## **Sprint Plan 1**

Context : Multimedia services Group : Multimedia services 1

User Story	Task	Task assigned to	Estimated Effort per Task
As a User, I want to be able to log into MoodCat.me	<ol> <li>Set up Vagrant box to ensure the same dependency setup is maintained between project team members.</li> <li>Set up AngularJS application that serves as the basis of MoodCat.me.</li> <li>Set up a login homepage and a page for logged in users.</li> <li>Connect the AngularJS application with the soundcloud API to log in the user.</li> </ol>	<ol> <li>Gijs Weterings</li> <li>Gijs Weterings</li> <li>Jan-Willem         Gmelig Meyling</li> <li>Jaap Heijligers</li> </ol>	1. 4 hours 2. 6 hours 3. 4 hours 4. 6 hours
As a User, I want to be able to play music on MoodCat.me	<ol> <li>Create a (temporary) .json file containing song data of a mocked room</li> <li>Create a HTML5 audio player</li> <li>Load the song into the HTML5 audio player trough the soundcloud api</li> </ol>	<ol> <li>Eva Anker</li> <li>Gijs Weterings</li> <li>Jaap Heijligers</li> </ol>	1. 2 hour 2. 13 hours 3. 8 hours
As a Developer, I want to be able to run Algorithms on a server-side platform	<ol> <li>Decide on Backend language.</li> <li>Find appropriate frameworks to couple front- and backend.</li> <li>Test interaction between front- and backend services.</li> </ol>	<ol> <li>Eva Anker</li> <li>Tim van der         <ul> <li>Lippe</li> </ul> </li> <li>Eva Anker</li> </ol>	1. 3 hours 2. 3 hours 3. 10 hours
As a Developer, I want to be able to store and use the data provided by Soundcloud.	<ol> <li>Analyse the data provided to determine which parts of the data we will use in our application.</li> <li>Create a reader for the server to load the extracted data to a usable format</li> </ol>	<ol> <li>Eva Anker</li> <li>Jan-Willem         Gmelig Meyling     </li> </ol>	1. 3 hours 2. 6 hours
As a Developer, I want to have a well defined interface for any data mining algorithms we will use	<ol> <li>Turn basic recommender system made by Tim van der Lippe into a library form.</li> <li>Train eachother how to use the recommender system properly.</li> </ol>	1. Tim van der Lippe 2. Tim van der Lippe	1. 8 hours 2. 6 hours
As a Developer, I want to decide how we can match users and their moods to rooms and songs.	<ol> <li>Research papers about arousal-valence graphs.</li> <li>Using the gained knowledge determine vector values of several moods.</li> <li>Decide how to apply genre-filtering to arusal-valence graph.</li> </ol>	<ol> <li>Everyone</li> <li>Eva Anker</li> <li>Jan-Willem         <ul> <li>Gmelig Meyling</li> </ul> </li> </ol>	1. 15 hours 2. 5 hours 3. 10 hours