

## DM Exercises: Classification

1

Consider the training examples shown in Table 4.7 for a binary classification problem.

- Compute the Gini index for the overall collection of training examples.
- Compute the Gini index for the Customer ID attribute.
- Compute the Gini index for the Gender attribute.
- Compute the Gini index for the Car Type attribute using multiway split.
- Compute the Gini index for the Shirt Size attribute using multiway split.
- Which attribute is better, Gender, Car Type, or Shirt Size?
- Explain why Customer ID should not be used as the attribute test condition even though it has the lowest Gini.

Table 4.7. Data set for Exercise 1

Customer ID	Gender	Car Type	Shirt Size	Class
1	M	Family	Small	C0
2	M	Sports	Medium	C0
3	M	Sports	Medium	C0
4	M	Sports	Large	C0
5	M	Sports	Extra Large	C0
6	M	Sports	Extra Large	C0
7	F	Sports	Small	C0
8	F	Sports	Small	C0
9	F	Sports	Medium	C0
10	F	Luxury	Large	C0
11	M	Family	Large	C1
12	M	Family	Extra Large	C1
13	M	Family	Medium	C1
14	M	Luxury	Extra Large	C1
15	F	Luxury	Small	C1
16	F	Luxury	Small	C1
17	F	Luxury	Medium	C1
18	F	Luxury	Medium	C1
19	F	Luxury	Medium	C1
20	F	Luxury	Large	C1

2

Consider the training examples shown in Table 4.8 for a binary classification problem.

- (a) What is the entropy of this collection of training examples with respect to the positive class?

**Table 4.8.** Data set for Exercise 3.

Instance	$a_1$	$a_2$	$a_3$	Target Class
1	T	T	1.0	+
2	T	T	6.0	+
3	T	F	5.0	-
4	F	F	4.0	+
5	F	T	7.0	-
6	F	T	3.0	-
7	F	F	8.0	-
8	T	F	7.0	+
9	F	T	5.0	-

- (b) What are the information gains of  $a_1$  and  $a_2$  relative to these training examples?
- (c) For  $a_3$ , which is a continuous attribute, compute the information gain for every possible split.
- (d) What is the best split (among  $a_1$ ,  $a_2$ , and  $a_3$ ) according to the information gain?
- (e) What is the best split (between  $a_1$  and  $a_2$ ) according to the classification error rate?
- (f) What is the best split (between  $a_1$  and  $a_2$ ) according to the Gini index?

3

Consider the following set of training examples.

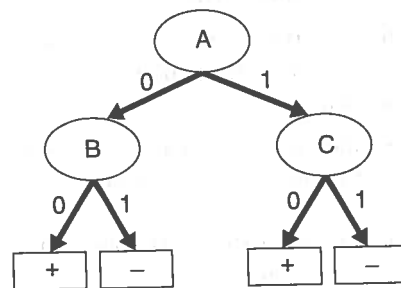
$X$	$Y$	$Z$	No. of Class C1 Examples	No. of Class C2 Examples
0	0	0	5	40
0	0	1	0	15
0	1	0	10	5
0	1	1	45	0
1	0	0	10	5
1	0	1	25	0
1	1	0	5	20
1	1	1	0	15

- (a) Compute a two-level decision tree using the greedy approach described in this chapter. Use the classification error rate as the criterion for splitting. What is the overall error rate of the induced tree?
- (b) Repeat part (a) using  $X$  as the first splitting attribute and then choose the best remaining attribute for splitting at each of the two successor nodes. What is the error rate of the induced tree?
- (c) Compare the results of parts (a) and (b). Comment on the suitability of the greedy heuristic used for splitting attribute selection.

4

Consider the decision tree shown in Figure 4.30.

- Compute the generalization error rate of the tree using the optimistic approach.
- Compute the generalization error rate of the tree using the pessimistic approach. (For simplicity, use the strategy of adding a factor of 0.5 to each leaf node.)
- Compute the generalization error rate of the tree using the validation set shown above. This approach is known as **reduced error pruning**.



Training:

Instance	A	B	C	Class
1	0	0	0	+
2	0	0	1	+
3	0	1	0	+
4	0	1	1	-
5	1	0	0	+
6	1	0	0	+
7	1	1	0	-
8	1	0	1	+
9	1	1	0	-
10	1	1	0	-

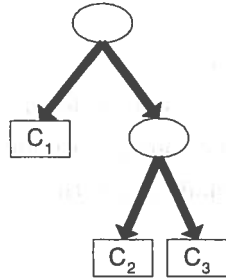
Validation:

Instance	A	B	C	Class
11	0	0	0	+
12	0	1	1	+
13	1	1	0	+
14	1	0	1	-
15	1	0	0	+

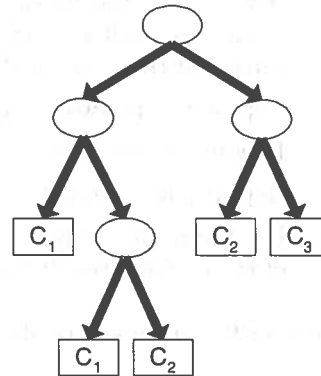
Figure 4.30. Decision tree and data sets for Exercise 4

5

Consider the decision trees shown in Figure 4.31. Assume they are generated from a data set that contains 16 binary attributes and 3 classes,  $C_1$ ,  $C_2$ , and  $C_3$ .



(a) Decision tree with 7 errors



(b) Decision tree with 4 errors

Figure 4.31. Decision trees for Exercise 5

Compute the total description length of each decision tree according to the minimum description length principle.

- The total description length of a tree is given by:

$$Cost(tree, data) = Cost(tree) + Cost(data|tree).$$

- Each internal node of the tree is encoded by the ID of the splitting attribute. If there are  $m$  attributes, the cost of encoding each attribute is  $\log_2 m$  bits.
- Each leaf is encoded using the ID of the class it is associated with. If there are  $k$  classes, the cost of encoding a class is  $\log_2 k$  bits.
- $Cost(tree)$  is the cost of encoding all the nodes in the tree. To simplify the computation, you can assume that the total cost of the tree is obtained by adding up the costs of encoding each internal node and each leaf node.
- $Cost(data|tree)$  is encoded using the classification errors the tree commits on the training set. Each error is encoded by  $\log_2 n$  bits, where  $n$  is the total number of training instances.

Which decision tree is better, according to the MDL principle?