvarea conflictelor a 2 branches

3.2 Analiza lucrarii de laborator

Linkul la repozitoriul GITHUB:

https://github.com/MihaiCapra/MIDPS

Pentru a realiza aceasta lucrare de laborator m-am inregistrat pe github.com si am instalat git-bash, am generat o cheie SSH si am adaugat aceasta cheie publica pe github pentru a identifica acest calculator.



Pentru a compila programe scrise in C + +, Java, Python avem nevoie de a seta directiile spre g + +, javac si python in fisierul bash_profile din directoriul unde este instalat Git - Bash.Pentru a compila programul scris in Java utilizam javac pentru compilare si java HelloGITHUB pentru

a rula programul nostru,
in cazul programuli C + + utilizam comanda g + + hello.cpp -o hello, si
./hello pentru a rula programul si in cazul unui program scris in Python utilizam sintaxa python
GITHUB.py pentru a rula programul.



Pentru fiecare schimbare pe care o facem pe repozitoriu putem lasa un mesaj folosind comanda git commit -m "mesaj" astfel organizam mai bine repozitoriul si putem vedea ce schimbari au avut loc.

```
Mike@armedcat MINGW64 /d/_MIDPS (master)

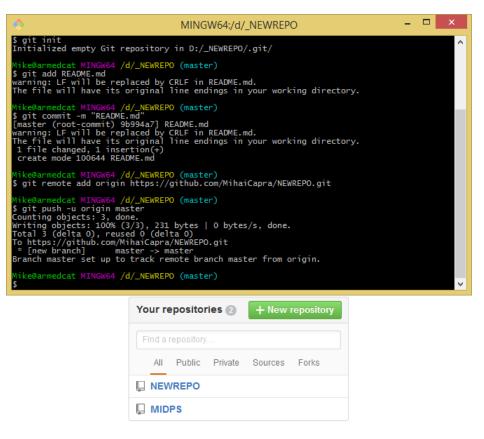
$ git commit -m "some source files(Python, Java, C++)"
[master 6af5790] some source files(Python, Java, C++) series changed, 20 insertions(+) create mode 100644 MIDPS_2/SOURCE/HelloGITHUB.class create mode 100644 MIDPS_2/SOURCE/HelloGITHUB.java create mode 100644 MIDPS_2/SOURCE/Hello.cpp create mode 100644 MIDPS_2/SOURCE/hello.cpp create mode 100644 MIDPS_2/SOURCE/hello.py

Mike@armedcat MINGW64 /d/_MIDPS (master)

**Mike@armedcat MINGW64 /d/_MIDPS (master)**

**Mike@armedcat MINGW
```

Am initializat un nou repozitoriu cu numele NEWREPO cu git init, si am configurat acest repozitoriu cu git config —global user.name si user.email.



Am creat doua branch-uri cu numele A si B folosind comanda git branch "numele".

```
Mike@armedcat MINGW64 /d/_NEWREPO (master)
$ git branch
* master

Mike@armedcat MINGW64 /d/_NEWREPO (master)
$ git branch A

Mike@armedcat MINGW64 /d/_NEWREPO (master)
$ git branch B

Mike@armedcat MINGW64 /d/_NEWREPO (master)
$ git branch
A
B
* master

Mike@armedcat MINGW64 /d/_NEWREPO (master)
$

* master

Mike@armedcat MINGW64 /d/_NEWREPO (master)
$
```

Am adaugat un fisier pe branch-ul A.

```
Mike@armedcat MINGW64 /d/_NEWREPO (A)

§ git status
On branch A
Changes to be committed:
(use "git reset HEAD <file>..." to unstage)

new file: hello.py

Untracked files:
(use "git add <file>..." to include in what will be committed)

GITHUB.py

Mike@armedcat MINGW64 /d/_NEWREPO (A)

§ git commit -m "hello.py"
[A 7e5b438] hello.py
1 file changed, 6 insertions(+)
create mode 100644 hello.py

Mike@armedcat MINGW64 /d/_NEWREPO (A)

§ git push -u origin A
Countring objects: 3, done.
Delta compression using up to 2 threads.
Compressing objects: 100% (3/3), done.
Writing objects: 100% (3/3), done.
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Writing objects: 100% (3/3), done.
```

Am adaugat si un fisier pe branch-ul B.

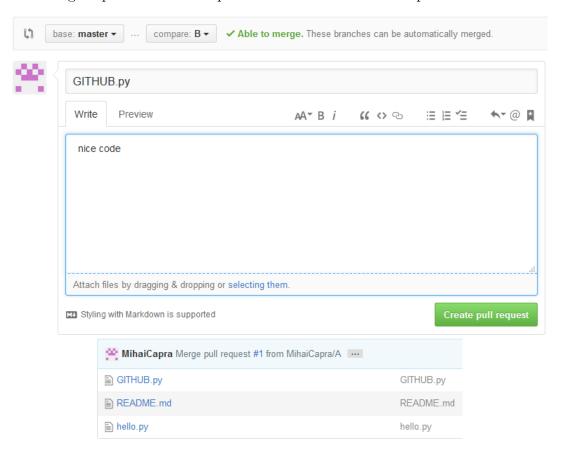
```
$ git add GITHUB.py

Mike@armedcat MINGW64 /d/_NEWREPO (B)
$ git status
On branch B
Changes to be committed:
    (use "git reset HEAD <file>..." to unstage)
    new file: GITHUB.py

Mike@armedcat MINGW64 /d/_NEWREPO (B)
$ git commit -m "GITHUB.py"
1 file changed, 32 insertions(+)
    create mode 100644 GITHUB.py

Mike@armedcat MINGW64 /d/_NEWREPO (B)
$ git push -u origin B
Counting objects: 3, done.
Delta compression using up to 2 threads.
Compressing objects: 100% (3/3), done.
Writing objects: 100% (
```

Cind accesam github.com ca master putem accepta schimbarile de pe celelalte branch-uri astfel fisierele vor fi adaugate pe master.La fel putem lasa si un comentariu pentru acel commit.



Am setat branch-ul B track a remote.

```
MINGW64:/d/_NEWREPO

Mike@armedcat MINGW64 /d/_NEWREPO (B)

$ git status
On branch B
Your branch is up-to-date with 'origin/B'.
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)
    new file: EMPTY.txt

Mike@armedcat MINGW64 /d/_NEWREPO (B)
$ git commit -m "empty.txt"
[B 33df252] empty.txt
1 file changed, 0 insertions(+), 0 deletions(-)
    create mode 100644 EMPTY.txt

Mike@armedcat MINGW64 /d/_NEWREPO (B)
$ git push --set-upstream origin B
Counting objects: 3, done.
    Delta compression using up to 2 threads.
    Compressing objects: 100% (2/2), done.
Writing objects: 100% (3/3), 3il bytes | 0 bytes/s, done.
Total 3 (delta 0), reused 0 (delta 0)
To https://github.com/MihaiCapra/NEWREPO.git
    375a49b. 33df252 B -> B
Branch B set up to track remote branch B from origin.

Mike@armedcat MINGW64 /d/_NEWREPO (B)
$ |
```

Am resetat branch-ul B la un commit anterior.

```
Mike@armedcat MINGW64 /d/_NEWREPO (B)
$ git log --oneline
1171ec0 fix error non fast-forward
adb7f54 removed EMPTY.txt
04dc5e8 empty txt
33df352 empty.txt
33f5a49b GITHUB.py
9b994a7 README.md
Mike@armedcat MINGW64 /d/_NEWREPO (B)
$ git reset --hard HEAD-4
HEAD is now at 9b994a7 README.md
Mike@armedcat MINGW64 /d/_NEWREPO (B)
$ |
```

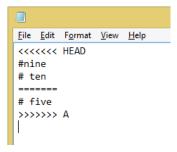
Am facut merge la branch-ul B cu master.

In cazul cind pe un branch avem un fisier cu un continut oarecare si pe al branch acelasi fisier dar cu continut diferit atunci cind incerca sa facem merge a acestor doua branch-uri atunci primim un mesaj de conflict. Daca deschidem fisierul acolo vor fi afisate problemele care trebuie inlaturate.

```
MINGW64:/d/_NEWREPO — X

Mike@armedcat MINGW64 /d/_NEWREPO (B)
$ git merge A
Auto-merging smth.md
CONFLICT (add/add): Merge conflict in smth.md
Automatic merge failed; fix conflicts and then commit the result.

Mike@armedcat MINGW64 /d/_NEWREPO (B|MERGING)
$ |
```



Pentru a rezolva aceasta problema putem modifica continutul fisierului si dupa care faceem din nou git add si commit astfel rezolvam acest conflict.

Concluzie

In acesta lucrare de laborator am studiat Version Control System numit github.com.Githubul ofera psibilitate de a tine proiectul online, care poate fi de tip public cit si private.Am efectuat task-urile propuse precum ar fi compilare unor mici programe C++,Java,Python de tipul HELLO WORLD,efectuare commiturilor,initializarea unui repozitoriu nou si altele.Pentru a efectua aceste operatii am utilizat Git-Bash care este un terminal cu comenzi asemanatoare cu cel din linux.Comenzile sunt simple si eficinte pentru a gazdui un proiect.

References

 $1\ \mathtt{https://www.youtube.com/playlist?list=PLg7s6cbtAD15G8lNyoaYDuKZSKyJrgwB-list=PLg7s6cbtAD15G8lNyoaYDuKAD15G8lNyoaYDuKAD15G8lNyoaYDuKAD15G8lNyoaYDuKAD15G8lNyoaYDuKAD15G8lNyoaYDuKAD15G8lNyoaYDuKAD15G8lNyoaYDuKAD15G8lNyoaYDuKAD15G8lNyoaYDuKAD15G8lNy$

 $2 \ \mathtt{https://help.github.com/}$