

# Robustness of RDF2Vec

Mike Laszkiewicz  
Faculty of Mathematics, Ruhr-University Bochum

## Motivation

- RDF2Vec aims to produce useful **word embeddings** for entities in a RDF graph.
- This technique builds on **random walks**.
- Are the embeddings **robust** on the choice of walks?

## Experimental Setup

How to investigate the robustness?

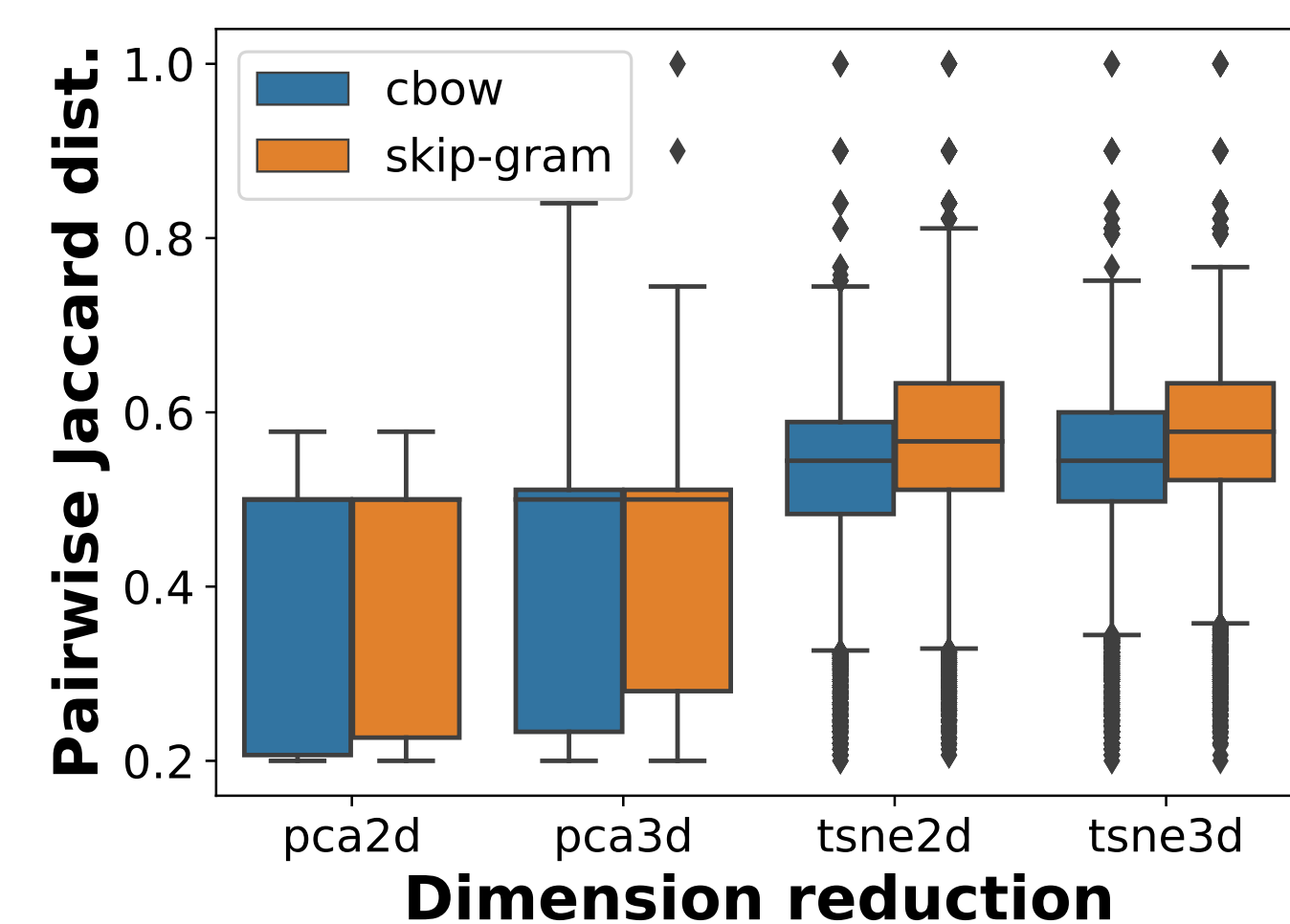
1. Jaccard distance of the neighborhoods:

$$J(N_1, N_2) := \frac{N_1 \cap N_2}{N_1 \cup N_2} \in [0, 1].$$

2. Predictive power of the embeddings:  
20-Nearest-Neighbor **classification** of the entities type.

## Results

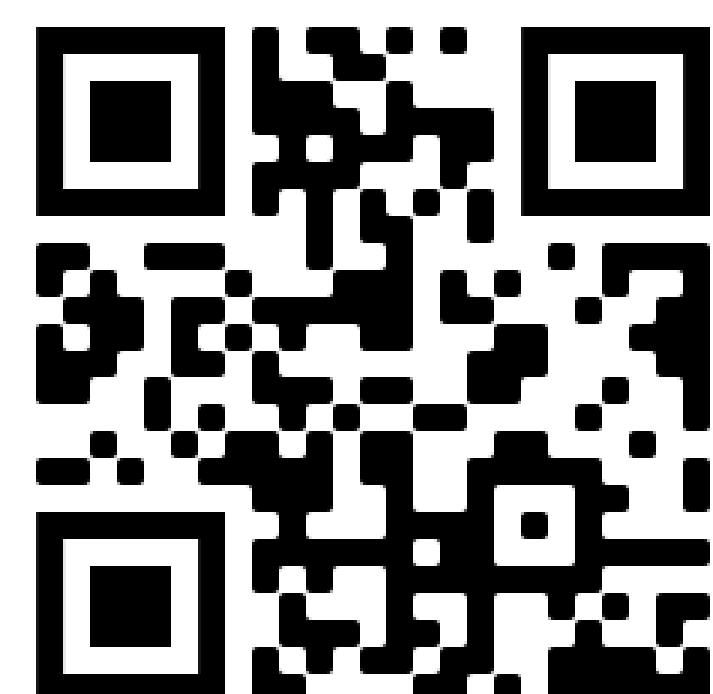
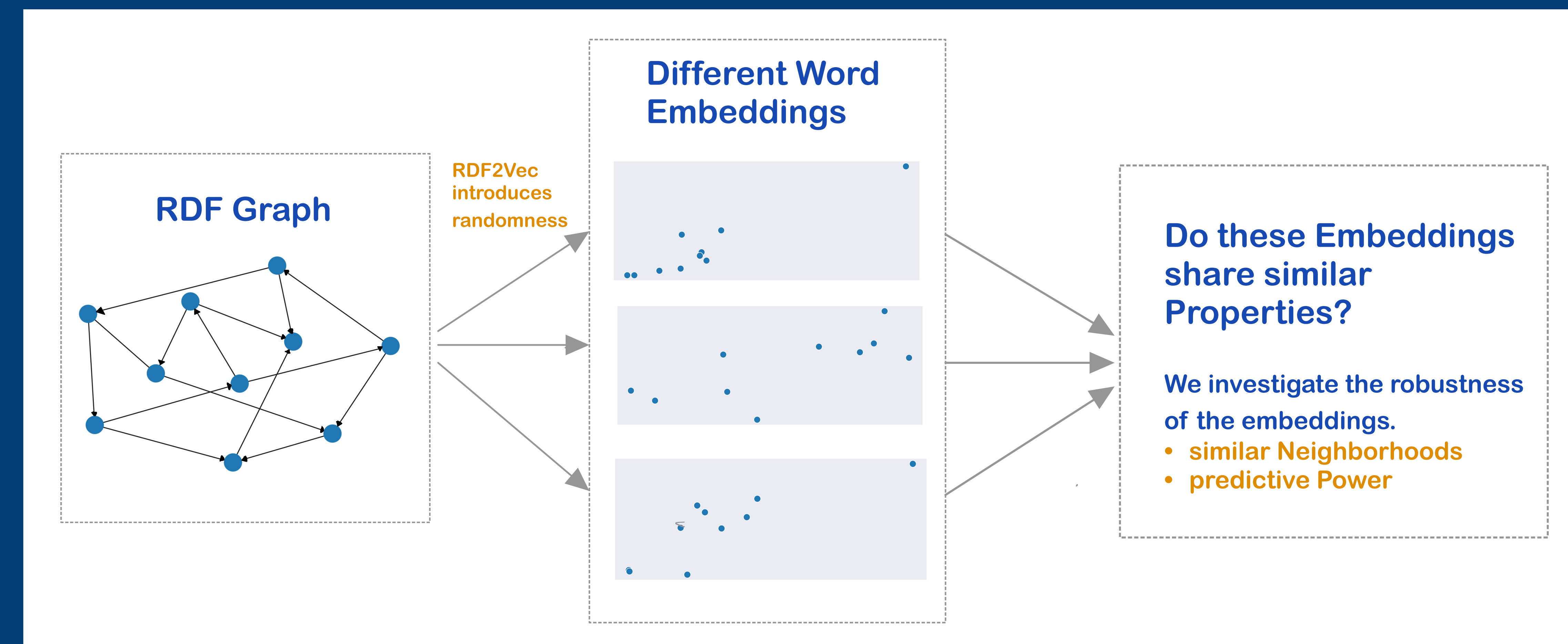
**Pairwise similarities: aifb**



## Future Extensions:

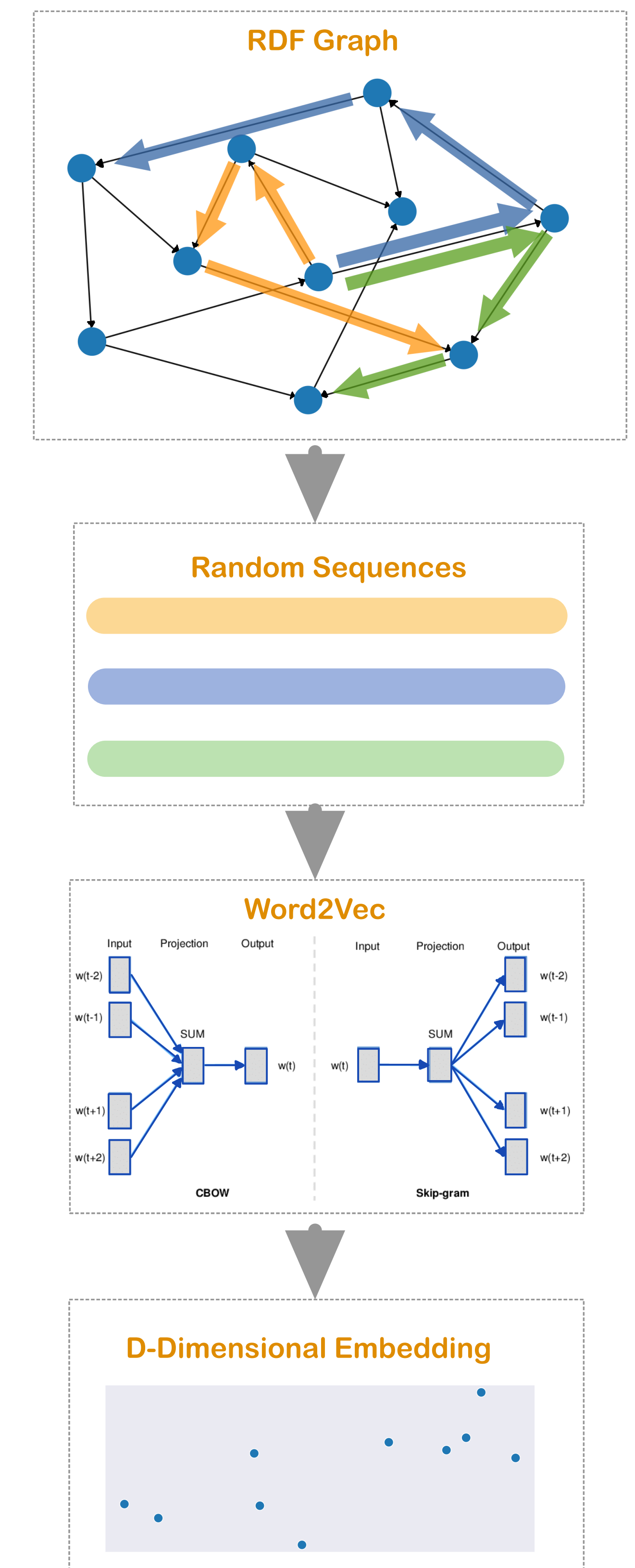
- Increase the number of random walks per entity;
- weighted random walks;
- Other measures of similarity.

Randomness in RDF2Vec leads to ambiguous word embeddings.  
The method fails to produce robust embeddings.



Take a picture to get to the github repository, which includes details, further results, and the code.

RDF2Vec in a nut shell:



Second experiment:

Do all embeddings promote the same prediction results?

**Similar predictions: aifb**

